

# P-870HN-51b

802.11n VDSL2 4-port Gateway

## User's Guide

### Default Login Details

IP Address	http://192.168.1.1
User Name	admin
Password	1234

Firmware Version 1.10  
Edition 1, 1/2011

[www.zyxel.com](http://www.zyxel.com)



# ZyXEL



# About This User's Guide

## Intended Audience

This manual is intended for people who want to configure the Device using the web configurator.

## Related Documentation

- Quick Start Guide

The Quick Start Guide is designed to help you get up and running right away. It contains information on setting up your network and configuring for Internet access.

- Support Disc

Refer to the included CD for support documents.

## Documentation Feedback

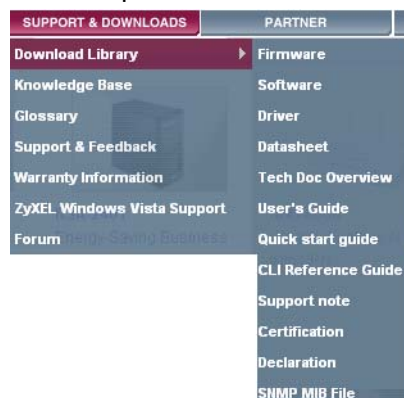
Send your comments, questions or suggestions to: [techwriters@zyxel.com.tw](mailto:techwriters@zyxel.com.tw)

Thank you!

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## Need More Help?

More help is available at [www.zyxel.com](http://www.zyxel.com).



- Download Library

Search for the latest product updates and documentation from this link. Read the Tech Doc Overview to find out how to efficiently use the User Guide, Quick Start Guide and Command Line Interface Reference Guide in order to better understand how to use your product.

- Knowledge Base

If you have a specific question about your product, the answer may be here. This is a collection of answers to previously asked questions about ZyXEL products.

- Forum

This contains discussions on ZyXEL products. Learn from others who use ZyXEL products and share your experiences as well.

## **Customer Support**

Should problems arise that cannot be solved by the methods listed above, you should contact your vendor. If you cannot contact your vendor, then contact a ZyXEL office for the region in which you bought the device.

See [http://www.zyxel.com/web/contact\\_us.php](http://www.zyxel.com/web/contact_us.php) for contact information. Please have the following information ready when you contact an office.

- Product model and serial number.
- Warranty Information.
- Date that you received your device.
- Brief description of the problem and the steps you took to solve it.

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# Document Conventions

## Warnings and Notes

These are how warnings and notes are shown in this User's Guide.

**Warnings tell you about things that could harm you or your device.**






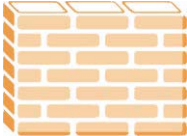



Note: Notes tell you other important information (for example, other things you may need to configure or helpful tips) or recommendations.

## Syntax Conventions

- The P-870HN-51b may be referred to as the "Device", the "device", the "system" or the "product" in this User's Guide.
- Product labels, screen names, field labels and field choices are all in **bold** font.
- A key stroke is denoted by square brackets and uppercase text, for example, [ENTER] means the "enter" or "return" key on your keyboard.
- "Enter" means for you to type one or more characters and then press the [ENTER] key. "Select" or "choose" means for you to use one of the predefined choices.
- A right angle bracket ( > ) within a screen name denotes a mouse click. For example, **Maintenance > Log > Log Setting** means you first click **Maintenance** in the navigation panel, then the **Log** sub menu and finally the **Log Setting** tab to get to that screen.
- Units of measurement may denote the "metric" value or the "scientific" value. For example, "k" for kilo may denote "1000" or "1024", "M" for mega may denote "1000000" or "1048576" and so on.
- "e.g.," is a shorthand for "for instance", and "i.e.," means "that is" or "in other words".

## Icons Used in Figures

Figures in this User's Guide may use the following generic icons. The Device icon is not an exact representation of your device.

Device 	Computer 	Notebook computer 
Server 	DSLAM 	Firewall 
Telephone 	Switch 	Router 

# Safety Warnings

- Do NOT use this product near water, for example, in a wet basement or near a swimming pool.
- Do NOT expose your device to dampness, dust or corrosive liquids.
- Do NOT store things on the device.
- Do NOT install, use, or service this device during a thunderstorm. There is a remote risk of electric shock from lightning.
- Connect ONLY suitable accessories to the device.
- Do NOT open the device or unit. Opening or removing covers can expose you to dangerous high voltage points or other risks. ONLY qualified service personnel should service or disassemble this device. Please contact your vendor for further information.
- Make sure to connect the cables to the correct ports.
- Place connecting cables carefully so that no one will step on them or stumble over them.
- Always disconnect all cables from this device before servicing or disassembling.
- Use ONLY an appropriate power adaptor or cord for your device.
- Connect the power adaptor or cord to the right supply voltage (for example, 110V AC in North America or 230V AC in Europe).
- Do NOT allow anything to rest on the power adaptor or cord and do NOT place the product where anyone can walk on the power adaptor or cord.
- Do NOT use the device if the power adaptor or cord is damaged as it might cause electrocution.
- If the power adaptor or cord is damaged, remove it from the device and the power source.
- Do NOT attempt to repair the power adaptor or cord. Contact your local vendor to order a new one.
- Do not use the device outside, and make sure all the connections are indoors. There is a remote risk of electric shock from lightning.
- Do NOT obstruct the device ventilation slots, as insufficient airflow may harm your device.
- Use only No. 26 AWG (American Wire Gauge) or larger telecommunication line cord.
- Antenna Warning! This device meets ETSI and FCC certification requirements when using the included antenna(s). Only use the included antenna(s).
- If you wall mount your device, make sure that no electrical lines, gas or water pipes will be damaged.

Your product is marked with this symbol, which is known as the WEEE mark. WEEE stands for Waste Electronics and Electrical Equipment. It means that used electrical and electronic products should not be mixed with general waste. Used electrical and electronic equipment should be treated separately.







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# **PART I**

## **User's Guide**

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# Introducing the Device

This chapter introduces the main applications and features of the Device. It also introduces the ways you can manage the Device.

## 1.1 Overview

The Device is a VDSL2 gateway that allows super-fast, secure Internet access over analog (POTS) telephone lines. It supports both Packet Transfer Mode (PTM) and Asynchronous Transfer Mode (ATM). You can have multiple ADSL (ADSL, ADSL2, ADSL2+) connections or multiple VDSL (VDSL, VDSL2) connections.

you can use Quality of Service (QoS) to efficiently manage traffic on your network by giving priority to certain types of traffic and/or to particular computers.

Please refer to the following description of the product name format.

- “H” denotes an integrated 4-port hub (switch).
- “N” denotes 802.11n draft 2.0. The “N” models support 802.11n wireless connection mode.

**Only use firmware for your Device’s specific model. Refer to the label on the bottom of your Device.**

Models ending in “1”, for example P-870HN-51, denote a device that works over the analog telephone system, POTS (Plain Old Telephone Service).

See [Chapter 28 on page 277](#) for a full list of features.

## 1.2 Ways to Manage the Device

Use any of the following methods to manage the Device.

- Web Configurator. This is recommended for everyday management of the Device using a (supported) web browser.

- TR-069. This is an auto-configuration server used to remotely configure your device.

## 1.3 Good Habits for Managing the Device

Do the following things regularly to make the Device more secure and to manage the Device more effectively.

- Change the password. Use a password that's not easy to guess and that consists of different types of characters, such as numbers and letters.
- Write down the password and put it in a safe place.
- Back up the configuration (and make sure you know how to restore it). Restoring an earlier working configuration may be useful if the device becomes unstable or even crashes. If you forget your password, you will have to reset the Device to its factory default settings. If you backed up an earlier configuration file, you would not have to totally re-configure the Device. You could simply restore your last configuration.

## 1.4 Applications for the Device

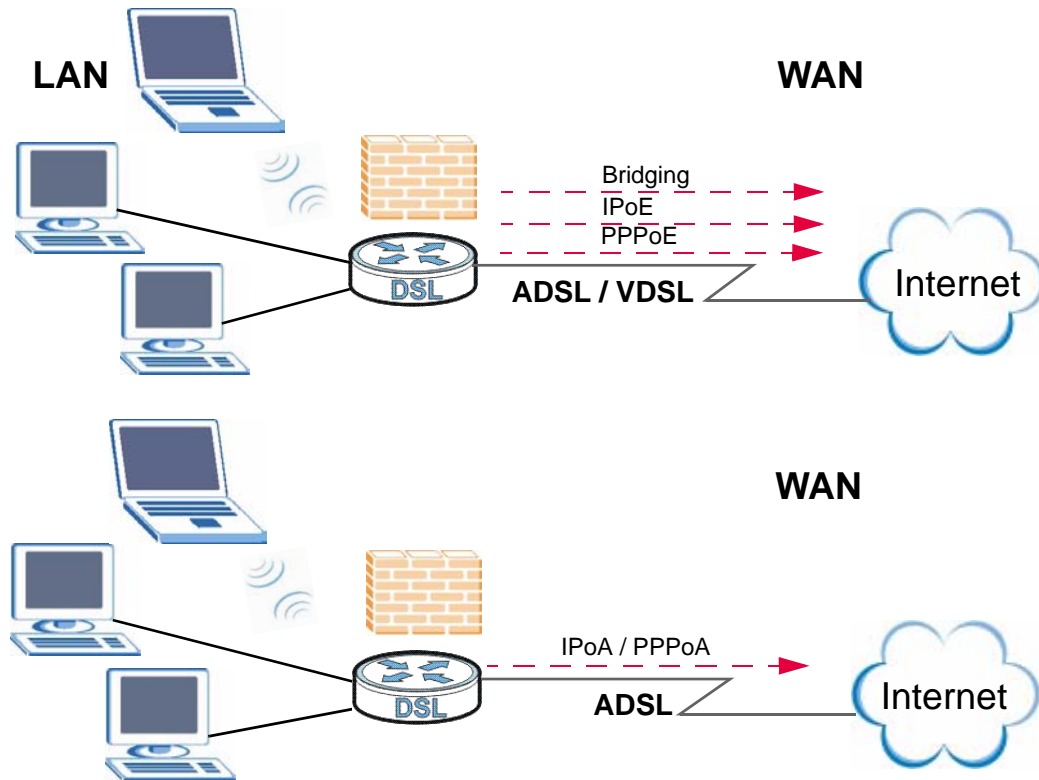
Here are some example uses for which the Device is well suited.

### 1.4.1 Internet Access

Your Device provides shared Internet access by connecting the DSL port to the **DSL** or **MODEM** jack on a splitter or your telephone jack. Computers can connect to the Device's LAN ports (or wirelessly). You can have multiple WAN services over

one ADSL or VDSL line. The Device cannot work in ADSL and VDSL mode at the same time.

**Figure 1** Device's Internet Access Application

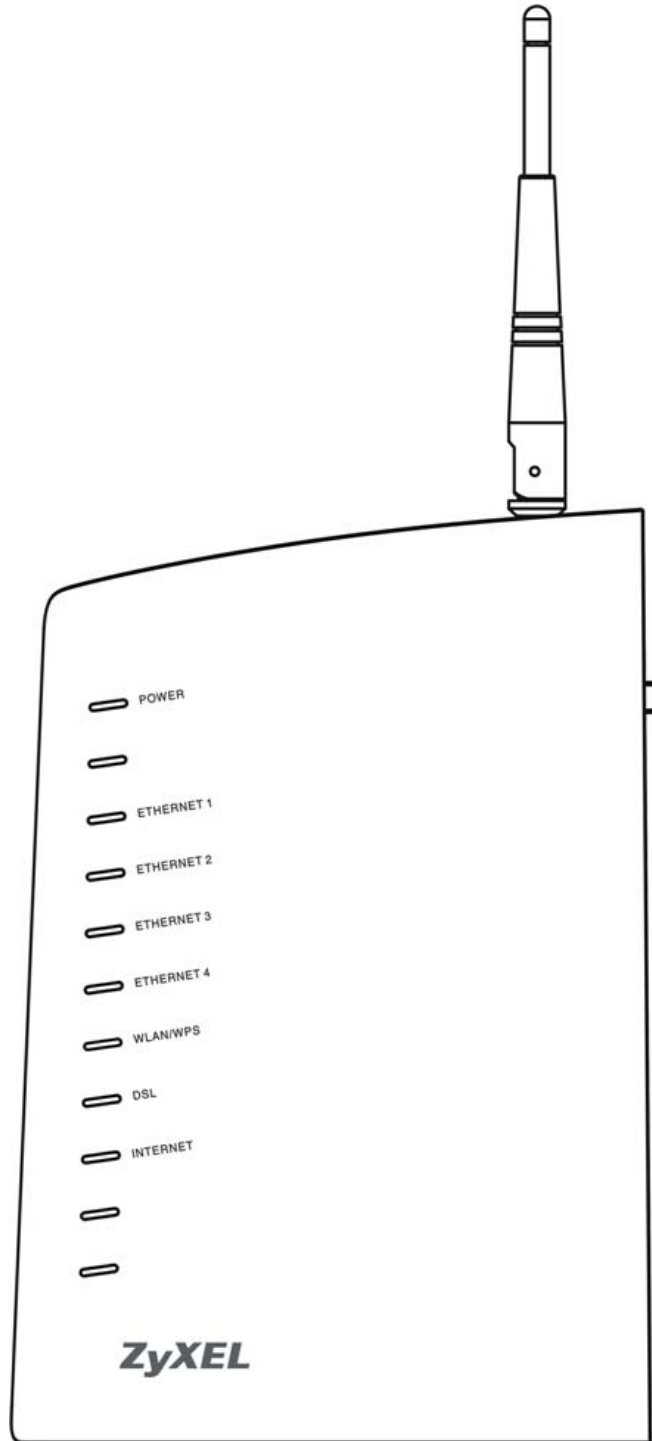


You can also configure IP filtering on the Device for secure Internet access. When the IP filter is on, all incoming traffic from the Internet to your network is blocked by default unless it is initiated from your network. This means that probes from the outside to your network are not allowed, but you can safely browse the Internet and download files.

## 1.5 LEDs (Lights)

The following graphic displays the labels of the LEDs.

**Figure 2** The Front Panel of the Device:





None of the LEDs are on if the Device is not receiving power.

**Table 1** LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Green	On	The Device is receiving power and ready for use.
		Blinking	The Device is self-testing.
	Red	On	The Device detected an error while self-testing, or there is a device malfunction.
		Off	The Device is not receiving power.
ETHERNET 1-4	Green	On	The Device has an Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Device is sending/receiving data to /from the LAN.
	Off	The Device does not have an Ethernet connection with the LAN.	
WLAN/WPS	Green	On	The wireless network is activated.
		Blinking	The Device is communicating with other wireless clients.
	Orange	Blinking	The Device is setting up a WPS connection.
		Off	The wireless network is not activated.
DSL	Green	On	The ADSL line is up.
		Blinking	The Device is initializing the ADSL line.
	Orange	On	The VDSL line is up.
		Blinking	The Device is initializing the VDSL line.
	Off	The DSL line is down.	
INTERNET	Green	On	The Device has an IP connection but no traffic.  Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Red	On
	Off	The Device does not have an IP connection.	

Refer to the Quick Start Guide for information on hardware connections.

## 1.6 The RESET Button

If you forget your password or cannot access the web configurator, you will need to use the **RESET** button at the back of the device to reload the factory-default configuration file. This means that you will lose all configurations that you had previously and the password will be reset to "1234". You can also use the

## 1.6.1 Using the Reset Button

- 1 Make sure the **POWER** LED is on (not blinking).
- 2 To set the device back to the factory default settings, press the **RESET** button for ten seconds or until the **POWER** LED begins to blink and then release it. When the **POWER** LED begins to blink, the defaults have been restored and the device restarts.

## 1.7 The WPS WLAN Button

You can use the **WPS WLAN** button at the rear panel of the device to turn the wireless LAN off or on. You can also use it to activate WPS in order to quickly set up a wireless network with strong security.

### 1.7.1 Turn the Wireless LAN Off or On

- 1 Make sure the **POWER** LED is on (not blinking).
- 2 Press the **WPS WLAN** button for one second and release it. The **WLAN/WPS** LED should change from on to off or vice versa.

### 1.7.2 Activate WPS

- 1 Make sure the **POWER** LED is on (not blinking).
- 2 Press the **WPS WLAN** button for more than five seconds and release it. Press the WPS button on another WPS -enabled device within range of the Device. The **WLAN/WPS** LED should flash while the Device sets up a WPS connection with the wireless device.

Note: You must activate WPS in the Device and in another wireless device within two minutes of each other. See [Section 7.10.4 on page 135](#) for more information.

# Tutorials

This chapter shows you how to set up a wireless network (see [page 27](#)) and how to set up multiple VDSL connection groups (see [page 37](#)).

## 2.1 How to Set up a Wireless Network

This tutorial gives you examples of how to set up an access point and wireless client for wireless communication using the following parameters. The wireless clients can access the Internet through an AP wirelessly.

### 2.1.1 Example Parameters

<b>SSID</b>	SSID_Example3
<b>Security</b>	WPA-PSK (Pre-Shared Key: ThisismyWPA-PSKpre-sharedkey)
<b>802.11 mode</b>	IEEE 802.11b/g

An access point (AP) or wireless router is referred to as "AP" and a computer with a wireless network card or USB/PCI adapter is referred to as "wireless client" here.

We use the Device web screens and M-302 utility screens as an example. The screens may vary slightly for different models.

### 2.1.2 Configuring the AP

Follow the steps below to configure the wireless settings on your AP.

- 1 Open the **Network > Wireless LAN** screen in the AP's web configurator.

**Figure 3** AP: Wireless LAN

The screenshot shows the 'Wireless LAN' configuration page. It is divided into two main sections: 'Wireless Setup' and 'Common Setup'. In the 'Wireless Setup' section, the 'Active Wireless LAN' checkbox is checked, and the 'Channel Selection' dropdown is set to 6. The 'Common Setup' section includes fields for 'Network Name(SSID)' (SSID\_Example3), 'Auto Generate Key' (unchecked), 'Hide Network Name(SSID)' (unchecked), 'Disable WMM Advertise' (unchecked), 'BSSID' (00:23:F8:0C:89:65), 'Security Mode' (WPA-PSK), 'Encryption' (TKIP), 'Pre-Shared Key' (ThisismyWPA-PSKpre-sharedkey), and 'Group Key Update Timer' (1800 sec). There is an 'Edit' button for the MAC Filter and 'Apply' and 'Reset' buttons at the bottom.

- 2 Make sure the **Active Wireless LAN** check box is selected.
- 3 Enter "SSID\_Example3" as the SSID and select a channel which is not used by another AP.
- 4 Set security mode to **WPA-PSK** and enter "ThisismyWPA-PSKpre-sharedkey" in the **Pre-Shared Key** field. Click **Apply**.
- 5 Click the **Advanced Setup** tab and select **802.11b/g Mixed** in the **802.11 Mode** field. Click **Apply**.

**Figure 4** AP: Wireless LAN > Advanced Setup

The screenshot shows the 'Wireless Advanced Setup' page. It contains several configuration fields: 'RTS/CTS Threshold' (2347), 'Fragmentation Threshold' (2346), 'Number of Wireless Stations Allowed' (16), 'Output Power' (100%), 'Multicast Rate' (18 Mbps), '802.11 Mode' (802.11b/g Mixed), '802.11 Protection' (Auto), and 'Preamble' (Long). There are 'Apply' and 'Reset' buttons at the bottom.

- 6 Open the **Status** screen. Verify your wireless and wireless security settings under **Device Information** and check if the WLAN connection is up under **Interface Status**.

**Figure 5** AP: Status

The screenshot displays the ZyXEL web interface for the P-870HN-51b device. The main content area is divided into several sections:

- Device Information:**
  - User Name: admin
  - Model Number: P-870HN-51b
  - MAC Address: 00:23:f8:b3:d0:cc
  - Firmware Version: [blurred]
  - DSL Firmware Version: A2pv6bC012d.d21k5
  - WAN 0 Information:
    - Mode: ATM/IPoE
    - IP Address: 0.0.0.0
    - IP Subnet Mask: 0.0.0.0
  - LAN Information:
    - IP Address: 192.168.1.1
    - IP Subnet Mask: 255.255.255.0
    - DHCP: Server
  - WLAN Information (highlighted with a red circle):
    - Channel: 6
    - WPS Status: Unconfigured
    - WDS Status: AP + Bridge
  - AP 1 Information:
    - ESSID: ZyXEL01
    - Status: Active
    - Security: No Security
- System Status:**
  - System Uptime: 0 days: 0 hours: 0 minutes
  - Current Date/Time: 01 Jan 2000 00:03:45
  - System Mode: Routing / Bridging
  - CPU Usage: 2.03%
  - Memory Usage: 72%
- Interface Status:**

Interface	Status	Rate
DSL	Link Down	kbps / kbps
LAN1	NoLink	N/A
LAN2	Up	100M / Full
LAN3	NoLink	N/A
LAN4	NoLink	N/A
WLAN	Up	150M
- More Status:**
  - WAN Service Statistics
  - Route Info
  - LAN Statistics
  - Client List
  - WLAN Station List (highlighted with a red circle)

The status bar at the bottom indicates "Message Ready".

- 7 Click the **WLAN Station List** hyperlink in the AP's **Status** screen. You can see if any wireless client has connected to the AP.

**Figure 6** AP: Status: WLAN Station List

MAC	Associated	Authorized	SSID	Interface
00:03:7F:BF:16:8C	Yes	Yes	SSID_Example3	wl0

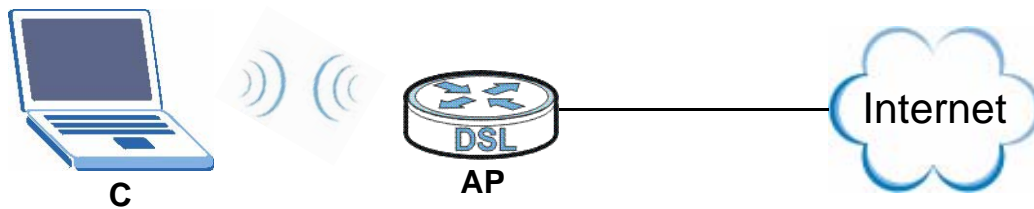
Refresh Interval :  sec

## 2.1.3 Configuring the Wireless Client

This section describes how to connect the wireless client to a network.

### 2.1.3.1 Connecting to a Wireless LAN

The following sections show you how to join a wireless network using the ZyXEL utility, as in the following diagram. The wireless client is labeled **C** and the access point is labeled **AP**.



There are three ways to connect the client to an access point.

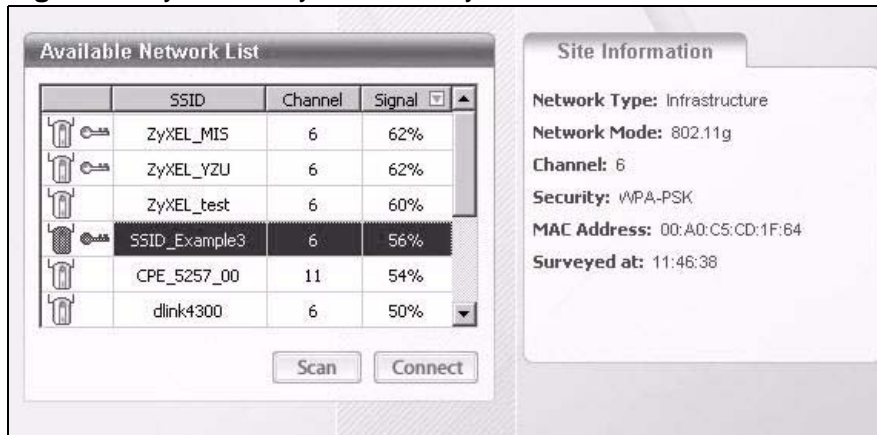
- Configure nothing and leave the wireless client to automatically scan for and connect to any available network that has no wireless security configured.
- Manually connect to a network.
- Configure a profile to have the wireless client automatically connect to a specific network or peer computer.

This example illustrates how to manually connect your wireless client to an access point (AP) which is configured for WPA-PSK security and connected to the Internet. Before you connect to the access point, you must know its Service Set IDentity (SSID) and WPA-PSK pre-shared key. In this example, the SSID is "SSID\_Example3" and the pre-shared key is "ThisismyWPA-PSKpre-sharedkey".

After you install the ZyXEL utility and then insert the wireless client, follow the steps below to connect to a network using the **Site Survey** screen.

- 1 Open the ZyXEL utility and click the **Site Survey** tab to open the screen shown next.

**Figure 7** ZyXEL Utility: Site Survey

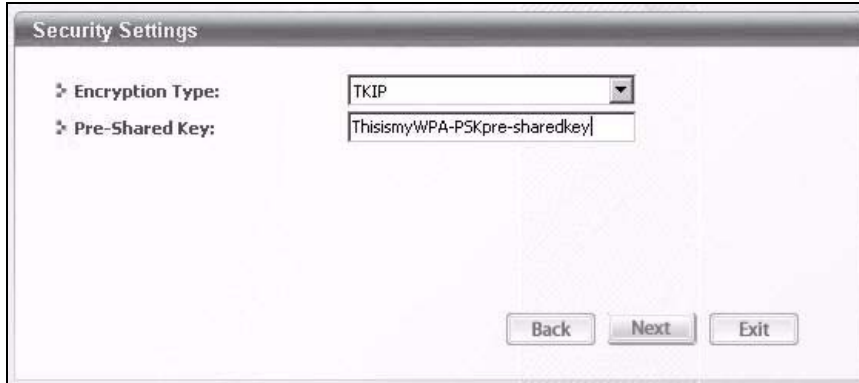


- 2 The wireless client automatically searches for available wireless networks. Click **Scan** if you want to search again. If no entry displays in the **Available Network List**, that means there is no wireless network available within range. Make sure the AP or peer computer is turned on or move the wireless client closer to the AP or peer computer.

- 3 When you try to connect to an AP with security configured, a window will pop up prompting you to specify the security settings. Enter the pre-shared key and leave the encryption type at the default setting.

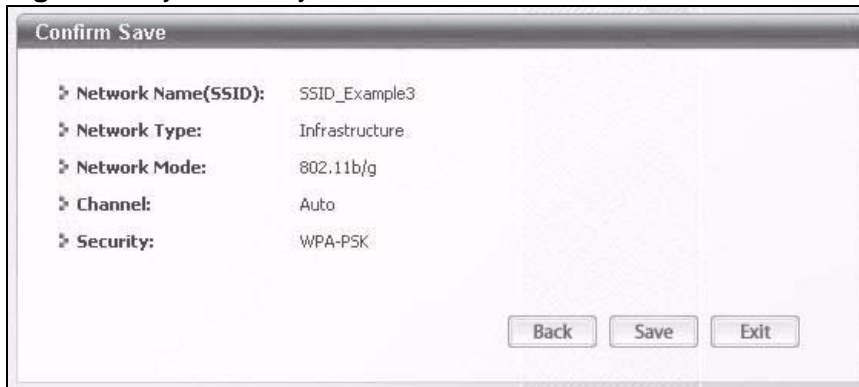
Use the **Next** button to move on to the next screen. You can use the **Back** button at any time to return to the previous screen, or the **Exit** button to return to the **Site Survey** screen.

**Figure 8** ZyXEL Utility: Security Settings



- 4 The **Confirm Save** window appears. Check your settings and click **Save** to continue.

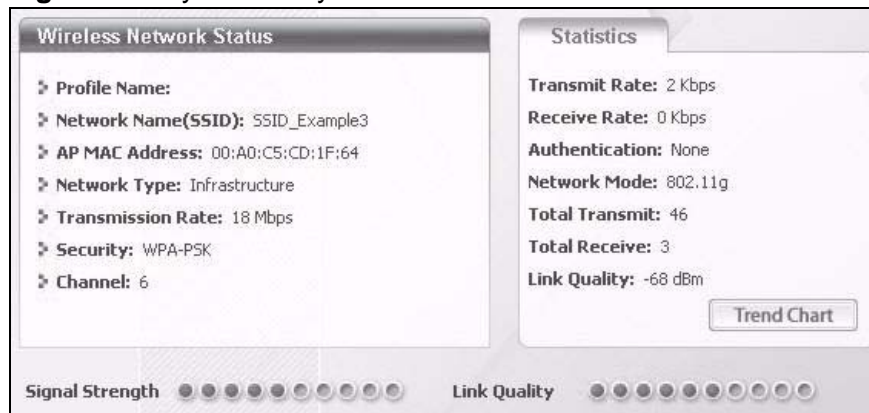
**Figure 9** ZyXEL Utility: Confirm Save





- 5 The ZyXEL utility returns to the **Link Info** screen while it connects to the wireless network using your settings. When the wireless link is established, the ZyXEL utility icon in the system tray turns green and the **Link Info** screen displays details of the active connection. Check the network information in the **Link Info** screen to verify that you have successfully connected to the selected network. If the wireless client is not connected to a network, the fields in this screen remain blank.

**Figure 10** ZyXEL Utility: Link Info



- 6 Open your Internet browser and enter <http://www.zyxel.com> or the URL of any other web site in the address bar. If you are able to access the web site, your wireless connection is successfully configured.

If you cannot access the web site, try changing the encryption type in the **Security Settings** screen, check the Troubleshooting section of this User's Guide or contact your network administrator.

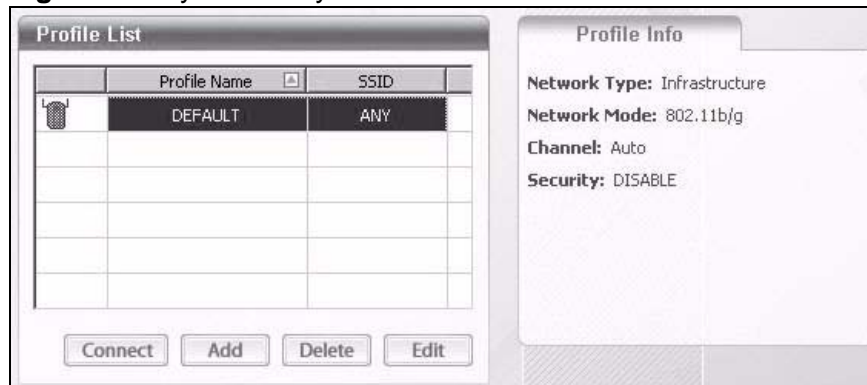
### 2.1.3.2 Creating and Using a Profile

A profile lets you automatically connect to the same wireless network every time you use the wireless client. You can also configure different profiles for different networks, for example if you connect a notebook computer to wireless networks at home and at work.

This example illustrates how to set up a profile and connect the wireless client to an access point configured for WPA-PSK security. In this example, the SSID is "SSID\_Example3", the profile name is "PN\_Example3" and the pre-shared key is "ThisismyWPA-PSKpre-sharedkey". You have chosen the profile name "PN\_Example3".

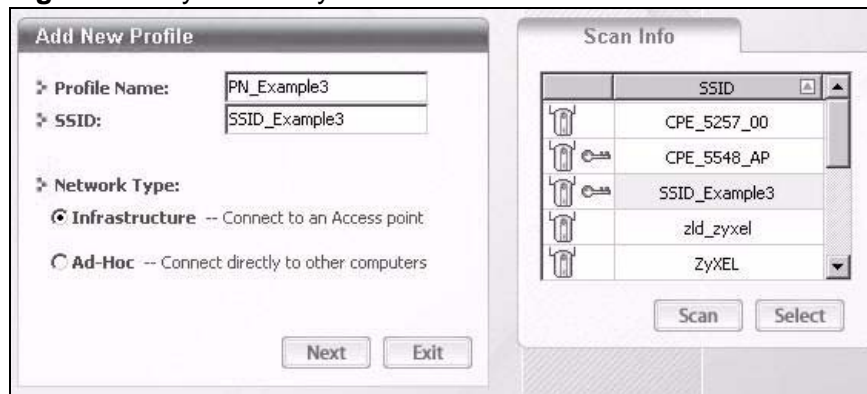
- 1 Open the ZyXEL utility and click the **Profile** tab to open the screen shown next. Click **Add** to configure a new profile.

**Figure 11** ZyXEL Utility: Profile



- 2 The **Add New Profile** screen appears. The wireless client automatically searches for available wireless networks, which are displayed in the **Scan Info** box. Click on **Scan** if you want to search again. You can also configure your profile for a wireless network that is not in the list.

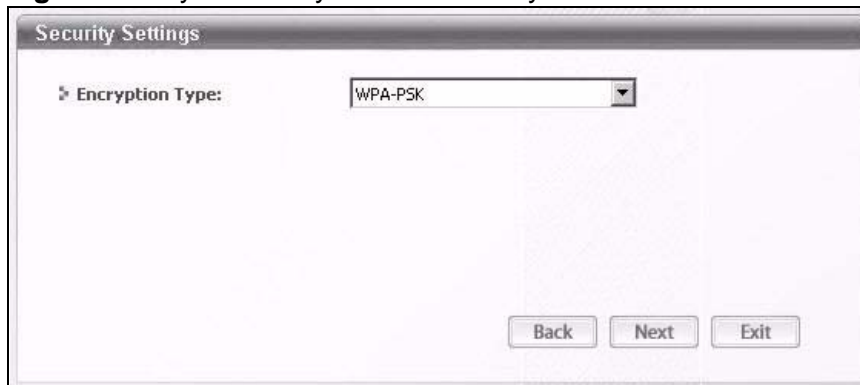
**Figure 12** ZyXEL Utility: Add New Profile



- 3 Give the profile a descriptive name (of up to 32 printable ASCII characters). Select **Infrastructure** and either manually enter or select the AP's SSID in the **Scan Info** table and click **Select**.

- 4 Choose the same encryption method as the AP to which you want to connect (In this example, WPA-PSK).

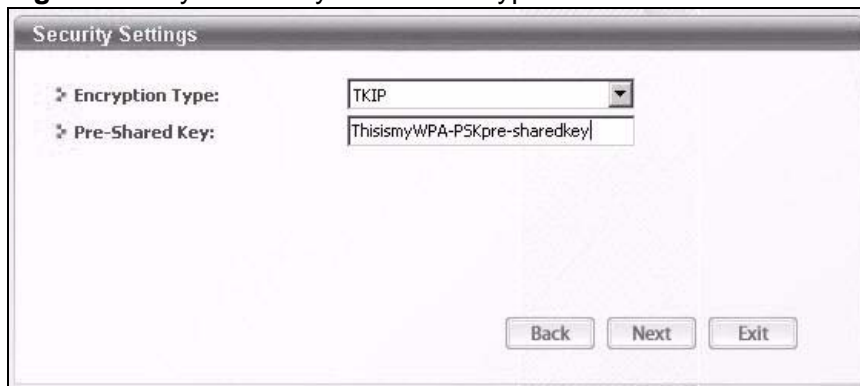
**Figure 13** ZyXEL Utility: Profile Security



The screenshot shows the 'Security Settings' window. The 'Encryption Type' dropdown menu is set to 'WPA-PSK'. At the bottom, there are three buttons: 'Back', 'Next', and 'Exit'.

- 5 This screen varies depending on the encryption method you selected in the previous screen. Enter the pre-shared key and leave the encryption type at the default setting.


**Figure 14** ZyXEL Utility: Profile Encryption



The screenshot shows the 'Security Settings' window. The 'Encryption Type' dropdown menu is set to 'TKIP'. The 'Pre-Shared Key' text field contains the text 'ThisismyWPA-PSKpre-sharedkey'. At the bottom, there are three buttons: 'Back', 'Next', and 'Exit'.

- 6 In the next screen, leave both boxes checked.

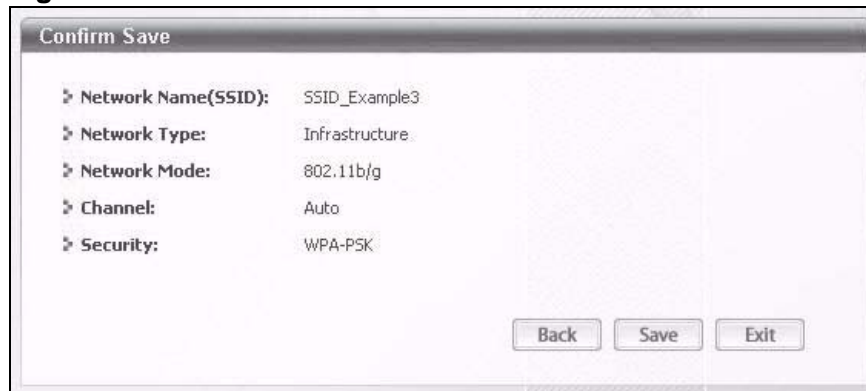
**Figure 15** Profile: Wireless Protocol Settings.



The screenshot shows the 'Wireless Protocol Settings' window. Two checkboxes are checked: '802.11b' and '802.11g'. At the bottom, there are three buttons: 'Back', 'Next', and 'Exit'.

- 7 Verify the profile settings in the read-only screen. Click **Save** to save and go to the next screen.

**Figure 16** Profile: Confirm Save



- 8 Click **Activate Now** to use the new profile immediately. Otherwise, click the **Activate Later** button.

If you clicked **Activate Later**, you can select the profile from the list in the **Profile** screen and click **Connect** to activate it.

Note: Only one profile can be activated and used at any given time.

**Figure 17** Profile: Activate



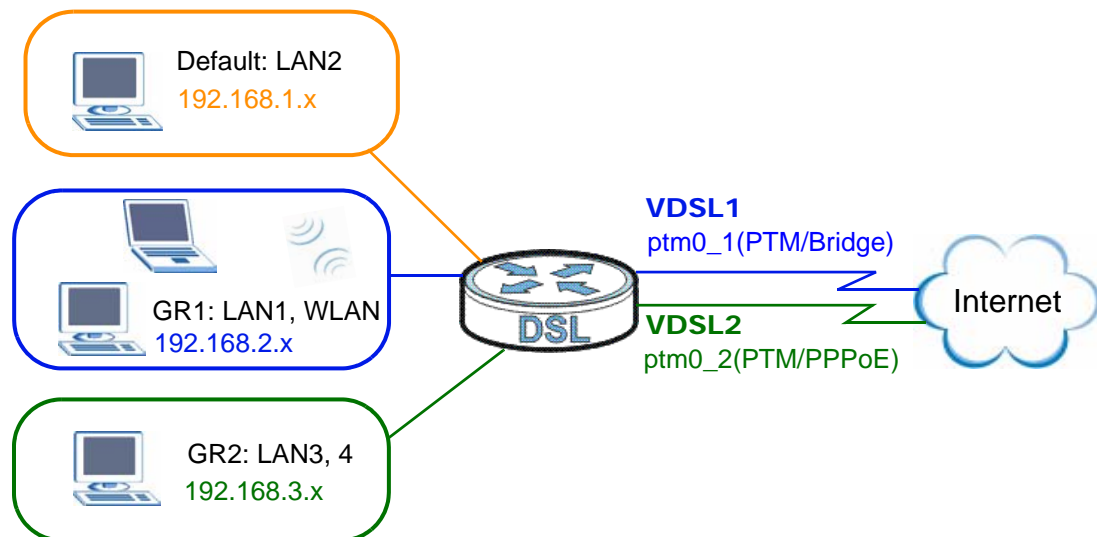
- 9 When you activate the new profile, the ZyXEL utility returns to the **Link Info** screen while it connects to the AP using your settings. When the wireless link is established, the ZyXEL utility icon in the system tray turns green and the **Link Info** screen displays details of the active connection.
- 10 Open your Internet browser, enter <http://www.zyxel.com> or the URL of any other web site in the address bar and press ENTER. If you are able to access the web site, your new profile is successfully configured.
- 11 If you cannot access the Internet go back to the **Profile** screen, select the profile you are using and click **Edit**. Check the details you entered previously. Also, refer to the Troubleshooting section of this User's Guide or contact your network administrator if necessary.

## 2.2 How to Set up Multiple VDSL Connection Groups

This tutorial shows you how to set up two VDSL WAN connections for two LAN groups. GR1 will use VDSL connection 1. GR2 will use VDSL connection 2. There is also a third default group that has no WAN connection associated to it.

**Table 2** VDSL Connection Groups

GROUP	LAN	WAN
Default	LAN2	N/A
GR1	LAN1, WLAN	VDSL1: ptm0_1(PTM/Bridge)
GR2	LAN3, LAN4	VDSL2: ptm0_2(PTM/PPPoE)



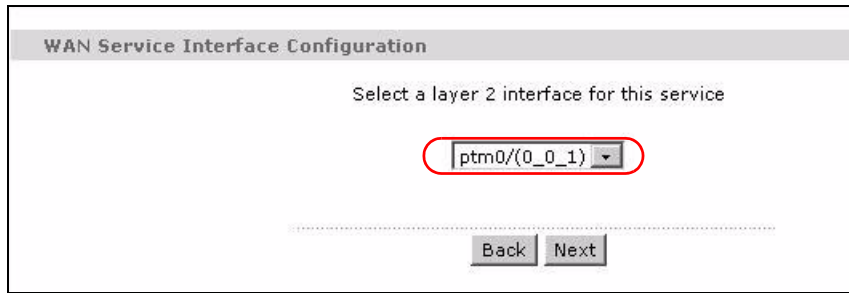
### 2.2.1 Adding WAN Internet Connections

In this example, we will add 2 new WAN connections: PTM/Bridge and PTM/PPPoE.

#### 2.2.1.1 Adding a PTM/Bridge WAN Service

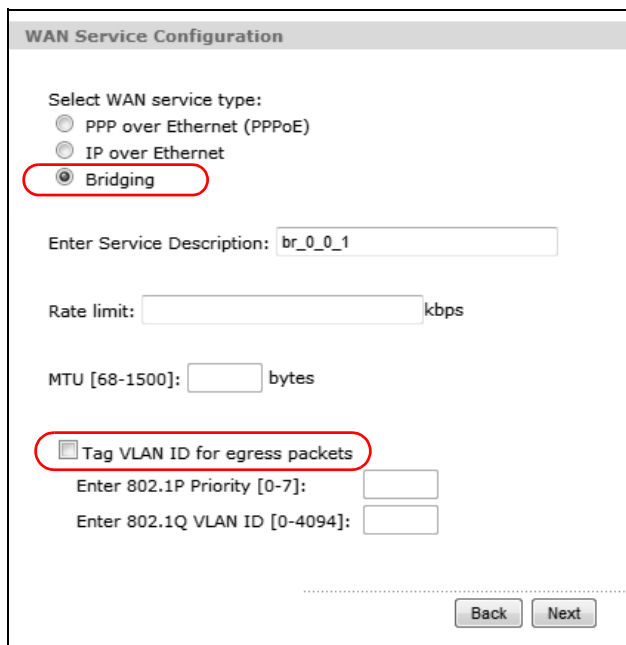
- 1 Click **Network > WAN > Internet Connection** and click **Add**.

- 2 Select **PTM0/(0\_0\_1)** as the layer 2 interface for this service and click **Next**.



The screenshot shows the 'WAN Service Interface Configuration' window. The title bar reads 'WAN Service Interface Configuration'. Below the title bar, the text 'Select a layer 2 interface for this service' is displayed. A dropdown menu is shown with 'ptm0/(0\_0\_1)' selected and highlighted by a red circle. At the bottom of the window, there are 'Back' and 'Next' buttons.

- 3 Select **Bridging** as the WAN service type and clear the **Tag VLAN ID for egress packets** option. Click **Next** to finish the setup.



The screenshot shows the 'WAN Service Configuration' window. The title bar reads 'WAN Service Configuration'. Below the title bar, the text 'Select WAN service type:' is displayed. Three radio buttons are shown: 'PPP over Ethernet (PPPoE)', 'IP over Ethernet', and 'Bridging'. The 'Bridging' option is selected and highlighted by a red circle. Below the radio buttons, there are several input fields: 'Enter Service Description: br\_0\_0\_1', 'Rate limit: [ ] kbps', and 'MTU [68-1500]: [ ] bytes'. A checkbox labeled 'Tag VLAN ID for egress packets' is shown, which is unchecked and highlighted by a red circle. Below the checkbox, there are two more input fields: 'Enter 802.1P Priority [0-7]: [ ]' and 'Enter 802.1Q VLAN ID [0-4094]: [ ]'. At the bottom of the window, there are 'Back' and 'Next' buttons.

- The WAN setup summary is displayed. If the settings are correct, click **Apply/Save**.

**WAN Setup - Summary**

Make sure that the settings below match the settings provided by your ISP.

Connection Type:	Bridge
Service Name:	br_0_0_1.0
Service Category:	
IP Address:	Not Applicable
Service State:	Enabled
NAT:	Disabled
Full Cone NAT:	Disabled
Firewall:	Disabled
IGMP Multicast:	Not Applicable

Click "Apply/Save" to have this interface to be effective. Click "Back" to make any modifications.

.....

- The PTM/Bridge WAN connection is configured successfully. The Internet Connection screen should look like the following.

**Wide Area Network (WAN) Service Setup**

Choose Add, or Remove to configure a WAN service over a selected interface.

Interface	Description	Type	Rate	Vlan8021p	VlanMuxId	ConnId	IGMP	NAT	Firewall	Modify
atm0	ipoe_0_8_35	ATM/IPoE	N/A	N/A	N/A	N/A	Disabled	Enabled	Disabled	
ptm0.1	ipoe_PoE.0	PTM/IPoE	N/A	N/A	N/A	1	Disabled	Enabled	Disabled	
ptm0.2	br_0_0_1.0	PTM/Bridge	N/A	N/A	N/A	2		Disabled	Disabled	

.....

### 2.2.1.2 Adding a PTM/PPPoE WAN Service

- Click **Network > WAN > Internet Connection** and click **Add**.
- Select **PTM0/(0\_0\_1)** as the layer 2 interface for this service and click **Next**.

**WAN Service Interface Configuration**

Select a layer 2 interface for this service

.....

- 3 Select **PPP over Ethernet** as the WAN service type and clear the **Tag VLAN ID for egress packets** option. Then click **Next**.

**WAN Service Configuration**

Select WAN service type:

- PPP over Ethernet (PPPoE)
- IP over Ethernet
- Bridging

Enter Service Description:

Rate limit:  kbps

MTU [68-1492]:  bytes

Tag VLAN ID for egress packets

Enter 802.1P Priority [0-7]:

Enter 802.1Q VLAN ID [0-4094]:

- 4 Configure the **PPP User and Password** screen. The **PPP Username** is **Service@ISP.net**, the **PPP Password** is **1234**, and the **PPPoE Service Name** is **User**. Click **Next** when you finish the settings.

**PPP Username and Password**

PPP usually requires that you have a user name and password to establish your connection. In the boxes below, enter the user name and password that your ISP has provided to you.

PPP Username:

PPP Password:

PPPoE Service Name:

Authentication Method:

Enable NAT

Enable Firewall

Dial on demand (with idle timeout timer)

WAN IP Type:

Enable PPP Debug Mode

Bridge PPPoE Frames Between WAN and Local Ports

**Multicast Proxy**

Enable IGMP Multicast Proxy



- 5 Select **pppoe0.3** as the default gateway interface. Then click **Next**.

**Routing -- Default Gateway**

The Device tries the selected WAN interfaces in the order listed and uses only the default gateway of the first WAN interface that connects; there is no backup WAN function. To change the priority order remove them all and add them back in again.

<p><b>Selected Default Gateway Interfaces</b></p> <p>ppp0.3</p>	<p>-&gt;</p> <p>&lt;-</p>	<p><b>Available Routed WAN Interfaces</b></p> <p>atm0 ptm0.1</p>
---	---------------------------	--

.....

Back Next

- 6 Obtain DNS from the PPPoE WAN interface that you selected. Then click **Next** to finish the setup.

**Default DNS Server Configuration**

The Device tries the selected WAN interfaces in the order listed and uses only the DNS server information of the first WAN interface that connects; there is no backup WAN function. To change the priority order remove them all and add them back in again.

**Select DNS Server Interface from available WAN interfaces:**

<p>Selected DNS Server Interfaces</p> <p>ppp0.3</p>	<p>-&gt;</p> <p>&lt;-</p>	<p>Available WAN Interfaces</p> <p>atm0 ptm0.1</p>
---	---------------------------	--

**Use the following Static DNS IP address:**

Primary DNS server:

Secondary DNS server:

.....

Back Next

- 7 The WAN setup summary is displayed. If the settings are correct, click **Apply/Save**.

**WAN Setup - Summary**

Make sure that the settings below match the settings provided by your ISP.

Connection Type:	PPPoE
Service Name:	pppoe_0_0_1.0
Service Category:	
IP Address:	Automatically Assigned
Service State:	Enabled
NAT:	Enabled
Full Cone NAT:	Disabled
Firewall:	Disabled
IGMP Multicast:	Disabled

Click "Apply/Save" to have this interface to be effective. Click "Back" to make any modifications.

.....

- 8 The PTM/PPPoE WAN connection is configured successfully. The Internet Connection screen should look like the following.

**Wide Area Network (WAN) Service Setup**

Choose Add, or Remove to configure a WAN service over a selected interface.

Interface	Description	Type	Rate	Vlan8021p	VlanMuxId	ConnId	IGMP	NAT	Firewall	Modify
atm0	ipoe_0_8_35	ATM/IPoE	N/A	N/A	N/A	N/A	Disabled	Enabled	Disabled	
ptm0.1	ipoe_PoE.0	PTM/IPoE	N/A	N/A	N/A	1	Disabled	Enabled	Disabled	
ptm0.2	br_0_0_1.0	PTM/Bridge	N/A	N/A	N/A	2		Disabled	Disabled	
ppp0.3	pppoe_0_0_1.0	PTM/PPPoE	N/A	N/A	N/A	3	Disabled	Enabled	Disabled	

.....

## 2.2.2 Setting Interface Groups

This part shows examples of creating multiple networks groups with the WAN services that you have configured in the previous section.

- 1 Click **Advanced Setup > Interface Group** to open the following screen. Click **Add** to create a new interface group **GR1**.

Interface Group

#	Group Name	WAN Interface	LAN Interfaces	Criteria	Remove
1	Default	ptm0.1 atm0 ptm0.2 ppp0.3	LAN1 LAN2 LAN3 LAN4 WL_ZyXEL01		

**Note :**

1. Interface Grouping supports multiple ports to WAN interfaces and bridging groups. Each group will perform as an independent network.
2. When creating a new group, you can select a LAN port manually or use criteria to group a LAN port automatically.
3. If a criterion is configured for a specific client device, please renew or reboot the client device attached to the modem to allow it to obtain an appropriate IP address.
4. If you group a LAN port which your PC is attached to, please re-attach to other ports belonging to the Default group and configure LAN information for a new group.

.....

- 2 Enter **GR1** as the **Group Name**. In this group, we will associate PTM/Bridge as the WAN interface with LAN1 and WL\_ZyXEL01 (WLAN) as the LAN interfaces. Select **br\_0\_0\_1.0/ptm0\_1** from the **WAN Interface** options. Select **LAN1** and **WL\_ZyXEL01** (WLAN) from the **Available LAN Interfaces** list and click <- to add it to the **Grouped LAN Interfaces**. Click **Apply** to finish the settings.

**General**

Group Name: GR1

**WAN Interface**

WAN Interfaces used in the grouping:

PTM type -  None  ipoe\_PoE.0/ptm0.1  br\_0\_0\_1.0/ptm0.2  pppoe\_0\_0\_1.0/ppp0.3

ATM type -  None  ipoe\_0\_8\_35/atm0

(Only support 0 or 1 WAN interface on each WAN type)

**LAN Interface**

Grouped LAN Interfaces

LAN1  
WL\_ZyXEL01

Available LAN Interfaces


LAN2  
LAN3  
LAN4

**Criteria**

Automatically Add Clients With the following Criteria

- 3 GR1 has been added successfully to the interface group list. Click **Add** to create another interface group: **GR2**.

**Interface Group**

#	Group Name	WAN Interface	LAN Interfaces	Criteria	Remove
1	Default	ptm0.1 atm0 ppp0.3	LAN2 LAN3 LAN4		
2	GR1	ptm0.2	LAN1 WL_ZyXEL01		

**Note :**

1. Interface Grouping supports multiple ports to WAN interfaces and bridging groups. Each group will perform as an independent network.
2. When creating a new group, you can select a LAN port manually or use criteria to group a LAN port automatically.
3. If a criterion is configured for a specific client device, please renew or reboot the client device attached to the modem to allow it to obtain an appropriate IP address.
4. If you group a LAN port which your PC is attached to, please re-attach to other ports belonging to the Default group and configure LAN information for a new group.

- 4 Enter **GR2** as the **Group Name**. In this group, we will associate PTM/PPPoE as the WAN interface with LAN3 and LAN4 as the LAN interfaces. Select **pppoe\_0\_0\_1.0/ppp0.3** (VDSL2) from the **WAN Interface** options. Select **LAN3** and **LAN4** from the **Available LAN Interfaces** list and click <- to add them to the **Grouped LAN Interfaces**. Click **Apply** to finish the settings.

**General**

Group Name:

**WAN Interface**

WAN Interfaces used in the grouping:

PTM type -  None  ipoe\_PoE.0/ptm0.1  pppoe\_0\_0\_1.0/ppp0.3

ATM type -  None  ipoe\_0\_8\_35/atm0

(Only support 0 or 1 WAN interface on each WAN type)

**LAN Interface**

Grouped LAN Interfaces

LAN3  
LAN4

Available LAN Interfaces

LAN2

**Criteria**

Automatically Add Clients With the following Criteria

#	Filter Criteria	WildCard Support	Remove

Add

Back Apply

- 5 GR2 has been added successfully to the interface group list. The screen should look like the following.

**Interface Group**

#	Group Name	WAN Interface	LAN Interfaces	Criteria	Remove
1	Default	ptm0.1 atm0	LAN2		
2	GR1	ptm0.2	LAN1 WL_ZyXEL01		🗑️
3	GR2	ppp0.3	LAN3 LAN4		🗑️

**Note :**

1. Interface Grouping supports multiple ports to WAN interfaces and bridging groups. Each group will perform as an independent network.
2. When creating a new group, you can select a LAN port manually or use criteria to group a LAN port automatically.
3. If a criterion is configured for a specific client device, please renew or reboot the client device attached to the modem to allow it to obtain an appropriate IP address.
4. If you group a LAN port which your PC is attached to, please re-attach to other ports belonging to the Default group and configure LAN information for a new group.

.....

## 2.2.3 Configuring Interface Group IP

- 1 Click **Network > LAN > IP**. Select **GR1** from the GroupName drop-down list. The IP Address (192.168.2.1) and IP Subnet Mask (255.255.255.0) is obtained automatically.

The screenshot shows the configuration page for LAN TCP/IP. The 'LAN TCP/IP' section is highlighted with a red oval, showing the 'GroupName' dropdown set to 'GR1', and the 'IP Address' and 'IP Subnet Mask' fields populated with '192.168.2.1' and '255.255.255.0' respectively. Below this, the 'DHCP Setup' section is visible, with 'Enable DHCP' checked and 'DHCP Server' selected. The 'DNS Server' section shows 'Obtain DNS info from a WAN interface' selected, with 'WAN Interface' set to 'ipoe\_0\_8\_35/atm0'. The 'IGMP Snooping' section has 'Enable IGMP Snooping' checked and 'Standard Mode' selected. The 'IP Alias' section has 'Enable IP Alias' checked, with empty fields for 'IP Address' and 'IP Subnet Mask'. An 'Apply' button is located at the bottom right of the form.



- 2 Select **GR2** from the GroupName drop-down list. The IP Address (192.168.3.1) and IP Subnet Mask (255.255.255.0) is obtained automatically. Select **Enable DHCP** and **DHCP Server** to have the ZyXEL Device act as the DHCP server for the network. Click **Apply** when you finish the settings.

The screenshot displays the configuration page for LAN TCP/IP, DHCP Setup, DNS Server, IGMP Snooping, and IP Alias. The following settings are visible:

- LAN TCP/IP:** GroupName: GR2 (selected), IP Address: 192.168.3.1, IP Subnet Mask: 255.255.255.0.
- DHCP Setup:**
  - Enable DHCP
  - DHCP Server
  - IP Pool Starting Address: 192.168.3.2
  - Pool Size: 253
  - Lease Time: 1 Days 0 Hours 0 Minutes
  - DHCP Relay
  - Relay Server: [Empty]
- DNS Server:**
  - Obtain DNS info from a WAN interface: WAN Interface: ipoe\_0\_8\_35/atm0
  - Use the following Static DNS IP address:
    - First DNS Server: 0.0.0.0
    - Second DNS Server: 0.0.0.0
- IGMP Snooping:**
  - Enable IGMP Snooping
  - Standard Mode
  - Blocking Mode
- IP Alias:**
  - Enable IP Alias
  - IP Address: [Empty]
  - IP Subnet Mask: [Empty]

An **Apply** button is located at the bottom right of the form.

## 2.2.4 Testing the VDSL Connection Groups

To test if the connection groups are successfully configured, you can do the following: connect your computer to LAN1 of the Device. After a few seconds, your computer gets a new IP from the WAN side. If you can access Internet by using this VDSL connection, GR1 is successfully configured.

To test GR2, connect your computer to LAN3 or LAN4 of the Device. After a few seconds, the IP address of your computer should be renewed to 192.168.3.x automatically. If you can access Internet by using this VDSL connection, GR2 is successfully configured.



# Introducing the Web Configurator

This chapter describes how to access and navigate the web configurator.

## 3.1 Web Configurator Overview

The web configurator is an HTML-based management interface that allows easy device setup and management via Internet browser. Use Internet Explorer 6.0 and later or Netscape Navigator 7.0 and later versions. The recommended screen resolution is 1024 by 768 pixels.

In order to use the web configurator you need to allow:

- Web browser pop-up windows from your device. Web pop-up blocking is enabled by default in Windows XP SP (Service Pack) 2.
- JavaScripts (enabled by default).
- Java permissions (enabled by default).

See [Appendix B on page 313](#) if you need to make sure these functions are allowed in Internet Explorer.

### 3.1.1 Accessing the Web Configurator

- 1 Make sure your Device hardware is properly connected (refer to the Quick Start Guide).
- 2 Launch your web browser.
- 3 Type "http://192.168.1.1" as the URL.

- 4 A password screen displays. Enter the default admin user name **admin** and default admin password **1234**. Otherwise, enter the default user name **user** and user password **user**. You cannot configure some settings with the user account. The password displays in non-readable characters. If you have changed the password, enter your password and click **Login**. Click **Cancel** to revert to the default password in the password field.

**Figure 18** Password Screen



## 3.2 Web Configurator Main Screen

This guide uses the P-870HN-51b screenshots as an example. The screens may vary slightly for different Device models.

**Figure 19** Main Screen

The screenshot shows the ZyXEL Web Configurator interface. The title bar (A) displays the ZyXEL logo. The navigation panel (B) on the left includes links for Status, Network, Security, Advanced, and Maintenance. The main window (C) is titled 'status' and contains several sections: Device Information, System Status, Interface Status, and More Status. The Device Information section lists user details and WAN configurations. The System Status section shows system uptime and resource usage. The Interface Status section provides a table of interface states. The More Status section offers links to various diagnostic pages. The status bar (D) at the bottom shows a 'Message' field with the text 'Ready'.

Interface	Status	Rate
DSL	NoLink	0 kbps / 0 kbps
LAN1	NoLink	N/A
LAN2	Up	100 Full
LAN3	NoLink	N/A
LAN4	NoLink	N/A
WLAN	Up	144.5M

As illustrated above, the main screen is divided into these parts:

- **A** - title bar
- **B** - navigation panel
- **C** - main window
- **D** - status bar

## 3.2.1 Navigation Panel

Use the menu items on the navigation panel to open screens to configure Device features. The following tables describe each menu item.

**Table 3** Navigation Panel Summary

LINK	TAB	FUNCTION
Status		This screen shows the Device's general device and network status information. Use this screen to access the statistics and client list.
Network		
WAN	Mode	Use this screen to set whether or not the Device uses PTM over ADSL.
	Layer 2 Interface	Use this screen to add or remove a DSL PTM (Packet Transfer Mode) interface.
	Internet Connection	Use this screen to configure ISP parameters, WAN IP address assignment, and other advanced properties.
LAN	IP	Use this screen to configure LAN TCP/IP, DHCP and IP alias settings.
	Client List	Use this screen to look at the IP addresses currently assigned to DHCP clients and the IP addresses reserved for specific MAC addresses.
	STB Vendor ID	Use this screen to have the Device automatically create static DHCP entries for Set Top Box (STB) devices when they request IP addresses.
	LAN VLAN	Use this screen to control the VLAN ID and IEEE 802.1p priority tags of traffic sent out through individual LAN ports.
Wireless LAN	General	Use this screen to configure the wireless LAN settings, WLAN authentication/security settings and MAC filtering rules.
	More AP	Use this screen to configure multiple BSSs on the Device.
	WPS	Use this screen to enable WPS (Wi-Fi Protected Setup) and view the WPS status.
	WPS Station	Use this screen to use WPS to set up your wireless network.
	WDS	Use this screen to set up Wireless Distribution System links to other access points.
	Advanced Setup	Use this screen to configure the advanced wireless LAN settings.
NAT	Port Forwarding	The <b>NAT</b> screens are available only when you enable NAT in a WAN connection. Use this screen to make your local servers visible to the outside world.
	Trigger Port	Use this screen to change your Device's port triggering settings.
	DMZ Host	Use this screen to configure a default server which receives packets from ports that are not specified in the <b>Port Forwarding</b> screen.
	ALG	Use this screen to allow SIP sessions to pass through the Device.
Security		

**Table 3** Navigation Panel Summary

LINK	TAB	FUNCTION
MAC Filter		Use this screen to configure filtering rule(s) that blocks or allows traffic according to its destination and/or source MAC address in bridge mode.
Firewall	Incoming	This screen shows a summary of the IP filtering rules, and allows you to add or remove an incoming IP filtering rule that allows incoming traffic from the WAN.
Certificate	Local Certificates	Use this screen to view a summary list of certificates and manage certificates and certification requests.
	Trusted CA	Use this screen to view and manage the list of the trusted CAs.
Advanced		
Static Route	IP Static Route	Use this screen to configure IP static routes to tell your device about networks beyond the directly connected remote nodes.
Policy Forwarding		Use this screen to configure policy routing on the Device.
DNS Route		Use this screen to forward DNS queries for specific domains to a specific WAN interface.
RIP		Use this screen to configure RIP (Routing Information Protocol) settings.
QoS	General	Use this screen to enable QoS.
	Queue Setup	Use this screen to configure QoS queues.
	Class Setup	Use this screen to define a classifier.
	Policer Setup	Use this screen to configure QoS policers to limit the transmission rate of incoming traffic.
	Monitor	Use this screen to view QoS packets statistics.
Dynamic DNS		This screen allows you to use a static hostname alias for a dynamic IP address.
Remote MGMT	TR069	Use this screen to configure the Device to be managed by an ACS (Auto Configuration Server).
	TR064	Use this screen to enable management via TR-064 on the LAN.
	Service Control	Use this screen to configure which services/protocols can access which Device interface.
	IP Address	Use this screen to configure from which IP address(es) users can manage the Device.
UPnP	General	Use this screen to turn UPnP on or off.
Parental Control	Time Restriction	Use this screen to configure the days and times when the restrictions are enforced.
	URL Filter	Use this screen to prevent users of your network from viewing inappropriate web content.
Interface Group		Use this screen to map a port to a PVC or bridge group.
Maintenance		
System	General	Use this screen to configure your device's name, domain name, management inactivity timeout and password.
	Time Setting	Use this screen to change your Device's time and date.

**Table 3** Navigation Panel Summary

LINK	TAB	FUNCTION
Logs	View Log	Use this screen to view the logs for the level that you selected.
	Log Settings	Use this screen to change your Device's log settings.
Tools	Firmware	Use this screen to upload firmware to your device.
	Configuration	Use this screen to backup and restore your device's configuration (settings) or reset the factory default settings.
	Restart	This screen allows you to reboot the Device without turning the power off.
Diagnostic	General	Use this screen to test the connections to other devices.
	802.1ag	Use this screen to configure CFM (Connectivity Fault Management) MD (maintenance domain) and MA (maintenance association), perform connectivity tests and view test reports.

## 3.2.2 Main Window

The main window displays information and configuration fields. It is discussed in the rest of this document.

Right after you log in, the **Status** screen is displayed. See [Chapter 4 on page 59](#) for more information about the **Status** screen.

## 3.2.3 Status Bar

Check the status bar when you click **Apply** or **OK** to verify that the configuration has been updated.



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# **PART II**

## **Technical Reference**

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# Status Screens

Use the **Status** screens to look at the current status of the device, system resources and interfaces (LAN and WAN). The **Status** screen also provides detailed information from DHCP and statistics from traffic.

## 4.1 Status Screen

Click **Status** to open this screen.

**Figure 20** Status Screen

The screenshot displays the Status screen with the following sections:

- Device Information:**
  - User Name: [admin](#)
  - Model Number: P-870HN-51b
  - Serial Number: s100y24049741
  - MAC Address: 40:4A:03:C6:F6:7E
  - Firmware Version: [1.10\(BKK.0\)b1\\_1214](#)
  - DSL Firmware Version: A2pv6C033.d23e
- System Status:**
  - System Uptime: 0 days: 2 hours: 14 minutes
  - Current Date/Time: 01 Jan 2010 02:15:04
  - System Mode: Routing / Bridging
  - CPU Usage: 0.00%
  - Memory Usage: 95%
- Interface Status:**

Interface	Status	Rate
DSL	NoLink	0 kbps /0 kbps
LAN1	Up	100 Full
LAN2	NoLink	N/A
LAN3	NoLink	N/A
LAN4	NoLink	N/A
WLAN	Disabled	144.5M
- More Status:**
  - [WAN Service Statistics](#)
  - [Route Info](#)
  - [WLAN Station List](#)
  - [xDSL Statistics](#)
  - [LAN Statistics](#)
  - [Client List](#)

Each field is described in the following table.

**Table 4** Status Screen

LABEL	DESCRIPTION
Refresh Interval	Enter how often you want the Device to update this screen.
Apply	Click this to update this screen immediately.
Device Information	
User Name	This field displays the Device system name. It is used for identification. Click this to go to the screen where you can change it.
Model Number	This is the model name of your device.
MAC Address	This is the MAC (Media Access Control) or Ethernet address unique to your Device.
Firmware Version	This field displays the current version of the firmware inside the device. It also shows the date the firmware version was created. Click this to go to the screen where you can change it.
DSL Firmware Version	This field displays the current version of the device's DSL modem code.
WAN Information	
Mode	This is the method of encapsulation used by your ISP.
IP Address	This field displays the current IP address of the Device in the WAN.
IP Subnet Mask	This field displays the current subnet mask in the WAN.
LAN Information	
IP Address	This field displays the current IP address of the Device in the LAN. Click this to go to the screen where you can change it.
IP Subnet Mask	This field displays the current subnet mask in the LAN.
DHCP	<p>This field displays what DHCP services the Device is providing to the LAN. Choices are:</p> <p><b>Server</b> - The Device is a DHCP server in the LAN. It assigns IP addresses to other computers in the LAN.</p> <p><b>Relay</b> - The Device acts as a surrogate DHCP server and relays DHCP requests and responses between the remote server and the clients.</p> <p><b>None</b> - The Device is not providing any DHCP services to the LAN.</p> <p>Click this to go to the screen where you can change it.</p>
WLAN Information	
Channel	This is the channel number used by the Device now.
WPS Status	This field displays the status of WPS (Wi-Fi Protected Setup). Click this to go to the screen where you can change it.

**Table 4** Status Screen

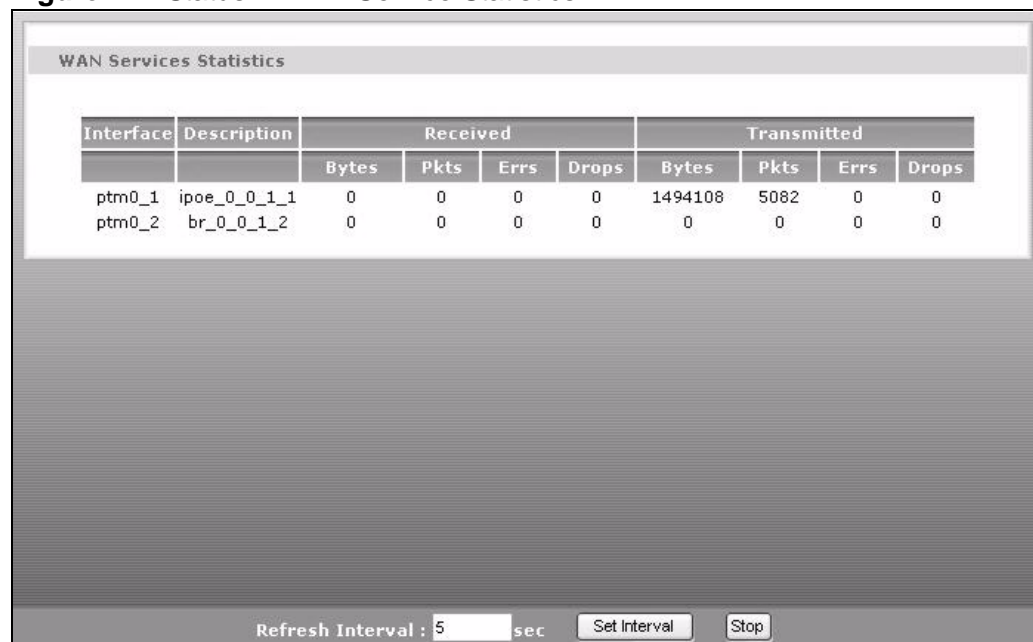
LABEL	DESCRIPTION
WDS Status	<p>This field displays</p> <ul style="list-style-type: none"> <li>• <b>AP</b> when WDS is disabled.</li> <li>• <b>Bridge</b> when the Device functions as a wireless network bridge only to use WDS (Wireless Distribution System) to establish wireless links with other APs.</li> <li>• <b>AP+Bridge</b> when WDS is enabled and the Device acts as a bridge and access point simultaneously.</li> </ul> <p>Click this to go to the screen where you can change it</p>
AP Information	
ESSID	This is the descriptive name used to identify the Device in this wireless network. Click this to go to the screen where you can change it.
Status	This shows the current status of the wireless network.
Security	This shows the level of wireless security the Device is using in this wireless network.
System Status	
System Uptime	This field displays how long the Device has been running since it last started up. The Device starts up when you plug it in, when you restart it ( <b>Maintenance &gt; Tools &gt; Restart</b> ), or when you reset it (see <a href="#">Section 1.6 on page 25</a> ).
Current Date/Time	This field displays the current date and time in the Device. You can change this in <b>Maintenance &gt; System &gt; Time Setting</b> .
System Mode	This displays whether the Device is functioning as a router or a bridge.
CPU Usage	This field displays what percentage of the Device's processing ability is currently used. When this percentage is close to 100%, the Device is running at full load, and the throughput is not going to improve anymore. If you want some applications to have more throughput, you should turn off other applications (for example, using QoS; see <a href="#">Chapter 16 on page 189</a> ).
Memory Usage	This field displays what percentage of the Device's memory is currently used. Usually, this percentage should not increase much. If memory usage does get close to 100%, the Device is probably becoming unstable, and you should restart the device. See <a href="#">Section 25.4 on page 264</a> , or turn off the device (unplug the power) for a few seconds.
Interface Status	
Interface	This column displays each interface the Device has.
Status	<p>This field indicates whether or not the Device is using the interface.</p> <p>For the DSL interface, this field displays <b>LinkDown</b> (line is down) or <b>Up</b> (line is up or connected).</p> <p>For the LAN interface, this field displays <b>Up</b> when the Device is using the interface and <b>NoLink</b> when the line is disconnected.</p> <p>For the WLAN interface, it displays <b>Up</b> when WLAN is enabled or <b>Disabled</b> when WLAN is not active.</p>

**Table 4** Status Screen

LABEL	DESCRIPTION
Rate	For the DSL interface, it displays the downstream and upstream transmission rate.  For the LAN interface, this displays the port speed and duplex setting.  For the WLAN interface, it displays the maximum transmission rate.
More Status	
WAN Service Statistics	Click this link to view packet specific statistics of the WAN connection(s). See <a href="#">Section 4.1.1 on page 62</a> .
Route Info	Click this link to view the internal routing table on the Device. See <a href="#">Section 4.1.2 on page 64</a> .
WLAN Station List	Click this link to display the MAC address(es) of the wireless stations that are currently associating with the Device. See <a href="#">Section 4.1.3 on page 65</a> .
xDSL Statistics	Click this link to view detailed DSL statistics. See <a href="#">Section 4.1.4 on page 67</a> .
LAN Statistics	Click this link to view packet specific statistics on the LAN and WLAN interfaces. See <a href="#">Section 4.1.5 on page 70</a> .
Client List	Click this link to view current DHCP client information. See <a href="#">Section 4.1.6 on page 71</a> .

## 4.1.1 WAN Service Statistics

Click **Status > WAN Service Statistics** to access this screen. Use this screen to view the WAN statistics.

**Figure 21** Status > WAN Service Statistics


The screenshot shows the 'WAN Services Statistics' screen. It features a table with columns for Interface, Description, Received (Bytes, Pkts, Errs, Drops), and Transmitted (Bytes, Pkts, Errs, Drops). Below the table, there is a 'Refresh Interval' set to 5 seconds, with 'Set Interval' and 'Stop' buttons.

Interface	Description	Received				Transmitted			
		Bytes	Pkts	Errs	Drops	Bytes	Pkts	Errs	Drops
ptm0_1	ipoe_0_0_1_1	0	0	0	0	1494108	5082	0	0
ptm0_2	br_0_0_1_2	0	0	0	0	0	0	0	0

Refresh Interval : 5 sec

The following table describes the labels in this screen.

**Table 5** Status > WAN Service Statistics

LABEL	DESCRIPTION
Interface	<p>This shows the name of the WAN interface used by this connection.</p> <p>The default name <b>ipoa*</b>, <b>pppoa*</b>, <b>atm*</b> or <b>ptm*</b> indicates the DSL port. <b>pppx</b> (where x starts from 0 and is the index number of PPP connection on the Device) indicates a PPP connection via any one of the WAN interface.</p> <p>The number after the dot (.) represents the VLAN ID number assigned to traffic sent through this connection. The number after the underscore (_) represents the index number of connections through the same interface.</p> <p><b>(null)</b> means the entry is not valid.</p>
Description	<p>This shows the descriptive name of this connection.</p> <p><b>0</b> and <b>35</b> or <b>0</b> and <b>1</b> are the default VPI and VCI numbers. The last number represents the index number of connections over the same PVC or the VLAN ID number assigned to traffic sent through this connection.</p> <p><b>(null)</b> means the entry is not valid.</p>
Received	
Bytes	This indicates the number of bytes received on this interface.
Pkts	This indicates the number of transmitted packets on this interface.
Errs	This indicates the number of frames with errors received on this interface.
Drops	This indicates the number of received packets dropped on this interface.
Transmitted	
Bytes	This indicates the number of bytes transmitted on this interface.
Pkts	This indicates the number of transmitted packets on this interface.
Errs	This indicates the number of frames with errors transmitted on this interface.
Drops	This indicates the number of outgoing packets dropped on this interface.
Refresh Interval	Enter the time interval for refreshing statistics in this field.
Set Interval	Click this button to apply the new poll interval you entered in the <b>Refresh Interval</b> field.
Stop	Click <b>Stop</b> to stop refreshing statistics.

## 4.1.2 Route Info

Routing is based on the destination address only and the Device takes the shortest path to forward a packet. Click **Status > Route Info** to access this screen. Use this screen to view the internal routing table on the Device.

**Figure 22** Status > Route Info

Route Info						
Flags: U - up, ! - reject, G - gateway, H - host, R - reinstate, D - dynamic (redirect), M - modified (redirect).						
Destination	Gateway	Subnet Mask	Flag	Metric	Service	Interface
172.16.31.0	0.0.0.0	255.255.255.0	U	0	ipoe_0_0_1_1	ptm0_1
192.168.1.0	0.0.0.0	255.255.255.0	U	0		br0
0.0.0.0	172.16.31.254	0.0.0.0	UG	0	ipoe_0_0_1_1	ptm0_1

The following table describes the labels in this screen.

**Table 6** Status > Route Info

LABEL	DESCRIPTION
Destination	This indicates the destination IP address of this route.
Gateway	This indicates the IP address of the gateway that helps forward this route's traffic.
Subnet Mask	This indicates the destination subnet mask of this route.
Flag	This indicates the route status. <b>Up:</b> The route is up. <b>!(Reject):</b> The route is blocked and will force a route lookup to fail. <b>Gateway:</b> The route uses a gateway to forward traffic. <b>Host:</b> The target of the route is a host. <b>Reinstate:</b> The route is reinstated for dynamic routing. <b>Dynamic (redirect):</b> The route is dynamically installed by a routing daemon or redirect <b>Modified (redirect):</b> The route is modified from a routing daemon or redirect.
Metric	The metric represents the "cost of transmission". A router determines the best route for transmission by choosing a path with the lowest "cost". The smaller the number, the lower the "cost".

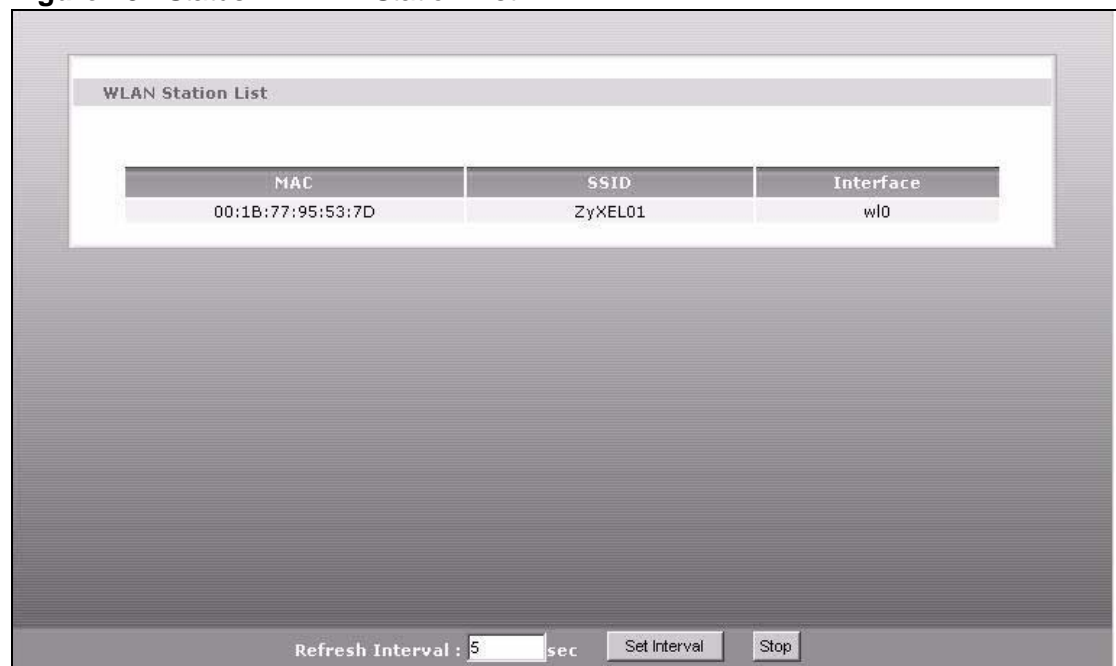


**Table 6** Status > Route Info (continued)

LABEL	DESCRIPTION
Service	This indicates the name of the service used to forward the route.
Interface	<p>This indicates the name of the interface through which the route is forwarded.</p> <ul style="list-style-type: none"> <li>• <b>br*</b> indicates the LAN interface.</li> <li>• <b>ptm*</b> indicates the VDSL WAN interface using IPoE or in bridge mode.</li> <li>• <b>atm*</b> indicates the ADSL WAN interface using IPoE or in bridge mode.</li> <li>• <b>pppoa*</b> indicates the ADSL WAN interface using PPPoA.</li> <li>• <b>ipoa*</b> indicates the ADSL WAN interface using IPoA.</li> </ul>

### 4.1.3 WLAN Station List

Click **Status > WLAN Station List** to access this screen. Use this screen to view the wireless stations that are currently associated to the Device.

**Figure 23** Status > WLAN Station List

The following table describes the labels in this screen.

**Table 7** Status > WLAN Station List

LABEL	DESCRIPTION
MAC	This field shows the MAC (Media Access Control) address of an associated wireless station.
SSID	This field shows the SSID to which the wireless station is connected.
Interface	This field shows the wireless interface to which the wireless station is connected.

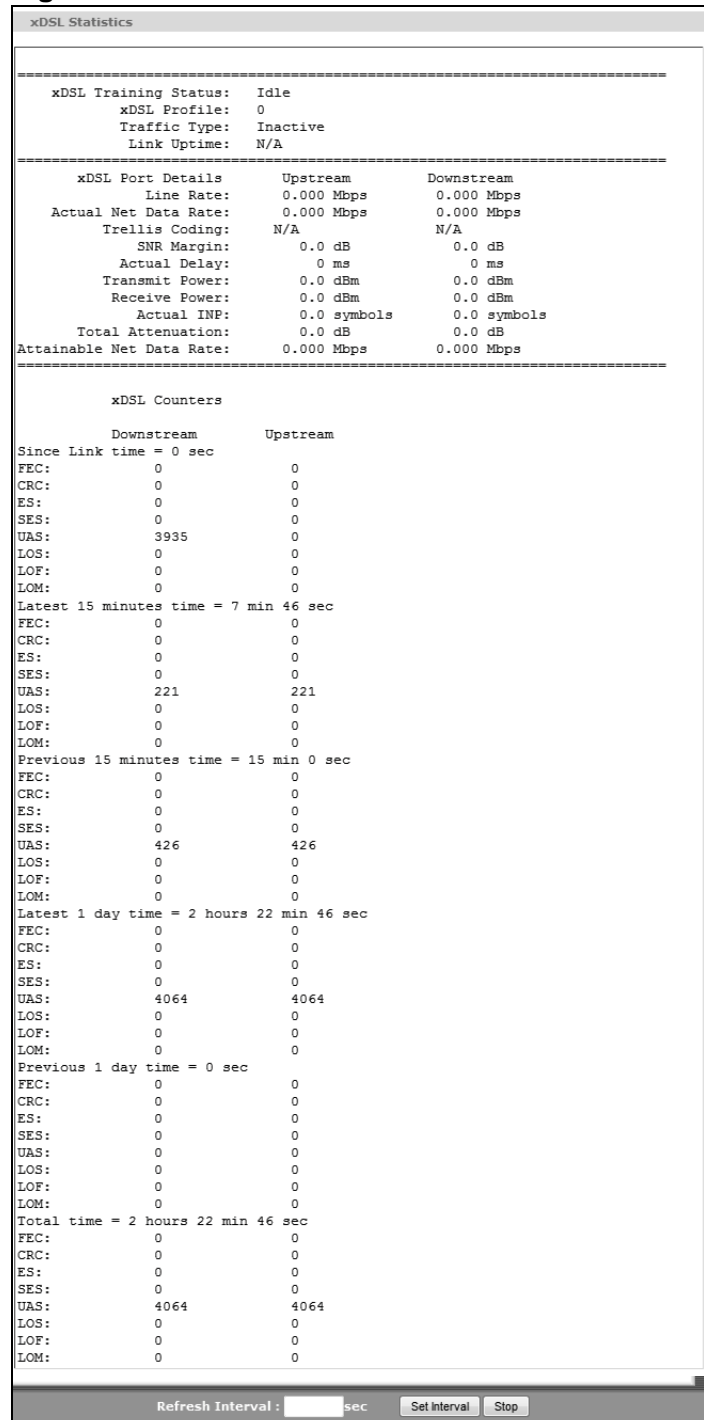
**Table 7** Status > WLAN Station List (continued)

LABEL	DESCRIPTION
Refresh Interval	Enter the time interval for refreshing statistics in this field.
Set Interval	Click this button to apply the new poll interval you entered in the <b>Refresh Interval</b> field.
Stop	Click <b>Stop</b> to stop refreshing statistics.

## 4.1.4 xDSL Statistics

Click **Status > xDSL Statistics** to access this screen. Use this screen to view detailed DSL statistics.

**Figure 24** Status > xDSL Statistics



The following table describes the labels in this screen.

**Table 8** Status > xDSL Statistics

LABEL	DESCRIPTION
xDSL Training Status	This displays the current state of setting up the DSL connection.
xDSL Profile	This displays the group of DSL settings the DSL port is currently using. <b>0</b> displays if the DSL port is not currently using any group of DSL settings.
Traffic Type	This displays the type of traffic the DSL port is sending and receiving. <b>Inactive</b> displays if the DSL port is not currently sending or receiving traffic.
Link Uptime	This displays how long the port has been running (or connected) since the last time it was started.
xDSL Port Details	
Upstream	These are the statistics for the traffic direction going out from the port to the service provider.
Downstream	These are the statistics for the traffic direction coming into the port from the service provider.
Line Rate	These are the data transfer rates at which the port is sending and receiving data.
Actual Net Data Rate	These are the rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic.
Trellis Coding	This displays whether or not the port is using Trellis coding for traffic it is sending and receiving. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable.
SNR Margin	This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal-to-noise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets.
Actual Delay	This is the upstream and downstream interleave delay. It is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed- Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed.
Transmit Power	This is the upstream and downstream far end actual aggregate transmit power (in dBm).  Upstream is how much power the port is using to transmit to the service provider. Downstream is how much port the service provider is using to transmit to the port.
Receive Power	Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider.

**Table 8** Status > xDSL Statistics (continued)

LABEL	DESCRIPTION
Actual INP	Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data.
Total Attenuation	This is the upstream and downstream line attenuation, measured in decibels (dB). This attenuation is the difference between the power transmitted at the near-end and the power received at the far-end. Attenuation is affected by the channel characteristics (wire gauge, quality, condition and length of the physical line).
Attainable Net Data Rate	These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic.
xDSL Counters	
Downstream	These are the statistics for the traffic direction coming into the port from the service provider.
Upstream	These are the statistics for the traffic direction going out from the port to the service provider.
FEC	This is the number of Far End Corrected blocks.
CRC	This is the number of Cyclic Redundancy Checks.
ES	This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect.
SES	This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES.
UAS	This is the number of UnAvailable Seconds.
LOS	This is the number of Loss Of Signal seconds.
LOF	This is the number of Loss Of Frame seconds.
LOM	This is the number of Loss of Margin seconds.
Refresh Interval	Enter the time interval for refreshing statistics in this field.
Set Interval	Click this button to apply the new poll interval you entered in the <b>Refresh Interval</b> field.
Stop	Click <b>Stop</b> to stop refreshing statistics.

## 4.1.5 LAN Statistics

Click **Status > LAN Statistics** to access this screen. Use this screen to view the LAN statistics.

**Figure 25** Status > LAN Statistics

The screenshot shows a window titled "LAN Statistics". Inside, there is a table with columns for Interface, Received (Bytes, Pkts, Errs, Drops), and Transmitted (Bytes, Pkts, Errs, Drops). Below the table, there is a "Refresh Interval" field set to 5 seconds, and "Set Interval" and "Stop" buttons.

Interface	Received				Transmitted			
	Bytes	Pkts	Errs	Drops	Bytes	Pkts	Errs	Drops
eth0	0	0	0	0	5519	79	0	0
eth1	0	0	0	0	5455	78	0	0
eth2	3696477	29170	0	0	23869581	33318	0	0
eth3	0	0	0	0	5327	76	0	0
wl0	0	0	0	0	1478	22	138	0

Refresh Interval : 5 sec    Set Interval    Stop

The following table describes the labels in this screen.

**Table 9** Status > LAN Statistics

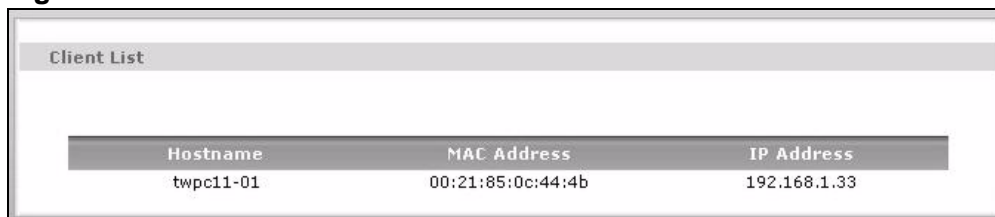
LABEL	DESCRIPTION
Interface	This shows the LAN or WLAN interface. <b>eth0~3</b> represent the physical Ethernet ports 1~ 4.
Received	
Bytes	This indicates the number of bytes received on this interface.
Pkts	This indicates the number of transmitted packets on this interface.
Errs	This indicates the number of frames with errors received on this interface.
Drops	This indicates the number of received packets dropped on this interface.
Transmitted	
Bytes	This indicates the number of bytes transmitted on this interface.
Pkts	This indicates the number of transmitted packets on this interface.
Errs	This indicates the number of frames with errors transmitted on this interface.
Drops	This indicates the number of outgoing packets dropped on this interface.
Refresh Interval	Enter the time interval for refreshing statistics in this field.
Set Interval	Click this button to apply the new poll interval you entered in the <b>Refresh Interval</b> field.
Stop	Click <b>Stop</b> to stop refreshing statistics.

## 4.1.6 Client List

DHCP (Dynamic Host Configuration Protocol, RFC 2131 and RFC 2132) allows individual clients to obtain TCP/IP configuration at start-up from a server. You can configure the Device as a DHCP server or disable it. When configured as a server, the Device provides the TCP/IP configuration for the clients. If DHCP service is disabled, you must have another DHCP server on your LAN, or else the computer must be manually configured.

Click **Status > Client List** to open the following screen. The read-only DHCP table shows current DHCP client information (including **IP Address**, **Host Name** and **MAC Address**) of all network clients using the Device's DHCP server.

**Figure 26** Status > Client List



Client List		
Hostname	MAC Address	IP Address
twpc11-01	00:21:85:0c:44:4b	192.168.1.33

The following table describes the labels in this screen.

**Table 10** Status > Client List

LABEL	DESCRIPTION
Host Name	This indicates the computer host name.
MAC Address	Every Ethernet device has a unique MAC (Media Access Control) address. The MAC address is assigned at the factory and consists of six pairs of hexadecimal characters, for example, 00:A0:C5:00:00:02.  This indicates the MAC address of the client computer.
IP Address	This indicates the IP address assigned to this client computer.





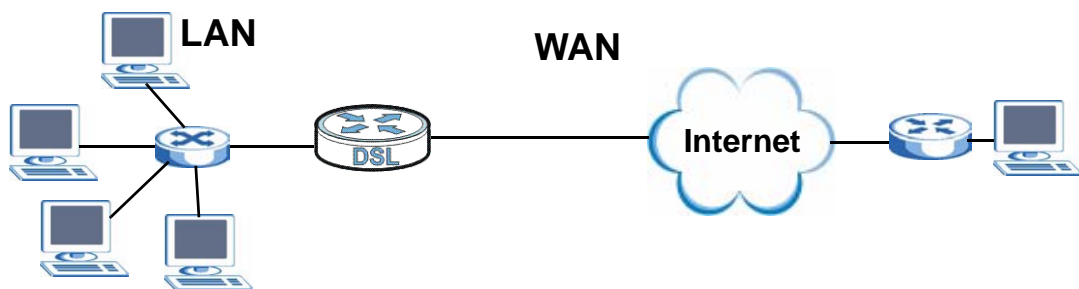
# WAN Setup

## 5.1 Overview

This chapter discusses the Device's **WAN** screens. Use these screens to configure your Device for Internet access.

A WAN (Wide Area Network) connection is an outside connection to another network or the Internet. It connects your private networks (such as a LAN (Local Area Network)) and other networks, so that a computer in one location can communicate with computers in other locations.

**Figure 27** LAN and WAN



- See [Section 5.7 on page 93](#) for advanced technical information on WAN.

### 5.1.1 What You Can Do in this Chapter

- The **Mode** screen lets you set the Device to use PTM over ADSL ([Section 5.4 on page 75](#)).
- The **Layer 2 Interface** screen lets you view, remove or add a layer-2 WAN interface ([Section 5.5 on page 75](#)).
- The **Internet Connection** screen lets you view and configure the WAN settings on the Device for Internet access ([Section 5.6 on page 80](#)).

## 5.2 What You Need to Know

### Encapsulation Method

Encapsulation is used to include data from an upper layer protocol into a lower layer protocol. To set up a WAN connection to the Internet, you need to use the same encapsulation method used by your ISP (Internet Service Provider). If your ISP offers a dial-up Internet connection using PPPoE (PPP over Ethernet) or PPPoA, they should also provide a username and password (and service name) for user authentication.

### WAN IP Address

The WAN IP address is an IP address for the Device, which makes it accessible from an outside network. It is used by the Device to communicate with other devices in other networks. It can be static (fixed) or dynamically assigned by the ISP each time the Device tries to access the Internet.

If your ISP assigns you a static WAN IP address, they should also assign you the subnet mask and DNS server IP address(es) (and a gateway IP address if you use the Ethernet or ENET ENCAP encapsulation method).

### ATM

Asynchronous Transfer Mode (ATM) is a LAN and WAN networking technology that provides high-speed data transfer. ATM uses fixed-size packets of information called cells. With ATM, a high QoS (Quality of Service) can be guaranteed. ATM uses a connection-oriented model and establishes a virtual circuit (VC) between two endpoints before the actual data exchange begins.

### PTM

Packet Transfer Mode (PTM) is packet-oriented and supported by the VDSL2 standard. In PTM, packets are encapsulated directly in the High-level Data Link Control (HDLC) frames. It is designed to provide a low-overhead, transparent way of transporting packets over DSL links, as an alternative to ATM.

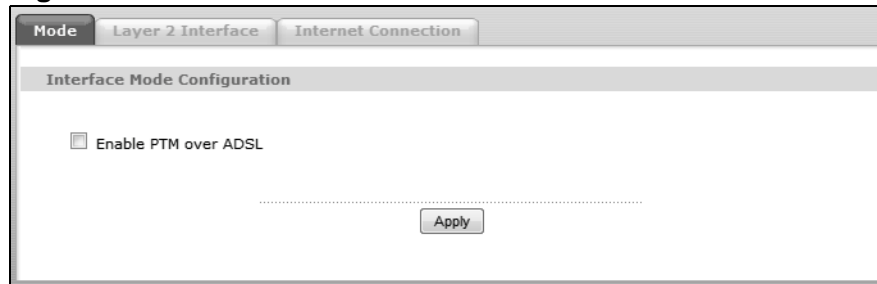
## 5.3 Before You Begin

You need to know your Internet access settings such as encapsulation and WAN IP address. Get this information from your ISP.

## 5.4 The Mode Screen

Click **Network > LAN > Mode** to open the **Mode** screen. Use this screen to set whether or not the Device uses PTM over ADSL. Since PTM has less overhead than ATM, some ISPs use PTM over ADSL for better performance. Select or clear the option for PTM over ADSL and click **Apply** to save your changes.

**Figure 28** Mode



## 5.5 The Layer 2 Interface Screen

The Device must have a layer-2 interface to allow users to use the DSL port to access the Internet. The screen varies depending on the interface type you select.

Note: The ATM and PTM layer-2 interfaces cannot work at the same time.

**Figure 29** Layer 2 Interface: PTM

Mode: Layer 2 Interface | Internet Connection

Interface: PTM

DSL PTM Interface Configuration

Choose Add, or Remove to configure DSL PTM interfaces.

Interface	Connection Mode	QoS	Remove
ptm0	VlanMuxMode	Enabled	

.....

Add

**Figure 30** Layer 2 Interface: ATM

Mode: Layer 2 Interface | Internet Connection

Interface: ATM

DSL ATM Interface Configuration

Choose Add, or Remove to configure DSL ATM interfaces.

Interface	Vpi	Vci	Category	Link Type	Connection Mode	QoS	Remove
atm0	8	35	UBR	EoA	DefaultMode	Enabled	
atm1	0	445	UBR	EoA	VlanMuxMode	Disabled	

AnnexM Enabled

.....

Add Apply

The following table describes the fields in this screen.

**Table 11** Layer 2 Interface

LABEL	DESCRIPTION
Interface	Select an interface for which you want to configure here.  <b>PTM:</b> The Device uses the VDSL technology for data transmission over the DSL port.  <b>ATM:</b> The Device uses the ADSL technology for data transmission over the DSL port.
Interface	This is the name of the interface.
Vpi	This is the Virtual Path Identifier (VPI).
Vci	This is the Virtual Channel Identifier (VCI).
Category	This is the ATM traffic class.
Link Type	This is the DSL link type of the ATM layer-2 interface.
Connection Mode	This shows the connection mode of the layer-2 interface.
QoS	This shows whether QoS (Quality of Service) is enabled on the Device.

**Table 11** Layer 2 Interface (continued)

LABEL	DESCRIPTION
Remove	Click the <b>Remove</b> button to delete this interface from the Device. A window displays asking you to confirm that you want to delete the interface.  You cannot remove the layer-2 interface when a WAN service is associated with it.
AnnexM Enabled	This option is available for an ATM (ADSL) interface. Select this to use double upstream mode to increase the maximum upstream transfer rate.
Add	Click this button to create a new layer-2 interface.
Apply	This button is available for an ATM (ADSL) interface. Click <b>Apply</b> to save your changes back to the Device.

## 5.5.1 Layer 2 Interface Configuration

Click the **Add** button in the **Layer 2 Interface** screen to open the following screen. Use this screen to create a new layer-2 interface. At the time of writing, you can configure only one PTM interface on the Device. You can have multiple ATM layer-2 interfaces using different VPI and/or VCI values. The screen varies depending on the interface type you select.

**Figure 31** DSL ATM Interface Configuration

**DSL ATM Interface Configuration**

**ATM PVC Configuration**  
This screen allows you to configure an ATM PVC identifier (VPI and VCI), select DSL latency, select a service category. Otherwise choose an existing interface by selecting the checkbox to enable it.

VPI: [0-255]

VCI: [32-65535]

Select DSL Link Type (EoA is for PPPoE, IPoE, and Bridge.)

EoA  
 PPPoA  
 IPoA

Encapsulation Mode:

Service Category:

**Select Connection Mode**

Default Mode - Single service over one connection  
 VLAN MUX Mode - Multiple Vlan service over one connection

**Figure 32** DSL PTM Interface Configuration

DSL PTM Interface Configuration

**Select Connection Mode**

Default Mode - Single service over one connection

VLAN MUX Mode - Multiple Vlan service over one connection

Back Apply/Save

The following table describes the fields in this screen.

**Table 12** DSL PTM Interface Configuration

LABEL	DESCRIPTION
ATM PVC Configuration	VPI (Virtual Path Identifier) and VCI (Virtual Channel Identifier) define a virtual circuit. This section is available only when you configure an ATM layer-2 interface.
VPI	The valid range for the VPI is 0 to 255. Enter the VPI assigned to you.
VCI	The valid range for the VCI is 32 to 65535 (0 to 31 is reserved for local management of ATM traffic). Enter the VCI assigned to you.
Select DSL Link Type	<p>Select <b>EoA</b> (Ethernet over ATM) to have an Ethernet header in the packet, so that you can have multiple services/connections over one PVC. You can set each connection to have its own MAC address or all connections share one MAC address but use different VLAN IDs for different services. <b>EoA</b> supports ENET ENCAP (IPoE), PPPoE and RFC1483/2684 bridging encapsulation methods.</p> <p>Select <b>PPPoA</b> (PPP over ATM) to allow just one PPPoA connection over a PVC.</p> <p>Select <b>IPoA</b> (IP over ATM) to allow just one RFC 1483 routing connection over a PVC.</p>
Encapsulation Mode	<p>Select the method of multiplexing used by your ISP from the drop-down list. Choices are:</p> <ul style="list-style-type: none"> <li>• <b>VC/MUX:</b> In VC multiplexing, each protocol is carried on a single ATM virtual circuit (VC). To transport multiple protocols, the Device needs separate VCs. There is a binding between a VC and the type of the network protocol carried on the VC. This reduces payload overhead since there is no need to carry protocol information in each Protocol Data Unit (PDU) payload.</li> <li>• <b>LLC/SNAP-BRIDGING:</b> In LCC encapsulation, bridged PDUs are encapsulated by identifying the type of the bridged media in the SNAP header. This is available only when you select <b>EoA</b> in the <b>Select DSL Link Type</b> field.</li> <li>• <b>LLC/ENCAPSULATION:</b> More than one protocol can be carried over the same VC. This is available only when you select <b>PPPoA</b> in the <b>Select DSL Link Type</b> field.</li> <li>• <b>LLC/SNAP-ROUTING:</b> In LCC encapsulation, bridged PDUs are encapsulated by identifying the type of the bridged media in the SNAP header. This is available only when you select <b>EoA</b> in the <b>Select DSL Link Type</b> field.</li> </ul>

**Table 12** DSL PTM Interface Configuration (continued)

LABEL	DESCRIPTION
Service Category	<p>Select <b>UBR Without PCR</b> or <b>UBR With PCR</b> for applications that are non-time sensitive, such as e-mail.</p> <p>Select <b>CBR</b> (Continuous Bit Rate) to specify fixed (always-on) bandwidth for voice or data traffic.</p> <p>Select <b>Realtime VBR</b> (real-time Variable Bit Rate) for applications with bursty connections that require closely controlled delay and delay variation.</p> <p>Select <b>Non Realtime VBR</b> (non real-time Variable Bit Rate) for connections that do not require closely controlled delay and delay variation.</p>
Peak Cell Rate	<p>Divide the DSL line rate (bps) by 424 (the size of an ATM cell) to find the Peak Cell Rate (PCR). This is the maximum rate at which the sender can send cells. Type the PCR here.</p> <p>This field is not available when you select <b>UBR Without PCR</b>.</p>
Sustainable Cell Rate	<p>The Sustain Cell Rate (SCR) sets the average cell rate (long-term) that can be transmitted. Type the SCR, which must be less than the PCR. Note that system default is 0 cells/sec.</p> <p>This field is available only when you select <b>Non Realtime VBR</b> or <b>Realtime VBR</b>.</p>
Maximum Burst Size	<p>Maximum Burst Size (MBS) refers to the maximum number of cells that can be sent at the peak rate. Type the MBS, which is less than 65535.</p> <p>This field is available only when you select <b>Non Realtime VBR</b> or <b>Realtime VBR</b>.</p>
Select Connection Mode	<p>Select <b>Default Mode</b> to allow only one WAN service over a single virtual circuit.</p> <p>Select <b>VLAN MUX Mode</b> to allow multiplexing of multiple protocols over a single virtual circuit. You need to assign a VLAN ID and priority level to traffic through each WAN connection. All WAN connections share one MAC address.</p> <p>This field is not available if you select <b>PPPoA</b> or <b>IPoA</b> as the DSL link type. The Device uses <b>Default Mode</b> automatically for <b>PPPoA</b> or <b>IPoA</b>.</p>
Back	Click this button to return to the previous screen without saving any changes.
Apply/Save	Click this button to save your changes and go back to the previous screen.

## 5.6 The Internet Connection Screen

Use this screen to change your Device's WAN settings. Click **Network > WAN > Internet Connection**. The summary table shows you the configured WAN services (connections) on the Device.

To use NAT, firewall or IGMP proxy in the Device, you need to configure a WAN connection with PPPoE or IPoE.

Note: When a layer-2 interface is in **VLAN MUX Mode**, you can configure up to eight WAN services for each interface.

**Figure 33** Internet Connection

Mode	Layer 2 Interface	Internet Connection								
Wide Area Network (WAN) Service Setup										
Choose Add, or Remove to configure a WAN service over a selected interface.										
Interface	Description	Type	Rate	Vlan8021p	VlanMuxId	ConnId	IGMP	NAT	Firewall	Modify
atm0	ipoe_0_8_35	ATM/IPoE	N/A	N/A	N/A	N/A	Disabled	Enabled	Disabled	
ptm0.1	ipoe_PoE.0	PTM/IPoE	N/A	N/A	N/A	1	Disabled	Enabled	Disabled	

Add

The following table describes the labels in this screen.

**Table 13** Internet Connection

LABEL	DESCRIPTION
Interface	<p>This shows the name of the interface used by this connection.</p> <p>A default name <b>ipoa*</b>, <b>pppoa*</b>, <b>atm*</b> or <b>ptm*</b> indicates DSL port. The <b>pppx</b> name (where x starts from 0 and is the index number of PPP connection on the Device) indicates a PPP connection via any one of the WAN interface.</p> <p>The number after the dot (.) represents the VLAN ID number assigned to traffic sent through this connection. The number after the underscore (_) represents the index number of connections through the same interface.</p> <p><b>(null)</b> means the entry is not valid.</p>
Description	<p>This is the service name of this connection.</p> <p><b>0</b> and <b>35</b> or <b>0</b> and <b>1</b> are the default VPI and VCI numbers. The last number represents the index number of connections over the same PVC or the VLAN ID number assigned to traffic sent through this connection.</p> <p><b>(null)</b> means the entry is not valid.</p>
Type	This shows the method of encapsulation used by this connection.



**Table 13** Internet Connection

LABEL	DESCRIPTION
Rate	This shows the maximum data rate (in Kbps) allowed for traffic sent through this connection. This displays <b>N/A</b> when there is no limit on transmission rate.
Vlan8021p	This indicates the 802.1P priority level assigned to traffic sent through this connection. This displays <b>N/A</b> when there is no priority level assigned.
VlanMuxId	This indicates the VLAN ID number assigned to traffic sent through this connection. This displays <b>N/A</b> when there is no VLAN ID number assigned.
ConnId	This shows the index number of each connection. This displays <b>N/A</b> when the interface used by the connection is in <b>Default Mode</b> .
IGMP	This shows whether IGMP (Internet Group Multicast Protocol) is activated or not for this connection. IGMP is not available when the connection uses the bridging service.
NAT	This shows whether NAT is activated or not for this interface. NAT is not available when the connection uses the bridging service.
Firewall	This shows whether the firewall is activated or not for this connection. The firewall is not available when the connection uses the bridging service.
Modify	Click the <b>Edit</b> icon to configure the WAN connection.  Click the <b>Remove</b> icon to delete the WAN connection.
Add	Click <b>Add</b> to create a new connection.

## 5.6.1 WAN Connection Configuration

Click the **Edit** or **Add** button in the **WAN Service** screen to configure a WAN connection.

### 5.6.1.1 WAN Interface

This screen displays when you add a new WAN connection.

**Figure 34** WAN Configuration: WAN Interface

WAN Service Interface Configuration

Select a layer 2 interface for this service

ipoa0/(0\_0\_35)

Back Next

The following table describes the labels in this screen.

**Table 14** WAN Configuration: WAN Interface

LABEL	DESCRIPTION
Select a layer 2 interface for this service	Select <b>ptm0</b> to use the DSL port as the WAN port and use the VDSL technology for data transmission.  Select <b>atm0</b> to use the DSL port as the WAN port and use the ADSL technology for data transmission.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

### 5.6.1.2 Service Type

If you set the DSL link type to **PPPoA** or **IPoA** for the ATM interface and configure a WAN connection using the ATM interface, you only need to configure the **Enter Service Description** field in this screen.

**Figure 35** WAN Configuration: Service Type

**Figure 36** The following table describes the labels in this screen.

**Table 15** WAN Configuration: Service Type

LABEL	DESCRIPTION
Select WAN service type	Select the method of encapsulation used by your ISP.  Choices are <b>PPP over Ethernet (PPPoE)</b> , <b>IP over Ethernet</b> and <b>Bridging</b> .
Enter Service Description	Specify a name for this connection or use the automatically generated one.

**Table 15** WAN Configuration: Service Type

LABEL	DESCRIPTION
Rate Limit	<p>Enter the maximum transmission rate in Kbps for traffic sent through the WAN connection. Otherwise, leave this field blank to disable the rate limit.</p> <p>This field is not available for an ATM connection if QoS is disabled in the DSL ATM Interface Configuration.</p>
MTU	<p>Maximum Transmission Unit. Type the maximum size of each data packet, in bytes, that can move through this interface. If a larger packet arrives, the Device divides it into smaller fragments.</p>
Tag VLAN ID for egress packets	<p>Select this option to add the VLAN tag (specified below) to the outgoing traffic through this connection.</p> <p>This field is available when the layer-2 interface is in <b>VLANMUX</b> mode.</p>
Enter 802.1P Priority	<p>IEEE 802.1p defines up to 8 separate traffic types by inserting a tag into a MAC-layer frame that contains bits to define class of service.</p> <p>Type the IEEE 802.1p priority level (from 0 to 7) to add to traffic through this connection. The greater the number, the higher the priority level.</p> <p>This field is available when the layer-2 interface is in <b>VLANMUX</b> mode.</p>
Enter 802.1Q VLAN ID	<p>Type the VLAN ID number (from 1 to 4094) for traffic through this connection.</p> <p>This field is available when the PTM interface is in <b>VLANMUX</b> mode.</p>
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

### 5.6.1.3 WAN IP Address and DNS Server

The screen differs by the encapsulation you selected in the previous screen. See [Section 5.7 on page 93](#) for more information.

## PPPoE or PPPoA

This screen displays when you select **PPP over Ethernet (PPPoE)** in the **WAN Service Configuration** screen or set the DSL link type to **PPPoA** for the ATM interface and configure a WAN connection using the ATM interface.

**Figure 37** WAN Configuration: PPPoE

**PPP Username and Password**

PPP usually requires that you have a user name and password to establish your connection. In the boxes below, enter the user name and password that your ISP has provided to you.

PPP Username:

PPP Password:

PPPoE Service Name:

Authentication Method:

Enable NAT

Enable Fullcone NAT

Enable Firewall

Dial on demand (with idle timeout timer)

WAN IP Type:

Gateway IP address:

Subnet Mask:

Assign Public IP to LAN PCs by DHCP

Enable PPP Debug Mode

Bridge PPPoE Frames Between WAN and Local Ports

**Multicast Proxy**

Enable IGMP Multicast Proxy

The following table describes the labels in this screen.

**Table 16** WAN Configuration: PPPoE or PPPoA

LABEL	DESCRIPTION
PPP User Name	Enter the user name exactly as your ISP assigned. If assigned a name in the form user@domain where domain identifies a service name, then enter both components exactly as given.
PPP Password	Enter the password associated with the user name above.
PPPoE Service Name	Type the name of your PPPoE service here. This field is not available for a PPPoA connection.

**Table 16** WAN Configuration: PPPoE or PPPoA

LABEL	DESCRIPTION
Authentication Method	<p>The Device supports PAP (Password Authentication Protocol) and CHAP (Challenge Handshake Authentication Protocol). CHAP is more secure than PAP; however, PAP is readily available on more platforms.</p> <p>Use the drop-down list box to select an authentication protocol for outgoing calls. Options are:</p> <p><b>AUTO</b> - Your Device accepts either CHAP or PAP when requested by this remote node.</p> <p><b>PAP</b> - Your Device accepts PAP only.</p> <p><b>CHAP</b> - Your Device accepts CHAP only.</p> <p><b>MSCHAP</b> - Your Device accepts MSCHAP only. MS-CHAP is the Microsoft version of the CHAP.</p>
Enable NAT	Select this check box to activate NAT on this connection.
Enable Fullcone NAT	<p>Select this check box to activate full cone NAT on this connection.</p> <p>This field is available only when you select <b>Enable NAT</b>.</p>
Enable Firewall	Select this check box to activate the firewall on this connection.
Dial on Demand	Select this check box when you do not want the connection up all the time and specify an idle time-out in the <b>Inactivity Timeout</b> field.
Inactivity Timeout	Specify an idle time-out when you select <b>Dial on Demand</b> . The default setting is 0, which means the Internet session will not timeout.
WAN IP Type	<p>Select how the WAN interface is to get its IP address.</p> <ul style="list-style-type: none"> <li>• <b>Dynamic IPv4 Address:</b> Has the Device get an IP address automatically from the PPPoE or PPPoA server.</li> <li>• <b>Static IPv4 Address:</b> Select this if your ISP provided a single static IP address for you to use. Then enter the static IP address provided by your ISP in the <b>IPv4 Address</b> field that displays.</li> <li>• <b>Unnumbered Mode:</b> Select this if your ISP provided a range of static public IP addresses for you to use. Enter the Device's WAN IP address and subnet mask in the <b>Gateway IP address</b> and <b>Subnet Mask</b> fields that display. The subnet mask must be smaller than C class (255.255.255.0).</li> </ul> <p>Select <b>Assign Public IP to LAN PCs by DHCP</b> to have the Device give the LAN DHCP clients public IP addresses. LAN clients can still configure static private IP addresses and access the Internet.</p> <p>Clear the <b>Assign Public IP to LAN PCs by DHCP</b> option to assign the LAN DHCP clients private IP addresses. LAN clients can still configure static public IP addresses and access the Internet.</p>
Enable PPP Debug Mode	Select this option to display PPP debugging messages on the console.

**Table 16** WAN Configuration: PPPoE or PPPoA

LABEL	DESCRIPTION
Bridge PPPoE Frames Between WAN and Local Ports	<p>Select this option to forward PPPoE packets from the WAN port to the LAN ports and from the LAN ports to the WAN port.</p> <p>In addition to the Device's built-in PPPoE client, you can select this to allow up to ten hosts on the LAN to use PPPoE client software on their computers to connect to the ISP via the Device. Each host can have a separate account and a public WAN IP address.</p> <p>This is an alternative to NAT for application where NAT is not appropriate.</p> <p>Clear this if you do not need to allow hosts on the LAN to use PPPoE client software on their computers to connect to the ISP.</p> <p>This field is not available for a PPPoA connection.</p>
Enable IGMP Multicast Proxy	Select this check box to have the Device act as an IGMP proxy on this connection. This allows the Device to get subscribing information and maintain a joined member list for each multicast group. It can reduce multicast traffic significantly.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

## IPoE

This screen displays when you select **IP over Ethernet** in the **WAN Service Configuration** screen.

**Figure 38** WAN Configuration: IPoE

**WAN IP Settings**

Enter information provided to you by your ISP to configure the WAN IP settings.  
 Notice: If "Obtain an IP address automatically" is chosen, DHCP client will be enabled  
 If "Use the following Static IP address" is chosen, enter the WAN IP address, subnet mask and interface gateway.

Obtain an IP address automatically

Enable DHCP Option 60  
 Vendor class Identifier:

Enable DHCP Option 61  
 IAID:   
 DUID type:   
 Identifier:

Enable DHCP Option 125  
 Manufacturer OUI:   
 Product class:   
 Model name:   
 Serial number:

Use the following Static IP address:  
 WAN IP Address:   
 WAN Subnet Mask:   
 WAN gateway IP Address:

.....

The following table describes the labels in this screen.

**Table 17** WAN Configuration: IPoE

LABEL	DESCRIPTION
Obtain an IP address automatically	A static IP address is a fixed IP that your ISP gives you. A dynamic IP address is not fixed; the ISP assigns you a different one each time you connect to the Internet. Select this if you have a dynamic IP address.
Enable DHCP Option 60	Select this to identify the vendor and functionality of the Device in DHCP requests that the Device sends to a DHCP server when getting a WAN IP address.
Vendor Class Identifier	Enter the Vendor Class Identifier (Option 60), such as the type of the hardware or firmware.
Enable DHCP Option 61	Select this to identify the Device in DHCP requests that the Device sends to a DHCP server when getting a WAN IP address.
IAID	Enter the Identity Association Identifier (IAID) of the Device. For example, the WAN connection index number.
DUID Type	Select <b>Other</b> to enter any string that identifies the Device in the <b>DUID</b> field.  Select <b>DUID-LL</b> (DUID Based on Link-layer Address) to enter the Device's hardware address, that is the MAC address in the <b>DUID</b> field.  Select <b>DUID-EN</b> (DUID Assigned by Vendor Based on Enterprise Number) to enter the vendor's registered private enterprise number.
Identifier	Enter a unique identifier assigned by the vendor.  This field is available when you select <b>DUID-EN</b> in the <b>DUID Type</b> field.
Enable DHCP Option 125	Select this to add vendor specific information to DHCP requests that the Device sends to a DHCP server when getting a WAN IP address.
Manufacturer OUI	Specify the vendor's OUI (Organization Unique Identifier). It is usually the first three bytes of the MAC address.
Product Class	Enter the product class of the Device.
Model Name	Enter the model name of the Device.
Serial Number	Enter the serial number of the Device.
Use the following Static IP address	Select this if you have a static IP address.
WAN IP Address	Enter the static IP address provided by your ISP.
WAN Subnet Mask	Enter the subnet mask provided by your ISP.
WAN gateway IP Address	Enter the gateway IP address provided by your ISP.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

## IPoA

**Figure 39** This screen displays only when you set the DSL link type to **IPoA** for the ATM interface and configure a WAN connection using the ATM interface.

The screenshot shows a configuration window titled "DSL PTM Interface Configuration". Under the "WAN IP Settings" section, there is a prompt: "Enter information provided to you by your ISP to configure the WAN IP settings." Below this, there are two input fields: "WAN IP Address:" with the value "0.0.0.0" and "WAN Subnet Mask:" with the value "0.0.0.0". There is a checked checkbox for "Unnumbered Mode". Below that are two more input fields: "Gateway IP address:" and "Subnet Mask:". At the bottom, there is a checked checkbox for "Assign Public IP to LAN PCs by DHCP". At the very bottom of the window are two buttons: "Back" and "Next".

The following table describes the labels in this screen.

**Table 18** WAN Configuration: IPoA

LABEL	DESCRIPTION
WAN IP Address	Enter the static IP address provided by your ISP.
WAN Subnet Mask	Enter the subnet mask provided by your ISP.
Unnumbered Mode	Select this if your ISP provided a range of static public IP addresses for you to use.
Gateway IP Address	Enter the Device's WAN IP address.
Subnet Mask	Enter the Device's subnet mask. It must be smaller than C class (255.255.255.0).
Assign Public IP to LAN PCs by DHCP	Select this to have the Device give the LAN DHCP clients public IP addresses. LAN clients can still configure static private IP addresses and access the Internet.  Clear this option to assign the LAN DHCP clients private IP addresses. LAN clients can still configure static public IP addresses and access the Internet.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.



### 5.6.1.4 NAT, IGMP Multicast and Firewall Activation

The screen is available only when you select **IP over Ethernet** in the **WAN Service Configuration** screen or set the DSL link type to **IPoA** for the ATM interface and configure a WAN connection using the ATM interface.

**Figure 40** WAN Configuration: NAT, IGMP Multicast and Firewall Activation: IPoE/IPoA

The following table describes the labels in this screen.

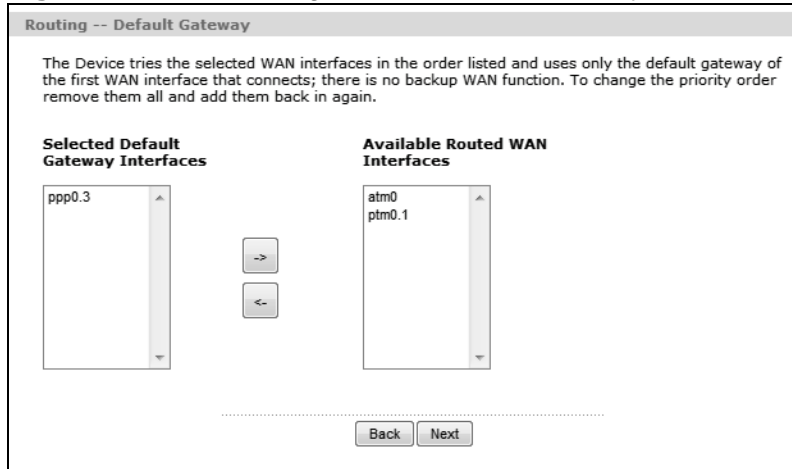
**Table 19** WAN Configuration: NAT, IGMP Multicast and Firewall Activation: IPoE

LABEL	DESCRIPTION
Enable NAT	Select this check box to activate NAT on this connection.
Enable Fullcone NAT	Select this check box to activate full cone NAT on this connection. This field is available only when you select <b>Enable NAT</b> .
Enable Firewall	Select this check box to activate Firewall on this connection.
Enable IGMP Multicast Proxy	Select this check box to have the Device act as an IGMP proxy on this connection. This allows the Device to get subscribing information and maintain a joined member list for each multicast group. It can reduce multicast traffic significantly.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

### 5.6.1.5 Default Gateway

The screen is not available when you select **Bridging** in the **WAN Service Configuration** screen.

**Figure 41** WAN Configuration: Default Gateway: PPPoE, PPPoA, IPoE or IPoA



The following table describes the labels in this screen.

**Table 20** WAN Configuration: Default Gateway: PPPoE or IPoE

LABEL	DESCRIPTION
Selected Default Gateway Interfaces	Select a WAN interface through which you want to forward the traffic. You can select multiple WAN interfaces for the device to try. The Device tries the WAN interfaces in the order listed and uses only the default gateway of the first WAN interface that connects; there is no backup WAN function. To change the priority order remove them all and add them back in again.
Available Routed WAN Interfaces	These are the WAN interfaces you can select from.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

### 5.6.1.6 DNS Server

The screen is not available when you select **Bridging** in the **WAN Service Configuration** screen.

Note: If you configure only one IPoA or IPoE connection using the ATM interface on the Device, you must enter the static DNS server address.

**Figure 42** WAN Configuration: DNS Server: PPPoE, PPPoA, IPoE or IPoA

The following table describes the labels in this screen.

**Table 21** WAN Configuration: DNS Server: PPPoE or IPoE

LABEL	DESCRIPTION
Select DNS Server Interface from available WAN interfaces	Select this to have the Device get the DNS server addresses from one of the Device's WAN interfaces.
Selected DNS Server Interfaces	Select a WAN interface through which to get DNS server addresses. You can select multiple WAN interfaces for the device to try. The Device tries the WAN interfaces in the order listed and uses only the DNS server information of the first WAN interface that connects; there is no backup WAN function. To change the priority order remove them all and add them back in again.
Available WAN Interfaces	These are the WAN interfaces you can select from.
Use the following Static DNS IP address	Select this to have the Device use the DNS server addresses you configure manually.
Primary DNS server	Enter the first DNS server address assigned by the ISP.
Secondary DNS server	Enter the second DNS server address assigned by the ISP.
Back	Click this button to return to the previous screen.
Next	Click this button to continue.

### 5.6.1.7 Configuration Summary

This read-only screen shows the current WAN connection settings.

**Figure 43** WAN Configuration: Configuration Summary

**WAN Setup - Summary**

Make sure that the settings below match the settings provided by your ISP.

Connection Type:	PPPoE
Service Name:	pppoe_0_0_1.0
Service Category:	
IP Address:	Automatically Assigned
Service State:	Enabled
NAT:	Enabled
Full Cone NAT:	Disabled
Firewall:	Disabled
IGMP Multicast:	Disabled

Click "Apply/Save" to have this interface to be effective. Click "Back" to make any modifications.

.....

The following table describes the labels in this screen.

**Table 22** WAN Configuration: Configuration Summary

LABEL	DESCRIPTION
Connection Type	This is the encapsulation method used by this connection.
Service Name	This is the name of the service.
Service Category	This is the ATM traffic class. This field is blank for a PTM or Ethernet WAN connection.
IP Address	This shows whether the WAN IP address is assigned by the ISP, manually configured or not configurable.
Service State	This shows whether this service is active or not.
NAT	This shows whether NAT is active or not for this connection.
Full Cone NAT	This shows whether full cone NAT is active or not for this connection.
Firewall	This shows whether Firewall is active or not for this connection.
IGMP Multicast	This shows whether IGMP multicasting is active or not for this connection.
Back	Click this button to return to the previous screen.
Apply/Save	Click this button to save your changes.

## 5.7 Technical Reference

The following section contains additional technical information about the Device features described in this chapter.

### Encapsulation

Be sure to use the encapsulation method required by your ISP. The Device can work in bridge mode or routing mode. When the Device is in routing mode, it supports the following methods.

### IP over Ethernet

IP over Ethernet (IPoE) is an alternative to PPPoE. IP packets are being delivered across an Ethernet network, without using PPP encapsulation. They are routed between the Ethernet interface and the WAN interface and then formatted so that they can be understood in a bridged environment. For instance, it encapsulates routed Ethernet frames into bridged Ethernet cells.

### ENET ENCAP

The MAC Encapsulated Routing Link Protocol (ENET ENCAP) is only implemented with the IP network protocol. IP packets are routed between the Ethernet interface and the WAN interface and then formatted so that they can be understood in a bridged environment. For instance, it encapsulates routed Ethernet frames into bridged ATM cells.

### PPP over Ethernet

Point-to-Point Protocol over Ethernet (PPPoE) provides access control and billing functionality in a manner similar to dial-up services using PPP. PPPoE is an IETF standard (RFC 2516) specifying how a personal computer (PC) interacts with a broadband modem (DSL, cable, wireless, etc.) connection.

For the service provider, PPPoE offers an access and authentication method that works with existing access control systems (for example RADIUS).

One of the benefits of PPPoE is the ability to let you access one of multiple network services, a function known as dynamic service selection. This enables the service provider to easily create and offer new IP services for individuals.

Operationally, PPPoE saves significant effort for both you and the ISP or carrier, as it requires no specific configuration of the broadband modem at the customer site.

By implementing PPPoE directly on the Device (rather than individual computers), the computers on the LAN do not need PPPoE software installed, since the Device

does that part of the task. Furthermore, with NAT, all of the LANs' computers will have access.

## **PPPoA**

PPPoA stands for Point to Point Protocol over ATM Adaptation Layer 5 (AAL5). A PPPoA connection functions like a dial-up Internet connection. The Device encapsulates the PPP session based on RFC1483 and sends it through an ATM PVC (Permanent Virtual Circuit) to the Internet Service Provider's (ISP) DSLAM (digital access multiplexer). Please refer to RFC 2364 for more information on PPPoA. Refer to RFC 1661 for more information on PPP.

## **RFC 1483**

RFC 1483 describes two methods for Multiprotocol Encapsulation over ATM Adaptation Layer 5 (AAL5). The first method allows multiplexing of multiple protocols over a single ATM virtual circuit (LLC-based multiplexing) and the second method assumes that each protocol is carried over a separate ATM virtual circuit (VC-based multiplexing). Please refer to RFC 1483 for more detailed information.

## **Multiplexing**

There are two conventions to identify what protocols the virtual circuit (VC) is carrying. Be sure to use the multiplexing method required by your ISP.

### **VC-based Multiplexing**

In this case, by prior mutual agreement, each protocol is assigned to a specific virtual circuit; for example, VC1 carries IP, etc. VC-based multiplexing may be dominant in environments where dynamic creation of large numbers of ATM VCs is fast and economical.

### **LLC-based Multiplexing**

In this case one VC carries multiple protocols with protocol identifying information being contained in each packet header. Despite the extra bandwidth and processing overhead, this method may be advantageous if it is not practical to have a separate VC for each carried protocol, for example, if charging heavily depends on the number of simultaneous VCs.

## **Traffic Shaping**

Traffic Shaping is an agreement between the carrier and the subscriber to regulate the average rate and fluctuations of data transmission over an ATM network. This agreement helps eliminate congestion, which is important for transmission of real time data such as audio and video connections.

Peak Cell Rate (PCR) is the maximum rate at which the sender can send cells. This parameter may be lower (but not higher) than the maximum line speed. 1 ATM cell is 53 bytes (424 bits), so a maximum speed of 832Kbps gives a maximum PCR of 1962 cells/sec. This rate is not guaranteed because it is dependent on the line speed.

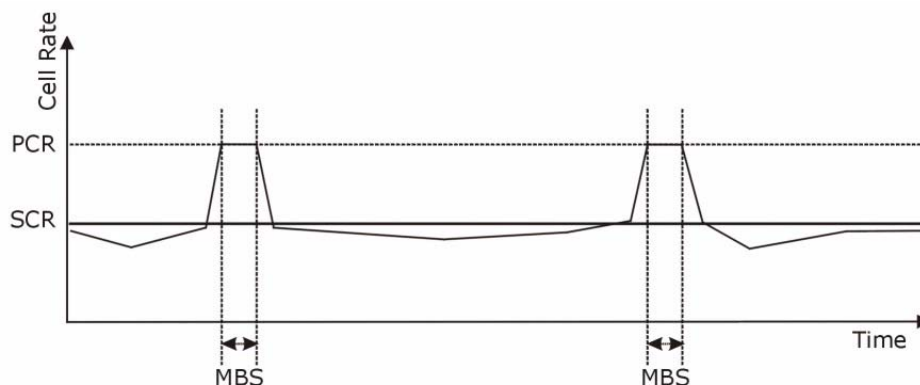
Sustained Cell Rate (SCR) is the mean cell rate of each bursty traffic source. It specifies the maximum average rate at which cells can be sent over the virtual connection. SCR may not be greater than the PCR.

Maximum Burst Size (MBS) is the maximum number of cells that can be sent at the PCR. After MBS is reached, cell rates fall below SCR until cell rate averages to the SCR again. At this time, more cells (up to the MBS) can be sent at the PCR again.

If the PCR, SCR or MBS is set to the default of "0", the system will assign a maximum value that correlates to your upstream line rate.

The following figure illustrates the relationship between PCR, SCR and MBS.

**Figure 44** Example of Traffic Shaping



## ATM Traffic Classes

These are the basic ATM traffic classes defined by the ATM Forum Traffic Management 4.0 Specification.

### Constant Bit Rate (CBR)

Constant Bit Rate (CBR) provides fixed bandwidth that is always available even if no data is being sent. CBR traffic is generally time-sensitive (doesn't tolerate delay). CBR is used for connections that continuously require a specific amount of bandwidth. A PCR is specified and if traffic exceeds this rate, cells may be dropped. Examples of connections that need CBR would be high-resolution video and voice.

### Variable Bit Rate (VBR)

The Variable Bit Rate (VBR) ATM traffic class is used with bursty connections. Connections that use the Variable Bit Rate (VBR) traffic class can be grouped into real time (VBR-RT) or non-real time (VBR-nRT) connections.

The VBR-RT (real-time Variable Bit Rate) type is used with bursty connections that require closely controlled delay and delay variation. It also provides a fixed amount of bandwidth (a PCR is specified) but is only available when data is being sent. An example of an VBR-RT connection would be video conferencing. Video conferencing requires real-time data transfers and the bandwidth requirement varies in proportion to the video image's changing dynamics.

The VBR-nRT (non real-time Variable Bit Rate) type is used with bursty connections that do not require closely controlled delay and delay variation. It is commonly used for "bursty" traffic typical on LANs. PCR and MBS define the burst levels, SCR defines the minimum level. An example of an VBR-nRT connection would be non-time sensitive data file transfers.

### Unspecified Bit Rate (UBR)

The Unspecified Bit Rate (UBR) ATM traffic class is for bursty data transfers. However, UBR doesn't guarantee any bandwidth and only delivers traffic when the network has spare bandwidth. An example application is background file transfer.

## IP Address Assignment

A static IP is a fixed IP that your ISP gives you. A dynamic IP is not fixed; the ISP assigns you a different one each time. The Single User Account feature can be enabled or disabled if you have either a dynamic or static IP. However the encapsulation method assigned influences your choices for IP address and default gateway.

## Full Cone NAT

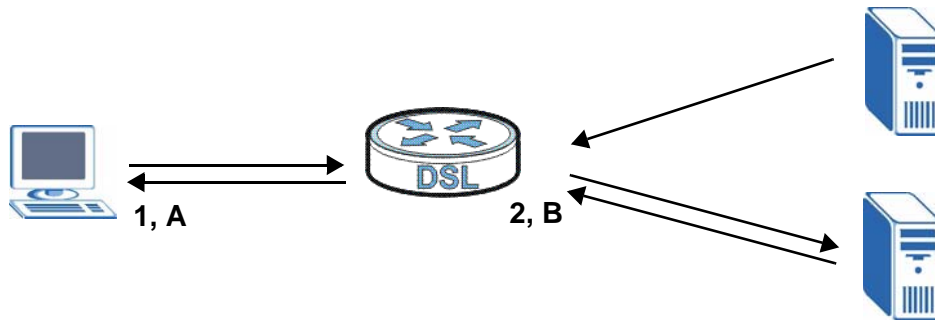
In full cone NAT, the NAT router maps all outgoing packets from an internal IP address and port to a single IP address and port on the external network. The NAT router also maps packets coming to that external IP address and port to the internal IP address and port.

In the following example, the Device maps the source address of all packets sent from the internal IP address **1** and port **A** to IP address **2** and port **B** on the



external network. The Device also performs NAT on all incoming packets sent to IP address **2** and port **B** and forwards them to IP address **1**, port **A**.

**Figure 45** Full Cone NAT Example



### Symmetric NAT

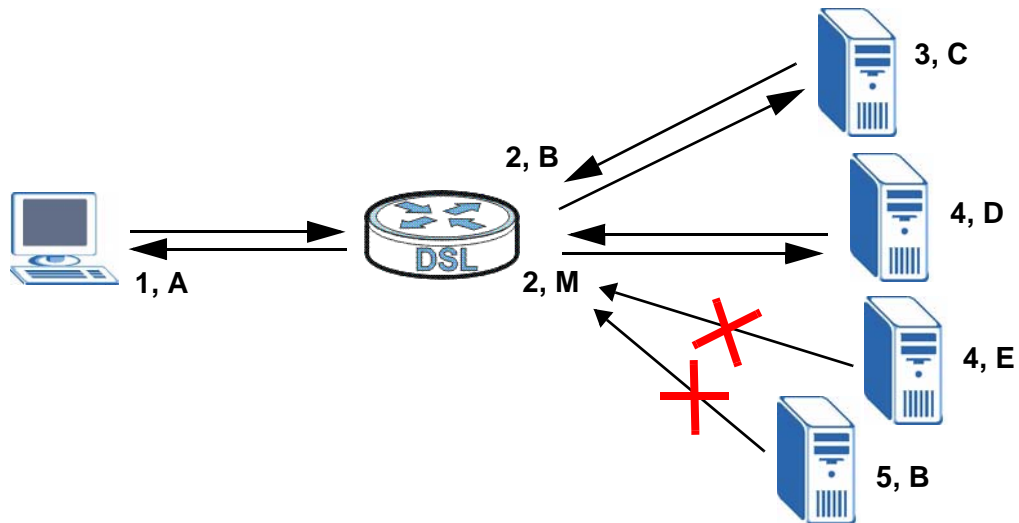
The full, restricted and port restricted cone NAT types use the same mapping for an outgoing packet's source address regardless of the destination IP address and port. In symmetric NAT, the mapping of an outgoing packet's source address to a source address in another network is different for each different destination IP address and port.

In the following example, the Device maps the source address IP address **1** and port **A** to IP address **2** and port **B** on the external network for packets sent to IP address **3** and port **C**. The Device uses a different mapping (IP address **2** and port **M**) for packets sent to IP address **4** and port **D**.

A host on the external network (IP address **3** and port **C** for example) can only send packets to the internal host via the external IP address and port that the NAT router used in sending a packet to the external host's IP address and port. So in

the example, only **3, C** is allowed to send packets to **2, B** and only **4, D** is allowed to send packets to **2, M**.

**Figure 46** Symmetric NAT



## Introduction to VLANs

A Virtual Local Area Network (VLAN) allows a physical network to be partitioned into multiple logical networks. Devices on a logical network belong to one group. A device can belong to more than one group. With VLAN, a device cannot directly talk to or hear from devices that are not in the same group(s); the traffic must first go through a router.

In Multi-Tenant Unit (MTU) applications, VLAN is vital in providing isolation and security among the subscribers. When properly configured, VLAN prevents one subscriber from accessing the network resources of another on the same LAN, thus a user will not see the printers and hard disks of another user in the same building.

VLAN also increases network performance by limiting broadcasts to a smaller and more manageable logical broadcast domain. In traditional switched environments, all broadcast packets go to each and every individual port. With VLAN, all broadcasts are confined to a specific broadcast domain.

## Introduction to IEEE 802.1Q Tagged VLAN

A tagged VLAN uses an explicit tag (VLAN ID) in the MAC header to identify the VLAN membership of a frame across bridges - they are not confined to the switch on which they were created. The VLANs can be created statically by hand or dynamically through GVRP. The VLAN ID associates a frame with a specific VLAN and provides the information that switches need to process the frame across the network. A tagged frame is four bytes longer than an untagged frame and

contains two bytes of TPID (Tag Protocol Identifier), residing within the type/length field of the Ethernet frame) and two bytes of TCI (Tag Control Information), starts after the source address field of the Ethernet frame).

The CFI (Canonical Format Indicator) is a single-bit flag, always set to zero for Ethernet switches. If a frame received at an Ethernet port has a CFI set to 1, then that frame should not be forwarded as it is to an untagged port. The remaining twelve bits define the VLAN ID, giving a possible maximum number of 4,096 VLANs. Note that user priority and VLAN ID are independent of each other. A frame with VID (VLAN Identifier) of null (0) is called a priority frame, meaning that only the priority level is significant and the default VID of the ingress port is given as the VID of the frame. Of the 4096 possible VIDs, a VID of 0 is used to identify priority frames and value 4095 (FFF) is reserved, so the maximum possible VLAN configurations are 4,094.

TPID	User Priority	CFI	VLAN ID
2 Bytes	3 Bits	1 Bit	12 Bits

## Multicast

IP packets are transmitted in either one of two ways - Unicast (1 sender - 1 recipient) or Broadcast (1 sender - everybody on the network). Multicast delivers IP packets to a group of hosts on the network - not everybody and not just 1.

Internet Group Multicast Protocol (IGMP) is a network-layer protocol used to establish membership in a Multicast group - it is not used to carry user data. IGMP version 2 (RFC 2236) is an improvement over version 1 (RFC 1112) but IGMP version 1 is still in wide use. If you would like to read more detailed information about interoperability between IGMP version 2 and version 1, please see sections 4 and 5 of RFC 2236. The class D IP address is used to identify host groups and can be in the range 224.0.0.0 to 239.255.255.255. The address 224.0.0.0 is not assigned to any group and is used by IP multicast computers. The address 224.0.0.1 is used for query messages and is assigned to the permanent group of all IP hosts (including gateways). All hosts must join the 224.0.0.1 group in order to participate in IGMP. The address 224.0.0.2 is assigned to the multicast routers group.

At start up, the Device queries all directly connected networks to gather group membership. After that, the Device periodically updates this information.

## DNS Server Address Assignment

Use Domain Name System (DNS) to map a domain name to its corresponding IP address and vice versa, for instance, the IP address of `www.zyxel.com` is 204.217.0.2. The DNS server is extremely important because without it, you must know the IP address of a computer before you can access it.

The Device can get the DNS server addresses in the following ways.

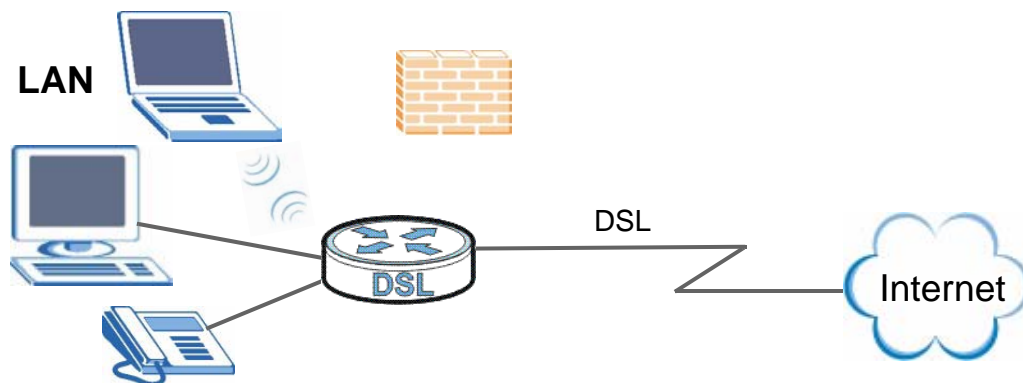
- 1 The ISP tells you the DNS server addresses, usually in the form of an information sheet, when you sign up. If your ISP gives you DNS server addresses, manually enter them in the DNS server fields.
- 2 If your ISP dynamically assigns the DNS server IP addresses (along with the Device's WAN IP address), set the DNS server fields to get the DNS server address from the ISP.

# LAN Setup

## 6.1 Overview

A Local Area Network (LAN) is a shared communication system to which many computers are attached. A LAN is usually located in one immediate area such as a building or floor of a building.

The LAN screens can help you configure a LAN DHCP server and manage IP addresses.



- See [Section 6.5 on page 106](#) for more information on LANs.
- See [Appendix D on page 335](#) for more information on IP addresses and subnetting.

### 6.1.1 What You Can Do in this Chapter

- The **LAN IP** screen ([Section 6.4 on page 105](#)) lets you set the LAN IP address and subnet mask of your ZyXEL device and configure other LAN TCP/IP settings.
- Use the **Client List** screen ([Section 6.4 on page 105](#)) to look at the IP addresses currently assigned to DHCP clients and the IP addresses reserved for specific MAC addresses.

## 6.2 What You Need To Know

### IP Address

Similar to the way houses on a street share a common street name, so too do computers on a LAN share one common network number. This is known as an Internet Protocol address.

### Subnet Mask

The subnet mask specifies the network number portion of an IP address. Your Device will compute the subnet mask automatically based on the IP address that you entered. You don't need to change the subnet mask computed by the Device unless you are instructed to do otherwise.

### DHCP

DHCP (Dynamic Host Configuration Protocol) allows clients to obtain TCP/IP configuration at start-up from a server. This Device has a built-in DHCP server capability that assigns IP addresses and DNS servers to systems that support DHCP client capability.

### DHCP Relay

You can also configure the Device to relay client DHCP requests to a DHCP server and the server's responses back to the clients.

### RIP

RIP (Routing Information Protocol) allows a router to exchange routing information with other routers.

### Multicast and IGMP

Traditionally, IP packets are transmitted in one of either two ways - Unicast (1 sender - 1 recipient) or Broadcast (1 sender - everybody on the network). Multicast delivers IP packets to a group of hosts on the network - not everybody and not just 1.

IGMP (Internet Group Multicast Protocol) is a network-layer protocol used to establish membership in a Multicast group - it is not used to carry user data. There are two versions 1 and 2. IGMP version 2 is an improvement over version 1 but IGMP version 1 is still in wide use.

## DNS

DNS (Domain Name System) maps a domain name to its corresponding IP address and vice versa. The DNS server is extremely important because without it, you must know the IP address of a computer before you can access it. The DNS server addresses you enter when you set up DHCP are passed to the client machines along with the assigned IP address and subnet mask.

## 6.3 The LAN IP Screen

Click **Network > LAN > IP** to open the **IP** screen. See [Section 6.5 on page 106](#) for background information. Use this screen to set the Local Area Network IP address and subnet mask of your Device.

**Figure 47** Network > LAN > IP

The screenshot displays the 'LAN TCP/IP' configuration interface. It is organized into several sections:

- LAN TCP/IP:** Includes a 'GroupName' dropdown set to 'Default', an 'IP Address' field with '192.168.1.1', and an 'IP Subnet Mask' field with '255.255.255.0'.
- DHCP Setup:** Features a checked 'Enable DHCP' box. Under 'DHCP Server', the 'IP Pool Starting Address' is '192.168.1.33', 'Pool Size' is '32', and 'Lease Time' is set to '1 Days 0 Hours 0 Minutes'. 'DHCP Relay' is unchecked, and the 'Relay Server' field is empty.
- DNS Server:** Offers two options: 'Obtain DNS info from a WAN interface' (unchecked) with a 'WAN Interface' dropdown set to 'ipoe\_0\_8\_35/atm0', and 'Use the following Static DNS IP address:' (checked). The 'First DNS Server' and 'Second DNS Server' fields both contain '0.0.0.0'.
- IGMP Snooping:** Has a checked 'Enable IGMP Snooping' box, with 'Standard Mode' selected and 'Blocking Mode' unselected.
- IP Alias:** Includes an unchecked 'Enable IP Alias' box and empty fields for 'IP Address' and 'IP Subnet Mask'.

An 'Apply' button is located at the bottom center of the form.

The following table describes the fields in this screen.

**Table 23** Network > LAN > IP

LABEL	DESCRIPTION
LAN TCP/IP	
Group Name	Select the interface group for which you want to configure the LAN TCP/IP settings. See <a href="#">Chapter 21 on page 243</a> for how to create a new interface group.
IP Address	Enter the LAN IP address you want to assign to your Device in dotted decimal notation, for example, 192.168.1.1 (factory default).
IP Subnet Mask	Type the subnet mask of your network in dotted decimal notation, for example 255.255.255.0 (factory default).
DHCP Setup	
Active DHCP	Select this to have the Device act as a DHCP server or DHCP relay agent.  Otherwise, deselect this to not have the Device provide any DHCP services. The DHCP server will be disabled.
DHCP Server	Select this option to have the Device assign IP addresses and provide subnet mask, gateway, and DNS server information to the network. The Device is the DHCP server for the network.  When the Device acts as a DHCP server, the following items need to be set:
IP Pool Starting Address	This field specifies the first of the contiguous addresses in the IP address pool.
Pool Size	This field specifies the size, or count of the IP address pool.
DHCP Relay	Select this option to have the Device forward DHCP request to the DHCP server.
Relay Server	If you select <b>DHCP Relay</b> , enter the IP address of the DHCP server.
DNS Servers Assigned by DHCP Server	
If you do not configure DNS servers, the Device uses its LAN IP address and tells the DHCP clients on the LAN that itself is the DNS server. When a LAN client sends a DNS query to the Device, the Device forwards the query to its system DNS server you configured in the WAN screen.	
Obtain DNS info from a WAN interface:	Select this to have the Device get the DNS server addresses from one of the Device's WAN interfaces.
WAN Interface	Select a WAN interface through which to get DNS server addresses.
Use the following Static DNS IP address	Select this to have the Device use the DNS server addresses you configure manually.
First DNS Server	Enter the first DNS (Domain Name System) server IP address the Device passes to the DHCP clients.
Second DNS Server	Enter the second DNS (Domain Name System) server IP address the Device passes to the DHCP clients.
IGMP Snooping	



**Table 23** Network > LAN > IP (continued)

LABEL	DESCRIPTION
Active IGMP Snooping	Select this option to enable IGMP snooping. This allows the Device to passively learn multicast group.
Standard Mode	Select this to have the Device forward multicast packets to a port that joins the multicast group and broadcast unknown multicast packets from the WAN to all LAN ports.
Blocking Mode	Select this to have the Device block all unknown multicast packets from the WAN.
Active IP Alias	Select the check box to configure another LAN network for the Device.
IP Address	Enter the IP address of your Device in dotted decimal notation.
IP Subnet Mask	Type the subnet mask of your network in dotted decimal notation, for example 255.255.255.0 (factory default).
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 6.4 The Client List Screen

Click **Network > LAN > Client List** to open the **Client List** screen. Use this screen to look at the IP addresses currently assigned to DHCP clients and the IP addresses reserved for specific MAC addresses.

**Figure 48** Network > LAN > Client List

The screenshot shows the 'DHCP Client Table' interface. At the top, there are two input fields: 'IP Address' with the value '0.0.0.0' and 'MAC Address' with the value '00:00:00:00:00:00'. To the right of these fields is an 'Add Entries' button. Below the input fields is a table with the following structure:

#	IP Address	MAC Address	Add	Remove
1	192.168.1.33	00:24:21:7e:20:e7	<input type="checkbox"/>	<input type="checkbox"/>

The following table describes the fields in this screen.

**Table 24** Network > LAN > Client List

LABEL	DESCRIPTION
IP Address	Enter an IP address that you want to reserve for a specific device.
MAC Address	Enter an MAC address of a device on your LAN to which you want to assign the specified IP address.
Add Entries	Click this to add a entry that reserves the specified IP address for the device with the specified MAC address.
#	This field is a sequential value, and it is not associated with a specific entry.
IP Address	This field displays the IP address currently assigned to a DHCP client or reserved for a specific MAC address.
MAC Address	This field displays the MAC address to which the IP address is currently assigned or for which the IP address is reserved.

**Table 24** Network > LAN > Client List (continued)

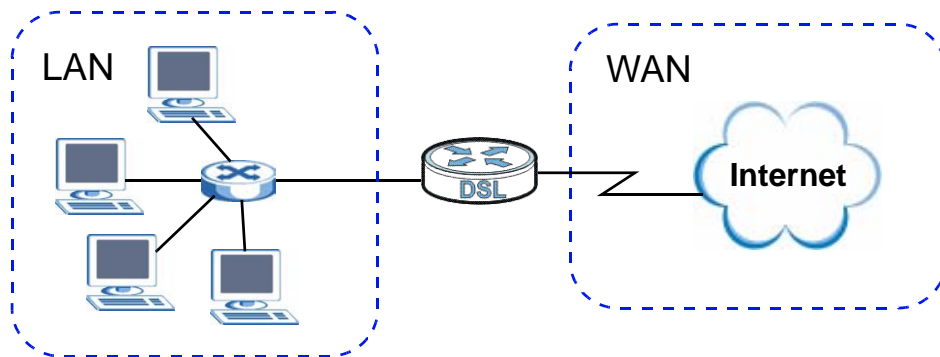
LABEL	DESCRIPTION
Add	<p>This option is available for regular DHCP table entries. Select this to make a regular DHCP table entry into a static DHCP entry to always assign the listed IP address to the device with the specified MAC address.</p> <p>This field is blank for dynamic DHCP entries.</p>
Remove	<p>This is only available for static DHCP entries.</p> <p>If the static DHCP entry is for a device that is not connected, click <b>Remove</b> to delete the static DHCP entry.</p> <p>If the static DHCP entry is for a device that is connected, click <b>Remove</b> to change the static DHCP entry into a regular DHCP entry.</p>

## 6.5 Technical Reference

The following section contains additional technical information about the Device features described in this chapter.

### LANs, WANs and the ZyXEL Device

The actual physical connection determines whether the Device ports are LAN or WAN ports. There are two separate IP networks, one inside the LAN network and the other outside the WAN network as shown next.

**Figure 49** LAN and WAN IP Addresses

### DHCP Setup

DHCP (Dynamic Host Configuration Protocol, RFC 2131 and RFC 2132) allows individual clients to obtain TCP/IP configuration at start-up from a server. You can configure the Device as a DHCP server or disable it. When configured as a server, the Device provides the TCP/IP configuration for the clients. If you turn DHCP

service off, you must have another DHCP server on your LAN, or else the computer must be manually configured.

## **IP Pool Setup**

The Device is pre-configured with a pool of IP addresses for the DHCP clients (DHCP Pool). See the product specifications in the appendices. Do not assign static IP addresses from the DHCP pool to your LAN computers.

## **LAN TCP/IP**

The Device has built-in DHCP server capability that assigns IP addresses and DNS servers to systems that support DHCP client capability.

## **IP Address and Subnet Mask**

Similar to the way houses on a street share a common street name, so too do computers on a LAN share one common network number.

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0 and you must enable the Network Address Translation (NAT) feature of the Device. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. Let's say you select 192.168.1.0 as the network number; which covers 254 individual addresses, from 192.168.1.1 to 192.168.1.254 (zero and 255 are reserved). In other words, the first three numbers specify the network number while the last number identifies an individual computer on that network.

Once you have decided on the network number, pick an IP address that is easy to remember, for instance, 192.168.1.1, for your Device, but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your Device will compute the subnet mask automatically based on the IP address that you entered. You don't need to change the subnet mask computed by the Device unless you are instructed to do otherwise.

## Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet, for example, only between your two branch offices, you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 — 10.255.255.255
- 172.16.0.0 — 172.31.255.255
- 192.168.0.0 — 192.168.255.255

You can obtain your IP address from the IANA, from an ISP or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

**Note:** Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, “Address Allocation for Private Internets” and RFC 1466, “Guidelines for Management of IP Address Space”.

## Multicast

Traditionally, IP packets are transmitted in one of either two ways - Unicast (1 sender - 1 recipient) or Broadcast (1 sender - everybody on the network). Multicast delivers IP packets to a group of hosts on the network - not everybody and not just 1.

IGMP (Internet Group Multicast Protocol) is a network-layer protocol used to establish membership in a Multicast group - it is not used to carry user data. IGMP version 2 (RFC 2236) is an improvement over version 1 (RFC 1112) but IGMP version 1 is still in wide use. If you would like to read more detailed information about interoperability between IGMP version 2 and version 1, please see sections 4 and 5 of RFC 2236. The class D IP address is used to identify host groups and can be in the range 224.0.0.0 to 239.255.255.255. The address 224.0.0.0 is not assigned to any group and is used by IP multicast computers. The address 224.0.0.1 is used for query messages and is assigned to the permanent group of all IP hosts (including gateways). All hosts must join the 224.0.0.1 group in order to participate in IGMP. The address 224.0.0.2 is assigned to the multicast routers group.

The Device supports both IGMP version 1 (**IGMP-v1**) and IGMP version 2 (**IGMP-v2**). At start up, the Device queries all directly connected networks to gather group membership. After that, the Device periodically updates this information. IP

multicasting can be enabled/disabled on the Device LAN and/or WAN interfaces in the web configurator (**LAN**; **WAN**). Select **None** to disable IP multicasting on these interfaces.

## IP Alias

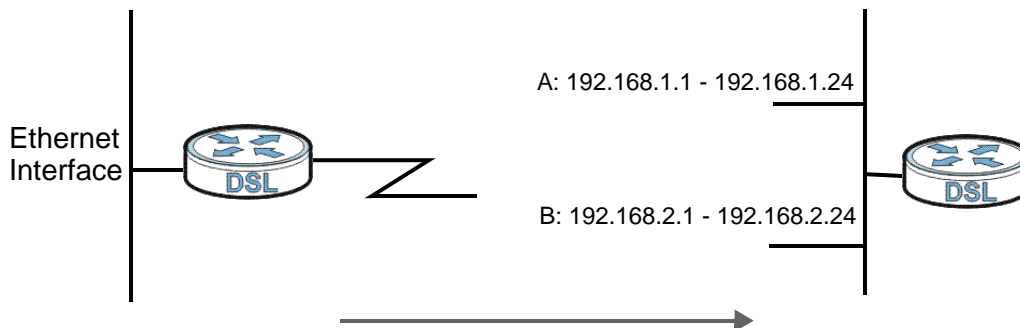
IP alias allows you to partition a physical network into different logical networks over the same Ethernet interface. The Device supports three logical LAN interfaces via its single physical Ethernet interface with the Device itself as the gateway for each LAN network.

When you use IP alias, you can also configure firewall rules to control access between the LAN's logical networks (subnets).

Note: Make sure that the subnets of the logical networks do not overlap.

The following figure shows a LAN divided into subnets A and B.

**Figure 50** Physical Network & Partitioned Logical Networks





# Wireless LAN

## 7.1 Overview

This chapter describes how to perform tasks related to setting up and optimizing your wireless network, including the following.

- Turning the wireless connection on or off.
- Configuring a name, wireless channel and security for the network.
- Using WiFi Protected Setup (WPS) to configure your wireless network.
- Using a MAC (Media Access Control) address filter to restrict access to the wireless network.

See [Chapter 2 on page 27](#) for a tutorial showing how to set up your wireless connection in an example scenario.

See [Section 7.10 on page 131](#) for advanced technical information on wireless networks.

### 7.1.1 What You Can Do in this Chapter

This chapter describes the Device's **Network > Wireless LAN** screens. Use these screens to set up your Device's wireless connection.

- The **General** screen lets you turn the wireless connection on or off, set up wireless security and make other basic configuration changes ([Section 7.4 on page 115](#)). You can also configure the MAC filter to allow or block access to the Device based on the MAC addresses of the wireless stations.
- The **More AP** screen lets you set up multiple wireless networks on your Device ([Section 7.5 on page 124](#)).
- Use the **WPS** screen and the **WPS Station** screen to use WiFi Protected Setup (WPS). WPS lets you set up a secure network quickly, when connecting to other WPS-enabled devices.

Use the **WPS** screen (see [Section 7.6 on page 125](#)) to enable or disable WPS, generate a security PIN (Personal Identification Number) and see information about the Device's WPS status.

Use the **WPS Station** (see [Section 7.7 on page 126](#)) screen to set up WPS by pressing a button or using a PIN.

- The **WDS** screen lets you set up a Wireless Distribution System, in which the Device acts as a bridge with other ZyXEL access points ([Section 7.8 on page 127](#)).
- The **Advanced Setup** screen lets you change the wireless mode, and make other advanced wireless configuration changes ([Section 7.9 on page 129](#)).

You don't necessarily need to use all these screens to set up your wireless connection. For example, you may just want to set up a network name, a wireless radio channel and some security in the **General** screen.

## 7.2 What You Need to Know

### Wireless Basics

"Wireless" is essentially radio communication. In the same way that walkie-talkie radios send and receive information over the airwaves, wireless networking devices exchange information with one another. A wireless networking device is just like a radio that lets your computer exchange information with radios attached to other computers. Like walkie-talkies, most wireless networking devices operate at radio frequency bands that are open to the public and do not require a license to use. However, wireless networking is different from that of most traditional radio communications in that there a number of wireless networking standards available with different methods of data encryption.

### Wireless Network Construction

Wireless networks consist of wireless clients, access points and bridges.

- A wireless client is a radio connected to a user's computer.
- An access point is a radio with a wired connection to a network, which can connect with numerous wireless clients and let them access the network.
- A bridge is a radio that relays communications between access points and wireless clients, extending a network's range.

Traditionally, a wireless network operates in one of two ways.

- An "infrastructure" type of network has one or more access points and one or more wireless clients. The wireless clients connect to the access points.
- An "ad-hoc" type of network is one in which there is no access point. Wireless clients connect to one another in order to exchange information.

### Network Names

Each network must have a name, referred to as the SSID - "Service Set Identifier". The "service set" is the network, so the "service set identifier" is the



network's name. This helps you identify your wireless network when wireless networks' coverage areas overlap and you have a variety of networks to choose from.

## **Radio Channels**

In the radio spectrum, there are certain frequency bands allocated for unlicensed, civilian use. For the purposes of wireless networking, these bands are divided into numerous channels. This allows a variety of networks to exist in the same place without interfering with one another. When you create a network, you must select a channel to use.

Since the available unlicensed spectrum varies from one country to another, the number of available channels also varies.

## **Wireless Security**

By their nature, radio communications are simple to intercept. For wireless data networks, this means that anyone within range of a wireless network without security can not only read the data passing over the airwaves, but also join the network. Once an unauthorized person has access to the network s/he can either steal information or introduce malware (malicious software) intended to compromise the network. For these reasons, a variety of security systems have been developed to ensure that only authorized people can use a wireless data network, or understand the data carried on it.

These security standards do two things. First, they authenticate. This means that only people presenting the right credentials (often a username and password, or a "key" phrase) can access the network. Second, they encrypt. This means that the information sent over the air is encoded. Only people with the code key can understand the information, and only people who have been authenticated are given the code key.

These security standards vary in effectiveness. Some can be broken, such as the old Wired Equivalent Protocol (WEP). Using WEP is better than using no security at all, but it will not keep a determined attacker out. Other security standards are secure in themselves but can be broken if a user does not use them properly. For example, the WPA-PSK security standard is perfectly secure if you use a long key which is difficult for an attacker's software to guess - for example, a twenty-letter long string of apparently random numbers and letters - but it is not very secure if you use a short key which is very easy to guess - for example, a three-letter word from the dictionary.

Because of the damage that can be done by a malicious attacker, it's not just people who have sensitive information on their network who should use security. Everybody who uses any wireless network should ensure that effective security is in place.

A good way to come up with effective security keys, passwords and so on is to use obscure information that you personally will easily remember, and to enter it in a way that appears random and does not include real words. For example, if your mother owns a 1970 Dodge Challenger and her favorite movie is Vanishing Point (which you know was made in 1971) you could use “70dodchal71vanpoi” as your security key.

### Signal Problems

Because wireless networks are radio networks, their signals are subject to limitations of distance, interference and absorption.

Problems with distance occur when the two radios are too far apart. Problems with interference occur when other radio waves interrupt the data signal. Interference may come from other radio transmissions, such as military or air traffic control communications, or from machines that are coincidental emitters such as electric motors or microwaves. Problems with absorption occur when physical objects (such as thick walls) are between the two radios, muffling the signal.

## 7.3 Before You Begin

Before you start using these screens, ask yourself the following questions. See [Section 7.2 on page 112](#) if some of the terms used here do not make sense to you.

- What wireless standards do the other wireless devices support (IEEE 802.11g, for example)? What is the most appropriate standard to use?
- What security options do the other wireless devices support (WPA-PSK, for example)? What is the best one to use?
- Do the other wireless devices support WPS (Wi-Fi Protected Setup)? If so, you can set up a well-secured network very easily.

Even if some of your devices support WPS and some do not, you can use WPS to set up your network and then add the non-WPS devices manually, although this is somewhat more complicated to do.

- What advanced options do you want to configure, if any? If you want to configure advanced options, ensure that you know precisely what you want to do. If you do not want to configure advanced options, leave them alone.

## 7.4 The General Screen

Note: If you are configuring the Device from a computer connected to the wireless LAN and you change the Device's SSID or security settings, you will lose your wireless connection when you press **Apply** to confirm. You must then change the wireless settings of your computer to match the Device's new settings.

Click **Network > Wireless LAN** to open the **General** screen.

**Figure 51** Network > Wireless LAN > General

The following table describes the labels in this screen.

**Table 25** Network > Wireless LAN > General

LABEL	DESCRIPTION
Active Wireless LAN	Click the check box to activate wireless LAN.
Channel Selection	Set the operating frequency/channel depending on your particular region.  Either select a channel or use <b>Auto</b> to have the Device automatically determine a channel to use. If you are having problems with wireless interference, changing the channel may help. Try to use a channel that is as many channels away from any channels used by neighboring APs as possible. The channel number which the Device is currently using then displays next to this field.

**Table 25** Network > Wireless LAN > General

LABEL	DESCRIPTION
Bandwidth	<p>Select whether the Device uses a wireless channel width of <b>20MHz</b> or <b>40MHz</b>.</p> <p>A standard 20MHz channel offers transfer speeds of up to 150Mbps whereas a 40MHz channel uses two standard channels and offers speeds of up to 300 Mbps.</p> <p>40MHz (channel bonding or dual channel) bonds two adjacent radio channels to increase throughput. The wireless clients must also support 40 MHz. It is often better to use the 20 MHz setting in a location where the environment hinders the wireless signal.</p> <p>Select <b>20MHz</b> if you want to lessen radio interference with other wireless devices in your neighborhood or the wireless clients do not support channel bonding.</p> <p>This field is available only when you set the <b>802.11 Mode</b> to <b>802.11n Only</b> or <b>802.11b/g/n Mixed</b> in the <b>Advanced Setup</b> screen.</p>
Control Sideband	<p>This is available for some regions when you select a specific channel and set the <b>Bandwidth</b> field to <b>40MHz</b>. Set whether the control channel (set in the <b>Channel</b> field) should be in the <b>Lower</b> or <b>Upper</b> range of channel bands.</p> <p>This field is available only when you set the <b>802.11 Mode</b> to <b>802.11n Only</b> or <b>802.11b/g/n Mixed</b> in the <b>Advanced Setup</b> screen.</p>
Network Name (SSID)	<p>The SSID (Service Set IDentity) identifies the service set with which a wireless device is associated. Wireless devices associating to the access point (AP) must have the same SSID. Enter a descriptive name (up to 32 printable 7-bit ASCII characters) for the wireless LAN.</p> <p><b>Note:</b> If you are configuring the Device from a computer connected to the wireless LAN and you change the Device's SSID or WEP settings, you will lose your wireless connection when you press <b>Apply</b> to confirm. You must then change the wireless settings of your computer to match the Device's new settings.</p>
Auto Generate Key	<p>This is available when you use WEP or WPA(2)-PSK security. Select this option to have the Device generate the wireless security key automatically.</p>
Hide Network Name (SSID)	<p>Select this check box to hide the SSID in the outgoing beacon frame so a station cannot obtain the SSID through scanning using a site survey tool.</p>
Enable Wireless Multicast Forwarding (WMF)	<p>Select this check box to allow the Device to transmit wireless multicast traffic.</p>
BSSID	<p>This shows the MAC address of the wireless interface on the Device when wireless LAN is enabled.</p>
Security Mode	<p>See the following sections for more details about this field.</p>
MAC Filter	<p>Click this button to go to the <b>MAC Filter</b> screen to configure whether the wireless devices with the MAC addresses listed are allowed or denied to access the Device using this SSID.</p>

**Table 25** Network > Wireless LAN > General

LABEL	DESCRIPTION
Apply	Click this to save your changes back to the Device.
Reset	Click this to reload the previous configuration for this screen.

## 7.4.1 No Security

Select **No Security** to allow wireless devices to communicate with the access points without any data encryption or authentication.

Note: If you do not enable any wireless security on your Device, your network is accessible to any wireless networking device that is within range.

**Figure 52** Wireless LAN > General: No Security

The screenshot shows the 'Common Setup' configuration page for the Wireless LAN. The 'Network Name (SSID)' is 'ZyXEL01'. There are two unchecked checkboxes: 'Hide Network Name (SSID)' and 'Enable Wireless Multicast Forwarding (WMF)'. A note states: 'Only IGMP v2 report message is supported for wireless multicast forwarding function.' The 'BSSID' is '00:23:F8:B3:D0:CD'. The 'Security Mode' dropdown menu is highlighted with a red circle and set to 'No Security'. There is an 'Edit' button for the MAC Filter. At the bottom, there are 'Apply' and 'Reset' buttons.

The following table describes the labels in this screen.

**Table 26** Wireless LAN > General: No Security

LABEL	DESCRIPTION
Security Mode	Choose <b>No Security</b> from the drop-down list box.

## 7.4.2 WEP Encryption

In order to configure and enable WEP encryption; click **Network > Wireless LAN** to display the **General** screen. Select **WEP** from the **Security Mode** list.

**Figure 53** Wireless LAN > General: Static WEP Encryption

The screenshot shows the 'Common Setup' section of the configuration page. It includes fields for Network Name (SSID) set to 'ZyXEL01', and checkboxes for 'Auto Generate Key', 'Hide Network Name (SSID)', and 'Enable Wireless Multicast Forwarding (WMF)'. A note states: 'Only IGMP v2 report message is supported for wireless multicast forwarding function.' Below this is the BSSID field. The Security Mode dropdown is set to 'WEP' and is circled in red. The WEP Encryption dropdown is set to '64-bit'. Another note provides instructions for key entry: '64-bit WEP: Enter 5 ASCII characters or 10 hexadecimal characters ("0-9", "A-F") for each Key (1-4). 128-bit WEP: Enter 13 ASCII characters or 26 hexadecimal characters ("0-9", "A-F") for each Key (1-4). (Select one WEP key as an active key to encrypt wireless data transmission.)' There are four radio buttons for Key 1 through Key 4, each with a corresponding text input field containing '1234567890'. At the bottom, there is a MAC Filter section with an 'Edit' button, and 'Apply' and 'Reset' buttons.

The following table describes the wireless LAN security labels in this screen.

**Table 27** Network > Wireless LAN > General: Static WEP Encryption

LABEL	DESCRIPTION
Security Mode	Choose <b>WEP</b> from the drop-down list box.

**Table 27** Network > Wireless LAN > General: Static WEP Encryption

LABEL	DESCRIPTION
WEP Encryption	WEP (Wired Equivalent Privacy) provides data encryption to prevent unauthorized wireless stations from accessing data transmitted over the wireless network. Select <b>64-bit WEP</b> or <b>128-bit WEP</b> to enable data encryption.
Key 1 to Key 4	The WEP key is used to secure your data from eavesdropping by unauthorized wireless users. Both the Device and the wireless stations must use the same WEP key for data transmission.  Only one key can be activated at any one time. Select a default key to use for data encryption.  If you chose <b>64-bit WEP</b> in the <b>WEP Encryption</b> field, then enter any 5 characters (ASCII string) or 10 hexadecimal characters ("0-9", "A-F") preceded by 0x for each key. If you chose <b>128-bit WEP</b> in the <b>WEP Encryption</b> field, then enter 13 characters (ASCII string) or 26 hexadecimal characters ("0-9", "A-F") preceded by 0x for each key.

### 7.4.3 WPA(2)-PSK

In order to configure and enable WPA(2)-PSK authentication; click **Network > Wireless LAN** to display the **General** screen. Select **WPA-PSK** or **WPA2-PSK** from the **Security Mode** list.

**Figure 54** Wireless LAN > General: WPA(2)-PSK

The screenshot shows the 'Common Setup' configuration page for the Wireless LAN. The 'Network Name (SSID)' is set to 'ZyXEL01'. There are three checkboxes: 'Auto Generate Key', 'Hide Network Name (SSID)', and 'Enable Wireless Multicast Forwarding (WMF)'. A note states: 'Only IGMP v2 report message is supported for wireless multicast forwarding function.' Under the 'BSSID' section, the 'Security Mode' is set to 'WPA2-PSK' (highlighted with a red circle), 'WPA-PSK Compatible' is set to 'WPA-PSK Compatible', and 'Encryption' is set to 'AES'. The 'Pre-Shared Key' field is empty, and the 'Group Key Update Timer' is set to '1800 sec'. There is an 'Edit' button for the MAC Filter. At the bottom, there are 'Apply' and 'Reset' buttons.

The following table describes the wireless LAN security labels in this screen.

**Table 28** Wireless LAN > General: WPA(2)-PSK

LABEL	DESCRIPTION
Security Mode	Choose <b>WPA-PSK</b> or <b>WPA2-PSK</b> from the drop-down list box.
Active Compatible	This field is only available for WPA2-PSK. Select this if you want the Device to support WPA-PSK and WPA2-PSK simultaneously.
Encryption	<p>Select the encryption type (<b>TKIP</b>, <b>AES</b> or <b>TKIP+AES</b>) for data encryption.</p> <p>Select <b>TKIP</b> if your wireless clients can all use TKIP.</p> <p>Select <b>AES</b> if your wireless clients can all use AES.</p> <p>Select <b>TKIP+AES</b> to allow the wireless clients to use either TKIP or AES.</p>
Pre-Shared Key	<p>The encryption mechanisms used for <b>WPA(2)</b> and <b>WPA(2)-PSK</b> are the same. The only difference between the two is that <b>WPA(2)-PSK</b> uses a simple common password, instead of user-specific credentials.</p> <p>Type a pre-shared key from 8 to 63 case-sensitive ASCII characters (including spaces and symbols).</p>
Group Key Update Timer	<p>The <b>Group Key Update Timer</b> is the rate at which the AP (if using <b>WPA(2)-PSK</b> key management) or <b>RADIUS</b> server (if using WPA(2) key management) sends a new group key out to all clients. The re-keying process is the WPA(2) equivalent of automatically changing the WEP key for an AP and all stations in a WLAN on a periodic basis. Setting of the <b>Group Key Update Timer</b> is also supported in <b>WPA(2)-PSK</b> mode. The Device default is <b>1800</b> seconds (30 minutes).</p>



## 7.4.4 WPA(2) Authentication

Use this screen to configure and enable WPA or WPA2 authentication; click the **Wireless LAN** link under **Network** to display the **General** screen. Select **WPA** or **WPA2** from the **Security Mode** list.

**Figure 55** Wireless LAN > General: WPA(2)

The screenshot shows the 'Common Setup' configuration page for Wireless LAN. The 'Security Mode' dropdown menu is highlighted with a red circle and is set to 'WPA2'. Below it, the 'Active Compatible' checkbox is unchecked. The 'Encryption' dropdown is set to 'AES', and 'WPA2 Preauthentication' is set to 'Disabled'. The 'Network Re-auth Interval' is set to 36000 seconds, and the 'Group Key Update Timer' is set to 0 seconds. The 'Authentication Server' section includes fields for IP Address (0.0.0.0), Port Number (1812), and Shared Secret. At the bottom, there is a 'MAC Filter' section with an 'Edit' button, and 'Apply' and 'Reset' buttons.

The following table describes the wireless LAN security labels in this screen.

**Table 29** Wireless LAN > General: WPA(2)

LABEL	DESCRIPTION
Security Mode	Choose <b>WPA</b> or <b>WPA2</b> from the drop-down list box.
Active Compatible	This field is only available for WPA2. Select this if you want the Device to support WPA and WPA2 simultaneously.
Encryption	Select the encryption type ( <b>TKIP</b> , <b>AES</b> or <b>TKIP+AES</b> ) for data encryption.  Select <b>TKIP</b> if your wireless clients can all use TKIP.  Select <b>AES</b> if your wireless clients can all use AES.  Select <b>TKIP+AES</b> to allow the wireless clients to use either TKIP or AES.

**Table 29** Wireless LAN > General: WPA(2)

LABEL	DESCRIPTION
WPA2 Preauthentication	<p>This field is available only when you select <b>WPA2</b>.</p> <p>Pre-authentication enables fast roaming by allowing the wireless client (already connecting to an AP) to perform IEEE 802.1x authentication with another AP before connecting to it. Select <b>Enabled</b> to turn on preauthentication in WAP2. Otherwise, select <b>Disabled</b>.</p>
Network Re-auth Interval	<p>This field is available only when you select <b>WPA2</b>.</p> <p>Specify how often wireless clients have to resend usernames and passwords in order to stay connected. Enter a time interval between 10 and 2147483647 seconds.</p> <p><b>Note:</b> If wireless client authentication is done using a RADIUS server, the reauthentication timer on the RADIUS server has priority.</p>
Group Key Update Timer	<p>The <b>Group Key Update Timer</b> is the rate at which the AP (if using <b>WPA(2)-PSK</b> key management) or <b>RADIUS</b> server (if using WPA(2) key management) sends a new group key out to all clients. The re-keying process is the WPA(2) equivalent of automatically changing the WEP key for an AP and all stations in a WLAN on a periodic basis. Setting of the <b>Group Key Update Timer</b> is also supported in <b>WPA(2)-PSK</b> mode. The Device default is <b>1800</b> seconds (30 minutes).</p>
Authentication Server	
IP Address	Enter the IP address of the external authentication server in dotted decimal notation.
Port Number	<p>Enter the port number of the external authentication server. The default port number is <b>1812</b>.</p> <p>You need not change this value unless your network administrator instructs you to do so with additional information.</p>
Shared Secret	<p>Enter a password (up to 31 alphanumeric characters) as the key to be shared between the external authentication server and the Device.</p> <p>The key must be the same on the external authentication server and your Device. The key is not sent over the network.</p>

## 7.4.5 MAC Filter

This screen allows you to configure the Device to give exclusive access to specific devices (**Allow**) or exclude specific devices from accessing the Device (**Deny**). Every Ethernet device has a unique MAC (Media Access Control) address. The MAC address is assigned at the factory and consists of six pairs of hexadecimal characters, for example, 00:A0:C5:00:00:02. You need to know the MAC addresses of the devices to configure this screen.

Use this screen to change your Device's MAC filter settings. Click the **Edit** button in the **Wireless LAN > General** screen. The following screen displays.

**Figure 56** Wireless LAN > MAC Filter

The following table describes the labels in this screen.

**Table 30** Wireless LAN > MAC Filter

LABEL	DESCRIPTION
MAC Restrict Mode	Define the filter action for the list of MAC addresses in the table below. Select <b>Disabled</b> to turn off MAC address filtering.  Select <b>Allow</b> to permit access to the Device, MAC addresses not listed will be denied access to the Device.  Select <b>Deny</b> to block access to the Device, MAC addresses not listed will be allowed to access the Device
#	This is the index number of the MAC address.
MAC Address	This is the MAC addresses of the wireless devices that are allowed or denied access to the Device.
Modify	Click the <b>Remove</b> icon to delete the entry.
Back	Click this to return to the previous screen without saving changes.
Add	Click this to create a new MAC filtering rule.

## 7.4.6 Adding a New MAC Filtering Rule

Click the **Add** button in the **MAC Filter** screen. The following screen displays.

**Figure 57** Wireless LAN > MAC Filter > Add

The following table describes the labels in this screen.

**Table 31** Wireless LAN > MAC Filter > Add

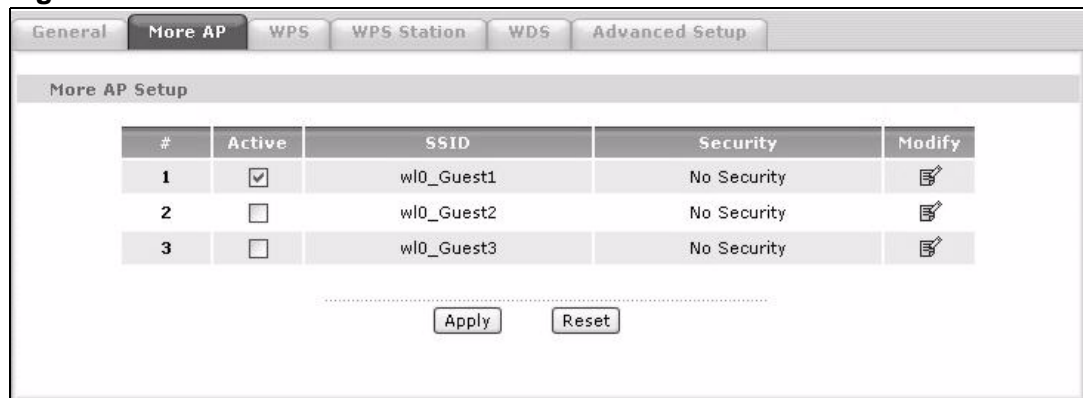
LABEL	DESCRIPTION
MAC Address	Enter the MAC addresses of the wireless devices that are allowed or denied access to the Device in these address fields. Enter the MAC addresses in a valid MAC address format, that is, six hexadecimal character pairs, for example, 12:34:56:78:9a:bc.
Back	Click this to return to the previous screen without saving changes.
Apply	Click this to save your changes and go back to the previous screen.

## 7.5 The More AP Screen

This screen allows you to enable and configure multiple wireless networks on the Device.

Click **Network > Wireless LAN > More AP**. The following screen displays.

**Figure 58** Network > Wireless LAN > More AP



The following table describes the labels in this screen.

**Table 32** Network > Wireless LAN > More AP

LABEL	DESCRIPTION
#	This is the index number of each SSID profile.
Active	Select the check box to activate an SSID profile.
SSID	An SSID profile is the set of parameters relating to one of the Device's BSSs. The SSID (Service Set Identifier) identifies the Service Set with which a wireless device is associated.  This field displays the name of the wireless profile on the network. When a wireless client scans for an AP to associate with, this is the name that is broadcast and seen in the wireless client utility.
Security	This field indicates the security mode of the SSID profile.
Modify	Click the <b>Edit</b> icon to configure the SSID profile.

**Table 32** Network > Wireless LAN > More AP

LABEL	DESCRIPTION
Apply	Click <b>Apply</b> to save your changes back to the Device.
Reset	Click <b>Reset</b> to reload the previous configuration for this screen.

## 7.5.1 More AP Edit

Use this screen to edit an SSID profile. Click the **Edit** icon next to an SSID in the **More AP** screen. The following screen displays.

**Figure 59** Network > Wireless LAN > More AP: Edit

The screenshot shows the 'Common Setup' configuration screen. It includes the following elements:

- Active:** A checked checkbox.
- Network Name(SSID):** A text input field containing 'wl0\_Guest1'.
- Hide Network Name(SSID):** An unchecked checkbox.
- Disable WMM Advertise:** An unchecked checkbox.
- BSSID:** A text input field containing '72:23:F8:0C:89:66'.
- Security Mode:** A dropdown menu currently set to 'No Security'.
- MAC Filter:** A button labeled 'Edit'.
- Navigation:** A dashed line separates the configuration fields from three buttons at the bottom: 'Back', 'Apply', and 'Reset'.

See [Section 7.4 on page 115](#) for more details about the fields in this screen.

## 7.6 The WPS Screen

Use this screen to configure WiFi Protected Setup (WPS) on your Device.

WPS allows you to quickly set up a wireless network with strong security, without having to configure security settings manually. Set up each WPS connection between two devices. Both devices must support WPS.

Click **Network > Wireless LAN > WPS**. The following screen displays.

**Figure 60** Network > Wireless LAN > WPS

The following table describes the labels in this screen.

**Table 33** Network > Wireless LAN > WPS

LABEL	DESCRIPTION
WPS Setup	
Enable WPS	Select the check box to activate WPS on the Device.
PIN Number	This shows the PIN (Personal Identification Number) of the Device. Enter this PIN in the configuration utility of the device you want to connect to using WPS.  The PIN is not necessary when you use WPS push-button method.
Generate	Click this button to have the Device create a new PIN.
WPS Status	This displays <b>Configured</b> when the Device has connected to a wireless network using WPS or <b>Enable WPS</b> is selected and wireless or wireless security settings have been changed. The current wireless and wireless security settings also appear in the screen.  This displays <b>Unconfigured</b> if WPS is disabled and there is no wireless or wireless security changes on the Device.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 7.7 The WPS Station Screen

Use this screen to set up a WPS wireless network using either Push Button Configuration (PBC) or PIN Configuration.

Click **Network > Wireless LAN > WPS Station**. The following screen displays.

**Figure 61** Network > Wireless LAN > WPS Station

The following table describes the labels in this screen.

**Table 34** Network > Wireless LAN > WPS Station

LABEL	DESCRIPTION
Push Button	Click this button to add another WPS-enabled wireless device (within wireless range of the Device) to your wireless network.  Note: You must press the other wireless device's WPS button within two minutes of pressing this button.
Or input station's PIN number	Enter the PIN of the device that you are setting up a WPS connection with and click <b>Start</b> to authenticate and add the wireless device to your wireless network.  You can find the PIN either on the outside of the device, or by checking the device's settings.  Note: You must also activate WPS on that device within two minutes to have it present its PIN to the Device.

## 7.8 The WDS Screen

A Wireless Distribution System (WDS) is a wireless connection between two or more APs. Use this screen to set up your WDS links between the Devices. You need to know the MAC address of the peer device. Once the security settings of peer sides match one another, the connection between the devices is made.

Note: You can use WDS only when wireless security is set to "No Security" or "WEP". The wireless security settings apply to both WDS links and the connections between the ZyXEL Device and any wireless clients.

Note: At the time of writing, WDS is only compatible with other Devices of the same model.

Click **Network > Wireless LAN > WDS**. The following screen displays. WDS is turned on and this screen is configurable when the ZyXEL Device's wireless security mode is **No Security** or **WEP**.

**Figure 62** Network > Wireless LAN > WDS

WDS

Operating Mode:

Bridge Restrict:

Remote Bridges MAC Address:

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

**Note :**

1. The WDS function only works on the No Security, WEP, WPA-PSK and WPA2-PSK security mode.
2. The WDS function only works on the basic SSID.
3. The WDS function works when disable WPS.

The following table describes the labels in this screen.

**Table 35** Network > Wireless LAN > WDS

LABEL	DESCRIPTION
WDS	
Operating Mode	<p>Select the operating mode for your Device.</p> <ul style="list-style-type: none"> <li>• <b>Access Point + Bridge</b> - The Device functions as a bridge and access point simultaneously.</li> <li>• <b>Wireless Bridge</b> - The Device acts as a wireless network bridge and establishes wireless links with other APs. In this mode, clients cannot connect to the Device wirelessly.</li> </ul> <p>You need to know the MAC address of the peer device, which must be of the same model and also WDS-enabled. The Device can establish up to four wireless links with other APs.</p>
Bridge Restrict	<p>This field is available only when you set operating mode to <b>Access Point + Bridge</b>.</p> <p>Select <b>Enabled</b> to turn on WDS and enter the peer device's MAC address manually in the table below.</p> <p>Select <b>Enabled(Scan)</b> to turn on WDS, search and display the available APs within range in the table below.</p>
Remote Bridges MAC Address	<p>Enter the MAC address of the peer device that your Device wants to make a bridge connection with.</p> <p>You can connect to up to 4 peer devices.</p>



**Table 35** Network > Wireless LAN > WDS

LABEL	DESCRIPTION
	This is available only when you select <b>Enabled(Scan)</b> in the <b>Bridge Restrict</b> field.  Select the check box and click <b>Apply</b> to have the Device establish a wireless link with the selected wireless device.
SSID	This is available only when you select <b>Enabled(Scan)</b> in the <b>Bridge Restrict</b> field.  This shows the SSID of the available wireless device within range.
BSSID	This is available only when you select <b>Enabled(Scan)</b> in the <b>Bridge Restrict</b> field.  This shows the MAC address of the available wireless device within range.
Refresh	Click <b>Refresh</b> to update the <b>Remote Bridges MAC Address</b> table when <b>Bridge Restrict</b> is set to <b>Enabled(Scan)</b> .
Apply	Click <b>Apply</b> to save your changes to Device.

## 7.9 The Advanced Setup Screen

To configure advanced wireless settings, click **Network > Wireless LAN > Advanced Setup**. The screen appears as shown.

**Figure 63** Wireless LAN > Advanced Setup

The screenshot displays the 'Advanced Setup' tab for Wireless LAN configuration. The settings are as follows:

Setting	Value
RTS/CTS Threshold	2347
Fragmentation Threshold	2346
Number of Wireless Stations Allowed	16
Output Power	100%
Multicast Rate	18 Mbps
802.11 Mode	802.11b/g Mixed
802.11 Protection	Auto
Preamble	Long

At the bottom of the configuration area, there are two buttons: **Apply** and **Reset**.

The following table describes the labels in this screen.

**Table 36** Wireless LAN > Advanced Setup

LABEL	DESCRIPTION
RTS/CTS Threshold	Enter a value between 0 and 2432.
Fragmentation Threshold	This is the maximum data fragment size that can be sent. Enter a value between 256 and 2432.
Number of Wireless Stations Allowed	Specify the maximum number (from 1 to 64) of the wireless stations that may connect to the Device.
Output Power	Set the output power of the Device. If there is a high density of APs in an area, decrease the output power to reduce interference with other APs. Select one of the following <b>20%</b> , <b>40%</b> , <b>60%</b> , <b>80%</b> or <b>100%</b> .
Multicast Rate	Select a data rate at which the Device transmits wireless multicast traffic.  If you select a high rate, multicast traffic may occupy all the bandwidth and cause network congestion.
802.11 Mode	<p>Select <b>802.11b Only</b> to allow either IEEE 802.11b or IEEE 802.11g compliant WLAN devices to associate with the Device. In this mode, all wireless devices can only transmit at the data rates supported by IEEE 802.11b.</p> <p>Select <b>802.11g Only</b> to allow IEEE 802.11g compliant WLAN devices to associate with the Device. IEEE 802.11b compliant WLAN devices can associate with the Device only when they use the short preamble type.</p> <p>Select <b>802.11n Only</b> to only allow IEEE 802.11n compliant WLAN devices to associate with the Device. This can increase transmission rates, although IEEE 802.11b or IEEE 802.11g clients will not be able to connect to the Device.</p> <p>Select <b>802.11b/g Mixed</b> to allow either IEEE 802.11b or IEEE 802.11g compliant WLAN devices to associate with the Device. The Device adjusts the transmission rate automatically according to the wireless standard supported by the wireless devices.</p> <p>Select <b>802.11 b/g/n mixed mode</b> to allow both IEEE802.11b, IEEE802.11g and IEEE802.11n compliant WLAN devices to associate with the Device. The transmission rate of your Device might be reduced.</p>
802.11 Protection	<p>Enabling this feature can help prevent collisions in mixed-mode networks (networks with both IEEE 802.11b and IEEE 802.11g traffic).</p> <p>Select <b>Auto</b> to have the wireless devices transmit data after a RTS/CTS handshake. This helps improve IEEE 802.11g performance.</p> <p>Select <b>Off</b> to disable 802.11 protection. The transmission rate of your Device might be reduced in a mixed-mode network.</p> <p>This field displays <b>Off</b> and is not configurable when you set <b>802.11 Mode</b> to <b>802.11b Only</b>.</p>

**Table 36** Wireless LAN > Advanced Setup

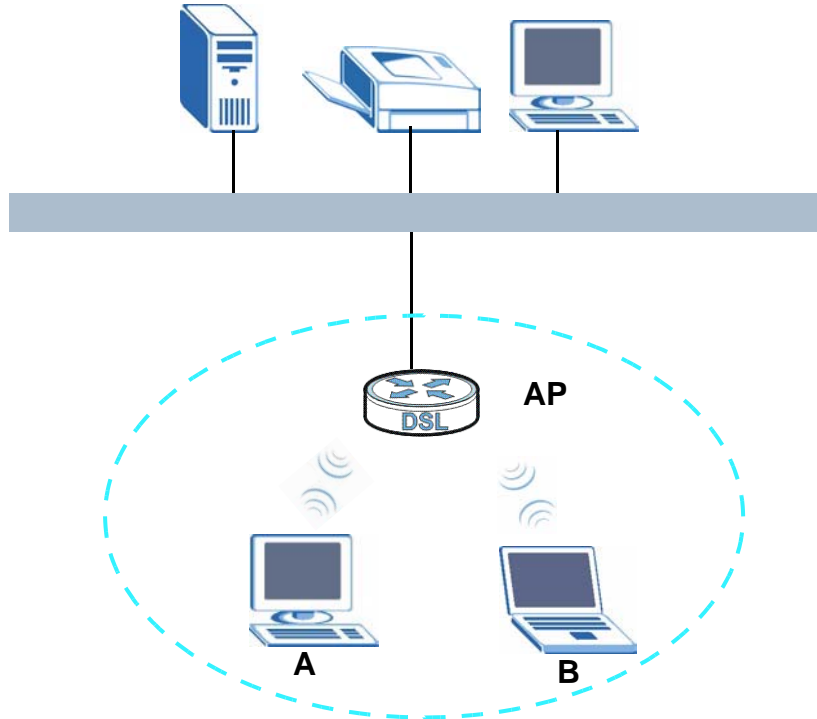
LABEL	DESCRIPTION
Preamble	Select a preamble type from the drop-down list menu. Choices are <b>Long</b> or <b>Short</b> . The default setting is <b>Long</b> . See the appendix for more information.  This field is not configurable and the Device uses <b>Short</b> when you set <b>802.11 Mode</b> to <b>802.11g Only</b> or <b>802.11n Only</b> .
Apply	Click this to save your changes back to the Device.
Reset	Click this to reload the previous configuration for this screen.

## 7.10 Technical Reference

This section discusses wireless LANs in depth. For more information, see the appendix.

### 7.10.1 Wireless Network Overview

The following figure provides an example of a wireless network.

**Figure 64** Example of a Wireless Network

The wireless network is the part in the blue circle. In this wireless network, devices **A** and **B** use the access point (**AP**) to interact with the other devices (such as the printer) or with the Internet. Your Device is the AP.

Every wireless network must follow these basic guidelines.

- Every device in the same wireless network must use the same SSID.  
The SSID is the name of the wireless network. It stands for Service Set IDentity.
- If two wireless networks overlap, they should use a different channel.  
Like radio stations or television channels, each wireless network uses a specific channel, or frequency, to send and receive information.
- Every device in the same wireless network must use security compatible with the AP.  
Security stops unauthorized devices from using the wireless network. It can also protect the information that is sent in the wireless network.

## 7.10.2 Additional Wireless Terms

The following table describes some wireless network terms and acronyms used in the Device's Web Configurator.

**Table 37** Additional Wireless Terms

TERM	DESCRIPTION
RTS/CTS Threshold	<p>In a wireless network which covers a large area, wireless devices are sometimes not aware of each other's presence. This may cause them to send information to the AP at the same time and result in information colliding and not getting through.</p> <p>By setting this value lower than the default value, the wireless devices must sometimes get permission to send information to the Device. The lower the value, the more often the devices must get permission.</p> <p>If this value is greater than the fragmentation threshold value (see below), then wireless devices never have to get permission to send information to the Device.</p>
Preamble	A preamble affects the timing in your wireless network. There are two preamble modes: long and short. If a device uses a different preamble mode than the Device does, it cannot communicate with the Device.
Authentication	The process of verifying whether a wireless device is allowed to use the wireless network.
Fragmentation Threshold	A small fragmentation threshold is recommended for busy networks, while a larger threshold provides faster performance if the network is not very busy.

## 7.10.3 Wireless Security Overview

The following sections introduce different types of wireless security you can set up in the wireless network.

### 7.10.3.1 SSID

Normally, the Device acts like a beacon and regularly broadcasts the SSID in the area. You can hide the SSID instead, in which case the Device does not broadcast the SSID. In addition, you should change the default SSID to something that is difficult to guess.

This type of security is fairly weak, however, because there are ways for unauthorized wireless devices to get the SSID. In addition, unauthorized wireless devices can still see the information that is sent in the wireless network.

### 7.10.3.2 MAC Address Filter

Every device that can use a wireless network has a unique identification number, called a MAC address.<sup>1</sup> A MAC address is usually written using twelve hexadecimal characters<sup>2</sup>; for example, 00A0C5000002 or 00:A0:C5:00:00:02. To get the MAC address for each device in the wireless network, see the device's User's Guide or other documentation.

You can use the MAC address filter to tell the Device which devices are allowed or not allowed to use the wireless network. If a device is allowed to use the wireless network, it still has to have the correct information (SSID, channel, and security). If a device is not allowed to use the wireless network, it does not matter if it has the correct information.

This type of security does not protect the information that is sent in the wireless network. Furthermore, there are ways for unauthorized wireless devices to get the MAC address of an authorized device. Then, they can use that MAC address to use the wireless network.

### 7.10.3.3 User Authentication

Authentication is the process of verifying whether a wireless device is allowed to use the wireless network. You can make every user log in to the wireless network before they can use it. However, every device in the wireless network has to support IEEE 802.1x to do this.

- 
1. Some wireless devices, such as scanners, can detect wireless networks but cannot use wireless networks. These kinds of wireless devices might not have MAC addresses.
  2. Hexadecimal characters are 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, and F.

For wireless networks, you can store the user names and passwords for each user in a RADIUS server. This is a server used in businesses more than in homes. If you do not have a RADIUS server, you cannot set up user names and passwords for your users.


Unauthorized wireless devices can still see the information that is sent in the wireless network, even if they cannot use the wireless network. Furthermore, there are ways for unauthorized wireless users to get a valid user name and password. Then, they can use that user name and password to use the wireless network.

### 7.10.3.4 Encryption

Wireless networks can use encryption to protect the information that is sent in the wireless network. Encryption is like a secret code. If you do not know the secret code, you cannot understand the message.

The types of encryption you can choose depend on the type of authentication. (See [Section 7.10.3.3 on page 133](#) for information about this.)

**Table 38** Types of Encryption for Each Type of Authentication

	NO AUTHENTICATION	RADIUS SERVER
<b>Weakest</b> 	No Security	
	Static WEP	
	WPA-PSK	
		WPA
<b>Strongest</b>	WPA2-PSK	WPA2

For example, if the wireless network has a RADIUS server, you can choose **WPA** or **WPA2**. If users do not log in to the wireless network, you can choose no encryption, **Static WEP**, **WPA-PSK**, or **WPA2-PSK**.

Usually, you should set up the strongest encryption that every device in the wireless network supports. For example, suppose you have a wireless network with the Device and you do not have a RADIUS server. Therefore, there is no authentication. Suppose the wireless network has two devices. Device A only supports WEP, and device B supports WEP and WPA. Therefore, you should set up **Static WEP** in the wireless network.

**Note:** It is recommended that wireless networks use **WPA-PSK**, **WPA**, or stronger encryption. The other types of encryption are better than none at all, but it is still possible for unauthorized wireless devices to figure out the original information pretty quickly.

When you select **WPA2** or **WPA2-PSK** in your Device, you can also select an option (**WPA compatible**) to support WPA as well. In this case, if some of the

devices support WPA and some support WPA2, you should set up **WPA2-PSK** or **WPA2** (depending on the type of wireless network login) and select the **WPA compatible** option in the Device.

Many types of encryption use a key to protect the information in the wireless network. The longer the key, the stronger the encryption. Every device in the wireless network must have the same key.

## 7.10.4 WiFi Protected Setup

Your Device supports WiFi Protected Setup (WPS), which is an easy way to set up a secure wireless network. WPS is an industry standard specification, defined by the WiFi Alliance.

WPS allows you to quickly set up a wireless network with strong security, without having to configure security settings manually. Each WPS connection works between two devices. Both devices must support WPS (check each device's documentation to make sure).

Depending on the devices you have, you can either press a button (on the device itself, or in its configuration utility) or enter a PIN (a unique Personal Identification Number that allows one device to authenticate the other) in each of the two devices. When WPS is activated on a device, it has two minutes to find another device that also has WPS activated. Then, the two devices connect and set up a secure network by themselves.

### 7.10.4.1 Push Button Configuration

WPS Push Button Configuration (PBC) is initiated by pressing a button on each WPS-enabled device, and allowing them to connect automatically. You do not need to enter any information.

Not every WPS-enabled device has a physical WPS button. Some may have a WPS PBC button in their configuration utilities instead of or in addition to the physical button.

Take the following steps to set up WPS using the button.

- 1 Ensure that the two devices you want to set up are within wireless range of one another.
- 2 Look for a WPS button on each device. If the device does not have one, log into its configuration utility and locate the button (see the device's User's Guide for how to do this - for the Device, see [Section 7.7 on page 126](#)).

- 3 Press the button on one of the devices (it doesn't matter which). For the Device you must press the WPS button for more than three seconds.
- 4 Within two minutes, press the button on the other device. The registrar sends the network name (SSID) and security key through an secure connection to the enrollee.

If you need to make sure that WPS worked, check the list of associated wireless clients in the AP's configuration utility. If you see the wireless client in the list, WPS was successful.

### 7.10.4.2 PIN Configuration

Each WPS-enabled device has its own PIN (Personal Identification Number). This may either be static (it cannot be changed) or dynamic (in some devices you can generate a new PIN by clicking on a button in the configuration interface).

Use the PIN method instead of the push-button configuration (PBC) method if you want to ensure that the connection is established between the devices you specify, not just the first two devices to activate WPS in range of each other. However, you need to log into the configuration interfaces of both devices to use the PIN method.

When you use the PIN method, you must enter the PIN from one device (usually the wireless client) into the second device (usually the Access Point or wireless router). Then, when WPS is activated on the first device, it presents its PIN to the second device. If the PIN matches, one device sends the network and security information to the other, allowing it to join the network.

Take the following steps to set up a WPS connection between an access point or wireless router (referred to here as the AP) and a client device using the PIN method.

- 1 Ensure WPS is enabled on both devices.
- 2 Access the WPS section of the AP's configuration interface. See the device's User's Guide for how to do this.
- 3 Look for the client's WPS PIN; it will be displayed either on the device, or in the WPS section of the client's configuration interface (see the device's User's Guide for how to find the WPS PIN - for the Device, see [Section 7.6 on page 125](#)).
- 4 Enter the client's PIN in the AP's configuration interface.

Note: If the client device's configuration interface has an area for entering another device's PIN, you can either enter the client's PIN in the AP, or enter the AP's PIN in the client - it does not matter which.



- 5 Start WPS on both devices within two minutes.

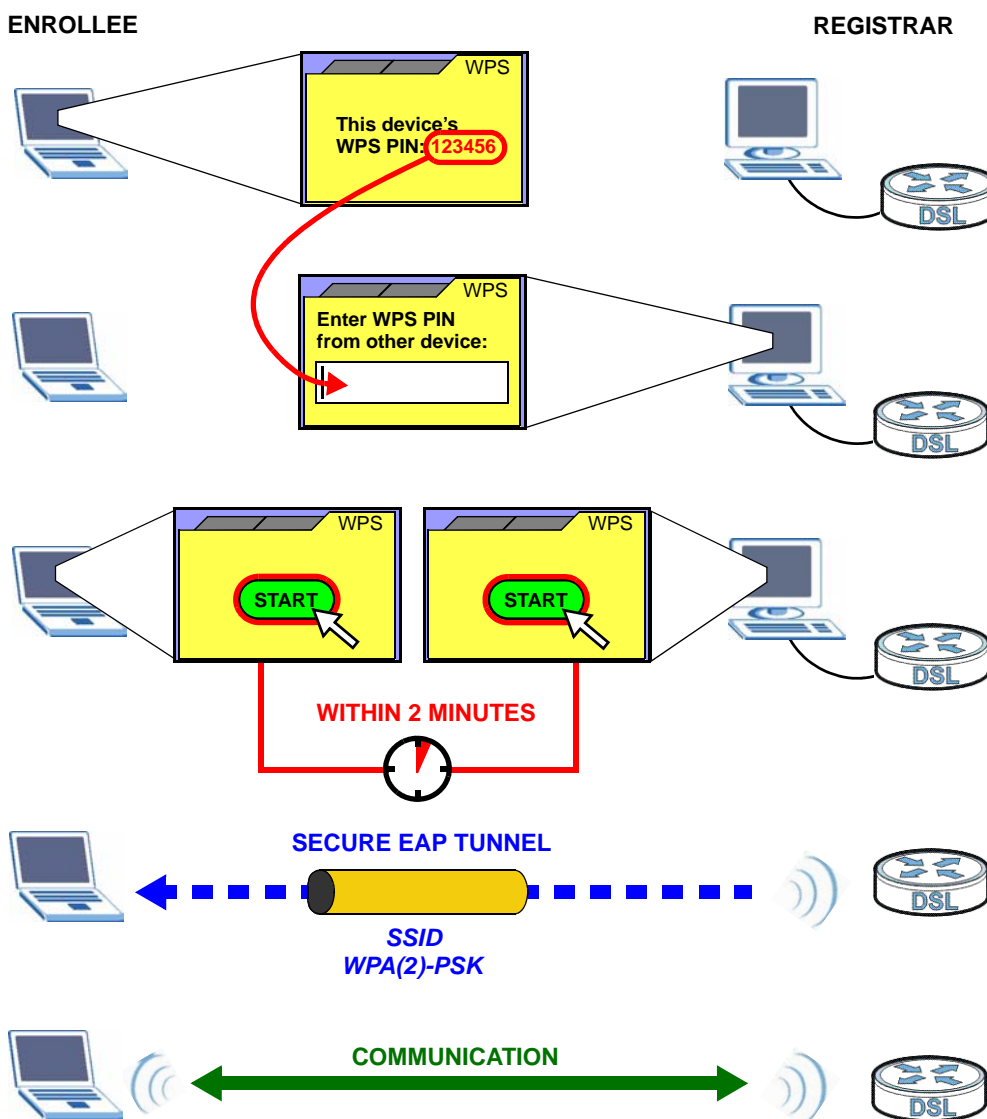
Note: Use the configuration utility to activate WPS, not the push-button on the device itself.

- 6 On a computer connected to the wireless client, try to connect to the Internet. If you can connect, WPS was successful.

If you cannot connect, check the list of associated wireless clients in the AP's configuration utility. If you see the wireless client in the list, WPS was successful.

The following figure shows a WPS-enabled wireless client (installed in a notebook computer) connecting to the WPS-enabled AP via the PIN method.

**Figure 65** Example WPS Process: PIN Method

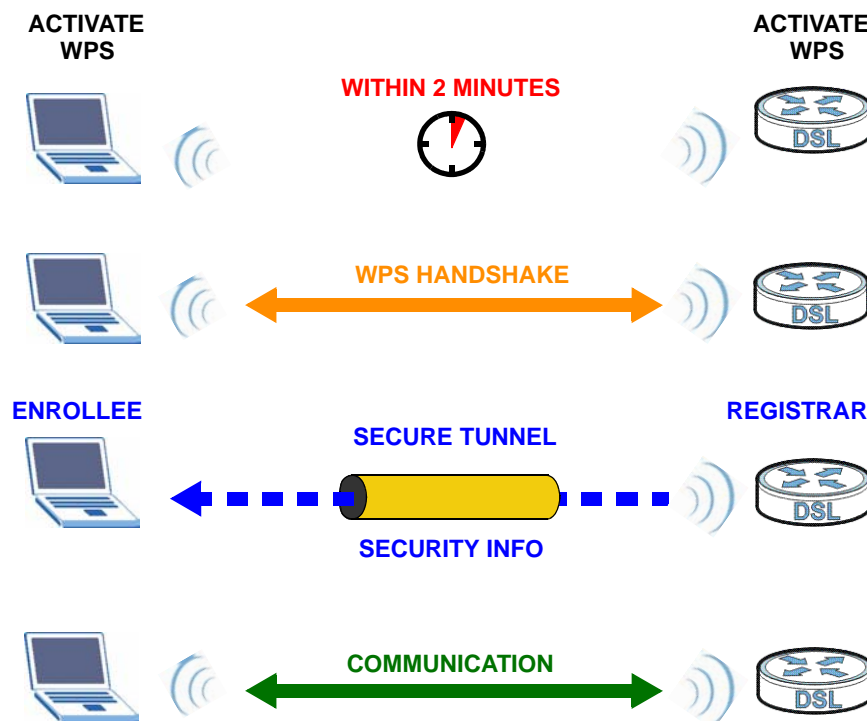


### 7.10.4.3 How WPS Works

When two WPS-enabled devices connect, each device must assume a specific role. One device acts as the registrar (the device that supplies network and security settings) and the other device acts as the enrollee (the device that receives network and security settings). The registrar creates a secure EAP (Extensible Authentication Protocol) tunnel and sends the network name (SSID) and the WPA-PSK or WPA2-PSK pre-shared key to the enrollee. Whether WPA-PSK or WPA2-PSK is used depends on the standards supported by the devices. If the registrar is already part of a network, it sends the existing information. If not, it generates the SSID and WPA(2)-PSK randomly.

The following figure shows a WPS-enabled client (installed in a notebook computer) connecting to a WPS-enabled access point.

**Figure 66** How WPS works



The roles of registrar and enrollee last only as long as the WPS setup process is active (two minutes). The next time you use WPS, a different device can be the registrar if necessary.

The WPS connection process is like a handshake; only two devices participate in each WPS transaction. If you want to add more devices you should repeat the process with one of the existing networked devices and the new device.

Note that the access point (AP) is not always the registrar, and the wireless client is not always the enrollee. All WPS-certified APs can be a registrar, and so can some WPS-enabled wireless clients.

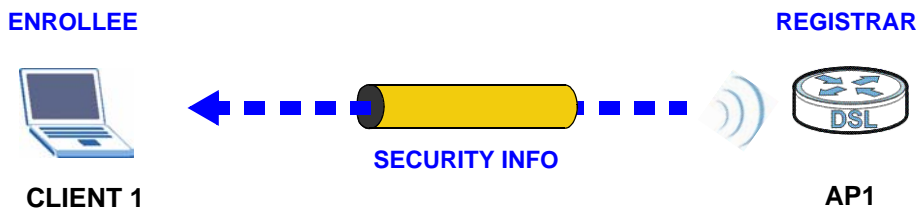
By default, a WPS device is “unconfigured”. This means that it is not part of an existing network and can act as either enrollee or registrar (if it supports both functions). If the registrar is unconfigured, the security settings it transmits to the enrollee are randomly-generated. Once a WPS-enabled device has connected to another device using WPS, it becomes “configured”. A configured wireless client can still act as enrollee or registrar in subsequent WPS connections, but a configured access point can no longer act as enrollee. It will be the registrar in all subsequent WPS connections in which it is involved. If you want a configured AP to act as an enrollee, you must reset it to its factory defaults.

#### 7.10.4.4 Example WPS Network Setup

This section shows how security settings are distributed in an example WPS setup.

The following figure shows an example network. In step **1**, both **AP1** and **Client 1** are unconfigured. When WPS is activated on both, they perform the handshake. In this example, **AP1** is the registrar, and **Client 1** is the enrollee. The registrar randomly generates the security information to set up the network, since it is unconfigured and has no existing information.

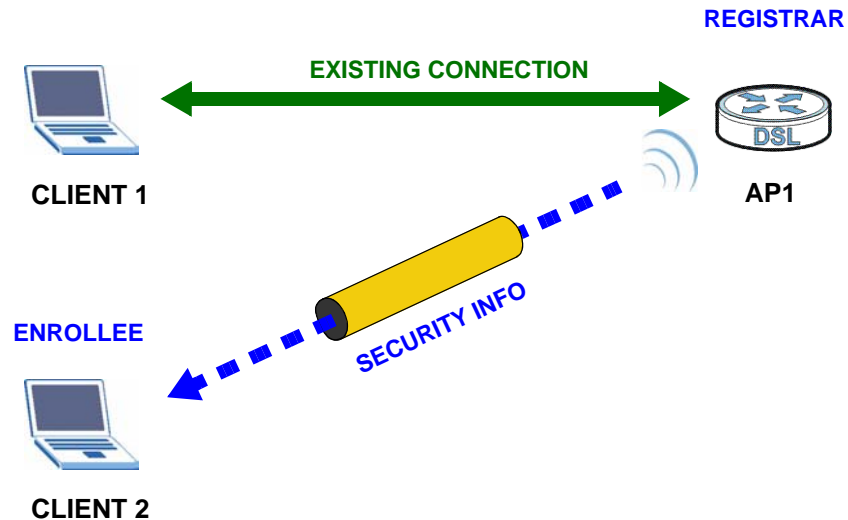
**Figure 67** WPS: Example Network Step 1



In step **2**, you add another wireless client to the network. You know that **Client 1** supports registrar mode, but it is better to use **AP1** for the WPS handshake with the new client since you must connect to the access point anyway in order to use the network. In this case, **AP1** must be the registrar, since it is configured (it

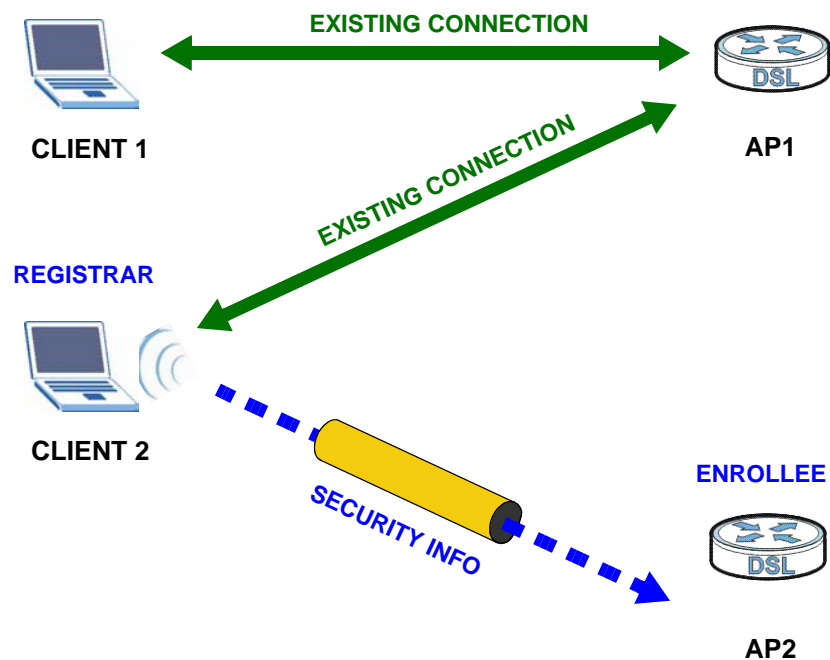
already has security information for the network). **AP1** supplies the existing security information to **Client 2**.

**Figure 68** WPS: Example Network Step 2



In step 3, you add another access point (**AP2**) to your network. **AP2** is out of range of **AP1**, so you cannot use **AP1** for the WPS handshake with the new access point. However, you know that **Client 2** supports the registrar function, so you use it to perform the WPS handshake instead.

**Figure 69** WPS: Example Network Step 3



### 7.10.4.5 Limitations of WPS

WPS has some limitations of which you should be aware.

- WPS works in Infrastructure networks only (where an AP and a wireless client communicate). It does not work in Ad-Hoc networks (where there is no AP).
- When you use WPS, it works between two devices only. You cannot enroll multiple devices simultaneously, you must enroll one after the other.

For instance, if you have two enrollees and one registrar you must set up the first enrollee (by pressing the WPS button on the registrar and the first enrollee, for example), then check that it successfully enrolled, then set up the second device in the same way.

- WPS works only with other WPS-enabled devices. However, you can still add non-WPS devices to a network you already set up using WPS.

WPS works by automatically issuing a randomly-generated WPA-PSK or WPA2-PSK pre-shared key from the registrar device to the enrollee devices. Whether the network uses WPA-PSK or WPA2-PSK depends on the device. You can check the configuration interface of the registrar device to discover the key the network is using (if the device supports this feature). Then, you can enter the key into the non-WPS device and join the network as normal (the non-WPS device must also support WPA-PSK or WPA2-PSK).

- When you use the PBC method, there is a short period (from the moment you press the button on one device to the moment you press the button on the other device) when any WPS-enabled device could join the network. This is because the registrar has no way of identifying the “correct” enrollee, and cannot differentiate between your enrollee and a rogue device. This is a possible way for a hacker to gain access to a network.

You can easily check to see if this has happened. WPS works between only two devices simultaneously, so if another device has enrolled your device will be unable to enroll, and will not have access to the network. If this happens, open the access point's configuration interface and look at the list of associated clients (usually displayed by MAC address). It does not matter if the access point is the WPS registrar, the enrollee, or was not involved in the WPS handshake; a rogue device must still associate with the access point to gain access to the network. Check the MAC addresses of your wireless clients (usually printed on a label on the bottom of the device). If there is an unknown MAC address you can remove it or reset the AP.



# Network Address Translation (NAT)

## 8.1 Overview

This chapter discusses how to configure NAT on the Device.

Network Address Translation (NAT, RFC 1631) is the translation of the IP address of a host in a packet, for example, the source address of an outgoing packet, used within one network to a different IP address known within another network.

### 8.1.1 What You Can Do in this Chapter

- The **Port Forwarding** screen lets you configure forward incoming service requests to the server(s) on your local network ([Section 8.3 on page 144](#)).
- The **Trigger Port** screen lets you change the Device's trigger port settings ([Section 8.4 on page 147](#)).
- The **DMZ Host** screen lets you configure a default server ([Section 8.5 on page 152](#)).
- The **ALG** screen lets you enable SIP ALG on the Device ([Section 8.6 on page 152](#)).

## 8.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

### NAT

In the simplest form, NAT changes the source IP address in a packet received from a subscriber (the inside local address) to another (the inside global address) before forwarding the packet to the WAN side. When the response comes back, NAT translates the destination address (the inside global address) back to the inside local address before forwarding it to the original inside host.

## Port Forwarding

A port forwarding set is a list of inside (behind NAT on the LAN) servers, for example, web or FTP, that you can make visible to the outside world even though NAT makes your whole inside network appear as a single computer to the outside world.

### 8.3 The Port Forwarding Screen

This summary screen provides a summary of all port forwarding rules and their configuration. In addition, this screen allows you to create new port forwarding rules and delete existing rules.

You may enter a single port number or a range of port numbers to be forwarded, and the local IP address of the desired server. The port number identifies a service; for example, web service is on port 80 and FTP on port 21. In some cases, such as for unknown services or where one server can support more than one service (for example both FTP and web service), it might be better to specify a range of port numbers. You can allocate a server IP address that corresponds to a port or a range of ports.

**Note:** Many residential broadband ISP accounts do not allow you to run any server processes (such as a Web or FTP server) from your location. Your ISP may periodically check for servers and may suspend your account if it discovers any active services at your location. If you are unsure, refer to your ISP.

To access this screen, click **Network > NAT**. The following screen appears.

**Figure 70** NAT Port Forwarding

No.	Active	Service Name	WAN Interface	External Start Port	External End Port	Internal Start Port	Internal End Port	Server IP Address	Modify
1	<input checked="" type="checkbox"/>	Web(HTTP)	atm0	80	80	80	80	192.168.1.1	



The following table describes the labels in this screen.

**Table 39** NAT Port Forwarding

LABEL	DESCRIPTION
Service Name	Select a pre-defined service from the drop-down list box. The pre-defined service port number(s) and protocol will display in the <b>External port</b> , <b>Internal port</b> and <b>Protocol</b> fields.  Otherwise, select <b>User Define</b> to open the <b>Rule Setup</b> screen where you can manually enter the port number(s) and select the IP protocol.
WAN Interface	Select the WAN interface through which the service is forwarded.  You must have already configured a WAN connection with NAT enabled.
Server IP Address	Enter the IP address of the server for the specified service.
External Port Start	Enter the original destination port for the packets.  To forward only one port, enter the port number again in the <b>External Port End</b> field.  To forward a series of ports, enter the start port number here and the end port number in the <b>External Port End</b> field.
External Port End	Enter the last port of the original destination port range.  To forward only one port, enter the port number in the <b>External Port Start</b> field above and then enter it again in this field.  To forward a series of ports, enter the last port number in a series that begins with the port number in the <b>External Port Start</b> field above.
Internal Port Start	Enter the port number to which you want the Device to translate the incoming port.  To forward only one port, enter the port number again in the <b>Internal Port End</b> field.  For a range of ports, enter the first number of the range to which you want the incoming ports translated.
Internal Port End	Enter the last port of the translated port range.
Protocol	This is the IP protocol.
Add	Click this button to add a rule to the table below.
No.	This is the rule index number (read-only).
Active	This field indicates whether the rule is active or not.  Clear the check box to disable the rule. Select the check box to enable it.
Service Name	This field displays the name of the service used by the packets for this virtual server.
WAN Interface	This field displays the WAN interface through which the service is forwarded.
External Start Port	This is the first external port number that identifies a service.
External End Port	This is the last external port number that identifies a service.

**Table 39** NAT Port Forwarding (continued)

LABEL	DESCRIPTION
Internal Start Port	This is the first internal port number that identifies a service.
Internal End Port	This is the last internal port number that identifies a service.
Server IP Address	This field displays the inside IP address of the server.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the port forwarding rule.  Click the <b>Remove</b> icon to delete an existing port forwarding rule. Note that subsequent rules move up by one when you take this action.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to return to the previous configuration.

### 8.3.1 The Port Forwarding Edit Screen

This screen lets you create or edit a port forwarding rule. Select **User Define** in the **Service Name** field or click the rule's **Edit** icon in the **Port Forwarding** screen to open the following screen.

**Figure 71** Port Forwarding Edit

The screenshot displays the 'Rule Setup' configuration screen for a port forwarding rule. The fields are as follows:

- Active:** Checked (indicated by a checkmark in a box).
- Service Name:** Web(HTTP)
- WAN Interface:** ipoe\_0\_8\_35/atm0 (dropdown menu)
- External Start Port:** 80
- External End Port:** 80
- Internal Start Port:** 80
- Internal End Port:** 80
- Server IP Address:** 192.168.1.1
- Protocol:** TCP (dropdown menu)

At the bottom of the screen, there are three buttons: **Back**, **Apply**, and **Cancel**.

The following table describes the labels in this screen.

**Table 40** Port Forwarding Edit

LABEL	DESCRIPTION
Active	Clear the check box to disable the rule. Select the check box to enable it.  This field is not editable if you are configuring a <b>User Define</b> rule.
Service Name	Enter a name to identify this rule. This field is read-only if you click the <b>Edit</b> icon in the <b>Port Forwarding</b> screen.
WAN Interface	Select a WAN interface for which you want to configure port forwarding rules.
External Start Port	Enter the original destination port for the packets.  To forward only one port, enter the port number again in the <b>External End Port</b> field.  To forward a series of ports, enter the start port number here and the end port number in the <b>External End Port</b> field.
External End Port	Enter the last port of the original destination port range.  To forward only one port, enter the port number in the <b>External Start Port</b> field above and then enter it again in this field.  To forward a series of ports, enter the last port number in a series that begins with the port number in the <b>External Start Port</b> field above.
Internal Start Port	Enter the port number here to which you want the Device to translate the incoming port. For a range of ports, enter the first number of the range to which you want the incoming ports translated.
Internal End Port	Enter the last port of the translated port range.
Server IP Address	Enter the inside IP address of the virtual server here.
Protocol	Select the protocol supported by this virtual server. Choices are <b>TCP</b> , <b>UDP</b> , or <b>TCP/UDP</b> .
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

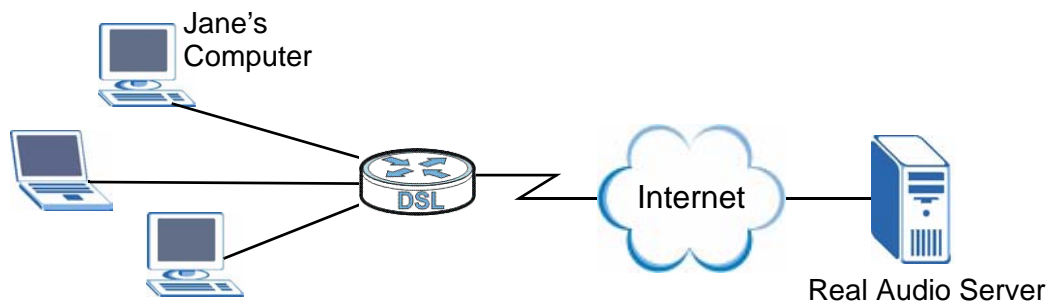
## 8.4 The Trigger Port Screen

Some services use a dedicated range of ports on the client side and a dedicated range of ports on the server side. With regular port forwarding you set a forwarding port in NAT to forward a service (coming in from the server on the WAN) to the IP address of a computer on the client side (LAN). The problem is that port forwarding only forwards a service to a single LAN IP address. In order to use the same service on a different LAN computer, you have to manually replace the LAN computer's IP address in the forwarding port with another LAN computer's IP address.

Trigger port forwarding solves this problem by allowing computers on the LAN to dynamically take turns using the service. The Device records the IP address of a LAN computer that sends traffic to the WAN to request a service with a specific port number and protocol (a "trigger" port). When the Device's WAN port receives a response with a specific port number and protocol ("open" port), the Device forwards the traffic to the LAN IP address of the computer that sent the request. After that computer's connection for that service closes, another computer on the LAN can use the service in the same manner. This way you do not need to configure a new IP address each time you want a different LAN computer to use the application.

For example:

**Figure 72** Trigger Port Forwarding Process: Example



- 1 Jane requests a file from the Real Audio server (port 7070).
- 2 Port 7070 is a "trigger" port and causes the Device to record Jane's computer IP address. The Device associates Jane's computer IP address with the "open" port range of 6970-7170.
- 3 The Real Audio server responds using a port number ranging between 6970-7170.
- 4 The Device forwards the traffic to Jane's computer IP address.
- 5 Only Jane can connect to the Real Audio server until the connection is closed or times out. The Device times out in three minutes with UDP (User Datagram Protocol) or two hours with TCP/IP (Transfer Control Protocol/Internet Protocol).

Click **NAT > Trigger Port** to open the following screen. Use this screen to view and configure your Device's trigger port settings.

**Figure 73** Trigger Port

The following table describes the labels in this screen.

**Table 41** NAT Trigger Port

LABEL	DESCRIPTION
Service Name	Select a pre-defined service from the drop-down list box. The pre-defined service port number(s) and protocol will display in the <b>Trigger port</b> , <b>Open port</b> and <b>Protocol</b> fields.  Otherwise, select <b>User Define</b> to open the <b>Rule Setup</b> screen where you can manually enter the port number(s) and select the IP protocol.
WAN Interface	Select the WAN interface through which the service is forwarded.
Trigger Port	The trigger port is a port (or a range of ports) that causes (or triggers) the Device to record the IP address of the LAN computer that sent the traffic to a server on the WAN.
Start	This is the first port number that identifies a service.
End	This is the last port number that identifies a service.
Protocol	This is the IP protocol.
Open Port	The open port is a port (or a range of ports) that a server on the WAN uses when it sends out a particular service. The Device forwards the traffic with this port (or range of ports) to the client computer on the LAN that requested the service.
Start	This is the first port number that identifies a service.
End	This is the last port number that identifies a service.
Protocol	This is the IP protocol.
Add	Click this button to add a rule to the table below.
No.	This is the rule index number (read-only).
Active	This field indicates whether the rule is active or not.  Clear the check box to disable the rule. Select the check box to enable it.
Server Name	This field displays the name of the service used by the packets for this virtual server.
WAN Interface	This field displays the WAN interface through which the service is forwarded.

**Table 41** NAT Trigger Port (continued)

LABEL	DESCRIPTION
Trigger Start Port	This is the first trigger port number that identifies a service.
Trigger End Port	This is the last trigger port number that identifies a service.
Trigger Proto.	This is the trigger IP protocol. <b>1</b> means TCP, <b>2</b> means UDP and <b>3</b> means TCP/UDP.
Open Start Port	This is the first open port number that identifies a service.
Open End Port	This is the last open port number that identifies a service.
Open Proto.	This is the open IP protocol. <b>1</b> means TCP, <b>2</b> means UDP and <b>3</b> means TCP/UDP.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the rule.  Click the <b>Remove</b> icon to delete an existing rule. Note that subsequent rules move up by one when you take this action.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to return to the previous configuration.

## 8.4.1 Trigger Port Configuration

This screen lets you create new port triggering rules. Click the **Add** icon in the **NAT - Trigger Port** screen to open the following screen.

**Figure 74** NAT > Trigger Port > Add

The screenshot shows the 'Rule Setup' configuration screen for NAT Trigger Port. It includes the following fields and values:

- Active
- Service Name: Aim Talk
- WAN Interface: ipoe\_0\_8\_35/atm0
- Trigger Start Port: 5191
- Trigger End Port: 5191
- Trigger Protocol: TCP
- Open Start Port: 4099
- Open End Port: 4099
- Open Protocol: TCP

At the bottom of the screen, there are three buttons: Back, Apply, and Cancel.

The following table describes the labels in this screen.

**Table 42** NAT > Port Triggering > Add

LABEL	DESCRIPTION
Active	Clear the check box to disable the rule. Select the check box to enable it.  This field is not editable if you are configuring a <b>User Define</b> rule.
Service Name	Enter a name to identify this rule. This field is read-only if you click the <b>Edit</b> icon in the <b>Trigger Port</b> screen.
WAN Interface	Select a WAN interface for which you want to configure port triggering rules.
Trigger Start Port	The trigger port is a port (or a range of ports) that causes (or triggers) the Device to record the IP address of the LAN computer that sent the traffic to a server on the WAN.  Type a port number or the starting port number in a range of port numbers.
Trigger End Port	Type a port number or the ending port number in a range of port numbers.
Trigger Protocol	Select the IP protocol from <b>TCP</b> , <b>UDP</b> , or <b>TCP/UDP</b> .
Open Start Port	The open port is a port (or a range of ports) that a server on the WAN uses when it sends out a particular service. The Device forwards the traffic with this port (or range of ports) to the client computer on the LAN that requested the service.  Type a port number or the starting port number in a range of port numbers.
Open End Port	Type a port number or the ending port number in a range of port numbers.
Open Protocol	Select the IP protocol from <b>TCP</b> , <b>UDP</b> , or <b>TCP/UDP</b> .
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to save your changes to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 8.5 The DMZ Host Screen

In addition to the servers for specified services, NAT supports a default server IP address. A default server receives packets from ports that are not specified in the **NAT Port Forwarding Setup** screen.

**Figure 75** NAT > DMZ Host

The following table describes the fields in this screen.

**Table 43** NAT > DMZ Host

LABEL	DESCRIPTION
Default Server	Enter the IP address of the default server which receives packets from ports that are not specified in the <b>NAT Port Forwarding</b> screen.  Note: If you do not assign a <b>Default Server</b> , the Device discards all packets received for ports that are not specified in the <b>NAT Port Forwarding</b> screen.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 8.6 The ALG Screen

Some NAT routers may include a SIP Application Layer Gateway (ALG). A SIP ALG allows SIP calls to pass through NAT by examining and translating IP addresses embedded in the data stream. The SIP ALG translates the Device's private IP address inside the SIP data stream to a public IP address. You do not need to use STUN or an outbound proxy if you enable the SIP ALG.



Use this screen to enable or disable the SIP (VoIP) ALG in the Device. To access this screen, click **NAT > ALG**.

**Figure 76** NAT > ALG

Each field is described in the following table.

**Table 44** NAT > ALG

LABEL	DESCRIPTION
Active SIP ALG	Select this check box to allow SIP sessions to pass through the Device. SIP is a signaling protocol used in VoIP (Voice over IP), the sending of voice signals over Internet Protocol.
Apply	Click <b>Apply</b> to save your customized settings.

## 8.7 Technical Reference

The following section contains additional technical information about the Device features described in this chapter.

### Port Forwarding: Services and Port Numbers

The most often used port numbers are shown in the following table. Please refer to RFC 1700 for further information about port numbers. Please also refer to the Supporting CD for more examples and details on port forwarding and NAT.

**Table 45** Services and Port Numbers

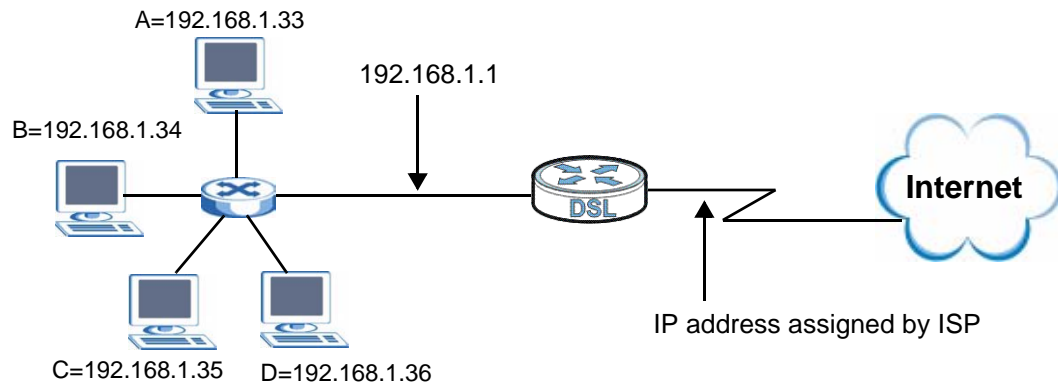
SERVICES	PORT NUMBER
ECHO	7
FTP (File Transfer Protocol)	21
SMTP (Simple Mail Transfer Protocol)	25
DNS (Domain Name System)	53
Finger	79
HTTP (Hyper Text Transfer protocol or WWW, Web)	80
POP3 (Post Office Protocol)	110
NNTP (Network News Transport Protocol)	119
SNMP (Simple Network Management Protocol)	161

**Table 45** Services and Port Numbers

SERVICES	PORT NUMBER
SNMP trap	162
PPTP (Point-to-Point Tunneling Protocol)	1723

### Port Forwarding Example

Let's say you want to assign ports 21-25 to one FTP, Telnet and SMTP server (**A** in the example), port 80 to another (**B** in the example) and assign a default server IP address of 192.168.1.35 to a third (**C** in the example). You assign the LAN IP addresses and the ISP assigns the WAN IP address. The NAT network appears as a single host on the Internet.

**Figure 77** Multiple Servers Behind NAT Example

# MAC Filter

This chapter discusses MAC address filtering.

## 9.1 Overview

MAC filtering means sifting traffic going through the Device based on the source and/or destination MAC addresses.

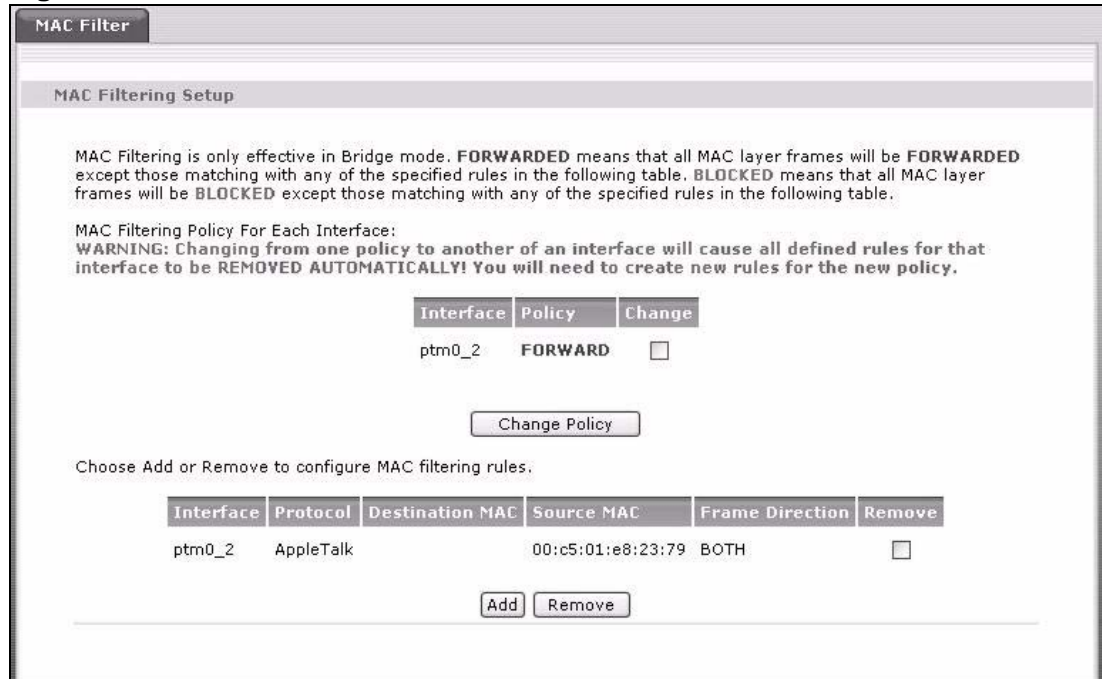
### 9.1.1 What You Can Do in this Chapter

The **MAC Filter** screen lets you view and configure the MAC filtering rules ([Section 9.2 on page 156](#)).

## 9.2 The MAC Filter Screen

Click **Security > MAC Filter** to display the following screen. This screen displays the default global MAC filtering policy and a list of the custom MAC filtering rules. The MAC filtering rules apply only to frames going through a bridge connection.

**Figure 78** MAC Filter



The following table describes the labels in this screen.

**Table 46** MAC Filter

LABEL	DESCRIPTION
MAC Filtering Policy For Each Interface	
Interface	This displays the interface to which this rule is applied.
Policy	This displays the MAC filtering policy for each WAN interface in bridge mode on the Device. By default, the Device allows all frames to pass through the bridge connection.
Change	Select the check box next to the interface for which you want to change the MAC filtering policy.
Change Policy	Select the <b>Change</b> check box and click <b>Change Policy</b> to have the Device change to block or allow all frames on this interface.
Interface	This displays the interface to which this rule is applied.
Protocol	This displays the service to which this rule applies.
Destination MAC	This displays the destination MAC address to which this rule applies. Please note that a blank destination address is equivalent to <b>Any</b> .

**Table 46** MAC Filter (continued)

LABEL	DESCRIPTION
Source MAC	This displays the source MAC address to which this rule applies. Please note that a blank source address is equivalent to <b>Any</b> .
Frame Direction	This displays the direction of travel of frame to which this rule applies.
Remove	Select the rule(s) you want to delete in the <b>Remove</b> column and then click the <b>Remove</b> button.
Add	Click <b>Add</b> to create a new rule.
Remove	Click <b>Remove</b> to delete the selected rule(s).

## 9.2.1 Creating MAC Filtering Rules

In the **MAC Filter** screen, click **Add** to display this screen and refer to the following table for information on the labels.

**Figure 79** MAC Filter: Add

The following table describes the labels in this screen.

**Table 47** MAC Filtering: Add

LABEL	DESCRIPTION
Protocol Type	Select the service to which this rule applies.
Destination MAC Address	Enter a destination MAC address in valid MAC address format, that is, six hexadecimal character pairs to apply the filter rule to the specified MAC address. Please note that a blank destination address is equivalent to <b>Any</b> .
Source MAC Address	Enter a source MAC address in valid MAC address format, that is, six hexadecimal character pairs to apply the filter rule to the specified MAC address. Please note that a blank source address is equivalent to <b>Any</b> .
Frame Direction	Select the travel direction of frame to which this rule applies.

**Table 47** MAC Filtering: Add (continued)

LABEL	DESCRIPTION
WAN Interfaces	Select the WAN interface to which this rule applies.
Save/Apply	Click <b>Save/Apply</b> to save your customized settings and exit this screen.

## 10.1 Overview

This chapter shows you how to enable and configure the Device firewall settings.

The Device firewall is a packet filtering firewall and restricts access based on the source/destination computer network address of a packet and the type of application.

### 10.1.1 What You Can Do in this Chapter

The **Incoming** screen lets you view and configure incoming IP filtering rules ([Section 10.3 on page 160](#)).

## 10.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

### Basics

Computers share information over the Internet using a common language called TCP/IP. TCP/IP, in turn, is a set of application protocols that perform specific functions. An "extension number", called the "TCP port" or "UDP port" identifies these protocols, such as HTTP (Web), FTP (File Transfer Protocol), POP3 (E-mail), etc. For example, Web traffic by default uses TCP port 80.

When computers communicate on the Internet, they are using the client/server model, where the server "listens" on a specific TCP/UDP port for information requests from remote client computers on the network. For example, a Web server typically listens on port 80. Please note that while a computer may be intended for use over a single port, such as Web on port 80, other ports are also active. If the person configuring or managing the computer is not careful, a hacker could attack it over an unprotected port.

Some of the most common IP ports are:

**Table 48** Common IP Ports

21	FTP	53	DNS
23	Telnet	80	HTTP
25	SMTP	110	POP3

### Default Filtering Policies

Filtering rules are grouped based on the direction of travel of packets to which they apply.

The default rule for incoming traffic blocks all incoming connections from the WAN to the LAN. If you wish to allow certain WAN users to have access to your LAN, you will need to create custom rules to allow it.

**Note:** If you configure filtering rules without a good understanding of how they work, you might inadvertently introduce security risks to the firewall and to the protected network. Make sure you test your rules after you configure them.

These custom rules work by comparing the Source IP address, Destination IP address and IP protocol type of network traffic to rules set by the administrator. Your customized rules take precedence and override the Device's default rules.

## 10.3 The Firewall Screen

Click **Security > Firewall > Incoming** to display the following screen. This screen displays a list of the configured incoming filtering rules.

**Figure 80** Firewall > Incoming

**Incoming**

**Incoming Firewall ACL rules Setup**

When the Firewall ACL rule is enabled on a WAN interface, all incoming IP traffic is BLOCKED. However, some IP traffic can be ACCEPTED by setting up filters.

Choose Add or Remove to configure incoming Firewall ACL rules.

Active Firewall

Active	Filter Name	Interfaces	Protocol	Source Address / Mask	Source Port	Dest. Address / Mask	Dest. Port	Modify
<input type="button" value="Add"/> <input type="button" value="Apply"/>								



The following table describes the labels in this screen.

**Table 49** Firewall > Incoming

LABEL	DESCRIPTION
Active Firewall	Select this check box to enable the firewall on the Device. When the firewall is enabled, the Device blocks all incoming traffic from the WAN to the LAN. Create custom rules below to allow certain WAN users to access your LAN or to allow traffic from the WAN to a certain computer on the LAN.
Active	Select this check box to enable the rule.
Filter Name	This displays the name of the rule.
Interfaces	This displays the WAN interface(s) to which this rule is applied.
Protocol	This displays the IP protocol that defines the service to which this rule applies.
Source Address / Mask	This displays the source IP addresses and subnet mask to which this rule applies. Please note that a blank source address is equivalent to <b>Any</b> .
Source Port	This is the source port number.
Dest. Address / Mask	This displays the destination IP addresses and subnet mask to which this rule applies. Please note that a blank destination address is equivalent to <b>Any</b> .
Dest. Port	This is the destination port number.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the rule.  Click the <b>Remove</b> icon to delete an existing rule. Note that subsequent rules move up by one when you take this action.
Add	Click <b>Add</b> to create a new rule.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 10.3.1 Creating Incoming Firewall Rules

In the **Incoming** screen, click **Add** to display this screen and refer to the following table for information on the labels.

**Figure 81** Firewall > Incoming: Add

**Add Firewall ACL rule -- Incoming**

The screen allows you to create a filter rule to identify incoming IP traffic by specifying a new filter name and at least one condition below. All of the specified conditions in this filter rule must be satisfied for the rule to take effect. Click 'Apply/Save' to save and activate the filter.

Active

Filter Name:

Protocol:

Source IP address:

Source Subnet Mask:

Source Port (port or port:port):

Destination IP address:

Destination Subnet Mask:

Destination Port (port or port:port):

Interface:  Select All  ipoe\_0\_8\_35/atm0  ipoe\_0\_0\_1.0/ptm0.0

-----

The following table describes the labels in this screen.

**Table 50** Firewall > Incoming: Add

LABEL	DESCRIPTION
Active	Select this check box to enable the rule.
Filter Name	Enter a descriptive name of up to 16 printable English keyboard characters, including spaces.  To add a firewall rule, you need to configure at least one of the following fields (except the <b>Interface</b> field).
Protocol	Select the IP protocol ( <b>TCP/UDP</b> , <b>TCP</b> , <b>UDP</b> or <b>ICMP</b> ) and enter the protocol (service type) number in the port field. Select <b>NONE</b> to apply the rule to any protocol.
Source IP Address	Enter the source IP address in dotted decimal notation.
Source Subnet Mask	Enter the source subnet mask.
Source Port	Enter a single port number or the range of port numbers of the source.
Destination IP Address	Enter the destination IP address in dotted decimal notation.

**Table 50** Firewall > Incoming: Add (continued)

LABEL	DESCRIPTION
Destination Subnet Mask	Enter the destination subnet mask.
Destination Port	Enter the port number of the destination.
Interface	Select <b>Select All</b> to apply the rule to all interfaces on the Device or select the specific WAN interface(s) to which this rule applies.
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to save your customized settings and exit this screen.



# Certificate

## 11.1 Overview

The Device can use certificates (also called digital IDs) to authenticate users. Certificates are based on public-private key pairs. A certificate contains the certificate owner's identity and public key. Certificates provide a way to exchange public keys for use in authentication.

### 11.1.1 What You Can Do in this Chapter

- The **Local Certificates** screen lets you generate certification requests and import the Device's CA-signed certificates ([Section 11.4 on page 173](#)).
- The **Trusted CA** screen lets you save the certificates of trusted CAs to the Device ([Section 11.4 on page 173](#)).

## 11.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

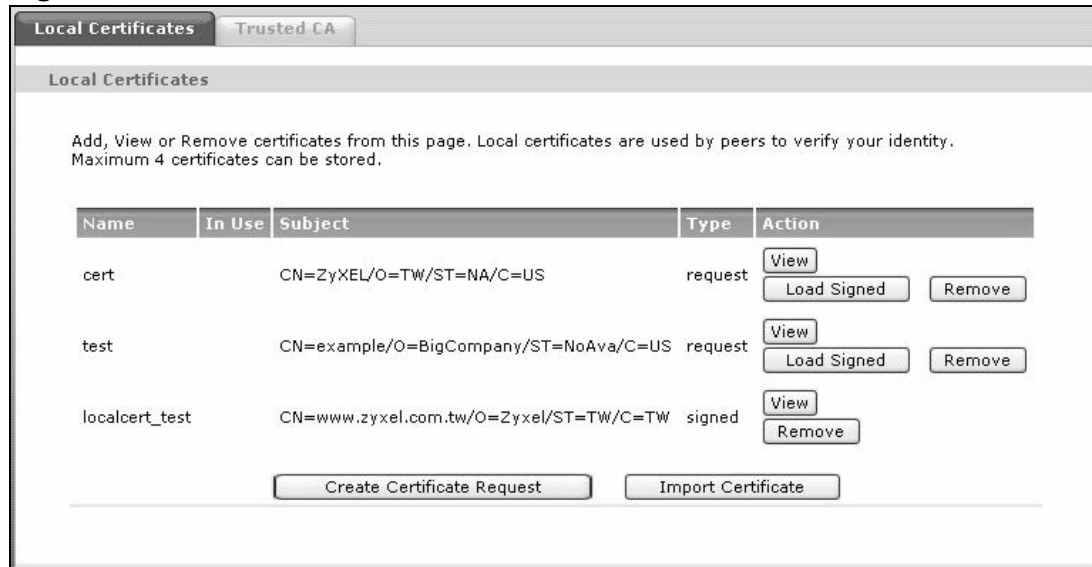
### **Certification Authority**

A Certification Authority (CA) issues certificates and guarantees the identity of each certificate owner. There are commercial certification authorities like CyberTrust or VeriSign and government certification authorities. The certification authority uses its private key to sign certificates. Anyone can then use the certification authority's public key to verify the certificates. You can use the Device to generate certification requests that contain identifying information and public keys and then send the certification requests to a certification authority.

## 11.3 The Local Certificates Screen

Click **Security > Certificates** to open the **Local Certificates** screen. This is the Device's summary list of certificates and certification requests.

**Figure 82** Local Certificates



The following table describes the labels in this screen.

**Table 51** Local Certificates

LABEL	DESCRIPTION
Name	This field displays the name used to identify this certificate. It is recommended that you give each certificate a unique name.
In Use	This field displays how many applications use the certificate.
Subject	This field displays identifying information about the certificate's owner, such as CN (Common Name), OU (Organizational Unit or department), O (Organization or company) and C (Country). It is recommended that each certificate have unique subject information.
Type	This field displays what kind of certificate this is.  <b>request</b> represents a certification request and is not yet a valid certificate. Send a certification request to a certification authority, which then issues a certificate. Use the <b>Load Certificate</b> screen to import the certificate and replace the request.  <b>signed</b> represents a certificate issued by a certification authority.
Modify	Click the <b>View</b> button to open a screen with an in-depth list of information about the certificate (or certification request).  Click the <b>Load Signed</b> button to import a valid certification to replace the request.  Click the <b>Remove</b> button to delete the certificate (or certification request). You cannot delete a certificate that one or more features is configured to use.

**Table 51** Local Certificates (continued)

LABEL	DESCRIPTION
Create Certificate Request	Click this button to go to the screen where you can have the Device generate a certification request.
Import Certificate	Click this button to open a screen where you can save the certificate that you have enrolled from a certification authority from your computer to the Device.

### 11.3.1 Create Certificate Request

Click **Security > Certificates > Local Certificates** and then **Create Certificate Request** to open the **My Certificate Create** screen. Use this screen to have the Device generate a certification request.

**Figure 83** Create Certificate Request

The following table describes the labels in this screen.

**Table 52** Create Certificate Request

LABEL	DESCRIPTION
Certificate Name	Type up to 31 ASCII characters (not including spaces) to identify this certificate.
Common Name	Select a radio button to identify the certificate's owner by IP address, domain name or e-mail address. Type the IP address (in dotted decimal notation), domain name or e-mail address in the field provided. The domain name or e-mail address can be up to 31 ASCII characters. The domain name or e-mail address is for identification purposes only and can be any string.
Organization Name	Type up to 127 characters to identify the company or group to which the certificate owner belongs. You may use any character, including spaces, but the Device drops trailing spaces.
State/Province Name	Type up to 127 characters to identify the state or province where the certificate owner is located. You may use any character, including spaces, but the Device drops trailing spaces.
Country/Region Name	Select a country to identify the nation where the certificate owner is located.

**Table 52** Create Certificate Request (continued)

LABEL	DESCRIPTION
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to begin certificate or certification request generation.

After you click **Apply**, the **Certificate Request Details** screen displays. Click **Load Signed Certificate** to import a certificate signed by the CA to replace the request (see [Section 11.3.4 on page 172](#)). Otherwise, click **Back** to return to the **Local Certificates** screen. See [Section 11.3.3 on page 170](#) for field information.

**Figure 84** Certificate Request Details

Certificate Request Details

Certificate signing request successfully created. Note a request is not yet functional - have it signed by a Certificate Authority and load the signed certificate to this device.

Name	cert
Type	request
Subject	CN=ZyXEL/O=TW/ST=NA/C=US

Signing Request

```

-----BEGIN CERTIFICATE REQUEST-----
MIIBdjcB4AIBADA3MQ4wDAYDVQQDEWVaeVhFTDELMAkGA1UEChMCVFcxCzAJBgNV
BAgTAk5BMQswCQYDVQQGEwJVUzCBnzANBgkqhkiG9w0BAQEFAA0BjQAwgYkCgYEA
wtN4xn4nmvO+ZFvTrK2eWXHt7MIOJkqHWfE3QAcYMEATRsFBovk1xSftShcqBhbX
IttP9RCEQW3SAfrP91OZSaYmnybwwrxja2jUHvVHqhdGqubo/f1Nkap877uUUYot
hOKxVi2zCLr4z4g6LLDzg2Tr2acyu9eytpO4b1EROMECawEAAaAAMAOGCSqGS Ib3
DQEBBAUAA4GBAEcLDVzLS1fhYMD1L57sUsJh1bxXkrSaOVzSIsjxRd6anlgKdqr2
pXbzYt9tcrBv5A7MHL0ZXXSQOzD8ZrYeSAZRHfxJqDvdbkt1WBnV40GQWAndm2t
Iley5AY/EMCZJ99dfVLLc/8J5H/PoolxQju96ZvG8Lz7uM1hkVzLrc1t
-----END CERTIFICATE REQUEST-----

```

Back Load Signed Certificate

## 11.3.2 Import Certificate

Click **Security > Certificates > Local Certificates** and then **Import Certificate** to open the **Import Local Certificate** screen. Follow the instructions in this screen to save an existing certificate to the Device.



Note: You must remove any spaces from the certificate's filename before you can import it.

**Figure 85** Import Local Certificate

**Import Local Certificate**

Enter certificate name, paste certificate content and private key

Certificate Name:

Certificate:

```
-----BEGIN CERTIFICATE-----
<insert certificate here>
-----END CERTIFICATE-----
```

Private Key:

```
-----BEGIN RSA PRIVATE KEY-----
<insert private key here>
-----END RSA PRIVATE KEY-----
```

Back Apply

The following table describes the labels in this screen.

**Table 53** Import Local Certificate

LABEL	DESCRIPTION
Certificate Name	Type up to 31 ASCII characters (not including spaces) to identify this certificate.
Certificate	Copy and paste the certificate into the text box to store it on the Device.

**Table 53** Import Local Certificate

LABEL	DESCRIPTION
Private Key	Copy and paste the private key into the text box to store it on the Device.
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to save the certificate on the Device.

### 11.3.3 Certificate Details

Click **Security > Certificates > Local Certificates** to open the **My Certificates** screen (see [Figure 82 on page 166](#)). Click the **View** icon to open the **Certificate Details** screen. Use this screen to view in-depth certificate information and change the certificate's name.

Figure 86 Certificate Details

Certificate Details	
Name	cert
Type	request
Subject	CN=ZyXEL/O=TW/ST=NA/C=US
Certificate	(null)
Private Key	<pre> -----BEGIN RSA PRIVATE KEY----- MIICXQIBAAKBgQDC03jGf1ea875kW9OsrZ5Zce3swg4m8odZ+TdABxgwQBNGwUGi +SXF IW1KFyoGFtc:120/1EIRBbdIB+s/3U51JpiafJvDCvGNraNqe9Ueqf0aq5uj9 +U2Rqzvu5R2ii2HQRFWLbMIuvjPiDosePODZovZpzK71zK2k7hvURHSYQIDAQAB AoGAMZqCD5ejIdKZURgIJtjljRxrWwjCiDDoWbQaF7mC7LktYkS2xmwQiammsyX CIHcOKW6D90qrzX02EgxlvkT97i7BOjkNUHUS1gvdO274m4g2G3w17exJkGgpYfy xqhnXfr429czplc2QgtaKgWUv9WnbewXK3XonRiQAj7QkAECQQDfVJSN4tG1WVjp fF7tkI6uzHNG8dhYuWmkjEc5CJxIVJA4Hi8BdBnlrS4HxUTm8zp76G7/FvOzsA2O JBTjgaOhAkEA31NxbDUXpuptH11wuS5vqtQFoL5i1Z5n3ZODgMr i27LhODJUznr Psd8CsddMQcLWeHDKGn5EsQQYSfPYmG2wQJAKWSw4BeBSgdKbnpJ4fhgKc/1MeoT cmZzStdi4BRTeyiJTo1xovBU+Hf/xxruKWw9k8fCAu/LGNpDuOvBH2Xg4QJBAJ1w V2m1QM7qGneGV8Cj6w1QB13d8UIcR/ixNZTzONJqINvfmOOVvyYXIV62g4z/7gif UNsX1I4UL7zRAWfzAwECQQCNoUEHAbhFZJtZAF6H93JQIsOMs7t501wenS617+dG dggjN/UfbjQCohniyOtcDhpai3BW4DrMhcq51TzeKHa1F -----END RSA PRIVATE KEY----- </pre>
Signing Request	<pre> -----BEGIN CERTIFICATE REQUEST----- MIIBdjbCB4AIBADA3MQ4wDAYDQQEwVaeVhFTDELMAkGA1UEChMCMVFcxZzAJBgNV BAGTAk5BMQswCQYDVQQGEwJVUzCBnzANBgkqhkiG9w0BAQEFAAOBjQAwYkCgYEA wtN4xn4nmwO+2FvTrK2eWXht7MIOJkqHWfk3QAcYMEATRsFBovk1xSfTShcqBhbX IttP9RCEQW3SAfrP91OZSaYmnybwwrxja2jUHvVHqhdGqubo/f1Nkap877uUWYot hOKxVi2zCLR4z4g6LLDzg2Tr2acyu9cytp04b1ER0mEC&amp;wEAaAaAMAOGCSqGSIB3 DQEBBAUAA4GBAEcLDVzLS1fhYMD1L57sUsJh1bxXkrSAOVzSIsjxRd6anlgKdqr2 pXbzYt9tcrBv5A7MHL0ZXXSQOzD8ZrYeSAZRHFxJqDvdhkt1WBnV40GQWAndm2t I1ey5AY/EMCZJ99dfVILc/8J5H/PooppQju96ZvG8Lz7uM1hkVzLrc1t -----END CERTIFICATE REQUEST----- </pre>

The following table describes the labels in this screen.

**Table 54** Certificate Details

LABEL	DESCRIPTION
Name	This field displays the identifying name of this certificate. If you want to change the name, type up to 31 characters to identify this certificate. You may use any character (not including spaces).
Type	This field displays general information about the certificate. <b>signed</b> means that a Certification Authority signed the certificate. <b>request</b> means this is a certification request.
Subject	This field displays information that identifies the owner of the certificate, such as Common Name (CN), Organization (O), State (ST) and Country (C).
Certificate	<p>This read-only text box displays the certificate in Privacy Enhanced Mail (PEM) format. PEM uses 64 ASCII characters to convert the binary certificate into a printable form.</p> <p>This displays <b>null</b> in a certification request.</p> <p>You can copy and paste the certificate into an e-mail to send to friends or colleagues or you can copy and paste the certificate into a text editor and save the file on a management computer for later distribution (via floppy disk for example).</p>
Private Key	<p>This read-only text box displays the private key in Privacy Enhanced Mail (PEM) format. PEM uses 64 ASCII characters to convert the binary certificate into a printable form.</p> <p>You can copy and paste the private key into an e-mail to send to friends or colleagues or you can copy and paste the certificate into a text editor and save the file on a management computer for later distribution (via floppy disk for example).</p>
Signing Request	<p>This read-only text box displays the request information in Privacy Enhanced Mail (PEM) format. PEM uses 64 ASCII characters to convert the binary certificate into a printable form.</p> <p>This displays <b>null</b> in a signed certificate.</p>
Back	Click <b>Back</b> to return to the previous screen.
Load Signed Certificate	<p>This button is available only in a certification request details screen</p> <p>Click this to import a certificate signed by the CA to replace the request.</p>

### 11.3.4 Load Signed Certificate

Click **Security > Certificates > Local Certificates** and then **Load Signed** or the **Load Signed Certificate** button in the **Certificate Details** screen of a certification request to open the **Load Certificate** screen. Follow the instructions in this screen to save a valid certificate to replace the request.

**Figure 87** Load Certificate

The following table describes the labels in this screen.

**Table 55** Load Certificate

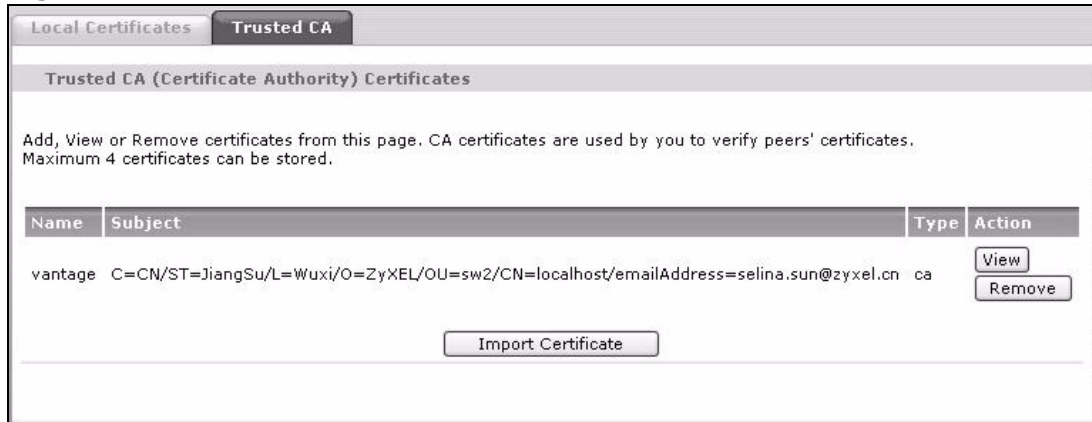
LABEL	DESCRIPTION
Certificate Name	This field is read-only and displays the identifying name of this certificate.
Certificate	Copy and paste the certificate into the text box to store it on the Device.
Back	Click <b>Back</b> to return to the previous screen.
Apply	Click <b>Apply</b> to save the certificate on the Device.

## 11.4 The Trusted CA Screen

Click **Advanced Setup > Certificates > Trusted CA** to open the following screen. This screen displays a summary list of certificates of the certification authorities that you have set the Device to accept as trusted. The Device accepts any valid certificate signed by a certification authority on this list as being

trustworthy; thus you do not need to import any certificate that is signed by one of these certification authorities.

**Figure 88** Trusted CA



The following table describes the fields in this screen.

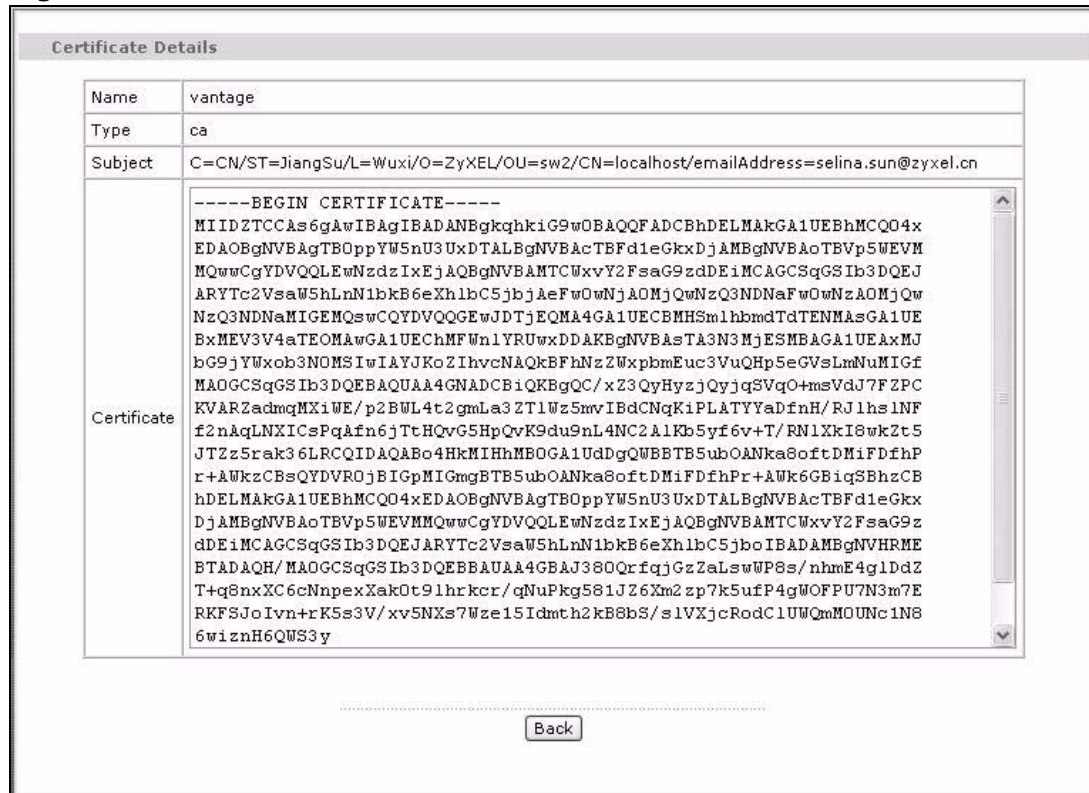
**Table 56** Trusted CA

LABEL	DESCRIPTION
Name	This field displays the name used to identify this certificate.
Subject	This field displays information that identifies the owner of the certificate, such as Common Name (CN), OU (Organizational Unit or department), Organization (O), State (ST) and Country (C). It is recommended that each certificate have unique subject information.
Type	This field displays general information about the certificate. <b>ca</b> means that a Certification Authority signed the certificate.
Action	Click <b>View</b> to open a screen with an in-depth list of information about the certificate. Click <b>Remove</b> to delete the certificate.
Import Certificate	Click this button to open a screen where you can save the certificate of a certification authority that you trust to the Device.

## 11.4.1 View Trusted CA Certificate

Click the **View** button in the **Trusted CA** screen to open the following screen. Use this screen to view in-depth information about the certification authority's certificate.

**Figure 89** Trusted CA: View



The following table describes the fields in this screen.

**Table 57** Trusted CA: View

LABEL	DESCRIPTION
Name	This field displays the identifying name of this certificate.
Type	This field displays general information about the certificate. <b>ca</b> means that a Certification Authority signed the certificate.
Subject	This field displays information that identifies the owner of the certificate, such as Common Name (CN), Organizational Unit (OU), Organization (O) and Country (C).
Certificate	<p>This read-only text box displays the certificate in Privacy Enhanced Mail (PEM) format. PEM uses 64 ASCII characters to convert the binary certificate into a printable form.</p> <p>You can copy and paste the certificate into an e-mail to send to friends or colleagues or you can copy and paste the certificate into a text editor and save the file on a management computer for later distribution (via floppy disk for example).</p>
Back	Click this button to return to the previous screen.

## 11.4.2 Import Trusted CA Certificate

Click the **Import Certificate** button in the **Trusted CA** screen to open the following screen. The Device trusts any valid certificate signed by any of the imported trusted CA certificates.

**Figure 90** Trusted CA: Import Certificate

The following table describes the fields in this screen.

**Table 58** Trusted CA: Import Certificate

LABEL	DESCRIPTION
Certificate Name	Enter the name that identifies this certificate.
Certificate	Copy and paste the certificate into the text box to store it on the Device.
Back	Click this button to return to the previous screen.
Apply	Click this button to save your changes back to the Device.



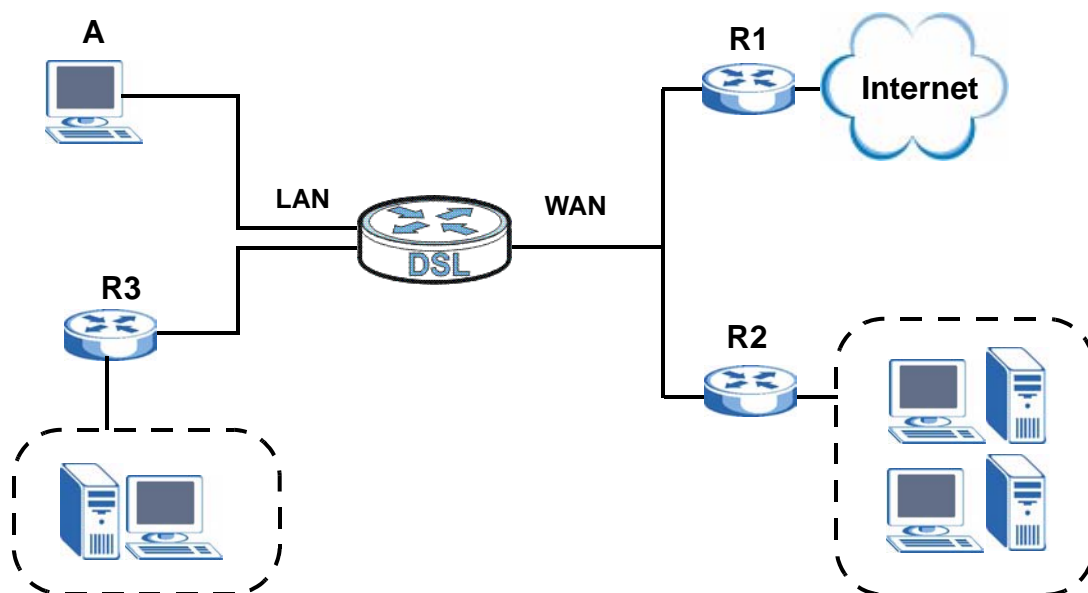
# Static Route

## 12.1 Overview

The Device usually uses the default gateway to route outbound traffic from computers on the LAN to the Internet. To have the Device send data to devices not reachable through the default gateway, use static routes.

For example, the next figure shows a computer (**A**) connected to the Device's LAN interface. The Device routes most traffic from **A** to the Internet through the Device's default gateway (**R1**). You create one static route to connect to services offered by your ISP behind router **R2**. You create another static route to communicate with a separate network behind a router **R3** connected to the LAN.

**Figure 91** Example of Static Routing Topology



### 12.1.1 What You Can Do in this Chapter

The **Static Route** screens let you view and configure IP static routes on the Device ([Section 12.2 on page 178](#)).

## 12.2 The Static Route Screen

Click **Advanced > Static Route** to open the **Static Route** screen.

**Figure 92** Advanced > Static Route

#	Active	Destination	Netmask	Gateway	Interface	Modify
1	<input checked="" type="checkbox"/>	10.1.2.3	255.255.255.255		ppp0	

The following table describes the labels in this screen.

**Table 59** Advanced > Static Route

LABEL	DESCRIPTION
#	This is the number of an individual static route.
Active	This field indicates whether the rule is active or not. Clear the check box to disable the rule. Select the check box to enable it.
Destination	This parameter specifies the IP network address of the final destination. Routing is always based on network number.
Netmask	This parameter specifies the IP network subnet mask of the final destination.
Gateway	This is the IP address of the gateway. The gateway is a router or switch on the same network segment as the device's LAN or WAN port. The gateway helps forward packets to their destinations.
Interface	This is the WAN interface through which the traffic is routed.
Modify	Click the Edit icon to go to the screen where you can set up a static route on the Device. Click the Remove icon to remove a static route from the Device. A window displays asking you to confirm that you want to delete the route.
Add	Click this to create a new rule.
Apply	Click this to apply your changes to the Device.

## 12.2.1 Static Route Edit

Click the **Add** button in the **Static Route** screen. Use this screen to configure the required information for a static route.

**Figure 93** Static Route: Add

The following table describes the labels in this screen.

**Table 60** Static Route: Add

LABEL	DESCRIPTION
IP Version	Select the IP version to use for this static route's traffic.
Destination IP Address	This parameter specifies the IP network address of the final destination. Routing is always based on network number. If you need to specify a route to a single host, use a subnet mask of 255.255.255.255 in the subnet mask field to force the network number to be identical to the host ID.
IP Subnet Mask	Enter the IP subnet mask here.
Use Interface	Select a WAN interface through which the traffic is sent. You must have the WAN interface(s) already configured in the <b>WAN</b> screens.
Use Gateway IP Address	Select this option and enter the IP address of the next-hop gateway. The gateway is a router or switch on the same segment as your Device's interface(s). The gateway helps forward packets to their destinations.
Back	Click <b>Back</b> to return to the previous screen without saving.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.



# Policy Forwarding

## 13.1 Overview

Traditionally, routing is based on the destination address only and the Device takes the shortest path to forward a packet. Policy forwarding allows the Device to override the default routing behavior and alter the packet forwarding based on the policy defined by the network administrator. Policy-based routing is applied to outgoing packets, prior to the normal routing.

You can use source-based policy forwarding to direct traffic from different users through different connections or distribute traffic among multiple paths for load sharing.

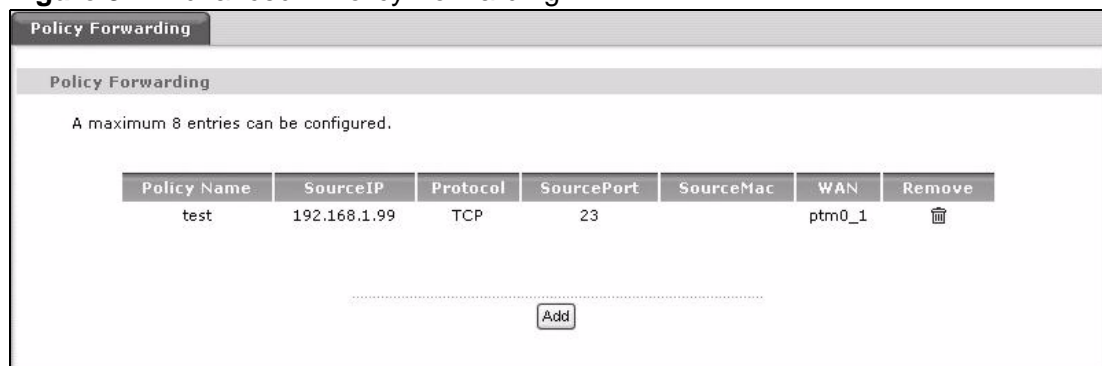
### 13.1.1 What You Can Do in this Chapter

The **Policy Forwarding** screens let you view and configure routing policies on the Device ([Section 13.2 on page 181](#)).

## 13.2 The Policy Forwarding Screen

Click **Advanced > Policy Forwarding** to open the **Policy Forwarding** screen.

**Figure 94** Advanced > Policy Forwarding



The following table describes the labels in this screen.

**Table 61** Advanced > Policy Forwarding

LABEL	DESCRIPTION
Policy Name	This is the name of the rule.
SourceIP	This is the source IP address.
Protocol	This is the IP protocol.
SourcePort	This is the source port number.
SourceMAC	This is the source MAC address.
Interface	This is the WAN interface through which the traffic is routed.
Remove	Click the icon to remove a rule from the Device. A window displays asking you to confirm that you want to delete the rule.
Add	Click this to create a new rule.

## 13.2.1 Policy Forwarding Setup

Click the **Add** button in the **Policy Forwarding** screen. Use this screen to configure the required information for a policy route.

**Figure 95** Policy Forwarding: Add

The following table describes the labels in this screen.

**Table 62** Policy Forwarding: Add

LABEL	DESCRIPTION
Policy Name	Enter a descriptive name of up to 16 printable English keyboard characters, including spaces.
Source IP Address	Enter the source IP address.
Protocol	Select the IP protocol ( <b>TCP</b> or <b>UDP</b> ).
Source Port	Enter the source port number.
Use Interface	Select a WAN interface through which the traffic is sent. You must have the WAN interface(s) already configured in the <b>WAN</b> screens.
Back	Click <b>Back</b> to return to the previous screen without saving.

**Table 62** Policy Forwarding: Add

LABEL	DESCRIPTION
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.





# DNS Route

## 14.1 Overview

DNS policy routing lets you forward DNS queries for specific domains to a specific WAN interface. So for example, the ISP can configure the Device with a separate WAN interface that connects to a private ISP network that uses private domain names in providing services. They could configure DNS policy routes to forward DNS queries for those domain names through the WAN interface connected to that private ISP network.

### 14.1.1 What You Can Do in this Chapter

The **DNS Route** screens let you view and configure DNS routing policies on the Device ([Section 14.2 on page 185](#)).

## 14.2 The DNS Route Screen

Click **Advanced** > **DNS Route** to open the **DNS Route** screen.

**Figure 96** Advanced > DNS Route

Domain Name	Subnet Mask	WAN Interface	Remove
.....			

The following table describes the labels in this screen.

**Table 63** Advanced > DNS Route

LABEL	DESCRIPTION
Domain Name	This is the domain name to which the DNS policy route applies.
Subnet Mask	This is the subnet mask of the domain name.
WAN Interface	This is the WAN interface through which the Device sends DNS queries that match this DNS policy route.
Add	Click this to create a new rule.
Remove	Click the icon to remove a rule from the Device. A window displays asking you to confirm that you want to delete the rule.

## 14.2.1 DNS Route Setup

Click the **Add** button in the **DNS Route** screen. Use this screen to configure the required information for a DNS policy route.

**Figure 97** DNS Route: Add

The following table describes the labels in this screen.

**Table 64** DNS Route: Add

LABEL	DESCRIPTION
Domain Name	Enter the domain name to which the DNS policy route applies.
Subnet Mask	Enter the subnet mask of the domain name.
Use Interface	Select a WAN interface through which the traffic is sent. You must have the WAN interface(s) already configured in the <b>WAN</b> screens.
Back	Click <b>Back</b> to return to the previous screen without saving.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 15.1 Overview

Routing Information Protocol (RIP, RFC 1058 and RFC 1389) allows a device to exchange routing information with other routers.

### 15.1.1 What You Can Do in this Chapter

The **RIP** screen lets you set up RIP settings on the Device ([Section 15.2 on page 187](#)).

## 15.2 The RIP Screen

Click **Advanced > RIP** to open the **RIP** screen.

**Figure 98** Advanced > RIP

Interface	Version	Operation	Enabled
ptm0_2	2	Passive	<input type="checkbox"/>
ptm0_5	2	Passive	<input type="checkbox"/>

Apply/Save

The following table describes the labels in this screen.

**Table 65** Advanced > RIP

LABEL	DESCRIPTION
Interface	This is the name of the interface in which the RIP setting is used.
Version	The RIP version controls the format and the broadcasting method of the RIP packets that the Device sends (it recognizes both formats when receiving). RIP version <b>1</b> is universally supported but RIP version <b>2</b> carries more information. RIP version <b>1</b> is probably adequate for most networks, unless you have an unusual network topology.
Operation	Select <b>Passive</b> to have the Device update the routing table based on the RIP packets received from neighbors but not advertise its route information to other routers in this interface.  Select <b>Active</b> to have the Device advertise its route information and also listen for routing updates from neighboring routers.
Enabled	Select the check box to activate the settings.
Apply/Save	Click <b>Apply/Save</b> to save your changes back to the Device.

# Quality of Service (QoS)

## 16.1 Overview

Quality of Service (QoS) refers to both a network's ability to deliver data with minimum delay, and the networking methods used to control the use of bandwidth. Without QoS, all traffic data is equally likely to be dropped when the network is congested. This can cause a reduction in network performance and make the network inadequate for time-critical application such as video-on-demand.

Configure QoS on the Device to group and prioritize application traffic and fine-tune network performance. Setting up QoS involves these steps:

- 1 Configure classifiers to sort traffic into different flows.
- 2 Assign priority and define actions to be performed for a classified traffic flow.

The Device assigns each packet a priority and then queues the packet accordingly. Packets assigned a high priority are processed more quickly than those with low priority if there is congestion, allowing time-sensitive applications to flow more smoothly. Time-sensitive applications include both those that require a low level of latency (delay) and a low level of jitter (variations in delay) such as Voice over IP (VoIP) or Internet gaming, and those for which jitter alone is a problem such as Internet radio or streaming video.

This chapter contains information about configuring QoS and editing classifiers.

### 16.1.1 What You Can Do in this Chapter

- The **General** screen lets you enable or disable QoS, set the bandwidth, and allow the Device to automatically assign priority to upstream traffic according to the IEEE 802.1p priority level, IP precedence or packet length ([Section 16.3 on page 191](#)).
- The **Queue Setup** screen lets you configure QoS queue assignment ([Section 16.4 on page 193](#)).
- The **Class Setup** screen lets you add, edit or delete QoS classifiers ([Section 16.5 on page 196](#)).

- The **Policer Setup** screens lets you add, edit or delete QoS policers ([Section 16.6 on page 202](#)).
- The **Monitor** screen lets you view the Device's QoS-related packet statistics ([Section 16.7 on page 205](#)).

## 16.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

### QoS versus Cos

QoS is used to prioritize source-to-destination traffic flows. All packets in the same flow are given the same priority. CoS (class of service) is a way of managing traffic in a network by grouping similar types of traffic together and treating each type as a class. You can use CoS to give different priorities to different packet types.

CoS technologies include IEEE 802.1p layer 2 tagging and DiffServ (Differentiated Services or DS). IEEE 802.1p tagging makes use of three bits in the packet header, while DiffServ is a new protocol and defines a new DS field, which replaces the eight-bit ToS (Type of Service) field in the IP header.

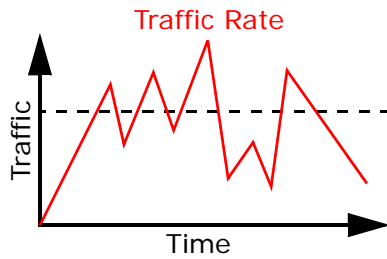
### Tagging and Marking

In a QoS class, you can configure whether to add or change the DSCP (DiffServ Code Point) value, IEEE 802.1p priority level and VLAN ID number in a matched packet. When the packet passes through a compatible network, the networking device, such as a backbone switch, can provide specific treatment or service based on the tag or marker.

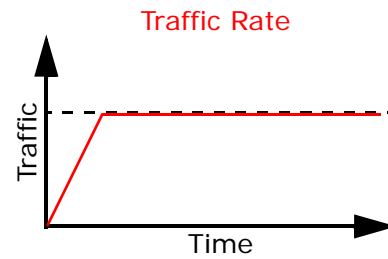
### Traffic Shaping

Bursty traffic may cause network congestion. Traffic shaping regulates packets to be transmitted with a pre-configured data transmission rate using buffers (or

queues). Your Device uses the Token Bucket algorithm to allow a certain amount of large bursts while keeping a limit at the average rate.



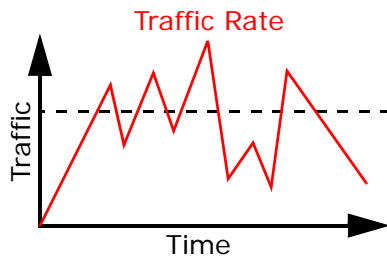
(Before Traffic Shaping)



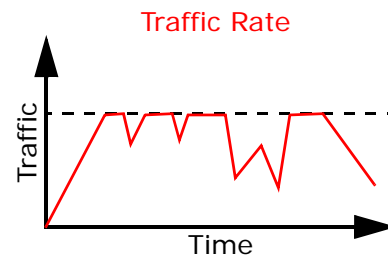
(After Traffic Shaping)

### Traffic Policing

Traffic policing is the limiting of the input or output transmission rate of a class of traffic on the basis of user-defined criteria. Traffic policing methods measure traffic flows against user-defined criteria and identify it as either conforming, exceeding or violating the criteria.



(Before Traffic Policing)



(After Traffic Policing)

The Device supports three incoming traffic metering algorithms: Token Bucket Filter (TBF), Single Rate Two Color Marker (srTCM), and Two Rate Two Color Marker (trTCM). You can specify actions which are performed on the colored packets. See [Section 16.8 on page 206](#) for more information on each metering algorithm.

## 16.3 The Quality of Service General Screen

Click **Advanced Setup** > **Quality of Service** to open the screen as shown next.

Use this screen to enable or disable QoS, set the bandwidth, and select to have the Device automatically assign priority to upstream traffic according to the IEEE

802.1p priority level, IP precedence or packet length. See [Section 16.1 on page 189](#) for more information.

**Figure 99** QoS General

The following table describes the labels in this screen.

**Table 66** QoS General

LABEL	DESCRIPTION
Enable QoS	Select the check box to turn on QoS to improve your network performance.
WAN Managed Upstream Bandwidth	<p>Enter the amount of upstream bandwidth for the WAN interface that you want to allocate using QoS.</p> <p>The recommendation is to set this speed to match the interface's actual transmission speed. For example, set the WAN interface speed to 100000 kbps if your Internet connection has an upstream transmission speed of 100 Mbps.</p> <p>You can set this number higher than the interface's actual transmission speed. The Device uses up to 95% of the DSL port's actual upstream transmission speed even if you set this number higher than the DSL port's actual transmission speed.</p> <p>You can also set this number lower than the interface's actual transmission speed. This will cause the Device to not use some of the interface's available bandwidth.</p> <p>If you leave this field blank, the Device automatically sets this number to be 95% of the DSL port's actual upstream transmission speed.</p>



**Table 66** QoS General

LABEL	DESCRIPTION
LAN/WLAN Managed Downstream Bandwidth	<p>Enter the amount of downstream bandwidth for the LAN and WLAN that you want to allocate using QoS.</p> <p>The recommendation is to set this speed to match the WAN interface's actual downstream speed. For example, set the WAN interface speed to 100000 kbps if your Internet connection has a downstream transmission speed of 100 Mbps.</p> <p>You can set this number higher than the interface's downstream speed. The Device uses up to 95% of the DSL port's actual downstream speed even if you set this number higher than the DSL port's actual downstream speed.</p> <p>You can also set this number lower than the WAN interface's actual downstream speed. This will cause the Device to not use some of the interface's available bandwidth.</p> <p>If you leave this field blank, the Device automatically sets this number to be 95% of the DSL port's actual downstream speed.</p>
Upstream traffic priority will be automatically assigned by	<p>Select how the Device assigns priorities to various upstream traffic flows.</p> <ul style="list-style-type: none"> <li>• <b>None:</b> Disables auto priority mapping and has the Device put packets into the queues according to your classification rules. Traffic which does not match any of the classification rules is mapped into the default queue with the lowest priority.</li> <li>• <b>Ethernet Priority:</b> Automatically assign priority based on the IEEE 802.1p priority level.</li> <li>• <b>IP Precedence:</b> Automatically assign priority based on the first three bits of the TOS field in the IP header.</li> <li>• <b>Packet Length:</b> Automatically assign priority based on the packet size. Smaller packets get higher priority since control, signaling, VoIP, internet gaming, or other real-time packets are usually small while larger packets are usually best effort data packets like file transfers.</li> </ul>
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 16.4 The Queue Setup Screen

Click **QoS > Queue Setup** to open the screen as shown next.

Use this screen to configure QoS queue assignment.

**Figure 100** QoS Queue Setup

No.	Active	Name	Interface	Priority	Weight	Buffer Management	Rate Limit	Modify
1	<input checked="" type="checkbox"/>	Q1	WAN	1	1	DT	1000	

Apply

The following table describes the labels in this screen.

**Table 67** QoS Queue Setup

LABEL	DESCRIPTION
Add	Click this button to create a new entry.
No.	This is the index number of this entry.
Active	Select the check box to enable the queue.
Name	This shows the descriptive name of this queue.
Interface	This shows the name of the Device's interface through which traffic in this queue passes.
Priority	This shows the priority of this queue.
Weight	This shows the weight of this queue.
Buffer Management	This shows the queue management algorithm used by the Device.
Rate Limit	This shows the maximum transmission rate allowed for traffic on this queue.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the queue. Click the <b>Remove</b> icon to delete an existing queue. Note that subsequent rules move up by one when you take this action.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 16.4.1 Adding a QoS Queue

Click the **Add** button or the edit icon in the **Queue Setup** screen to configure a queue.

**Figure 101** QoS Queue Setup: Add

The following table describes the labels in this screen.

**Table 68** QoS Queue Setup: Add

LABEL	DESCRIPTION
Enable	Select this to have the Device's QoS use this queue.
Name	Enter the descriptive name of this queue.
Outgoing Interface	Select the WAN interface to which this queue is applied.
Priority	Select the priority level (from 1 to 3) of this queue.  The smaller the number, the higher the priority level. Traffic assigned to higher priority queues gets through faster while traffic in lower priority queues is dropped if the network is congested.
Weight	Select the weight (from 1 to 8) of this queue.  If two queues have the same priority level, the Device divides the bandwidth across the queues according to their weights. Queues with larger weights get more bandwidth than queues with smaller weights.
Buffer Management	This field displays <b>Drop Tail (DT)</b> and the Device drops the newly arriving packet when the queue is full.
Rate Limit	Specify the maximum transmission rate (in Kbps) allowed for traffic on this queue.
Back	Click <b>Back</b> to return to the previous screen without saving.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 16.5 The Class Setup Screen

Use this screen to add, edit or delete QoS classifiers. A classifier groups traffic into data flows according to specific criteria such as the source address, destination address, source port number, destination port number or incoming interface. For example, you can configure a classifier to select traffic from the same protocol port (such as Telnet) to form a flow.

You can give different priorities to traffic that the Device forwards out through the WAN interface. Give high priority to voice and video to make them run more smoothly. Similarly, give low priority to many large file downloads so that they do not reduce the quality of other applications.

Click **QoS > Class Setup** to open the following screen.

**Figure 102** QoS Class Setup

Order	Active	Class Name	Classification Criteria	Forward To	DSCP Mark	802.1P Mark	VLAN ID Tag	To Queue	Modify
1	<input checked="" type="checkbox"/>	C1	From Intf: ETH1 Src MAC: 00:a0:c5:01:23:45	Unchange	Unchange	Unchange	Unchange	Q1	

Apply

The following table describes the labels in this screen.

**Table 69** QoS Class Setup

LABEL	DESCRIPTION
Add	Click this button to create a new classifier.
Order	This field displays the index number of the classifier.
Active	Select the check box to enable the classifier.
Class Name	This is the name of the classifier.
Classification Criteria	This shows criteria specified in this classifier, for example the interface from which traffic of this class should come and the source MAC address of traffic that matches this classifier.
Forward To	This is the interface through which traffic that matches this classifier is forwarded out.
DSCP Mark	This is the DSCP number added to traffic of this classifier.
802.1P Mark	This is the IEEE 802.1p priority level assigned to traffic of this classifier.
VLAN ID Tag	This is the VLAN ID number assigned to traffic of this classifier.

**Table 69** QoS Class Setup (continued)

LABEL	DESCRIPTION
To Queue	This is the name of the queue in which traffic of this classifier is put.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the classifier.  Click the <b>Remove</b> icon to delete an existing classifier. Note that subsequent rules move up by one when you take this action.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 16.5.1 QoS Class Edit

Click the **Add** button or the **Edit** icon in the **Class Setup** screen to configure a classifier.

**Figure 103** QoS Class Setup: Add

The following table describes the labels in this screen.

**Table 70** QoS Class Configuration

LABEL	DESCRIPTION
Class Configuration	
Active	Select to enable or disable this classifier.

**Table 70** QoS Class Configuration (continued)

LABEL	DESCRIPTION
Class Name	Enter a descriptive name of up to 20 printable English keyboard characters, including spaces.
Classification Order	<p>Select an existing number for where you want to put this classifier to move the classifier to the number you selected after clicking <b>Apply</b>.</p> <p>Select <b>Last</b> to put this rule in the back of the classifier list.</p>
Forward to Interface	Select a WAN interface through which traffic of this class will be forwarded out. If you select <b>Unchange</b> , the Device forward traffic of this class according to the default routing table.
DSCP Mark	<p>This field is available only when you select the <b>Ether Type</b> check box.</p> <p>If you select <b>Mark</b>, enter a DSCP value with which the Device replaces the DSCP field in the packets.</p> <p>If you select <b>Auto Mapping</b> and there is a VLAN tag carried in the matched packets, the Device will replace the IP ToS field with the 802.1p priority field.</p> <p>If you select <b>Unchange</b>, the Device keep the DSCP field in the packets.</p>
802.1p Mark	<p>Select a priority level with which the Device replaces the IEEE 802.1p priority field in the packets.</p> <p>If you select <b>Unchange</b>, the Device keep the 802.1p priority field in the packets.</p>
VLAN ID Tag	<p>If you select <b>Remark</b>, enter a VLAN ID number (between 1 and 4095) with which the Device replaces the VLAN ID of the frames.</p> <p>If you select <b>Remove</b>, the Device deletes the VLAN ID of the frames before forwarding them out.</p> <p>If you select <b>Add</b>, the Device treat all matched traffic untagged and add a second VLAN ID.</p> <p>If you select <b>Unchange</b>, the Device keep the VLAN ID in the packets.</p>
To Queue	<p>Select a queue that applies to this class.</p> <p>You should have configured a queue in the <b>Queue Setup</b> screen already.</p>
<p>Criteria Configuration</p> <p>Use the following fields to configure the criteria for traffic classification.</p>	
Basic	
From Interface	Select from which Ethernet port or wireless interface traffic of this class should come.
Ether Type	<p>Select a predefined application to configure a class for the matched traffic.</p> <p>If you select <b>IP</b>, you also need to configure source or destination MAC address, IP address, DHCP options, DSCP value or the protocol type.</p> <p>If you select <b>8021Q</b>, you can configure an 802.1p priority level and VLAN ID in the <b>Others</b> section.</p>
Source	

**Table 70** QoS Class Configuration (continued)

LABEL	DESCRIPTION
MAC Address	Select the check box and enter the source MAC address of the packet.
MAC Mask	Type the mask for the specified MAC address to determine which bits a packet's MAC address should match.  Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.
IP Address	Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address.
IP Subnet Mask	Enter the source subnet mask.
TCP/UDP Port Range	If you select <b>TCP</b> or <b>UDP</b> in the <b>IP Protocol</b> field, select the check box and enter the port number(s) of the source.
Exclude	Select this option to exclude the packets that match the specified criteria from this classifier.
Destination	
MAC Address	Select the check box and enter the destination MAC address of the packet.
MAC Mask	Type the mask for the specified MAC address to determine which bits a packet's MAC address should match.  Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.
IP Address	Select the check box and enter the destination IP address in dotted decimal notation. A blank source IP address means any source IP address.
IP Subnet Mask	Enter the destination subnet mask.
TCP/UDP Port Range	If you select <b>TCP</b> or <b>UDP</b> in the <b>IP Protocol</b> field, select the check box and enter the port number(s) of the source.
Exclude	Select this option to exclude the packets that match the specified criteria from this classifier.
Others	
802.1P	This field is available only when you select <b>802.1Q</b> in the <b>Ether Type</b> field.  Select this option and select a priority level (between 0 and 7) from the drop down list box.  "0" is the lowest priority level and "7" is the highest.



**Table 70** QoS Class Configuration (continued)

LABEL	DESCRIPTION
VLAN ID	<p>This field is available only when you select <b>802.1Q</b> in the <b>Ether Type</b> field.</p> <p>Select this option and specify a VLAN ID number between 1 and 4095.</p>
IP Protocol	<p>This field is available only when you select <b>IP</b> in the <b>Ether Type</b> field.</p> <p>Select this option and select the protocol (service type) from <b>TCP</b>, <b>UDP</b>, <b>ICMP</b> or <b>IGMP</b>. If you select <b>User defined</b>, enter the protocol (service type) number.</p>
IP Packet Length	<p>This field is available only when you select <b>IP</b> in the <b>Ether Type</b> field.</p> <p>Select this option and enter the minimum and maximum packet length (from 28 to 1500) in the fields provided.</p>
DSCP	<p>This field is available only when you select <b>IP</b> in the <b>Ether Type</b> field.</p> <p>Select this option and specify a DSCP (DiffServ Code Point) number between 0 and 63 in the field provided.</p>
TCP ACK	<p>This field is available only when you select <b>IP</b> in the <b>Ether Type</b> field.</p> <p>If you select this option, the matched TCP packets must contain the ACK (Acknowledge) flag.</p>
DHCP	<p>This field is available only when you select <b>IP</b> in the <b>Ether Type</b> field.</p> <p>Select this option and select a DHCP option.</p> <p>If you select <b>Vendor Class ID (DHCP Option 60)</b>, enter the Vendor Class Identifier (Option 60) of the matched traffic, such as the type of the hardware or firmware.</p> <p>If you select <b>User Class ID (DHCP Option 77)</b>, enter a string that identifies the user's category or application type in the matched DHCP packets.</p>
Exclude	<p>Select this option to exclude the packets that match the specified criteria from this classifier.</p>
Back	<p>Click <b>Back</b> to return to the previous screen without saving.</p>
Apply	<p>Click <b>Apply</b> to save your changes back to the Device.</p>
Cancel	<p>Click <b>Cancel</b> to begin configuring this screen afresh.</p>

## 16.6 The Policer Setup Screen

Click **QoS > Policer Setup** to open the screen as shown next. Use this screen to configure QoS policers to limit the transmission rate of incoming traffic. This lets you prevent high priority packets from choking off all other traffic.

**Figure 104** Policer Setup

No.	Active	Name	Regulated Classes	Meter Type	Parameter	Action	Modify
1	<input checked="" type="checkbox"/>	test	Class 1: test	TwoRateThreeColor	Committed Rate: 500 kbps Committed Burst Size: 1000 kbytes Peak Rate: 3600 kbps Peak Burst Size: 1000 kbytes	Conforming Action: Pass Partial Conforming Action: DSCP Mark 23 Non Conforming Action: Drop	

The following table describes the labels in this screen.

**Table 71** QoS Policer Setup

LABEL	DESCRIPTION
Add	Click this button to create a new entry.
No.	This is the index number of this entry.
Active	Select the check box to enable the policer.
Name	This shows the descriptive name of this queue.
Regulated Classes	These are the policer's member QoS classes (classifiers).
Meter Type	This shows which QoS metering algorithm the policer uses to shape traffic.
Parameter	These are the rates and burst sizes against which the policer checks the traffic of the member QoS classes.
Action	This shows the how the policer has the Device treat different types of traffic belonging to the policer's member QoS classes.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the <b>policer</b> . Click the <b>Remove</b> icon to delete an existing queue. Note that subsequent rules move up by one when you take this action.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 16.6.1 Adding a QoS Policer

Click the **Add** button or the edit icon in the **Policer Setup** screen to configure a policer.

**Figure 105** Policer Setup: Add

The following table describes the labels in this screen.

**Table 72** QoS Policer Setup: Add

LABEL	DESCRIPTION
Enable	Select this to turn on this policer.
Name	Enter the descriptive name of this policer.

**Table 72** QoS Policer Setup: Add

LABEL	DESCRIPTION
Meter Type	<p>Select how the policer shapes the traffic of the member QoS classes.</p> <p>The <b>Simple Token Bucket</b> algorithm uses tokens in a bucket to control when traffic can be transmitted. Each token represents one byte. The algorithm allows bursts of up to <math>b</math> bytes which is also the bucket size.</p> <p>The <b>Single Rate Three Color Marker</b> (srTCM) is based on the token bucket filter and identifies packets by comparing them to the Committed Information Rate (CIR), the Committed Burst Size (CBS) and the Excess Burst Size (EBS).</p> <p>The <b>Two Rate Three Color Marker</b> (trTCM) is based on the token bucket filter and identifies packets by comparing them to the Committed Information Rate (CIR) and the Peak Information Rate (PIR).</p>
Committed Rate	Specify the committed rate. When the incoming traffic rate of the member QoS classes is less than the committed rate, the device applies the conforming action to the traffic.
Committed Burst Size	<p>Specify the committed burst size for packet bursts. This must be equal to or less than the peak burst size (two rate three color) or excess burst size (single rate three color) if it is also configured.</p> <p>This is the maximum size of the (first) token bucket in a traffic metering algorithm.</p>
Excess Burst Size	Specify the burst size of packet bursts above which the device will perform the non-conforming action.
Peak Rate	Specify the peak rate. When the incoming traffic rate of the member QoS classes is greater than the peak rate, the device applies the non-conforming action to the traffic.
Peak Burst Size	Specify the peak burst size. This is the maximum size of the second token bucket in the trTCM.
Conforming Action	<p>Specify what the Device does for packets within the committed rate and burst size (green-marked packets).</p> <ul style="list-style-type: none"> <li>• <b>Pass:</b> Send the packets without modification.</li> <li>• <b>DSCP Mark:</b> Change the DSCP mark value of the packets. Enter the DSCP mark value to use.</li> </ul>
Partial Conforming Action	<p>Specify what the Device does for packets that exceed the committed rate and burst size but are within the excess burst size or peak rate and burst size (yellow-marked packets).</p> <ul style="list-style-type: none"> <li>• <b>Pass:</b> Send the packets without modification.</li> <li>• <b>Drop:</b> Discard the packets.</li> <li>• <b>DSCP Mark:</b> Change the DSCP mark value of the packets. Enter the DSCP mark value to use. The packets may be dropped if there is congestion on the network.</li> </ul>
Non-Conforming Action	<p>Specify what the Device does for packets that exceed the excess burst size or peak rate and burst size (red-marked packets).</p> <ul style="list-style-type: none"> <li>• <b>Drop:</b> Discard the packets.</li> <li>• <b>DSCP Mark:</b> Change the DSCP mark value of the packets. Enter the DSCP mark value to use. The packets may be dropped if there is congestion on the network.</li> </ul>


**Table 72** QoS Policer Setup: Add

LABEL	DESCRIPTION
Regulated Classes Member Setting	
Available Class Selected Class	<p>Select a QoS classifier to apply this QoS policer to traffic that matches the QoS classifier.</p> <p>Highlight a QoS classifier in the <b>Available Class</b> box and use the <b>Add &gt;&gt;</b> button to move it to the <b>Selected Class</b> box.</p> <p>To remove a QoS classifier from the <b>Selected Class</b> box, select it and use the <b>Remove</b> button.</p>
Back	Click <b>Back</b> to return to the previous screen without saving.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 16.7 The QoS Monitor Screen

To view the Device's QoS packet statistics, click **Advanced > QoS > Monitor**. The screen appears as shown.

**Figure 106** QoS > Monitor

Monitor			
Refresh Interval	No Refresh ▼		
Interface Monitor			
No.	Name	Pass Rate (bps)	Drop Rate (bps)
1	atm0		
2	ptm0.1		
3	ptm0.2		
4	ppp0.3		
5	LAN/WLAN		
Queue Monitor			
No.	Name	Pass Rate (bps)	Drop Rate (bps)
1	Default Queue		
2	PriQ1		
3	PriQ2		
4	PriQ3		
5	PriQ4		
6	PriQ5		
7	PriQ6		
8	PriQ7		
<p> <b>Note :</b> If the rate fields are empty, either the interface is not up, the general QoS settings are not configured, queue rate limits are not configured, or there are no queues with the same priority and different weights.</p>			

The following table describes the labels in this screen.

**Table 73** QoS > Monitor

LABEL	DESCRIPTION
Refresh Interval	Enter how often you want the Device to update this screen. Select <b>No Refresh</b> to stop refreshing statistics.
Interface Monitor	
No.	This is the index number of the entry.
Name	This shows the name of the WAN interface on the Device.
Pass	This shows how many packets forwarded to this interface are transmitted successfully.
Drop	This shows how many packets forwarded to this interface are dropped.
Queue Monitor	
No.	This is the index number of the entry.
Name	This shows the name of the queue.
Pass	This shows how many packets assigned to this queue are transmitted successfully.
Drop	This shows how many packets assigned to this queue are dropped.

## 16.8 Technical Reference

The following section contains additional technical information about the Device features described in this chapter.

### IEEE 802.1Q Tag

The IEEE 802.1Q standard defines an explicit VLAN tag in the MAC header to identify the VLAN membership of a frame across bridges. A VLAN tag includes the 12-bit VLAN ID and 3-bit user priority. The VLAN ID associates a frame with a specific VLAN and provides the information that devices need to process the frame across the network.

IEEE 802.1p specifies the user priority field and defines up to eight separate traffic types. The following table describes the traffic types defined in the IEEE 802.1d standard (which incorporates the 802.1p).

**Table 74** IEEE 802.1p Priority Level and Traffic Type

PRIORITY LEVEL	TRAFFIC TYPE
Level 7	Typically used for network control traffic such as router configuration messages.
Level 6	Typically used for voice traffic that is especially sensitive to jitter (jitter is the variations in delay).

**Table 74** IEEE 802.1p Priority Level and Traffic Type

PRIORITY LEVEL	TRAFFIC TYPE
Level 5	Typically used for video that consumes high bandwidth and is sensitive to jitter.
Level 4	Typically used for controlled load, latency-sensitive traffic such as SNA (Systems Network Architecture) transactions.
Level 3	Typically used for “excellent effort” or better than best effort and would include important business traffic that can tolerate some delay.
Level 2	This is for “spare bandwidth”.
Level 1	This is typically used for non-critical “background” traffic such as bulk transfers that are allowed but that should not affect other applications and users.
Level 0	Typically used for best-effort traffic.

## DiffServ

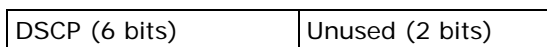
QoS is used to prioritize source-to-destination traffic flows. All packets in the flow are given the same priority. You can use CoS (class of service) to give different priorities to different packet types.

DiffServ (Differentiated Services) is a class of service (CoS) model that marks packets so that they receive specific per-hop treatment at DiffServ-compliant network devices along the route based on the application types and traffic flow. Packets are marked with DiffServ Code Points (DSCPs) indicating the level of service desired. This allows the intermediary DiffServ-compliant network devices to handle the packets differently depending on the code points without the need to negotiate paths or remember state information for every flow. In addition, applications do not have to request a particular service or give advanced notice of where the traffic is going.

## DSCP and Per-Hop Behavior

DiffServ defines a new Differentiated Services (DS) field to replace the Type of Service (TOS) field in the IP header. The DS field contains a 2-bit unused field and a 6-bit DSCP field which can define up to 64 service levels. The following figure illustrates the DS field.

DSCP is backward compatible with the three precedence bits in the ToS octet so that non-DiffServ compliant, ToS-enabled network device will not conflict with the DSCP mapping.



The DSCP value determines the forwarding behavior, the PHB (Per-Hop Behavior), that each packet gets across the DiffServ network. Based on the marking rule,

different kinds of traffic can be marked for different kinds of forwarding. Resources can then be allocated according to the DSCP values and the configured policies.

## IP Precedence

Similar to IEEE 802.1p prioritization at layer-2, you can use IP precedence to prioritize packets in a layer-3 network. IP precedence uses three bits of the eight-bit ToS (Type of Service) field in the IP header. There are eight classes of services (ranging from zero to seven) in IP precedence. Zero is the lowest priority level and seven is the highest.

## Automatic Priority Queue Assignment

If you enable QoS on the Device, the Device can automatically base on the IEEE 802.1p priority level, IP precedence and/or packet length to assign priority to traffic which does not match a class.

The following table shows you the internal layer-2 and layer-3 QoS mapping on the Device. On the Device, traffic assigned to higher priority queues gets through faster while traffic in lower index queues is dropped if the network is congested.

**Table 75** Internal Layer2 and Layer3 QoS Mapping

PRIORITY QUEUE	LAYER 2	LAYER 3		
	IEEE 802.1P USER PRIORITY (ETHERNET PRIORITY)	TOS (IP PRECEDENCE)	DSCP	IP PACKET LENGTH (BYTE)
0	1	0	000000	
1	2			
2	0	0	000000	>1100
3	3	1	001110 001100 001010 001000	250~1100
4	4	2	010110 010100 010010 010000	
5	5	3	011110 011100 011010 011000	<250



**Table 75** Internal Layer2 and Layer3 QoS Mapping

PRIORITY QUEUE	LAYER 2	LAYER 3		
	IEEE 802.1P USER PRIORITY (ETHERNET PRIORITY)	TOS (IP PRECEDENCE)	DSCP	IP PACKET LENGTH (BYTE)
6	6	4	100110 100100 100010 100000	
		5	101110 101000	
7	7	6	110000	
		7	111000	

### Token Bucket

The token bucket algorithm uses tokens in a bucket to control when traffic can be transmitted. The bucket stores tokens, each of which represents one byte. The algorithm allows bursts of up to  $b$  bytes which is also the bucket size, so the bucket can hold up to  $b$  tokens. Tokens are generated and added into the bucket at a constant rate. The following shows how tokens work with packets:

- A packet can be transmitted if the number of tokens in the bucket is equal to or greater than the size of the packet (in bytes).
- After a packet is transmitted, a number of tokens corresponding to the packet size is removed from the bucket.
- If there are no tokens in the bucket, the Device stops transmitting until enough tokens are generated.
- If not enough tokens are available, the Device treats the packet in either one of the following ways:

In traffic shaping:

- Holds it in the queue until enough tokens are available in the bucket.

In traffic policing:

- Drops it.
- Transmits it but adds a DSCP mark. The Device may drop these marked packets if the network is overloaded.

Configure the bucket size to be equal to or less than the amount of the bandwidth that the interface can support. It does not help if you set it to a bucket size over the interface's capability. The smaller the bucket size, the lower the data transmission rate and that may cause outgoing packets to be dropped. A larger

transmission rate requires a big bucket size. For example, use a bucket size of 10 kbytes to get the transmission rate up to 10 Mbps.

### **Single Rate Three Color Marker**

The Single Rate Three Color Marker (srTCM, defined in RFC 2697) is a type of traffic policing that identifies packets by comparing them to one user-defined rate, the Committed Information Rate (CIR), and two burst sizes: the Committed Burst Size (CBS) and Excess Burst Size (EBS).

The srTCM evaluates incoming packets and marks them with one of three colors which refer to packet loss priority levels. High packet loss priority level is referred to as red, medium is referred to as yellow and low is referred to as green.

The srTCM is based on the token bucket filter and has two token buckets (CBS and EBS). Tokens are generated and added into the bucket at a constant rate, called Committed Information Rate (CIR). When the first bucket (CBS) is full, new tokens overflow into the second bucket (EBS).

All packets are evaluated against the CBS. If a packet does not exceed the CBS it is marked green. Otherwise it is evaluated against the EBS. If it is below the EBS then it is marked yellow. If it exceeds the EBS then it is marked red.

The following shows how tokens work with incoming packets in srTCM:

- A packet arrives. The packet is marked green and can be transmitted if the number of tokens in the CBS bucket is equal to or greater than the size of the packet (in bytes).
- After a packet is transmitted, a number of tokens corresponding to the packet size is removed from the CBS bucket.
- If there are not enough tokens in the CBS bucket, the Device checks the EBS bucket. The packet is marked yellow if there are sufficient tokens in the EBS bucket. Otherwise, the packet is marked red. No tokens are removed if the packet is dropped.

### **Two Rate Three Color Marker**

The Two Rate Three Color Marker (trTCM, defined in RFC 2698) is a type of traffic policing that identifies packets by comparing them to two user-defined rates: the Committed Information Rate (CIR) and the Peak Information Rate (PIR). The CIR specifies the average rate at which packets are admitted to the network. The PIR is greater than or equal to the CIR. CIR and PIR values are based on the guaranteed and maximum bandwidth respectively as negotiated between a service provider and client.

The trTCM evaluates incoming packets and marks them with one of three colors which refer to packet loss priority levels. High packet loss priority level is referred to as red, medium is referred to as yellow and low is referred to as green.

The trTCM is based on the token bucket filter and has two token buckets (Committed Burst Size (CBS) and Peak Burst Size (PBS)). Tokens are generated and added into the two buckets at the CIR and PIR respectively.

All packets are evaluated against the PIR. If a packet exceeds the PIR it is marked red. Otherwise it is evaluated against the CIR. If it exceeds the CIR then it is marked yellow. Finally, if it is below the CIR then it is marked green.

The following shows how tokens work with incoming packets in trTCM:

- A packet arrives. If the number of tokens in the PBS bucket is less than the size of the packet (in bytes), the packet is marked red and may be dropped regardless of the CBS bucket. No tokens are removed if the packet is dropped.
- If the PBS bucket has enough tokens, the Device checks the CBS bucket. The packet is marked green and can be transmitted if the number of tokens in the CBS bucket is equal to or greater than the size of the packet (in bytes). Otherwise, the packet is marked yellow.



# Dynamic DNS Setup

## 17.1 Overview

Dynamic DNS allows you to update your current dynamic IP address with one or many dynamic DNS services so that anyone can contact you (in NetMeeting, CU-SeeMe, etc.). You can also access your FTP server or Web site on your own computer using a domain name (for instance myhost.dhs.org, where myhost is a name of your choice) that will never change instead of using an IP address that changes each time you reconnect. Your friends or relatives will always be able to call you even if they don't know your IP address.

First of all, you need to have registered a dynamic DNS account with [www.dyndns.org](http://www.dyndns.org). This is for people with a dynamic IP from their ISP or DHCP server that would still like to have a domain name. The Dynamic DNS service provider will give you a password or key.

### 17.1.1 What You Can Do in this Chapter

Use the **Dynamic DNS** screen ([Section 17.3 on page 214](#)) to enable DDNS and configure the DDNS settings on the Device.

## 17.2 What You Need To Know

### DYNDNS Wildcard

Enabling the wildcard feature for your host causes \*.yourhost.dyndns.org to be aliased to the same IP address as yourhost.dyndns.org. This feature is useful if you want to be able to use, for example, www.yourhost.dyndns.org and still reach your hostname.

If you have a private WAN IP address, then you cannot use Dynamic DNS.

## 17.3 The Dynamic DNS Screen

To change your Device's DDNS, click **Advanced > Dynamic DNS**. The screen appears as shown.

**Figure 107** Advanced > Dynamic DNS

**Dynamic DNS Setup**

Active Dynamic DNS

Service Provider: WWW.DynDNS.ORG

Host Name: \_\_\_\_\_

Interface: ipoe\_0\_8\_35/atm0

User Name: \_\_\_\_\_

Password: \_\_\_\_\_

Email: \_\_\_\_\_

Key: \_\_\_\_\_

Active Update Periodically

Update Time: \_\_\_\_\_ Days \_\_\_\_\_ Hours

**Note:**

- 1.If you have DDNS update on an interval, the DDNS service provider may block the host name.
- 2.If the DDNS service provider blocks the host name, please unlock it first and then apply your settings again.

Apply Cancel

The following table describes the fields in this screen.

**Table 76** Advanced > Dynamic DNS

LABEL	DESCRIPTION
Active Dynamic DNS	Select this to have the Device use DDNS.
Service Provider	Select the name of your Dynamic DNS service provider.
Host Name	Type the domain name assigned to your Device by your Dynamic DNS provider.  You can specify up to two host names in the field separated by a comma (",").
Interface	Select the WAN interface to use for updating the IP address of the domain name.
User Name	Type your user name.
Password	Type the password assigned to you.
Email	If you select <b>TZO</b> in the <b>Service Provider</b> field, enter the user name you used to register for this service.
Key	If you select <b>TZO</b> in the <b>Service Provider</b> field, enter the password you used to register for this service.
Active Update Periodically	Select this to have the Device update the domain name on a regular interval. Bear in mind that some Dynamic DNS service providers will not appreciate the extra traffic and may block your host name.

**Table 76** Advanced > Dynamic DNS (continued)

LABEL	DESCRIPTION
Update Time	If you selected <b>Active Update Periodically</b> , enter a number of days and hours to set how often the Device updates the domain name.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.





# Remote Management

## 18.1 Overview

This chapter explains how to configure the TR-069 settings and access control settings on the Device.

### 18.1.1 What You Can Do in this Chapter

- The **TR-069** screen lets you configure the Device's TR-069 auto-configuration settings ([Section 18.3 on page 219](#)).
- The **TR-064** screen lets you enable management via TR-064 on the Device ([Section 18.3 on page 219](#)).
- The **Service Control** screens let you configure through which interface(s) users can use which service(s) to manage the Device ([Section 18.4 on page 220](#)).
- The **IP Address** screens let you configure from which IP address(es) users can use a service to manage the Device ([Section 18.5 on page 221](#)).

## 18.2 The TR-069 Screen

TR-069 defines how Customer Premise Equipment (CPE), for example your Device, can be managed over the WAN by an Auto Configuration Server (ACS). TR-069 is based on sending Remote Procedure Calls (RPCs) between an ACS and a client device. RPCs are sent in Extensible Markup Language (XML) format over HTTP or HTTPS.

An administrator can use an ACS to remotely set up the Device, modify settings, perform firmware upgrades as well as monitor and diagnose the Device. You have enable the device to be managed by the ACS and specify the ACS IP address or domain name and username and password.

Click **Advanced > Remote MGMT** to open the following screen. Use this screen to configure your P-870HN to be managed by an ACS.

**Figure 108** TR-069

The following table describes the fields in this screen.

**Table 77** TR-069

LABEL	DESCRIPTION
Inform	Select <b>Enable</b> to activate remote management via TR-069 on the WAN. Otherwise, select <b>Disable</b> .
Inform Interval	Enter the time interval (in seconds) at which the Device sends information to the auto-configuration server.
ACS URL	Enter the URL or IP address of the auto-configuration server.
ACS User Name	Enter the TR-069 user name for authentication with the auto-configuration server.
ACS Password	Enter the TR-069 password for authentication with the auto-configuration server.
WAN Interface used by TR-069 client	Select a WAN interface through which the TR-069 traffic passes.
Display SOAP messages on serial console	Select <b>Enable</b> to show the SOAP messages on the console.
Connection Request Authentication	Select this option to enable authentication when there is a connection request from the ACS.
Connection Request User Name	Enter the connection request user name. When the ACS makes a connection request to the Device, this user name is used to authenticate the ACS.

**Table 77** TR-069 (continued)

LABEL	DESCRIPTION
Connection Request Password	Enter the connection request password. When the ACS makes a connection request to the Device, this password is used to authenticate the ACS.
Connection Request URL	This shows the connection request URL. The ACS can use this URL to make a connection request to the Device.
Apply/Save	Click this button to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 18.3 The TR-064 Screen

TR-064 is a LAN-Side DSL CPE Configuration protocol defined by the DSL Forum. TR-064 is built on top of UPnP. It allows the users to use a TR-064 compliant CPE management application on their computers from the LAN to discover the CPE and configure user-specific parameters, such as the username and password.

Click **Advanced** > **Remote MGMT** > **TR064** to open the following screen.

**Figure 109** TR-064

The following table describes the fields in this screen.

**Table 78** TR-064

LABEL	DESCRIPTION
Enable TR064	Select the check box to activate management via TR-064 on the LAN.
Apply	Click this button to save your changes back to the Device.

## 18.4 The Service Control Screen

Click **Advanced** > **Remote MGMT** > **Service Control** to open the following screen. Use this screen to decide what services you may use to access which Device interface.

**Figure 110** Service Control

Service Control:  Disable  Enable

#	Services	LAN	WAN
1	FTP	<input checked="" type="checkbox"/> Enable	<input checked="" type="checkbox"/> Enable
2	HTTP	<input checked="" type="checkbox"/> Enable	<input checked="" type="checkbox"/> Enable
3	SSH	<input checked="" type="checkbox"/> Enable	<input checked="" type="checkbox"/> Enable
4	TELNET	<input checked="" type="checkbox"/> Enable	<input checked="" type="checkbox"/> Enable
5	TFTP	<input checked="" type="checkbox"/> Enable	<input checked="" type="checkbox"/> Enable

Apply

The following table describes the fields in this screen.

**Table 79** Access Control: Services

LABEL	DESCRIPTION
Service Control	Select <b>Enable</b> to turn on service control. Otherwise, select <b>Disable</b> .
#	This is the index number of the entry.
Services	This is the service you may use to access the Device.
LAN	Select the <b>Enable</b> check box for the corresponding services that you want to allow access to the Device from the LAN.
WAN	Select the <b>Enable</b> check box for the corresponding services that you want to allow access to the Device from the WAN.
Apply	Click this button to save your changes back to the Device.

## 18.5 The IP Address Screen

Click **Advanced > Remote MGMT > IP Address** to open the following screen. Use this screen to specify the “trusted” computers from which an administrator may use a service to manage the Device.

**Figure 111** IP Address

TR069 TR064 ServiceControl IPAddress

**Access Control -- IP Address**

The IP Address Access Control mode, if enabled, permits access to local management services from IP addresses contained in the Access Control List. If the Access Control mode is disabled, the system will not validate IP addresses for incoming packets. The services are the system applications listed in the Service Control List

Access Control Mode:  Disable  Enable

IP Address	Remove
192.168.1.99	<input type="checkbox"/>

-----

Add Remove

The following table describes the fields in this screen.

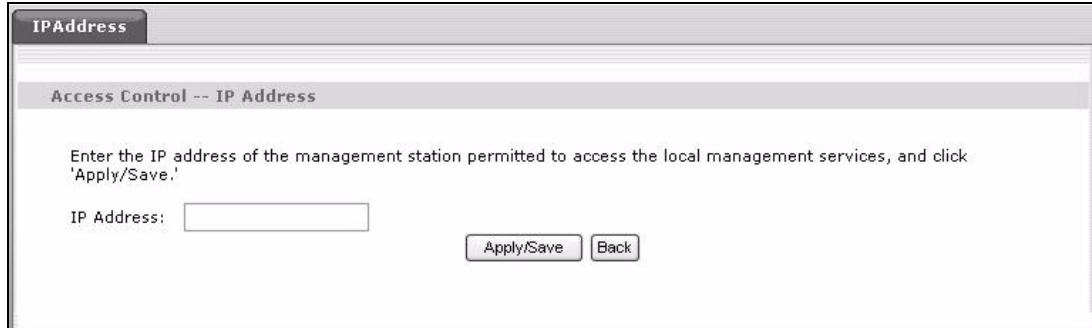
**Table 80** IP Address

LABEL	DESCRIPTION
Access Control Mode	Select <b>Enable</b> to activate the secured client list. Select <b>Disable</b> to disable the list without deleting it.
IP Address	This is the IP address of the trusted computer from which you can manage the Device.
Remove	Select this check box and click the <b>Remove</b> button to delete this entry from the Device.
Add	Click this button to create a new entry.
Remove	Click this button to delete the selected entry.

## 18.5.1 Adding an IP Address

Click the **Add** button in the **IP Address** screen to open the following screen.

**Figure 112** IP Address: Add



IPAddress

Access Control -- IP Address

Enter the IP address of the management station permitted to access the local management services, and click 'Apply/Save.'

IP Address:

Apply/Save Back

The following table describes the fields in this screen.

**Table 81** IP Address: Add

LABEL	DESCRIPTION
IP Address	Enter the IP address of the trusted computer from which you can manage the Device.
Apply/Save	Click this button to save your changes back to the Device.
Back	Click this button to return to the previous screen without saving.

# Universal Plug-and-Play (UPnP)

## 19.1 Overview

Universal Plug and Play (UPnP) is a distributed, open networking standard that uses TCP/IP for simple peer-to-peer network connectivity between devices. A UPnP device can dynamically join a network, obtain an IP address, convey its capabilities and learn about other devices on the network. In turn, a device can leave a network smoothly and automatically when it is no longer in use.

### 19.1.1 What You Can Do in this Chapter

The **UPnP** screen lets you enable UPnP on the Device ([Section 19.3 on page 224](#)).

## 19.2 What You Need to Know

### How do I know if I'm using UPnP?

UPnP hardware is identified as an icon in the Network Connections folder (Windows XP). Each UPnP compatible device installed on your network will appear as a separate icon. Selecting the icon of a UPnP device will allow you to access the information and properties of that device.

### NAT Traversal

UPnP NAT traversal automates the process of allowing an application to operate through NAT. UPnP network devices can automatically configure network addressing, announce their presence in the network to other UPnP devices and enable exchange of simple product and service descriptions. NAT traversal allows the following:

- Dynamic port mapping
- Learning public IP addresses
- Assigning lease times to mappings

Windows Messenger is an example of an application that supports NAT traversal and UPnP.

See the NAT chapter for more information on NAT.

### Cautions with UPnP

The automated nature of NAT traversal applications in establishing their own services and opening firewall ports may present network security issues. Network information and configuration may also be obtained and modified by users in some network environments.

When a UPnP device joins a network, it announces its presence with a multicast message. For security reasons, the Device allows multicast messages on the LAN only.

All UPnP-enabled devices may communicate freely with each other without additional configuration. Disable UPnP if this is not your intention.

### UPnP and ZyXEL

ZyXEL has achieved UPnP certification from the Universal Plug and Play Forum UPnP™ Implementers Corp. (UIC). ZyXEL's UPnP implementation supports Internet Gateway Device (IGD) 1.0.

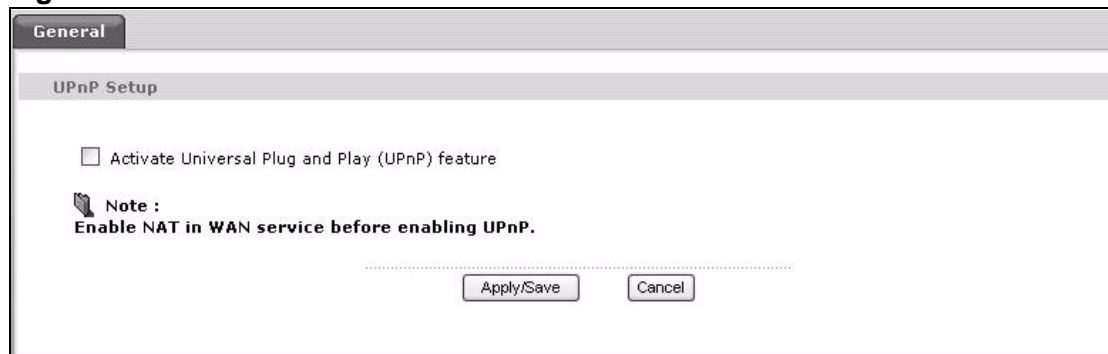
See the following sections for examples of installing and using UPnP.

## 19.3 The UPnP Screen

Click **Advanced > UPnP** to display the screen shown next.

See [Section 19.1 on page 223](#) for more information.

**Figure 113** Advanced > UPnP





The following table describes the fields in this screen.

**Table 82** Advanced > UPnP

LABEL	DESCRIPTION
Activate Universal Plug and Play (UPnP) Feature	Select this check box to enable UPnP. Be aware that anyone could use a UPnP application to open the Web Configurator's login screen without entering the Device's IP address (although you must still enter the password to access the web configurator).
Apply/Save	Click this to save the setting to the Device.
Cancel	Click this to return to the previously saved settings.

## 19.4 Installing UPnP in Windows Example

This section shows how to install UPnP in Windows Me and Windows XP.

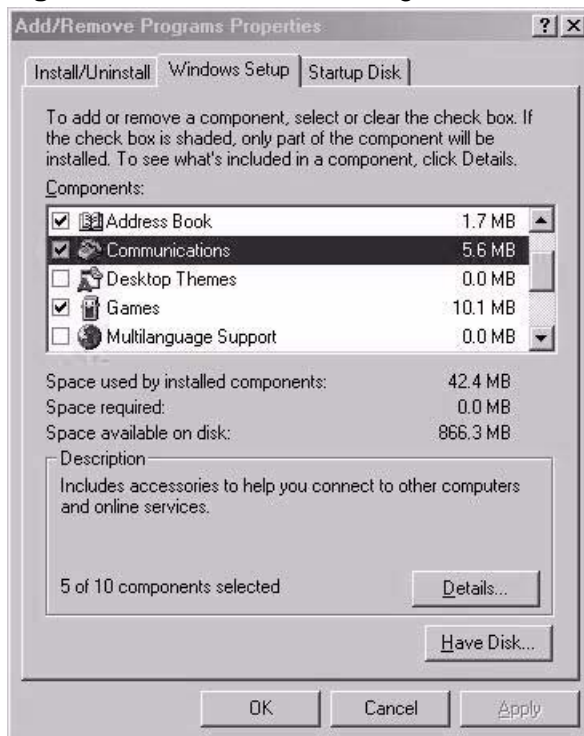
### Installing UPnP in Windows Me

Follow the steps below to install the UPnP in Windows Me.

- 1 Click **Start** and **Control Panel**. Double-click **Add/Remove Programs**.

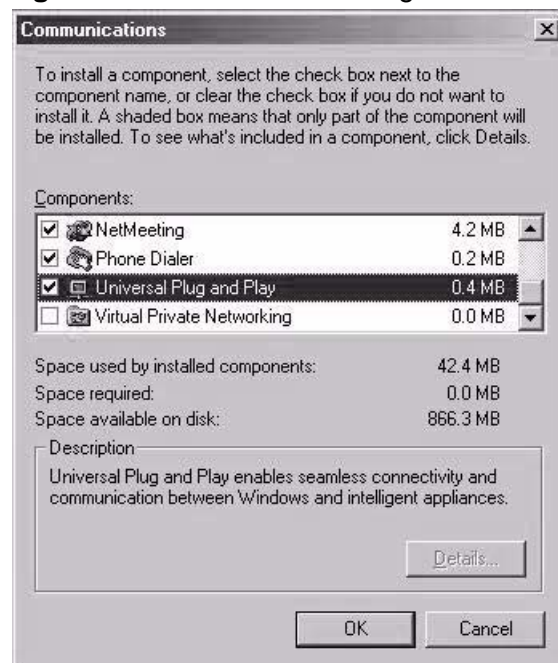
- 2 Click on the **Windows Setup** tab and select **Communication** in the **Components** selection box. Click **Details**.

**Figure 114** Add/Remove Programs: Windows Setup: Communication



- 3 In the **Communications** window, select the **Universal Plug and Play** check box in the **Components** selection box.

**Figure 115** Add/Remove Programs: Windows Setup: Communication: Components



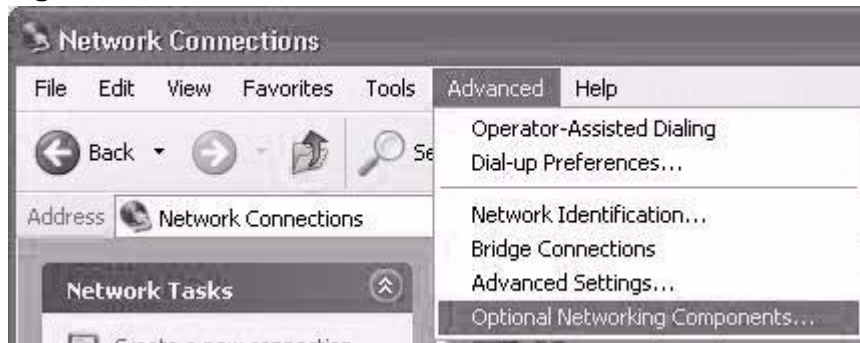
- 4 Click **OK** to go back to the **Add/Remove Programs Properties** window and click **Next**.
- 5 Restart the computer when prompted.

### Installing UPnP in Windows XP

Follow the steps below to install the UPnP in Windows XP.

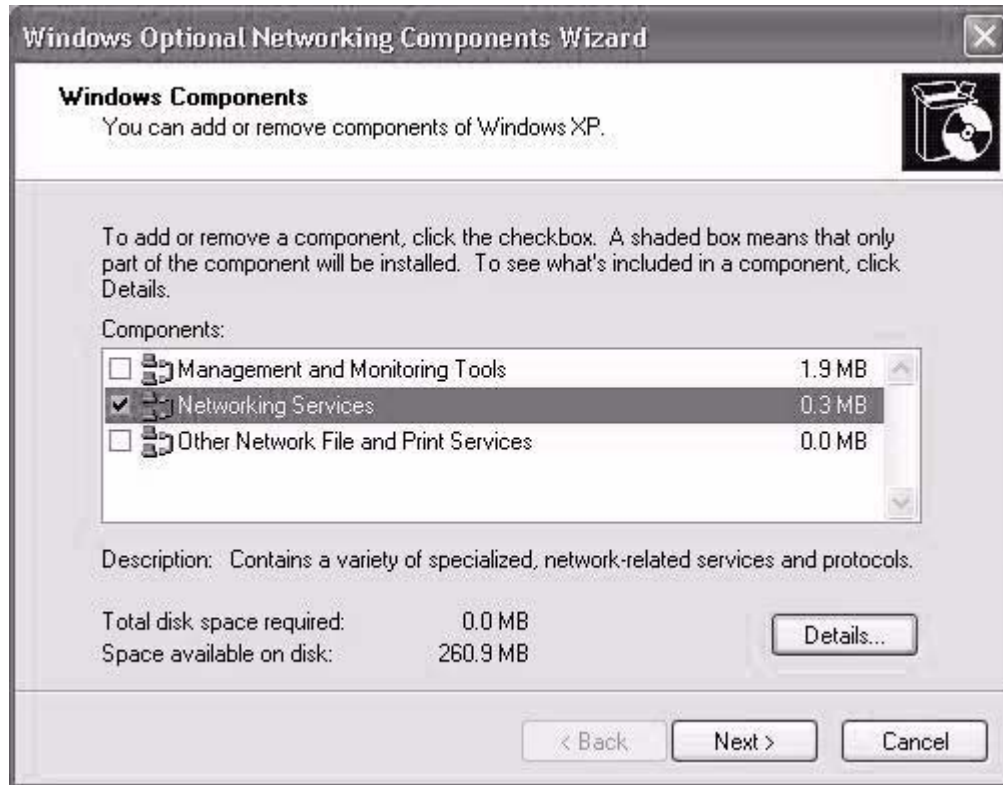
- 1 Click **Start** and **Control Panel**.
- 2 Double-click **Network Connections**.
- 3 In the **Network Connections** window, click **Advanced** in the main menu and select **Optional Networking Components ....**

**Figure 116** Network Connections



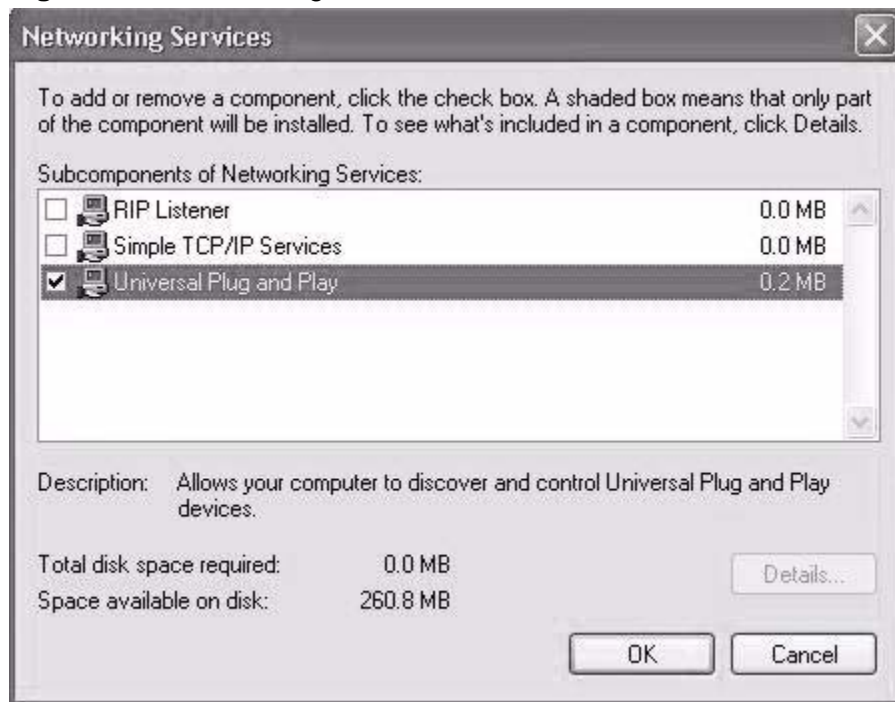
- 4 The **Windows Optional Networking Components Wizard** window displays. Select **Networking Service** in the **Components** selection box and click **Details**.

**Figure 117** Windows Optional Networking Components Wizard



- 5 In the **Networking Services** window, select the **Universal Plug and Play** check box.

**Figure 118** Networking Services



- 6 Click **OK** to go back to the **Windows Optional Networking Component Wizard** window and click **Next**.

## 19.5 Using UPnP in Windows XP Example

This section shows you how to use the UPnP feature in Windows XP. You must already have UPnP installed in Windows XP and UPnP activated on the Device.

Make sure the computer is connected to a LAN port of the Device. Turn on your computer and the Device.

### Auto-discover Your UPnP-enabled Network Device

- 1 Click **Start** and **Control Panel**. Double-click **Network Connections**. An icon displays under Internet Gateway.

- 2 Right-click the icon and select **Properties**.

**Figure 119** Network Connections



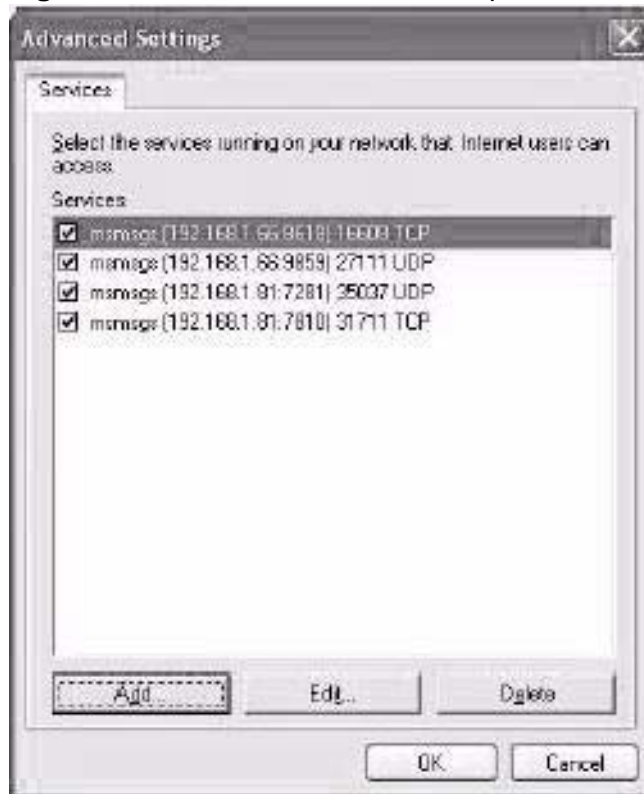
- 3 In the **Internet Connection Properties** window, click **Settings** to see the port mappings there were automatically created.

**Figure 120** Internet Connection Properties



- 4 You may edit or delete the port mappings or click **Add** to manually add port mappings.

**Figure 121** Internet Connection Properties: Advanced Settings



**Figure 122** Internet Connection Properties: Advanced Settings: Add



- 5 When the UPnP-enabled device is disconnected from your computer, all port mappings will be deleted automatically.



- 6 Select **Show icon in notification area when connected** option and click **OK**. An icon displays in the system tray.

**Figure 123** System Tray Icon



- 7 Double-click on the icon to display your current Internet connection status.

**Figure 124** Internet Connection Status



### Web Configurator Easy Access

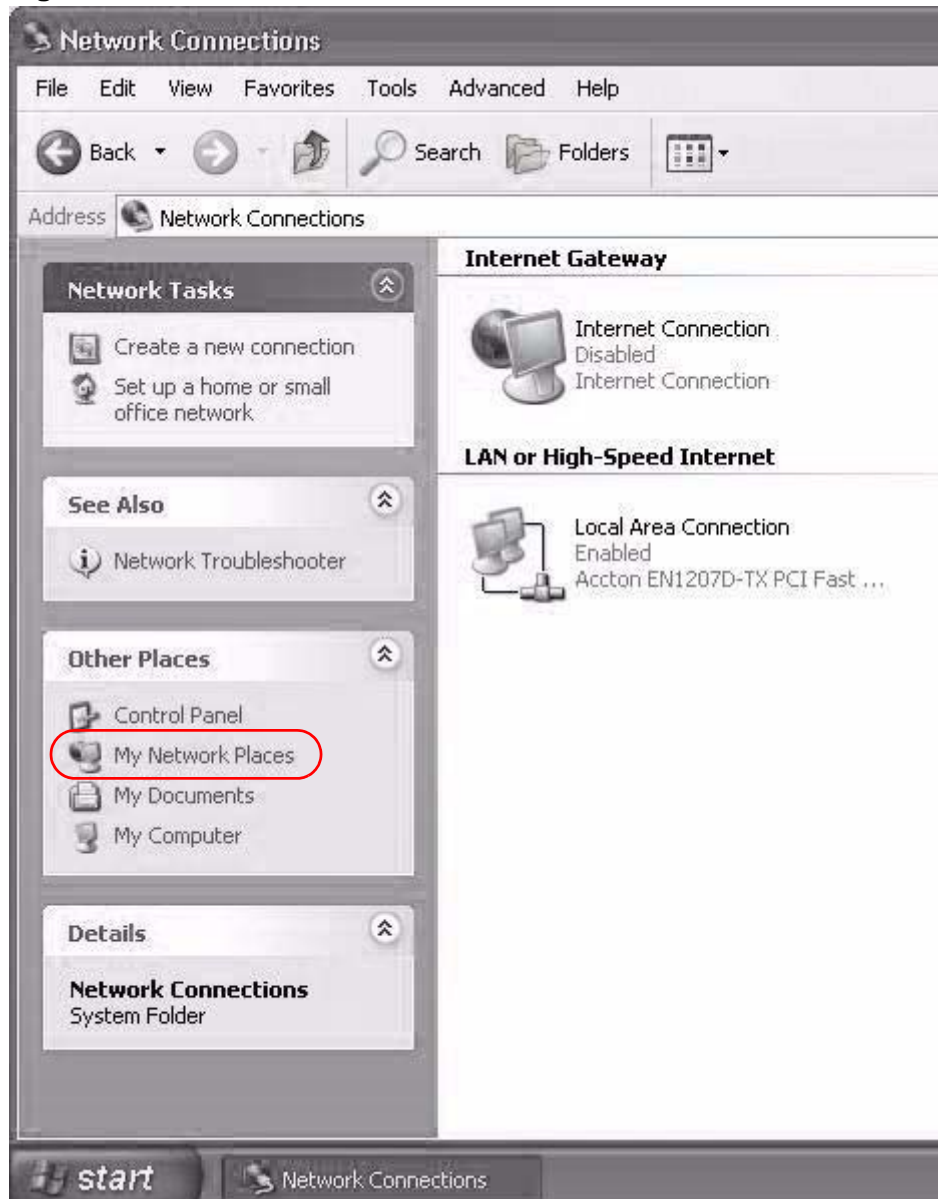
With UPnP, you can access the web-based configurator on the Device without finding out the IP address of the Device first. This comes helpful if you do not know the IP address of the Device.

Follow the steps below to access the web configurator.

- 1 Click **Start** and then **Control Panel**.
- 2 Double-click **Network Connections**.

- 3 Select **My Network Places** under **Other Places**.

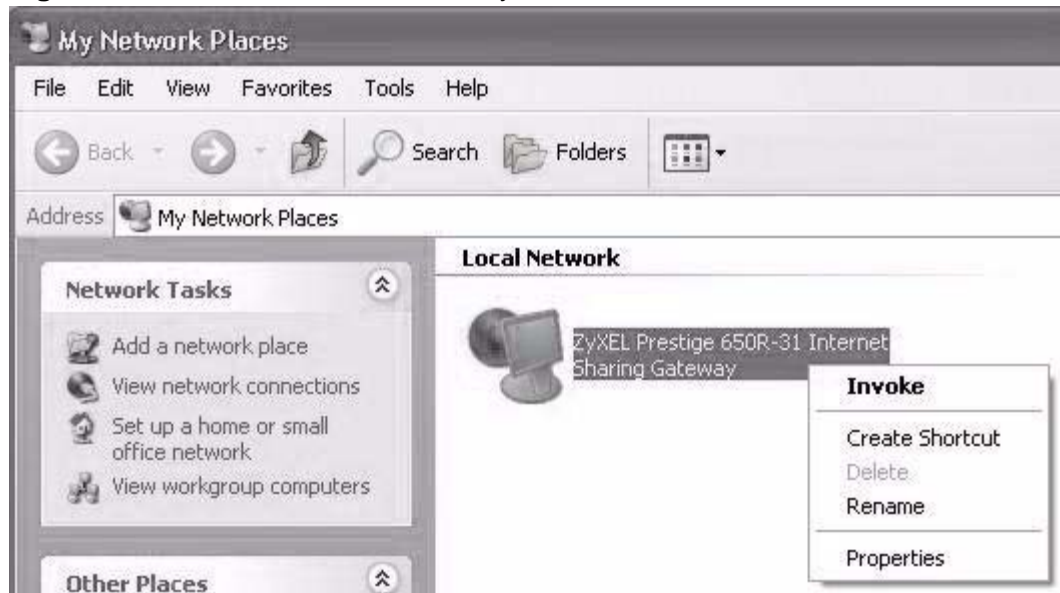
**Figure 125** Network Connections



- 4 An icon with the description for each UPnP-enabled device displays under **Local Network**.

- 5 Right-click on the icon for your Device and select **Invoke**. The web configurator login screen displays.

**Figure 126** Network Connections: My Network Places



- 6 Right-click on the icon for your Device and select **Properties**. A properties window displays with basic information about the Device.

**Figure 127** Network Connections: My Network Places: Properties: Example





# Parental Control

## 20.1 Overview

Parental control allows you to block web sites with the specific URL. You can also define time periods and days during which the Device performs parental control on a specific user.

### 20.1.1 What You Can Do in this Chapter

- The **Time Restriction** screen lets you give different time restrictions to each user of your network ([Section 20.2 on page 237](#)).
- The **URL Filter** screen lets you restrict home network users from viewing inappropriate websites ([Section 20.3 on page 239](#)).

## 20.2 The Time Restriction Screen

Use this screen to view the schedules and enable parental control on a specific user during certain periods.

Click **Advanced Setup > Parental Control** to open the following screen.

**Figure 128** Parental Control > Time restriction

#	Active	username	MAC	Mon	Tue	Wed	Thu	Fri	Sat	Sun	Start	Stop	Modify
1	<input checked="" type="checkbox"/>	Bob	00:a0:c5:01:23:45	x	x	x	x	x			08:00	17:30	

The following table describes the fields in this screen.

**Table 83** Parental Control > Time Restriction

LABEL	DESCRIPTION
#	This shows the index number of the schedule.
Active	Select the check box to enable the schedule.
username	This shows the name of the user.
MAC	This shows the MAC address of the LAN user's computer to which this schedule applies.
Mon ~ Sun	<b>x</b> indicates the day(s) on which parental control is enabled.
Start	This shows the time when the schedule starts.
Stop	This shows the time when the schedule ends.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the schedule.  Click the <b>Remove</b> icon to delete an existing schedule.
Add	Click <b>Add</b> to create a new schedule.
Apply	Click <b>Apply</b> to save your changes back to the Device.

## 20.2.1 Adding a Schedule

Click the **Add** button in the **Time Restriction** screen to open the following screen. Use this screen to configure a restricted access schedule for a specific user on your network.

**Figure 129** Time Restriction Configuration

**Add Access Time Restriction**

This page adds time of day restriction to a special LAN device connected to the Router. To restrict the LAN device, enter the MAC address of the LAN device. To find out the MAC address of a Windows based PC, go to command window and type "ipconfig /all".

User Name

MAC Address

Days of the week	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Click to select	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Start Blocking Time (hh:mm)

End Blocking Time (hh:mm)

Back
Save/Apply

The following table describes the fields in this screen.

**Table 84** Time Restriction Configuration

LABEL	DESCRIPTION
User Name	Enter the name of the user.
MAC Address	Enter the MAC address of the LAN user's computer to which this schedule applies.
Days of the week	Select check boxes for the days that you want the Device to perform parental control.
Back	Click this button to return to the previous screen without saving any changes.
Save/Apply	Click this button to save your settings back to the Device.

## 20.3 The URL Filter Screen

Use this screen to configure URL filtering settings to allow or block the users on your network from accessing certain web sites.

Click **Advanced Setup > Parental Control > URL Filter** to open the following screen.

**Figure 130** Parental Control > URL Filter

The following table describes the fields in this screen.

**Table 85** Parental Control > URL Filter

LABEL	DESCRIPTION
Enable URL Filter	Select the check box to enable URL filtering on the Device.
URL List Type	If you select <b>Block</b> , the Device prohibits the users from viewing the Web sites with the URLs listed below.  If you select <b>Access Only</b> , the Device blocks access to all URLs except ones listed below.
#	This is the index number of the rule.

**Table 85** Parental Control > URL Filter (continued)

LABEL	DESCRIPTION
Active	Select the check box to enable the filtering rule.
Address	This is the URL of the web site in this rule.
Port	This is the port number the web server uses to forward HTTP traffic.
Modify	Click the <b>Edit</b> icon to go to the screen where you can edit the rule. Click the <b>Remove</b> icon to delete an existing rule.
Add	Click <b>Add</b> to create a new rule.
Apply	Click this button to save your settings back to the Device.

### 20.3.1 Adding URL Filter

Click the **Add** button in the **URL Filter** screen to open the following screen.

**Figure 131** URL Filter Configuration

The screenshot shows a web interface for adding a URL filter. It features a title bar 'Add URL Filter'. Below the title bar, there are two input fields: 'URL Address:' and 'Port Number:'. The 'Port Number' field has a note '(Default 80 will be applied if leave blank)'. At the bottom, there are two buttons: 'Back' and 'Save/Apply'.

The following table describes the fields in this screen.

**Table 86** URL Filter Configuration

LABEL	DESCRIPTION
URL Address	Enter the URL of web site to which the Device blocks or allows access.
Port Number	Specify the port number the web server uses to forward HTTP traffic.
Back	Click this button to return to the previous screen without saving any changes.
Save/Apply	Click this button to save your settings back to the Device.



# Interface Group

## 21.1 Overview

By default, all LAN and WAN interfaces on the Device are in the same group and can communicate with each other. You can create multiple groups to have the Device assign the IP addresses in different domains to different groups. Each group acts as an independent network on the Device.

### 21.1.1 What You Can Do in this Chapter

The **Interface Group** screen lets you create multiple networks on the Device ([Section 21.2 on page 241](#)).

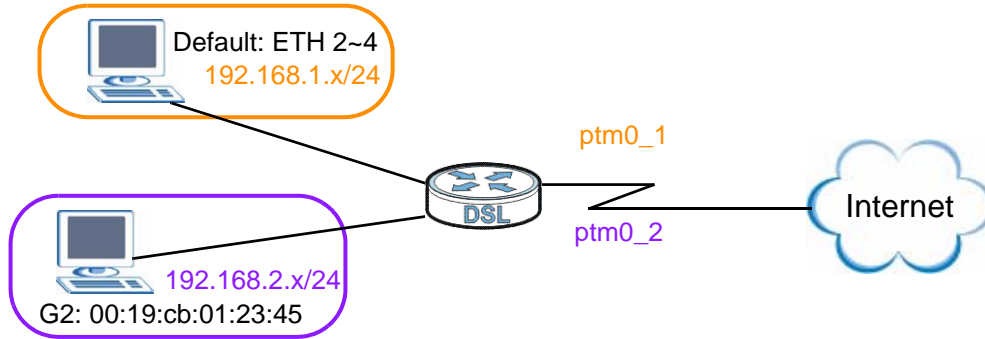
## 21.2 The Interface Group Screen

You can manually add a LAN interface to a new group. Alternatively, you can have the Device automatically add the incoming traffic and the LAN interface on which traffic is received to the new group when its source MAC address or DHCP option information matches the predefined filtering criteria.

Use the **LAN** screen to configure the private IP addresses the DHCP server on the Device assigns to the clients in the default and/or user-defined groups. If you set the Device to assign IP addresses based on the client's source MAC address or DHCP option information, you must enable DHCP server and configure LAN TCP/IP settings for both the default and user-defined groups. See [Chapter 6 on page 101](#) for more information.

In the following example, the client that sends packets with the source MAC address 00:19:cb:01:23:45 is assigned the IP address 192.168.2.2 and uses the WAN interface ptm0\_2.

**Figure 132** Interface Grouping Application



Click **Advanced Setup > Interface Group** to open the following screen.

**Figure 133** Interface Group

**Interface Group**

Interface Group

#	Group Name	WAN Interface	LAN Interfaces	Criteria	Remove
1	Default	ptm0_1	LAN1 LAN2 LAN3 LAN4 WL_ZyXEL01 WL_wl0_Guest1 WL_wl0_Guest2 WL_wl0_Guest3		

**Note :**

1. Interface Grouping supports multiple ports to WAN interfaces and bridging groups. Each group will perform as an independent network.
2. When creating a new group, you can select a LAN port manually or use criteria to group a LAN port automatically.
3. If a criterion is configured for a specific client device, please renew or reboot the client device attached to the modem to allow it to obtain an appropriate IP address.
4. If you group a LAN port which your PC is attached to, please re-attach to other ports belonging to the Default group and configure LAN information for a new group.

Add

The following table describes the fields in this screen.

**Table 87** Interface Grouping

LABEL	DESCRIPTION
#	This shows the index number of the entry.
Group Name	This shows the descriptive name of the group.
WAN Interface	This shows the WAN interfaces in the group.
LAN Interfaces	This shows the LAN interfaces in the group.
Criteria	This shows the filtering criteria for the group.

**Table 87** Interface Grouping (continued)

LABEL	DESCRIPTION
Remove	Click the <b>Remove</b> icon to delete the group.
Add	Click this button to create a new group.

## 21.2.1 Interface Group Configuration

Click the **Add** button in the **Interface Group** screen to open the following screen. Use this screen to create a new interface group.

Note: An interface can belong to a group only.

**Figure 134** Interface Group Configuration

**General**

Group Name:

**WAN Interface**

WAN Interfaces used in the grouping:

PTM type -  None  ipoe\_PoE.0/ptm0.1

ATM type -  None  ipoe\_0\_8\_35/atm0

(Only support 0 or 1 WAN interface on each WAN type)

**LAN Interface**

Grouped LAN Interfaces

Available LAN Interfaces

LAN1  
LAN2  
LAN3  
LAN4

**Criteria**

Automatically Add Clients With the following Criteria

#	Filter Criteria	Wildcard Support	Remove

Add

Back Apply

The following table describes the fields in this screen.

**Table 88** Interface Group Configuration

LABEL	DESCRIPTION
Group Name	Enter a name to identify this group.
WAN Interface used in the grouping	Select WAN interfaces to be used in this group. The group can have up to one PTM interface and up to one ATM interface.  Select <b>None</b> to not add any of a type of WAN interface (PTM or ATM) to this group.
Grouped LAN Interfaces  Available LAN Interfaces	Select a LAN or wireless LAN interface in the <b>Available LAN Interfaces</b> and use the left-facing arrow to move it to the <b>Grouped LAN Interfaces</b> to add the interface to this group.  To remove a LAN or wireless LAN interface from the <b>Grouped LAN Interfaces</b> , use the right-facing arrow.
#	This shows the index number of the rule.
Filter Criteria	This shows the filtering criteria. The LAN interface on which the matched traffic is received will belong to this group automatically.
Remove	Click the <b>Remove</b> icon to delete this rule from the Device.
Add	Click this button to create a new rule.
Back	Click this button to return to the previous screen without saving any changes.
Apply	Click this button to save your settings back to the Device.

## 21.2.2 Interface Grouping Criteria

Click the **Add** button in the **Interface Grouping Configuration** screen to open the following screen.

**Figure 135** Interface Grouping Criteria

The screenshot shows a configuration window titled "Criterion". It contains the following elements:

- Four radio buttons for selection:
  - Source MAC Address: [input field]
  - DHCP option 60: [input field]
  - Enable wildcard on DHCP option 60:
  - DHCP option 61: [input field]
  - DHCP option 125: [input field]
- Other fields: IAID: [input field], DUID type: [dropdown menu], Enterprise Number: [input field], Manufacturer OUI: [input field], Product Class: [input field], Model Name: [input field], Serial Number: [input field].
- Buttons: Back and Apply at the bottom.

The following table describes the fields in this screen.

**Table 89** Interface Grouping Criteria

LABEL	DESCRIPTION
Source MAC Address	Enter the source MAC address of the packet.
DHCP Option 60	Select this option and enter the Vendor Class Identifier (Option 60) of the matched traffic, such as the type of the hardware or firmware.
Enable wildcard on DHCP option 60 option	Select this option to be able to use wildcards in the Vendor Class Identifier configured for DHCP option 60.
DHCP Option 61	Select this and enter the device identity of the matched traffic.
IAID	Enter the Identity Association Identifier (IAID) of the device, for example, the WAN connection index number.
DUID Type	Select <b>DUID-LLT</b> (DUID Based on Link-layer Address Plus Time) to enter the hardware type, a time value and the MAC address of the device.  Select <b>DUID-EN</b> (DUID Assigned by Vendor Based upon Enterprise Number) to enter the vendor's registered enterprise number.  Select <b>DUID-LL</b> (DUID Based on Link-layer Address) to enter the device's hardware type and hardware address (MAC address) in the following fields.  Select <b>Other</b> to enter any string that identifies the device in the <b>DUID</b> field.
Hardware type	Enter the 16-bit hardware type of the device from which the traffic comes. For example, Ethernet is 1 and Experimental Ethernet is 2.
Time	Enter the time (in seconds since midnight (UTC), January 1, 2000) the DUID is generated.
Link-layer address	Enter the MAC address of the device.
Enterprise number	Enter the vendor's 32-bit enterprise number registered with the IANA (Internet Assigned Numbers Authority).
Identifier	Enter a unique identifier assigned by the vendor.
DUID	Enter the DHCP Unique Identifier (DUID) of the device.
DHCP Option 125	Select this and enter vendor specific information of the matched traffic.
Enterprise number	Enter the vendor's 32-bit enterprise number registered with the IANA (Internet Assigned Numbers Authority).
Manufacturer OUI	Specify the vendor's OUI (Organization Unique Identifier). It is usually the first three bytes of the MAC address.
Product Class	Enter the product class of the device.
Model Name	Enter the model name of the device.
Serial Number	Enter the serial number of the device.
Back	Click this button to return to the previous screen without saving any changes.
Apply	Click this button to save your settings back to the Device.



# Captive Portal

## 22.1 Overview

Captive portal lets you redirect users to a specific URL when they first connect to the Internet.

### 22.1.1 What You Can Do in this Chapter

The **Captive Portal** screen lets you redirect users to a specific URL when they first connect to the Internet. ([Section 22.2 on page 247](#)).

## 22.2 The DNS Route Screen

Click **Advanced > Captive Portal** to open the **Captive Portal** screen.

**Figure 136** Advanced > Captive Portal



The screenshot shows a web interface for configuring a Captive Portal. At the top, there is a tab labeled "General". Below the tab is a section titled "Captive Portal Setup". Inside this section, there is a checkbox labeled "Enable Captive Portal" which is currently unchecked. Below the checkbox, the URL "www.zyxel.com.tw" is displayed. A note with a yellow warning icon states: "Note : Enable captive portal to redirect users to the listed URL when they first connect to the Internet." At the bottom of the form, there is a button labeled "Apply/Save".

The following table describes the labels in this screen.

**Table 90** Advanced > Captive Portal

LABEL	DESCRIPTION
Enable	Select this to redirect users to the listed URL when they first connect to the Internet.  After the captive portal timeout (not configurable here) is reached or the Device restarts, it will again redirect users to the listed URL when they first connect to the Internet.
Apply/Save	Click this button to apply and save your changes.



# System Settings

## 23.1 Overview

This chapter shows you how to configure system related settings, such as system time, password, name, the domain name and the inactivity timeout interval.

### 23.1.1 What You Can Do in this Chapter

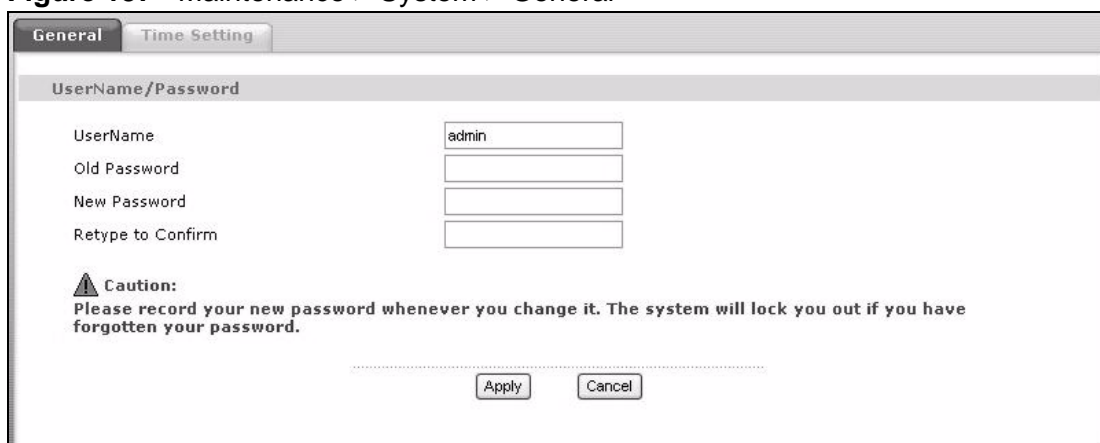
- The **General** screen lets you configure system settings ([Section 23.2 on page 249](#)).
- The **Time Setting** screen lets you set the system time ([Section 23.3 on page 251](#)).

## 23.2 The General Screen

Use the **General** screen to configure system settings such as the system password.

Click **Maintenance > System** to open the **General** screen.

**Figure 137** Maintenance > System > General



The screenshot shows a window titled "General" with a tab for "Time Setting". The main area is titled "UserName/Password" and contains four input fields: "UserName" (with "admin" entered), "Old Password", "New Password", and "Retype to Confirm". Below the fields is a caution message: "Caution: Please record your new password whenever you change it. The system will lock you out if you have forgotten your password." At the bottom are "Apply" and "Cancel" buttons.

The following table describes the labels in this screen.

**Table 91** Maintenance > System > Genera

<b>LABEL</b>	<b>DESCRIPTION</b>
UserName	Type the user name you use to access the system.
Old Password	Type the default password or the existing password you use to access the system in this field.
New Password	Type your new system password (up to 30 characters). Note that as you type a password, the screen displays a (*) for each character you type. After you change the password, use the new password to access the Device.
Retype to Confirm	Type the new password again for confirmation.
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.

## 23.3 The Time Setting Screen

To change your Device's time and date, click **Maintenance > System > Time Setting**. The screen appears as shown. Use this screen to configure the Device's time based on your local time zone.

**Figure 138** Maintenance > System > Time Setting

The screenshot shows the 'Time Setting' screen with the following fields and options:

- Current Time:** Fields for 'Current Time' and 'Current Date'.
- NTP Time Server:**
  - Manual: Fields for 'New Time (hh:mm:ss):' and 'New Date (yyyy/mm/dd):'.
  - Get from Time Server:
    - First NTP time server: dropdown (time.nist.gov) and input field.
    - Second NTP time server: dropdown (ntp1.tummy.com) and input field.
    - Third NTP time server: dropdown (None) and input field.
    - Fourth NTP time server: dropdown (None) and input field.
    - Fifth NTP time server: dropdown (None) and input field.
- Time Zone:** 'Time zone offset:' dropdown set to '(GMT-05:00) Eastern Time'.
- Daylight Saving:**
  - State:  Enable,  Disable.
  - Start rule:
    - Day:  Day,  Second.
    - in:  in,  Sunday.
    - Month: dropdown (March).
    - Time: dropdown (2) : dropdown (0).
  - End rule:
    - Day:  Day,  First.
    - in:  in,  Sunday.
    - Month: dropdown (November).
    - Time: dropdown (2) : dropdown (0).

Buttons: Apply, Cancel.

The following table describes the fields in this screen.

**Table 92** Maintenance > System > Time Setting

LABEL	DESCRIPTION
Current Time	
Current Time	This field displays the time of your Device. Each time you reload this page, the Device synchronizes the time with the time server.
Current Date	This field displays the date of your Device. Each time you reload this page, the Device synchronizes the date with the time server.

**Table 92** Maintenance > System > Time Setting (continued)

LABEL	DESCRIPTION
Time and Date Setup	
Manual	Select this option to enter the time and date manually.
Get from Time Server	Select this option to have the Device get the time and date from the time server you specified below.
First NTP time server Second NTP time server Third NTP time server Fourth NTP time server Fifth NTP time server	Select an NTP time server from the drop-down list box. Otherwise, select <b>Other</b> and enter the IP address or URL (up to 20 extended ASCII characters in length) of your time server. Select <b>None</b> if you don't want to configure the time server. Check with your ISP/network administrator if you are unsure of this information.
Time zone offset	Choose the time zone of your location. This will set the time difference between your time zone and Greenwich Mean Time (GMT).
State	Daylight saving is a period from late spring to fall when many countries set their clocks ahead of normal local time by one hour to give more daytime light in the evening. Select <b>Enable</b> if you use Daylight Saving Time.
Start rule	Configure the day and time when Daylight Saving Time starts if you selected <b>Enable Daylight Saving</b> . The <b>Time</b> hour field uses the 24 hour format. Here are a couple of examples:  Daylight Saving Time starts in most parts of the United States on the second Sunday of March. Each time zone in the United States starts using Daylight Saving Time at 2 A.M. local time. So in the United States you would select the second radio button, <b>Second, Sunday, March</b> and 2 in the <b>Time</b> field.  Daylight Saving Time starts in the European Union on the last Sunday of March. All of the time zones in the European Union start using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select the second radio button, <b>Last, Sunday, March</b> . The time you select in the <b>Time</b> field depends on your time zone. In Germany for instance, you would use 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).

**Table 92** Maintenance > System > Time Setting (continued)

LABEL	DESCRIPTION
End rule	<p>Configure the day and time when Daylight Saving Time ends if you selected <b>Enable Daylight Saving</b>. The <b>Time</b> hour field uses the 24 hour format. Here are a couple of examples:</p> <p>Daylight Saving Time ends in the United States on the first Sunday of November. Each time zone in the United States stops using Daylight Saving Time at 2 A.M. local time. So in the United States you would select <b>First, Sunday, November</b> and 2 in the <b>Time</b> field.</p> <p>Daylight Saving Time ends in the European Union on the last Sunday of October. All of the time zones in the European Union stop using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would select <b>Last, Sunday, October</b>. The time you select in the <b>Time</b> field depends on your time zone. In Germany for instance, you would use 2 because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).</p>
Apply	Click <b>Apply</b> to save your changes back to the Device.
Cancel	Click <b>Cancel</b> to begin configuring this screen afresh.



## 24.1 Overview

This chapter contains information about configuring general log settings and viewing the Device's logs.

The web configurator allows you to choose which categories of events and/or alerts to have the Device log and then display the logs or have the Device send them to a syslog server.

### 24.1.1 What You Can Do in this Chapter

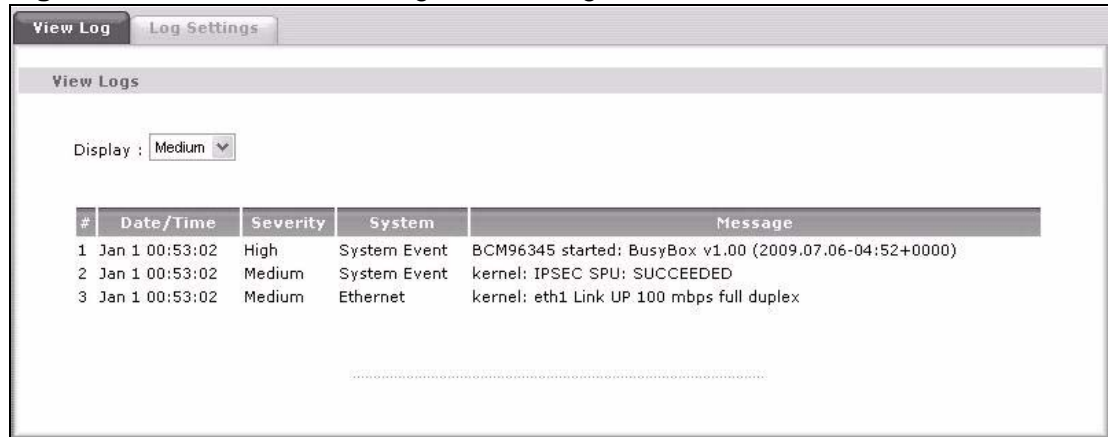
- The **View Log** screen lets you see the logs for the categories that you selected in the **Log Settings** screen ([Section 24.2 on page 255](#)).
- The **Log Settings** screen lets you configure to where the Device is to send logs and which logs and/or immediate alerts the Device is to record ([Section 24.3 on page 256](#)).

## 24.2 The View Log Screen

Click **Maintenance > Logs** to open the **View Log** screen. Use the **View Log** screen to see the logs for the categories that you selected in the **Log Settings** screen (see [Section 24.3 on page 256](#)).

The log wraps around and deletes the old entries after it fills.

**Figure 139** Maintenance > Logs > View Log



The following table describes the fields in this screen.

**Table 93** Maintenance > Logs > View Log

LABEL	DESCRIPTION
Display	Select a severity level of logs to view. The Device displays the logs with the severity level equal to or higher than what you selected.
#	This field is a sequential value and is not associated with a specific entry.
Date/Time	This field displays the time the log was recorded.
Severity	This field displays the severity level of the log.
System	This field displays the system module from which the logs come.
Message	This field states the reason for the log.

## 24.3 The Log Settings Screen

Use the **Log Settings** screen to configure to where the Device is to send logs and which logs and/or immediate alerts the Device is to record and display.



To change your Device's log settings, click **Maintenance > Logs > Log Settings**. The screen appears as shown.

**Figure 140** Maintenance > Logs > Log Settings

The following table describes the fields in this screen.

**Table 94** Maintenance > Logs > Log Settings

LABEL	DESCRIPTION
Enable	Select this to turn on system logging.
Log Level	Select the severity level of the logs that you want the Device to display, record and send to the log server.  The Device displays and records the logs with the severity level equal to or higher than what you selected.
Mode	Select <b>Local</b> to record the logs and store them in the local memory of the Device only.  Select <b>Remote</b> to send logs to the specified log server.  Select <b>Both</b> to record the logs and store them in the local memory and also send logs to the log server.
Syslog Server IP Address	Enter the server name or the IP address of the log server.
Syslog Server UDP Port	Enter the UDP port of the log server.
Apply	Click <b>Apply</b> to save your customized settings.



**Do not interrupt the file transfer process as this may PERMANENTLY DAMAGE your Device.**

## 25.1 Overview

This chapter explains how to upload new firmware, manage configuration files and restart your Device.

Use the instructions in this chapter to change the device's configuration file or upgrade its firmware. After you configure your device, you can backup the configuration file to a computer. That way if you later misconfigure the device, you can upload the backed up configuration file to return to your previous settings. You can alternately upload the factory default configuration file if you want to return the device to the original default settings. The firmware determines the device's available features and functionality. You can download new firmware releases from your nearest ZyXEL FTP site (or [www.zyxel.com](http://www.zyxel.com)) to use to upgrade your device's performance.

**Only use firmware for your device's specific model. Refer to the label on the bottom of your Device.**

### 25.1.1 What You Can Do in this Chapter

- The **Firmware** screen lets you upload firmware to your device ([Section 25.2 on page 260](#)).
- The **Configuration** screen lets you backup and restore device configurations ([Section 25.3 on page 262](#)). You can also reset your device settings back to the factory default.
- The **Restart** screen lets you restart your Device ([Section 25.4 on page 264](#)).

## 25.2 The Firmware Screen

Click **Maintenance > Tools** to open the **Firmware** screen. Follow the instructions in this screen to upload firmware to your Device. The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the system will reboot.

**Do NOT turn off the Device while firmware upload is in progress!**

**Figure 141** Maintenance > Tools > Firmware

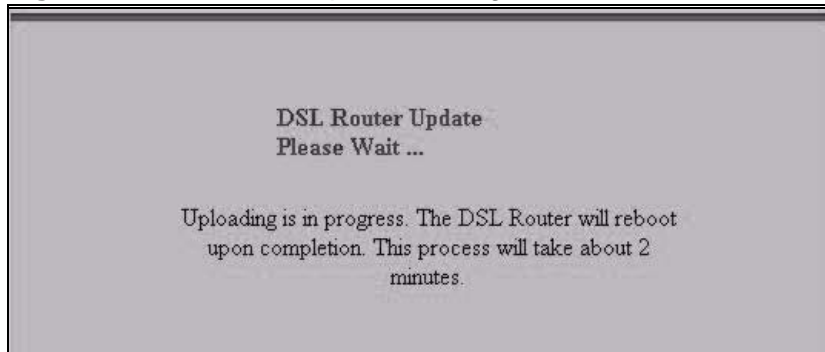
The following table describes the labels in this screen.

**Table 95** Maintenance > Tools > Firmware

LABEL	DESCRIPTION
Current Firmware Version	This is the present Firmware version and the date created.
File Path	Type in the location of the file you want to upload in this field or click <b>Browse ...</b> to find it.
Browse...	Click <b>Browse...</b> to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Restore Default Settings	Select this to also clear all user-entered configuration information and return the Device to its factory defaults.
Upload	Click <b>Upload</b> to begin the upload process. This process may take up to two minutes.

After you see the **Firmware Upload in Progress** screen, wait two minutes before logging into the Device again.

**Figure 142** Firmware Upload In Progress



The Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

**Figure 143** Network Temporarily Disconnected



After two minutes, log in again and check your new firmware version in the **Status** screen.

If the upload was not successful, the following screen will appear. Click **Tools** to go back to the **Firmware** screen.

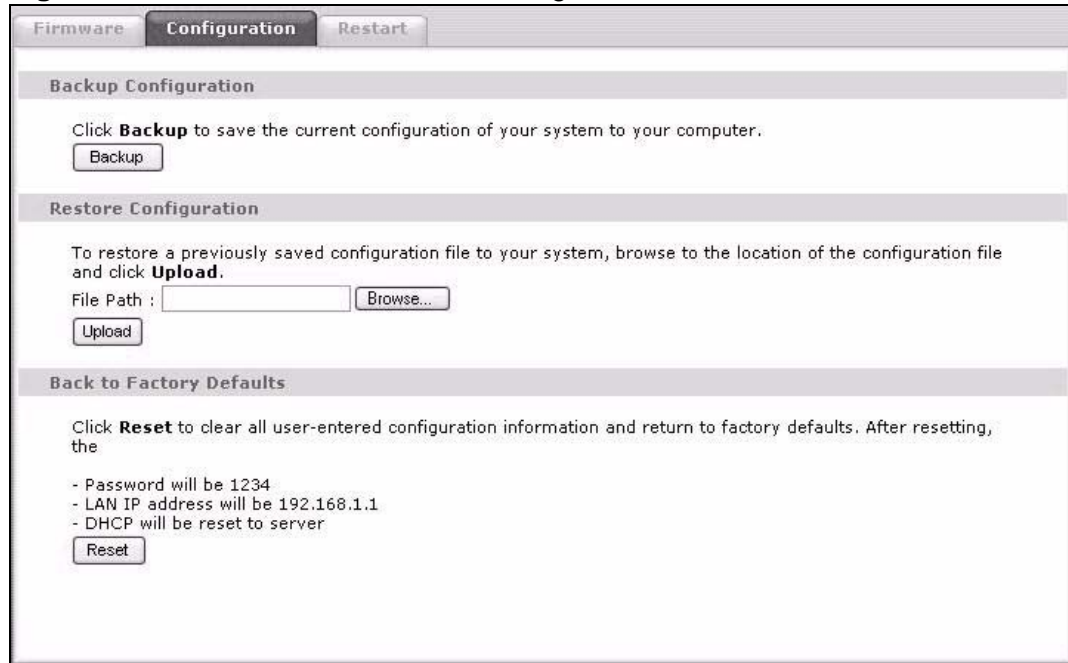
**Figure 144** Error Message



## 25.3 The Configuration Screen

Click **Maintenance > Tools > Configuration**. Information related to factory defaults, backup configuration, and restoring configuration appears in this screen, as shown next.

**Figure 145** Maintenance > Tools > Configuration



### Backup Configuration

Backup Configuration allows you to back up (save) the Device's current configuration to a file on your computer. Once your Device is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click **Backup** to save the Device's current configuration to your computer.

## Restore Configuration

Restore Configuration allows you to upload a new or previously saved configuration file from your computer to your Device.

**Table 96** Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click <b>Browse ...</b> to find it.
Browse...	Click <b>Browse...</b> to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click <b>Upload</b> to begin the upload process.

**Do not turn off the Device while configuration file upload is in progress.**

After you see a “restore configuration successful” screen, you must then wait one minute before logging into the Device again.

**Figure 146** Configuration Upload Successful



The Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

**Figure 147** Network Temporarily Disconnected



If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default device IP address (192.168.1.1). See [Appendix A on page 283](#) for details on how to set up your computer’s IP address.

If the upload was not successful, the following screen will appear. Click **Tools > Configuration** to go back to the **Configuration** screen.

**Figure 148** Configuration Upload Error



### Reset to Factory Defaults

Click the **Reset** button to clear all user-entered configuration information and return the Device to its factory defaults. The following warning screen appears.

**Figure 149** Reset Warning Message



You can also press the **RESET** button on the rear panel to reset the factory defaults of your Device. Refer to [Section 1.6 on page 25](#) for more information on the **RESET** button.

## 25.4 The Restart Screen

System restart allows you to reboot the Device without turning the power off.

Click **Maintenance > Tools > Restart**. Click **Restart** to have the Device reboot. This does not affect the Device's configuration.

**Figure 150** Maintenance > Tools >Restart





# Diagnostic

## 26.1 Overview

The **Diagnostic** screens display information to help you identify problems with the Device.

The route between a CO VDSL switch and one of its CPE may go through switches owned by independent organizations. A connectivity fault point generally takes time to discover and impacts subscriber's network access. In order to eliminate the management and maintenance efforts, IEEE 802.1ag is a Connectivity Fault Management (CFM) specification which allows network administrators to identify and manage connection faults. Through discovery and verification of the path, CFM can detect, analyze and isolate connectivity faults in bridged LANs.

### 26.1.1 What You Can Do in this Chapter

- The **General** screen lets you ping an IP address or trace the route packets take to a host ([Section 26.4 on page 267](#)).
- The **802.1ag** screen lets you perform CFM actions ([Section 26.4 on page 267](#)).
- The **OAM Ping Test** screen lets you send an ATM OAM (Operation, Administration and Maintenance) packet to verify the connectivity of a specific PVC. ([Section 26.4 on page 267](#)).

## 26.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

### How CFM Works

A Maintenance Association (MA) defines a VLAN and associated Maintenance End Point (MEP) ports on the device under a Maintenance Domain (MD) level. An MEP port has the ability to send Connectivity Check Messages (CCMs) and get other MEP ports information from neighbor devices' CCMs within an MA.

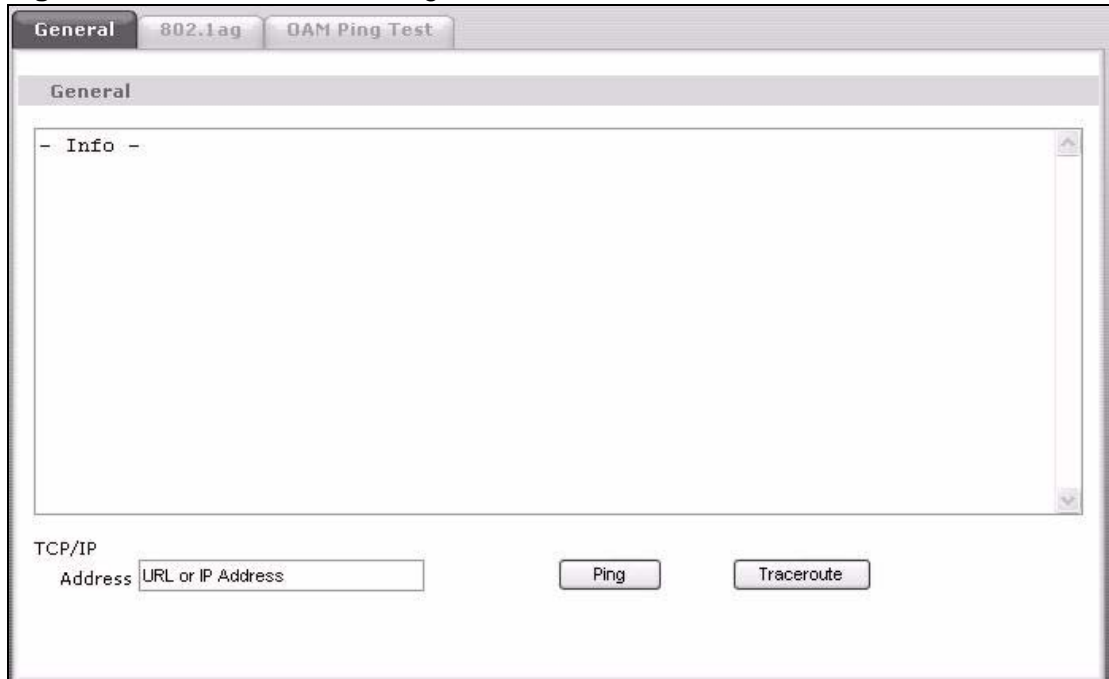
CFM provides two tests to discover connectivity faults.

- Loopback test - checks if the MEP port receives its Loop Back Response (LBR) from its target after it sends the Loop Back Message (LBM). If no response is received, there might be a connectivity fault between them.
- Link trace test - provides additional connectivity fault analysis to get more information on where the fault is. If an MEP port does not respond to the source MEP, this may indicate a fault. Administrators can take further action to check and resume services from the fault according to the line connectivity status report.

## 26.3 The General Diagnostic Screen

Click **Maintenance > Diagnostic** to open the screen shown next. Ping and traceroute help check availability of remote hosts and also help troubleshoot network or Internet connections.

**Figure 151** Maintenance > Diagnostic > General



## 26.4 The following table describes the fields in this screen. **The 802.1ag Screen**

Click **Maintenance > Diagnostic > 8.2.1ag** to open the following screen. Use this screen to perform CFM actions.

**Figure 152** 802.1ag

The following table describes the fields in this screen.

**Table 97** Maintenance > Diagnostic > 802.1ag

LABEL	DESCRIPTION
802.1ag Connectivity Fault Management	
Maintenance Domain (MD) Name	Type a name of up to 39 printable English keyboard characters for this MD.  The combined length of the MD Name and MA name must be less or equal to 44bytes.

**Table 97** Maintenance > Diagnostic > 802.1ag (continued)

LABEL	DESCRIPTION
Maintenance Domain (MD) Level	Select a level (0-7) under which you want to create an MA.
Maintenance Association (MA) Name	Type a name of up to 39 printable English keyboard characters for this MA. The combined length of the MD Name and MA name must be less or equal to 44bytes.
Maintenance Association (MA) Format	Select the format which the Device uses to send this MA information in the domain (MD). Options are <b>VID</b> , <b>String</b> and <b>Integer</b> .  If you select <b>VID</b> or <b>Integer</b> , the Device adds the VLAN ID you specified for an MA in the CCM.  If you select <b>String</b> , the Device adds the MA name you specified above in the CCM.  <b>Note: The MEPs in the same MA should use the same MA format.</b>
Destination MAC Address	Enter the target device's MAC address to which the Device performs a CFM loopback test.
Count	Set how many times the Device send loopback messages (LBMs).
802.1Q VLAN ID	Type a VLAN ID (0-4095) for this MA.
Maintenance End Point ID	Enter an ID number (1-8191) for this MEP port. Each MEP port needs a unique ID number within an MD. The MEP ID is to identify an MEP port used when you perform a CFM action
Status	
Continuity Check Message (CCM)	This shows how many Connectivity Check Messages (CCMs) are sent and if there is any invalid CCM or cross-connect CCM.
Loopback Message (LBM)	This shows how many Loop Back Messages (LBMs) are sent and if there is any in order or out of order Loop Back Response (LBR) received from a remote MEP.
Linktrace Message (LTM)	This shows the destination MAC address in the Link Trace Response (LTR).
Save	Click this to save your changes back to the Device.
Enable CCM	Click this button to have the selected MEP send Connectivity Check Messages (CCMs) to other MEPs.
Disable CCM	Click this button to disallow the selected MEP to send Connectivity Check Messages (CCMs) to other MEPs.
Update CC status	Click this button to reload the test result.
Send Loopback	Click this button to have the selected MEP send the LBM (Loop Back Message) to a specified remote end point.
Send Linktrace	Click this button to have the selected MEP send the LTMs (Link Trace Messages) to a specified remote end point.

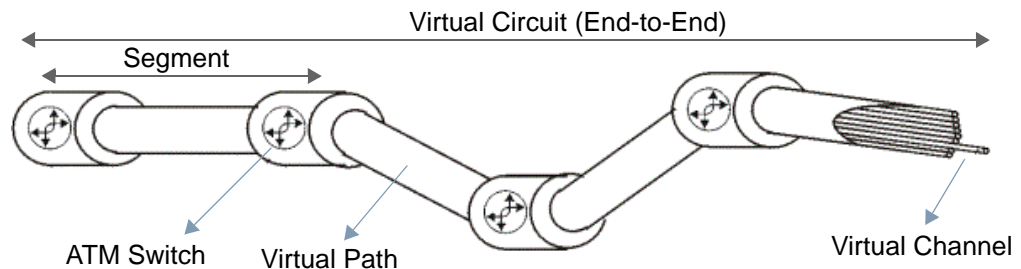
## 26.5 The OAM Ping Test Screen

Click **Maintenance > Diagnostic > OAM Ping Test** to open the screen shown next. Use this screen to perform an OAM (Operation, Administration and Maintenance) F4 or F5 loopback test on a PVC. The Device sends an OAM F4 or F5 packet to the DSLAM or ATM switch and then returns it to the Device. The test result then displays in the text box.

ATM sets up virtual circuits over which end systems communicate. The terminology for virtual circuits is as follows:

- Virtual Channel (VC) Logical connections between ATM devices
- Virtual Path (VP) A bundle of virtual channels
- Virtual Circuits A series of virtual paths between circuit end points

**Figure 153** Virtual Circuit Topology



Think of a virtual path as a cable that contains a bundle of wires. The cable connects two points and wires within the cable provide individual circuits between the two points. In an ATM cell header, a VPI (Virtual Path Identifier) identifies a link formed by a virtual path; a VCI (Virtual Channel Identifier) identifies a channel within a virtual path. A series of virtual paths make up a virtual circuit.

F4 cells operate at the virtual path (VP) level, while F5 cells operate at the virtual channel (VC) level. F4 cells use the same VPI as the user data cells on VP connections, but use different predefined VCI values. F5 cells use the same VPI and VCI as the user data cells on the VC connections, and are distinguished from data cells by a predefined Payload Type Identifier (PTI) in the cell header. Both F4 flows and F5 flows are bidirectional and have two types.

- segment F4 flows (VCI=3)
- end-to-end F4 flows (VCI=4)
- segment F5 flows (PTI=100)
- end-to-end F5 flows (PTI=101)

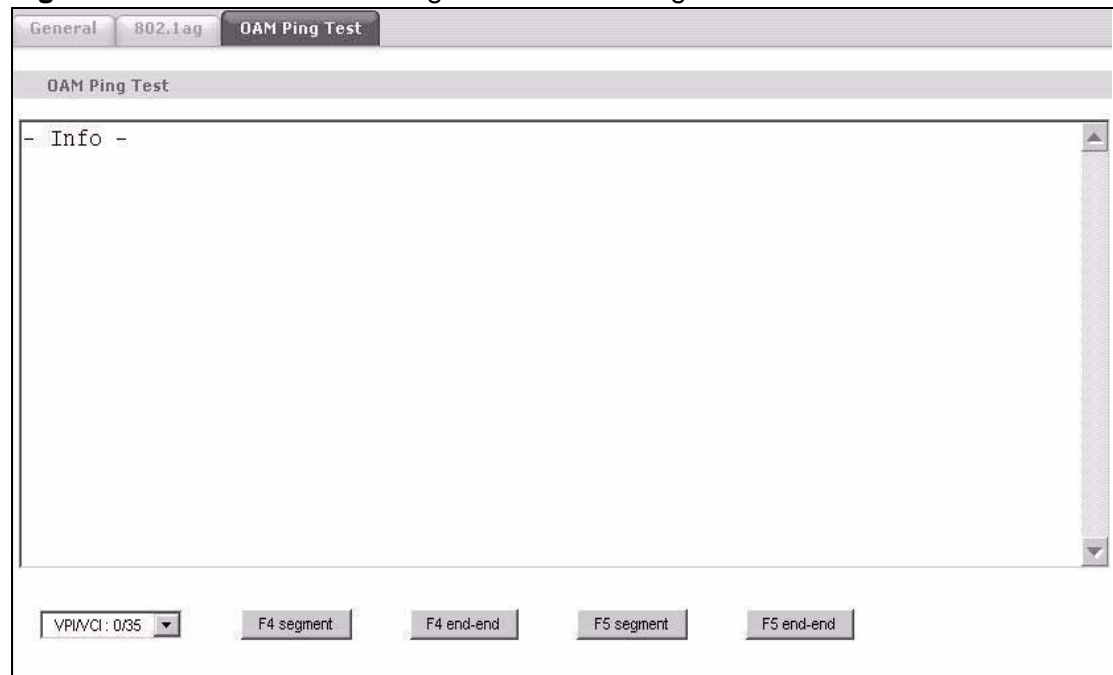
OAM F4 or F5 tests are used to check virtual path or virtual channel availability between two DSL devices. Segment flows are terminated at the connecting point

which terminates a VP or VC segment. End-to-end flows are terminated at the end point of a VP or VC connection, where an ATM link is terminated. Segment loopback tests allow you to verify integrity of a PVC to the nearest neighboring ATM device. End-to-end loopback tests allow you to verify integrity of an end-to-end PVC.

Note: The DSLAM to which the Device is connected must also support ATM F4 and/or F5 to use this test.

Note: This screen is available only when you configure an ATM layer-2 interface.

**Figure 154** Maintenance > Diagnostic > OAM Ping Test



The following table describes the fields in this screen.

**Table 98** Maintenance > Diagnostic > OAM Ping Test

LABEL	DESCRIPTION
	Select a PVC on which you want to perform the loopback test.
F4 segment	Press this to perform an OAM F4 segment loopback test.
F4 end-end	Press this to perform an OAM F4 end-to-end loopback test.
F5 segment	Press this to perform an OAM F5 segment loopback test.
F5 end-end	Press this to perform an OAM F5 end-to-end loopback test.

# Troubleshooting

This chapter offers some suggestions to solve problems you might encounter. The potential problems are divided into the following categories.

- [Power, Hardware Connections, and LEDs](#)
- [Device Access and Login](#)
- [Internet Access](#)
- [Wireless LAN Troubleshooting](#)

## 27.1 Power, Hardware Connections, and LEDs

---

[The Device does not turn on. None of the LEDs turn on.](#)

---

- 1 Make sure the Device is turned on.
- 2 Make sure you are using the power adaptor or cord included with the Device.
- 3 Make sure the power adaptor or cord is connected to the Device and plugged in to an appropriate power source. Make sure the power source is turned on.
- 4 Turn the Device off and on.
- 5 If the problem continues, contact the vendor.

---

[One of the LEDs does not behave as expected.](#)

---

- 1 Make sure you understand the normal behavior of the LED. See [Section 1.5 on page 24](#).
- 2 Check the hardware connections. See the Quick Start Guide.

- 3 Inspect your cables for damage. Contact the vendor to replace any damaged cables.
- 4 Turn the Device off and on.
- 5 If the problem continues, contact the vendor.

## 27.2 Device Access and Login

---

### I forgot the IP address for the Device.

---

- 1 The default IP address is **192.168.1.1**.
- 2 If you changed the IP address and have forgotten it, you might get the IP address of the Device by looking up the IP address of the default gateway for your computer. To do this in most Windows computers, click **Start > Run**, enter **cmd**, and then enter **ipconfig**. The IP address of the **Default Gateway** might be the IP address of the Device (it depends on the network), so enter this IP address in your Internet browser.
- 3 If this does not work, you have to reset the device to its factory defaults. See [Section 1.6 on page 25](#).

---

### I forgot the password.

---

- 1 The default password is **1234**.
- 2 If this does not work, you have to reset the device to its factory defaults. See [Section 1.6 on page 25](#).

---

### I cannot see or access the **Login** screen in the web configurator.

---

- 1 Make sure you are using the correct IP address.
  - The default IP address is **192.168.1.1**.
  - If you changed the IP address ([Section on page 107](#)), use the new IP address.



- If you changed the IP address and have forgotten it, see the troubleshooting suggestions for [I forgot the IP address for the Device](#).
- 2 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide.
  - 3 Make sure your Internet browser does not block pop-up windows and has JavaScripts and Java enabled. See [Appendix B on page 313](#).
  - 4 Reset the device to its factory defaults, and try to access the Device with the default IP address. See [Section 1.6 on page 25](#).
  - 5 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

### Advanced Suggestions

- If your computer is connected wirelessly, use a computer that is connected to a **ETHERNET** port.

---

### I can see the **Login** screen, but I cannot log in to the Device.

---

- 1 Make sure you have entered the user name and password correctly. The default user name is **admin** and password is **1234**. These fields are case-sensitive, so make sure [Caps Lock] is not on.
- 2 Turn the Device off and on.
- 3 If this does not work, you have to reset the device to its factory defaults. See [Section 27.1 on page 271](#).

## 27.3 Internet Access

---

### I cannot access the Internet.

---

- 1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and [Section 1.5 on page 24](#).
- 2 Make sure you entered your ISP account information correctly in the WAN screens. These fields are case-sensitive, so make sure [Caps Lock] is not on.

- 3 If you are trying to access the Internet wirelessly, make sure the wireless settings in the wireless client are the same as the settings in the AP.
- 4 Disconnect all the cables from your device, and follow the directions in the Quick Start Guide again.
- 5 If the problem continues, contact your ISP.

---

I cannot access the Internet anymore. I had access to the Internet (with the Device), but my Internet connection is not available anymore.

---

- 1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and [Section 1.5 on page 24](#).
- 2 Turn the Device off and on.
- 3 If the problem continues, contact your ISP.

---

The Internet connection is slow or intermittent.

---

- 1 There might be a lot of traffic on the network. Look at the LEDs, and check [Section 1.5 on page 24](#). If the Device is sending or receiving a lot of information, try closing some programs that use the Internet, especially peer-to-peer applications.
- 2 Check the signal strength. If the signal strength is low, try moving your computer closer to the Device if possible, and look around to see if there are any devices that might be interfering with the wireless network (for example, microwaves, other wireless networks, and so on).
- 3 Turn the Device off and on.
- 4 If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

#### **Advanced Suggestions**

- Check the settings for QoS. If it is disabled, you might consider activating it. If it is enabled, you might consider raising or lowering the priority for some applications.

---

I cannot connect to the Internet using a second DSL connection.

---

ADSL and VDSL connections cannot work at the same time. You can only use one type of DSL connection, either ADSL or VDSL connection at one time.

---

I cannot create multiple connections of the same type.

---

Your layer-2 interface must be in VLAN MUX Mode to create multiple WAN services for each connection.

## 27.4 Wireless LAN Troubleshooting

---

I cannot access the Device or ping any computer from the WLAN (wireless AP or router).

---

- 1 Make sure the wireless LAN is enabled on the Device.
- 2 Make sure the wireless adapter on the wireless station is working properly.
- 3 Make sure the wireless adapter installed on your computer is IEEE 802.11 compatible and supports the same wireless standard as the Device.
- 4 Make sure your computer (with a wireless adapter installed) is within the transmission range of the Device.
- 5 Check that both the Device and your wireless station are using the same wireless and wireless security settings.
- 6 Make sure traffic between the WLAN and the LAN is not blocked by the firewall on the Device.
- 7 Make sure you allow the Device to be remotely accessed through the WLAN interface. Check your remote management settings.
  - See [Chapter 7 Wireless LAN](#) in the User's Guide for more information.
- 8 Check if MAC Filter is configured to deny wireless access to certain MAC addresses to the Device.

---

I cannot use WDS connection.

---

- 1 You can use WDS only when wireless security is set to “No Security” or “WEP”. The wireless security settings apply to both WDS links and the connections between the Device and any wireless clients.
- 2 WDS is only compatible with other ZyXEL Devices of the same model.

# Product Specifications

The following tables summarize the Device's hardware and firmware features.

## 28.1 Hardware Specifications

**Table 99** Hardware Specifications

Dimensions	231(W) x 147(D) x 57(H) mm
Weight	950g
Power Specification	12 V DC 1A
Built-in Switch	Four auto-negotiating, auto MDI/MDI-X 10/100 Mbps RJ-45 Ethernet ports
RESET Button	Restores factory defaults
Antenna (wireless devices only)	One attached external dipole antenna, one internal antenna, 2* 2dBi
WPS Button (wireless devices only)	1 second: turn on or off WLAN 5 seconds: enable WPS (Wi-Fi Protected Setup)
Operation Temperature	0° C ~ 40° C
Storage Temperature	-20° ~ 60° C
Operation Humidity	20% ~ 85% RH
Storage Humidity	20% ~ 90% RH

## 28.2 Firmware Specifications

**Table 100** Firmware Specifications

Default IP Address	192.168.1.1
Default Subnet Mask	255.255.255.0 (24 bits)

**Table 100** Firmware Specifications (continued)

Default User Name	admin
Default Password	1234
DHCP Server IP Pool	192.168.1.33 to 192.168.1.254
Static Routes	16
Device Management	Use the web configurator to easily configure the rich range of features on the Device.
Wireless Functionality (wireless devices only)	Allow the IEEE 802.11b, IEEE 802.11g and/or IEEE 802.11n wireless clients to connect to the Device wirelessly. Enable wireless security (WEP, WPA(2), WPA(2)-PSK) and/or MAC filtering to protect your wireless network.
Firmware Upgrade	Download new firmware (when available) from the ZyXEL web site and use the web configurator to put it on the Device.  <b>Note: Only upload firmware for your specific model!</b>
Configuration Backup & Restoration	Make a copy of the Device's configuration. You can put it back on the Device later if you decide to revert back to an earlier configuration.
Port Forwarding	If you have a server (mail or web server for example) on your network, you can use this feature to let people access it from the Internet.
DHCP (Dynamic Host Configuration Protocol)	Use this feature to have the Device assign IP addresses, an IP default gateway and DNS servers to computers on your network. Your device can also act as a surrogate DHCP server (DHCP Relay) where it relays IP address assignment from the actual real DHCP server to the clients.
Dynamic DNS Support	With Dynamic DNS (Domain Name System) support, you can use a fixed URL, www.zyxel.com for example, with a dynamic IP address. You must register for this service with a Dynamic DNS service provider.
IP Multicast	IP multicast is used to send traffic to a specific group of computers. The Device supports versions 1 and 2 of IGMP (Internet Group Management Protocol) used to join multicast groups (see RFC 2236).
Time and Date	Get the current time and date from an external server when you turn on your Device. You can also set the time manually. These dates and times are then used in logs.
Logs	Use logs for troubleshooting. You can send logs from the Device to an external syslog server.
Universal Plug and Play (UPnP)	A UPnP-enabled device can dynamically join a network, obtain an IP address and convey its capabilities to other devices on the network.
QoS (Quality of Service)	You can efficiently manage traffic on your network by reserving bandwidth and giving priority to certain types of traffic and/or to particular computers.
Remote Management	This allows you to decide whether a service (HTTP or FTP traffic for example) from a computer on a network (LAN or WAN for example) can access the Device.

**Table 100** Firmware Specifications (continued)

PPPoE Support (RFC2516)	PPPoE (Point-to-Point Protocol over Ethernet) emulates a dial-up connection. It allows your ISP to use their existing network configuration with newer broadband technologies such as ADSL. The PPPoE driver on your device is transparent to the computers on the LAN, which see only Ethernet and are not aware of PPPoE thus saving you from having to manage PPPoE clients on individual computers.
Other PPPoE Features	PPPoE idle time out PPPoE dial on demand
IP Alias	IP alias allows you to partition a physical network into logical networks over the same Ethernet interface. Your device supports three logical LAN interfaces via its single physical Ethernet interface with the your device itself as the gateway for each LAN network.
Packet Filters	Your device's packet filtering function allows added network security and management.
VDSL Standards	VDSL line coding: ITU-T G.993.2 DMT modulation DSL handshake procedure protocol: ITU-T G.994.1 DSL physical layer management protocol: ITU-T G.997.1 VDSL band plan: 997 and 998 Support U0 band VDSL profiles: 8a, 8b, 8c, 8d, 12a, 12b, 17a VDSL speed: up to 100/50 Mbps@ 700 feet Support Annex A, Annex B and 5-band VDSL2 Rate adaptation OLR: Bit Swapping/ SRA (Seamless Rate Adaption) Upstream power back-off (UPBO) VDSL OAM communication channels: Indicator bits (IB) channel, VDSL embedded operations channel (EOC) and VDSL overhead control channel (VOC) PTM Transmission Convergence (PTM-TC) Dual-latency xDSL framing (fast and interleaved) Trellis coding INP capability: At least two symbols protection (INP_MIN = 2), up to 16 symbols (INP_MIN = 16)

**Table 100** Firmware Specifications (continued)

ADSL Standards	<p>Multi-Mode standard (ANSI T1.413, Issue 2; G.dmt(G.992.1); G.lite(G992.2)).</p> <p>ADSL2 G.dmt.bis (G.992.3)</p> <p>ADSL2+ (G.992.5)</p> <p>Reach-Extended ADSL (RE ADSL)</p> <p>SRA (Seamless Rate Adaptation)</p> <p>Auto-negotiating rate adaptation</p> <p>ADSL physical connection ATM AAL5 (ATM Adaptation Layer type 5)</p> <p>Multi-protocol over AAL5 (RFC2684/1483)</p> <p>PPP over ATM AAL5 (RFC 2364)</p> <p>PPP over Ethernet (RFC 2516)</p> <p>MAC encapsulated routing (ENET encapsulation)</p> <p>VC-based and LLC-based multiplexing</p> <p>Up to 8 PVCs (Permanent Virtual Circuits)</p> <p>ATM traffic shaping (CBR, VBR-rt/nrt, UBR)</p> <p>610 F4/F5 OAM</p> <p>Upstream power backoff (UPBO)</p> <p>Broadcom PhyR, PHY Level Retransmission Technology</p> <p>Broadcom Nitro mode, ATM header compression</p>
Other Protocol Support	<p>PPP (Point-to-Point Protocol) link layer protocol</p> <p>Transparent bridging for unsupported network layer protocols</p> <p>RIP I/RIP II</p> <p>ICMP</p> <p>IP Multicasting IGMP v1 and v2</p> <p>IGMP Proxy</p>
Management	<p>Embedded Web Configurator</p> <p>Remote Firmware Upgrade</p> <p>Syslog</p> <p>TR-069</p> <p>TR-064</p>



## 28.3 Wireless Features

**Table 101** Wireless Features

External Antenna	The Device is equipped with an attached antenna to provide a clear radio signal between the wireless stations and the access points.
Wireless LAN MAC Address Filtering	Your device can check the MAC addresses of wireless stations against a list of allowed or denied MAC addresses.
WEP Encryption	WEP (Wired Equivalent Privacy) encrypts data frames before transmitting over the wireless network to help keep network communications private.
Wi-Fi Protected Access	Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i security standard. Key differences between WPA and WEP are user authentication and improved data encryption.
WPA2	WPA 2 is a wireless security standard that defines stronger encryption, authentication and key management than WPA.
Other Wireless Features	<p>IEEE 802.11n Compliance</p> <p>Frequency Range: 2.4 GHz ISM Band</p> <p>Advanced Orthogonal Frequency Division Multiplexing (OFDM)</p> <p>Data Rates: 54Mbps, 11Mbps, 5.5Mbps, 2Mbps, and 1 Mbps Auto Fallback</p> <p>WPA2</p> <p>WMM</p> <p>IEEE 802.11i</p> <p>IEEE 802.11e</p> <p>Wired Equivalent Privacy (WEP) Data Encryption 64/128 bit</p> <p>WLAN bridge to LAN</p> <p>Up to 32 MAC Address filters</p> <p>IEEE 802.1x</p> <p>Store up to 32 built-in user profiles using EAP-MD5 (Local User Database)</p> <p>External RADIUS server using EAP-MD5, TLS, TTLS</p>

The following list, which is not exhaustive, illustrates the standards supported in the Device.

**Table 102** Standards Supported

STANDARD	DESCRIPTION
RFC 1058	RIP-1 (Routing Information Protocol)
RFC 1112	IGMP v1

**Table 102** Standards Supported (continued)

<b>STANDARD</b>	<b>DESCRIPTION</b>
RFC 1631	IP Network Address Translator (NAT)
RFC 1661	The Point-to-Point Protocol (PPP)
RFC 1723	RIP-2 (Routing Information Protocol)
RFC 2236	Internet Group Management Protocol, Version 2.
RFC 2516	A Method for Transmitting PPP Over Ethernet (PPPoE)
RFC 2766	Network Address Translation - Protocol
IEEE 802.11	Also known by the brand Wi-Fi, denotes a set of Wireless LAN/WLAN standards developed by working group 11 of the IEEE LAN/MAN Standards Committee (IEEE 802).
IEEE 802.11b	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11g	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11n	Uses the 2.4 gigahertz (GHz) band
IEEE 802.11d	Standard for Local and Metropolitan Area Networks: Media Access Control (MAC) Bridges
IEEE 802.11x	Port Based Network Access Control.
IEEE 802.11e QoS	IEEE 802.11 e Wireless LAN for Quality of Service
ITU-T G.993.2 (VDSL2)	ITU standard that defines VDSL2.
TR-069	DSL Forum Standard for CPE Wan Management.
TR-064	DSL Forum LAN-Side DSL CPE Configuration

# Setting Up Your Computer's IP Address

Note: Your specific ZyXEL device may not support all of the operating systems described in this appendix. See the product specifications for more information about which operating systems are supported.

This appendix shows you how to configure the IP settings on your computer in order for it to be able to communicate with the other devices on your network. Windows Vista/XP/2000, Mac OS 9/OS X, and all versions of UNIX/LINUX include the software components you need to use TCP/IP on your computer.

If you manually assign IP information instead of using a dynamic IP, make sure that your network's computers have IP addresses that place them in the same subnet.

In this appendix, you can set up an IP address for:

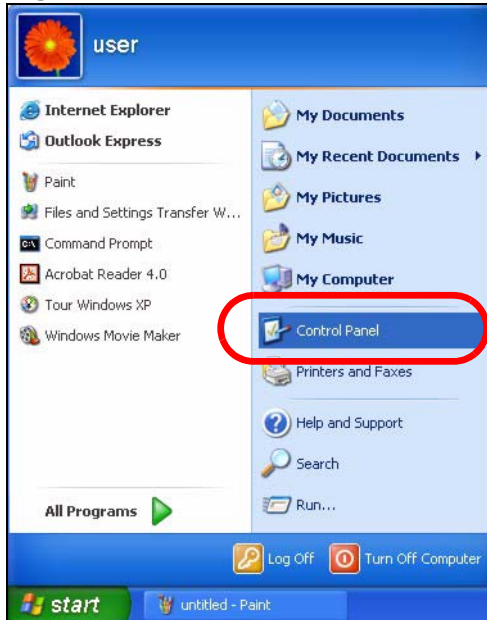
- [Windows XP/NT/2000](#) on [page 284](#)
- [Windows Vista](#) on [page 288](#)
- [Mac OS X: 10.3 and 10.4](#) on [page 293](#)
- [Mac OS X: 10.5](#) on [page 297](#)
- [Linux: Ubuntu 8 \(GNOME\)](#) on [page 300](#)
- [Linux: openSUSE 10.3 \(KDE\)](#) on [page 306](#)

## Windows XP/NT/2000

The following example uses the default Windows XP display theme but can also apply to Windows 2000 and Windows NT.

- 1 Click **Start > Control Panel**.

**Figure 155** Windows XP: Start Menu



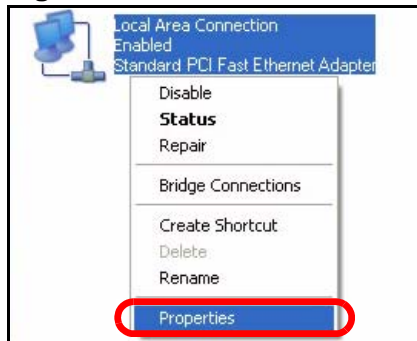
- 2 In the **Control Panel**, click the **Network Connections** icon.

**Figure 156** Windows XP: Control Panel



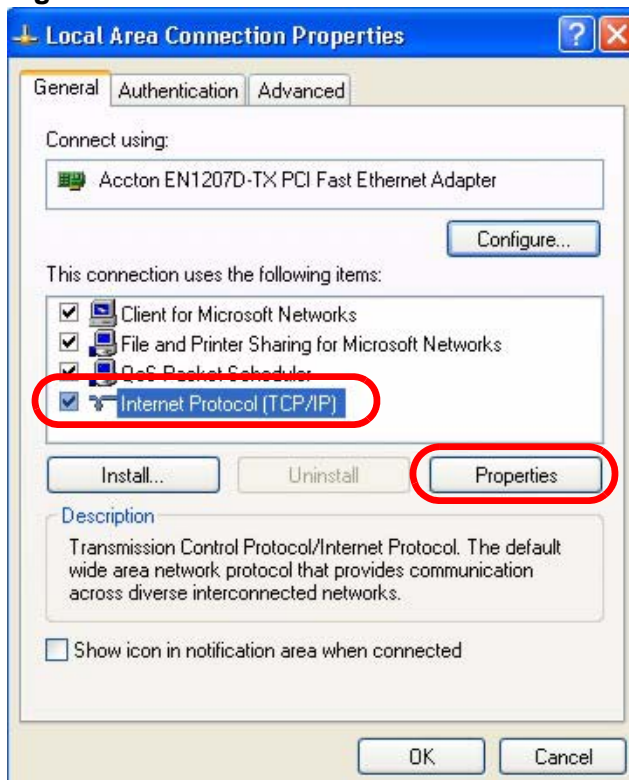
- 3 Right-click **Local Area Connection** and then select **Properties**.

**Figure 157** Windows XP: Control Panel > Network Connections > Properties



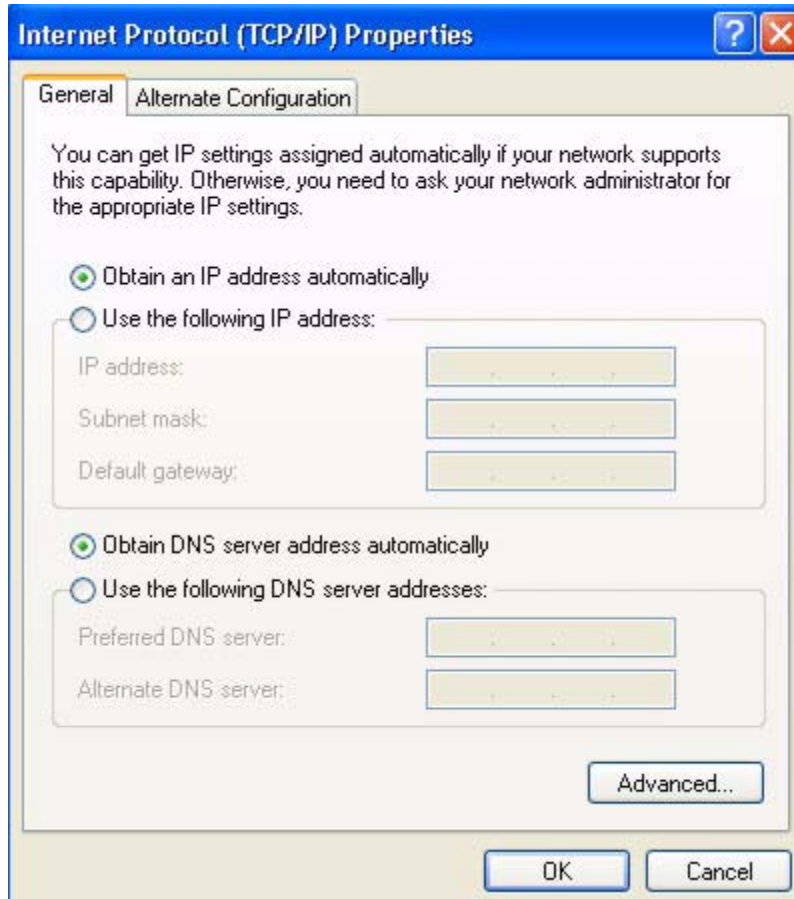
- 4 On the **General** tab, select **Internet Protocol (TCP/IP)** and then click **Properties**.

**Figure 158** Windows XP: Local Area Connection Properties



- 5 The **Internet Protocol TCP/IP Properties** window opens.

**Figure 159** Windows XP: Internet Protocol (TCP/IP) Properties



- 6 Select **Obtain an IP address automatically** if your network administrator or ISP assigns your IP address dynamically.

Select **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields if you have a static IP address that was assigned to you by your network administrator or ISP. You may also have to enter a **Preferred DNS server** and an **Alternate DNS server**, if that information was provided.

- 7 Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.
- 8 Click **OK** to close the **Local Area Connection Properties** window.

## Verifying Settings

- 1 Click **Start > All Programs > Accessories > Command Prompt**.

- 2 In the **Command Prompt** window, type "ipconfig" and then press [ENTER].

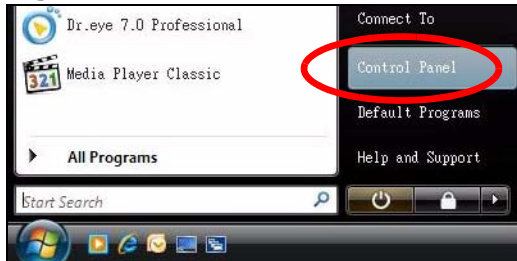
You can also go to **Start > Control Panel > Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab to view your IP address and connection information.

## Windows Vista

This section shows screens from Windows Vista Professional.

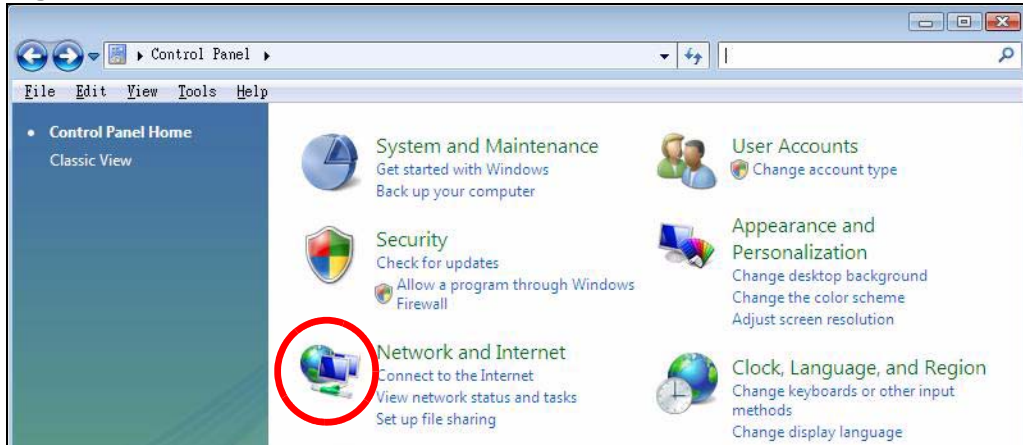
- 1 Click **Start > Control Panel**.

**Figure 160** Windows Vista: Start Menu



- 2 In the **Control Panel**, click the **Network and Internet** icon.

**Figure 161** Windows Vista: Control Panel



- 3 Click the **Network and Sharing Center** icon.

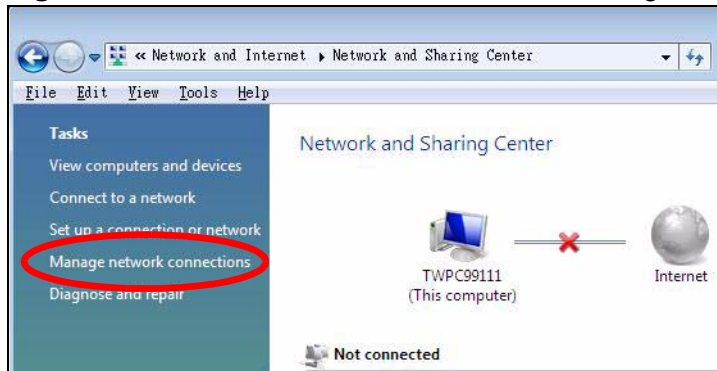
**Figure 162** Windows Vista: Network And Internet





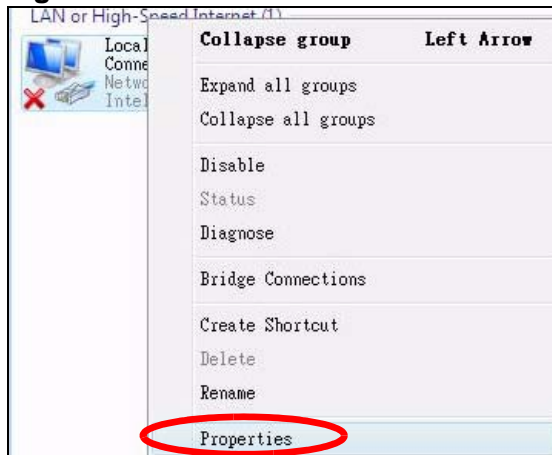
- 4 Click **Manage network connections**.

**Figure 163** Windows Vista: Network and Sharing Center



- 5 Right-click **Local Area Connection** and then select **Properties**.

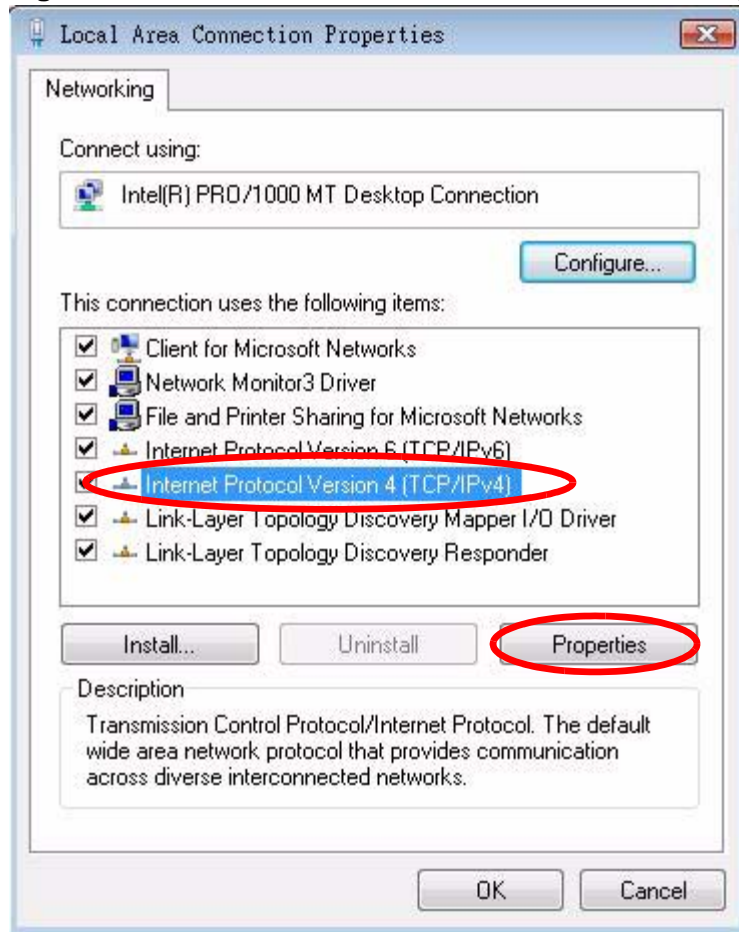
**Figure 164** Windows Vista: Network and Sharing Center



Note: During this procedure, click **Continue** whenever Windows displays a screen saying that it needs your permission to continue.

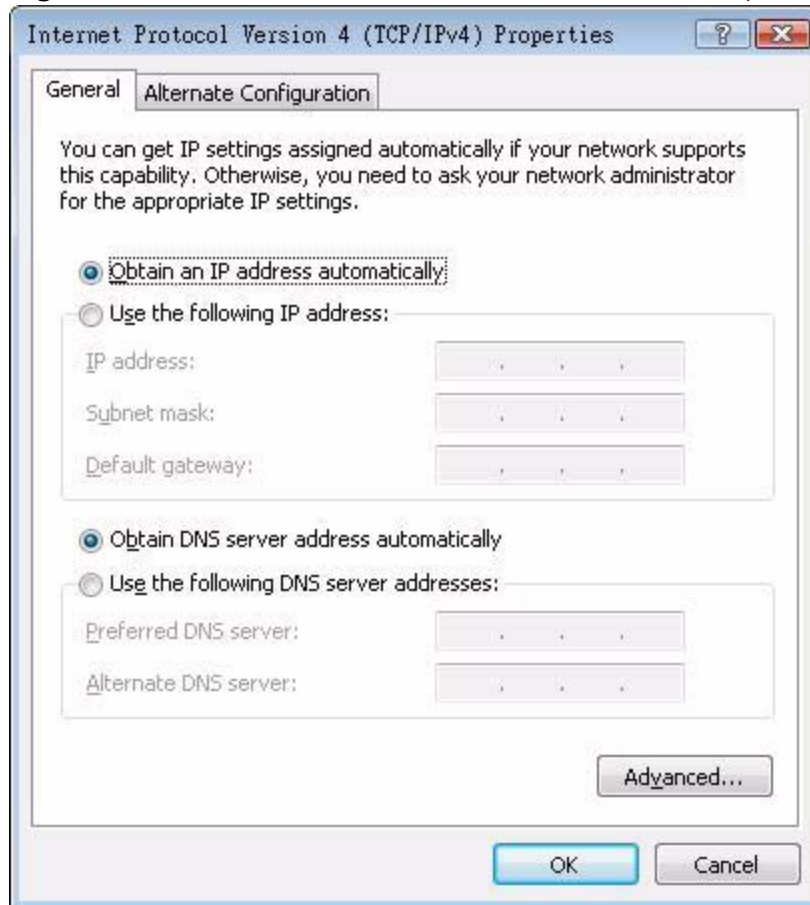
- 6 Select **Internet Protocol Version 4 (TCP/IPv4)** and then select **Properties**.

**Figure 165** Windows Vista: Local Area Connection Properties



- 7 The **Internet Protocol Version 4 (TCP/IPv4) Properties** window opens.

**Figure 166** Windows Vista: Internet Protocol Version 4 (TCP/IPv4) Properties



- 8 Select **Obtain an IP address automatically** if your network administrator or ISP assigns your IP address dynamically.

Select **Use the following IP Address** and fill in the **IP address**, **Subnet mask**, and **Default gateway** fields if you have a static IP address that was assigned to you by your network administrator or ISP. You may also have to enter a **Preferred DNS server** and an **Alternate DNS server**, if that information was provided. Click **Advanced**.

- 9 Click **OK** to close the **Internet Protocol (TCP/IP) Properties** window.
- 10 Click **OK** to close the **Local Area Connection Properties** window.

## Verifying Settings

- 1 Click **Start > All Programs > Accessories > Command Prompt**.

- 2 In the **Command Prompt** window, type "ipconfig" and then press [ENTER].

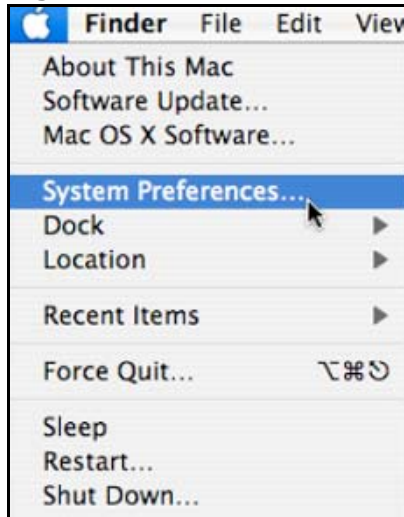
You can also go to **Start > Control Panel > Network Connections**, right-click a network connection, click **Status** and then click the **Support** tab to view your IP address and connection information.

## Mac OS X: 10.3 and 10.4

The screens in this section are from Mac OS X 10.4 but can also apply to 10.3.

- 1 Click **Apple** > **System Preferences**.

**Figure 167** Mac OS X 10.4: Apple Menu



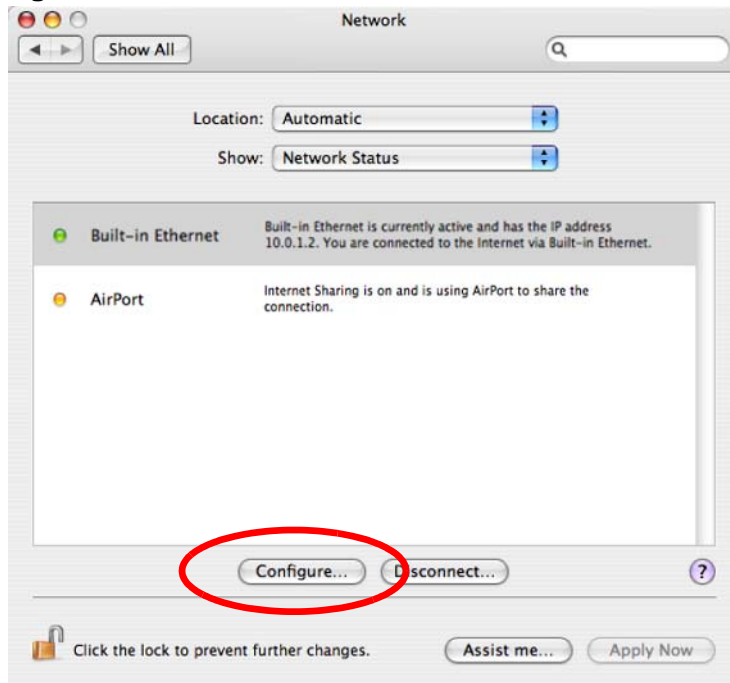
- 2 In the **System Preferences** window, click the **Network** icon.

**Figure 168** Mac OS X 10.4: System Preferences



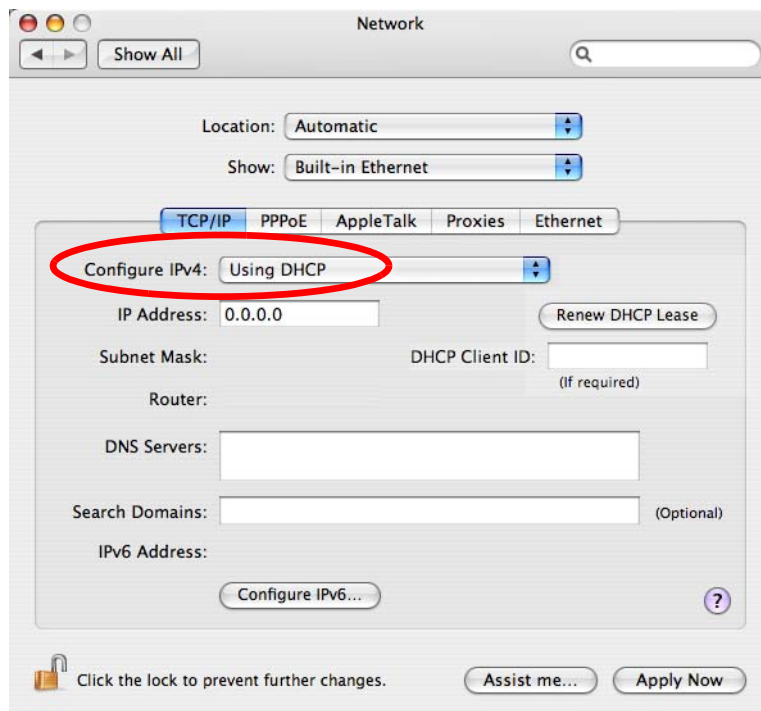
- 3 When the **Network** preferences pane opens, select **Built-in Ethernet** from the network connection type list, and then click **Configure**.

**Figure 169** Mac OS X 10.4: Network Preferences



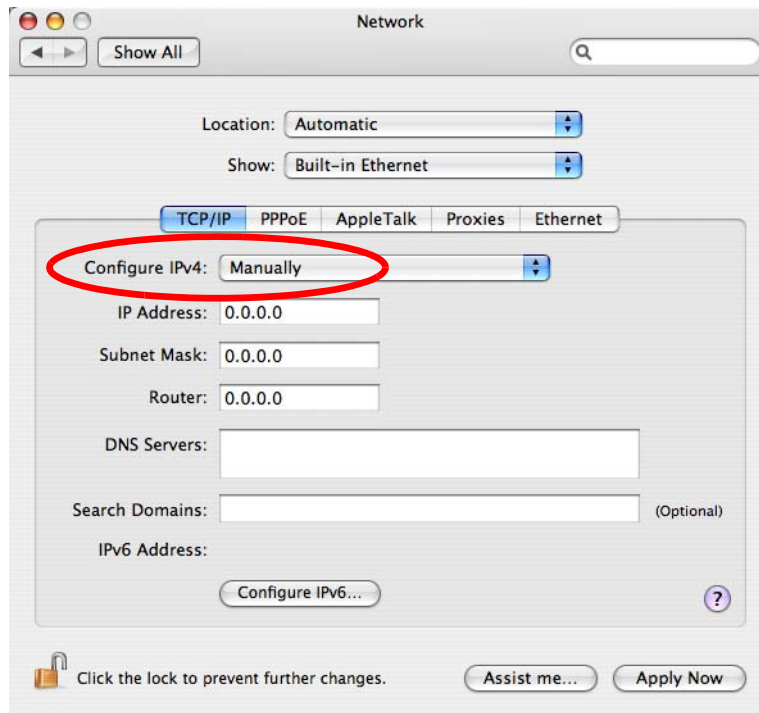
- 4 For dynamically assigned settings, select **Using DHCP** from the **Configure IPv4** list in the **TCP/IP** tab.

**Figure 170** Mac OS X 10.4: Network Preferences > TCP/IP Tab.



- 5 For statically assigned settings, do the following:
  - From the **Configure IPv4** list, select **Manually**.
  - In the **IP Address** field, type your IP address.
  - In the **Subnet Mask** field, type your subnet mask.
  - In the **Router** field, type the IP address of your device.

**Figure 171** Mac OS X 10.4: Network Preferences > Ethernet

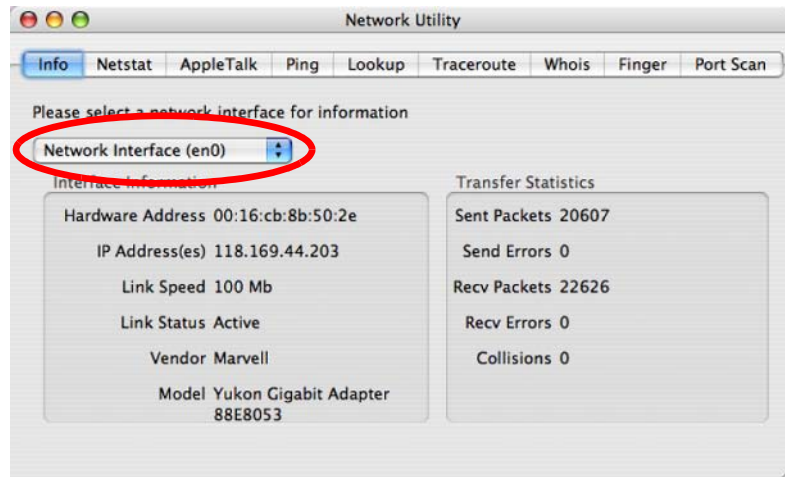


- 6 Click **Apply Now** and close the window.

## Verifying Settings

Check your TCP/IP properties by clicking **Applications > Utilities > Network Utilities**, and then selecting the appropriate **Network Interface** from the **Info** tab.

**Figure 172** Mac OS X 10.4: Network Utility



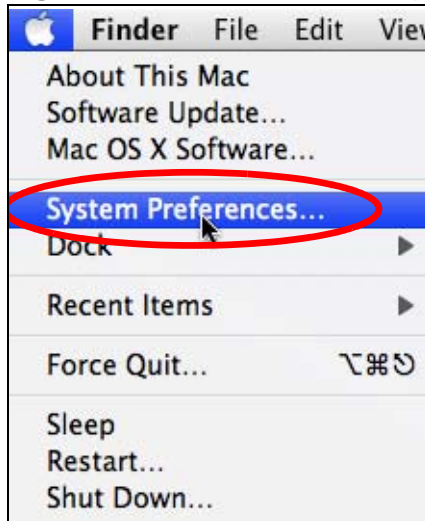


## Mac OS X: 10.5

The screens in this section are from Mac OS X 10.5.

- 1 Click **Apple** > **System Preferences**.

**Figure 173** Mac OS X 10.5: Apple Menu



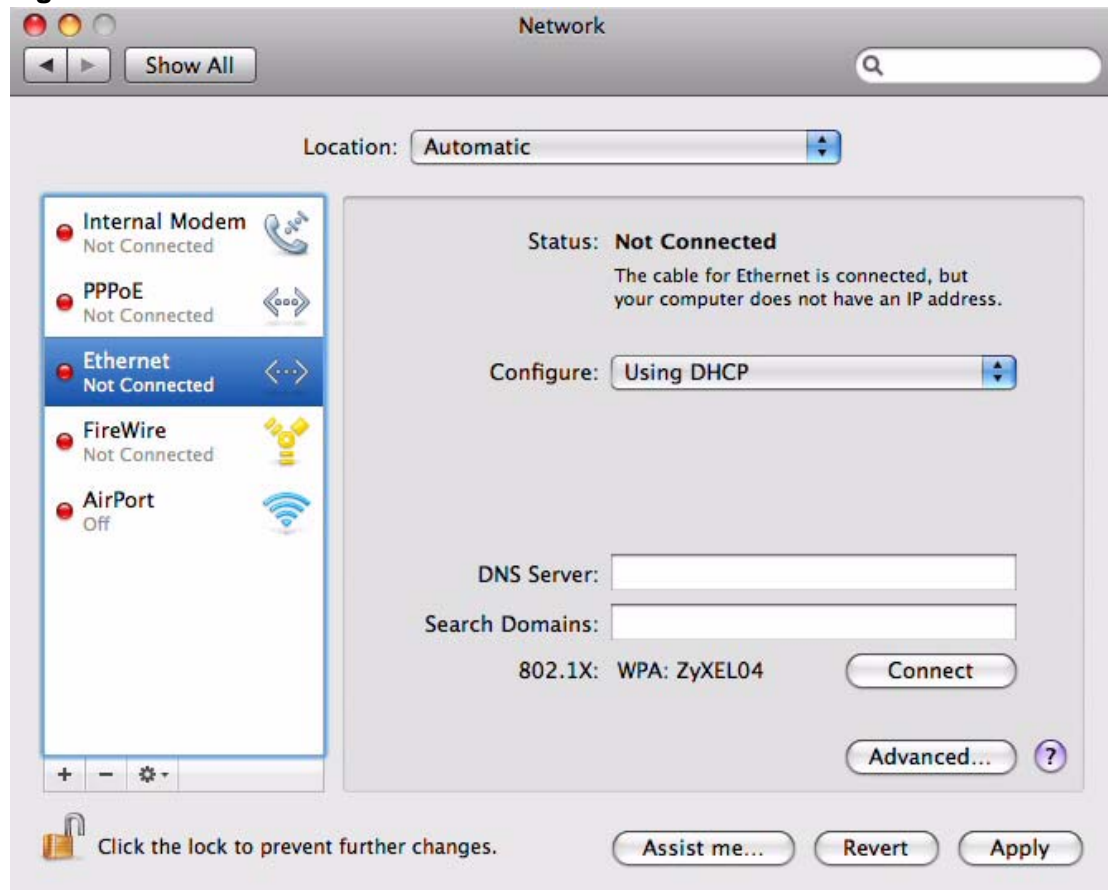
- 2 In **System Preferences**, click the **Network** icon.

**Figure 174** Mac OS X 10.5: Systems Preferences



- 3 When the **Network** preferences pane opens, select **Ethernet** from the list of available connection types.

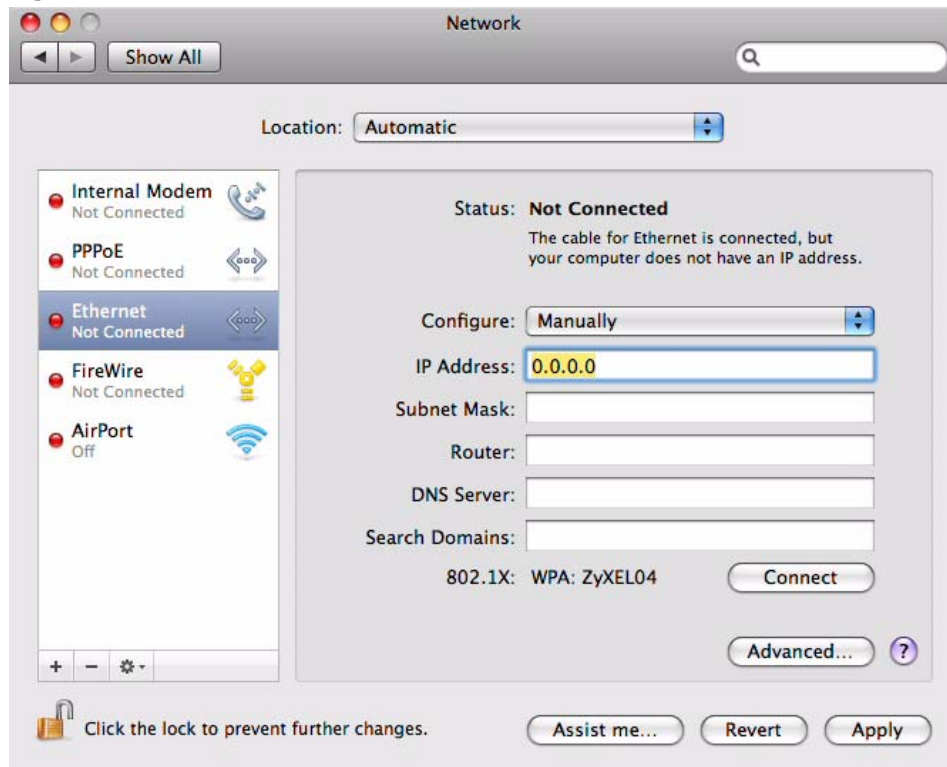
**Figure 175** Mac OS X 10.5: Network Preferences > Ethernet



- 4 From the **Configure** list, select **Using DHCP** for dynamically assigned settings.
- 5 For statically assigned settings, do the following:
  - From the **Configure** list, select **Manually**.
  - In the **IP Address** field, enter your IP address.
  - In the **Subnet Mask** field, enter your subnet mask.

- In the **Router** field, enter the IP address of your Device.

**Figure 176** Mac OS X 10.5: Network Preferences > Ethernet

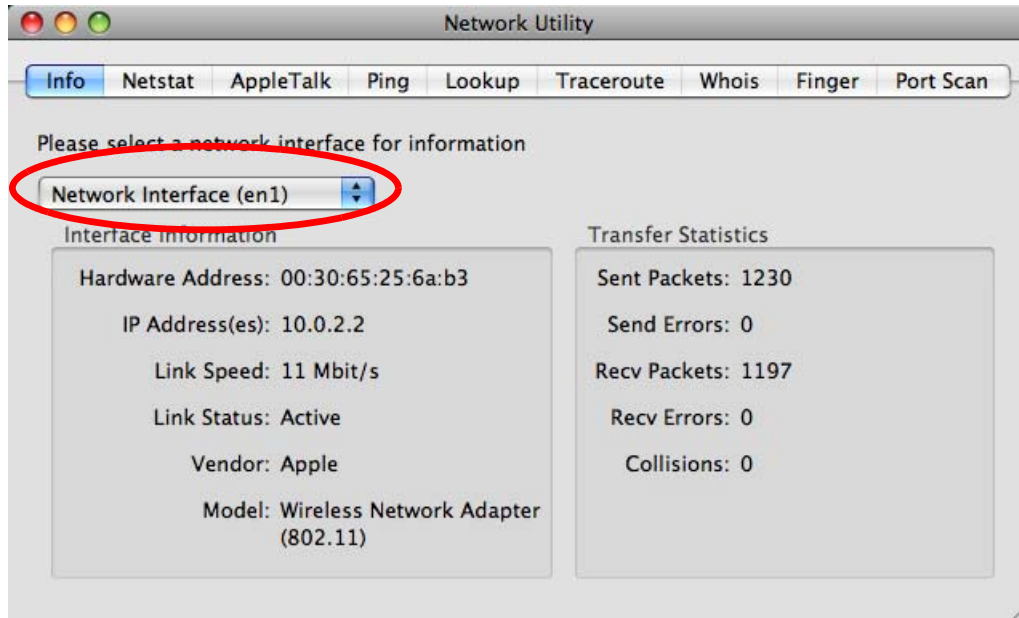


- 6 Click **Apply** and close the window.

## Verifying Settings

Check your TCP/IP properties by clicking **Applications > Utilities > Network Utilities**, and then selecting the appropriate **Network interface** from the **Info** tab.

**Figure 177** Mac OS X 10.5: Network Utility



## Linux: Ubuntu 8 (GNOME)

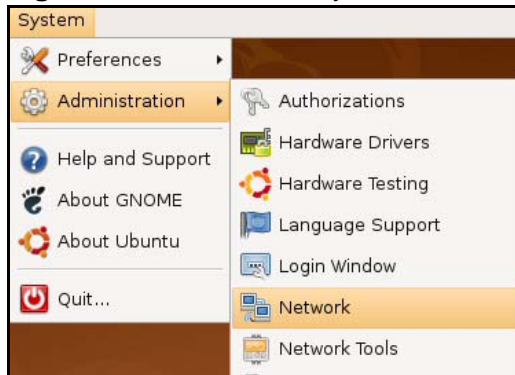
This section shows you how to configure your computer's TCP/IP settings in the GNU Object Model Environment (GNOME) using the Ubuntu 8 Linux distribution. The procedure, screens and file locations may vary depending on your specific distribution, release version, and individual configuration. The following screens use the default Ubuntu 8 installation.

**Note:** Make sure you are logged in as the root administrator.

Follow the steps below to configure your computer IP address in GNOME:

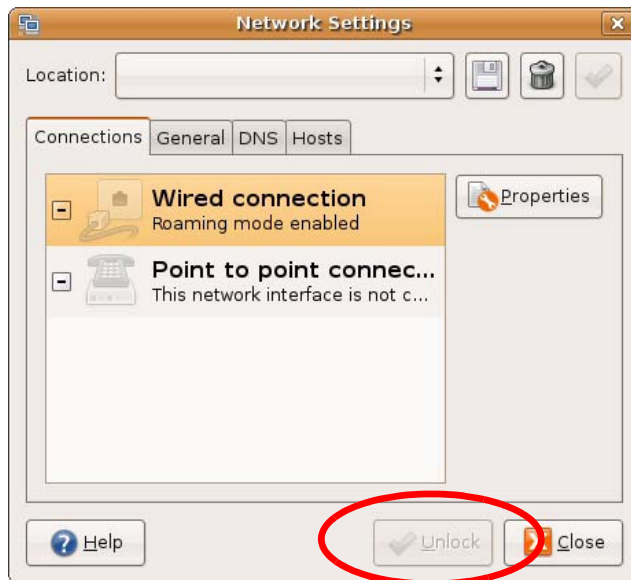
- 1 Click **System > Administration > Network**.

**Figure 178** Ubuntu 8: System > Administration Menu



- 2 When the **Network Settings** window opens, click **Unlock** to open the **Authenticate** window. (By default, the **Unlock** button is greyed out until clicked.) You cannot make changes to your configuration unless you first enter your admin password.

**Figure 179** Ubuntu 8: Network Settings > Connections



- 3 In the **Authenticate** window, enter your admin account name and password then click the **Authenticate** button.

**Figure 180** Ubuntu 8: Administrator Account Authentication



- 4 In the **Network Settings** window, select the connection that you want to configure, then click **Properties**.

**Figure 181** Ubuntu 8: Network Settings > Connections



- 5 The **Properties** dialog box opens.

**Figure 182** Ubuntu 8: Network Settings > Properties



- In the **Configuration** list, select **Automatic Configuration (DHCP)** if you have a dynamic IP address.
  - In the **Configuration** list, select **Static IP address** if you have a static IP address. Fill in the **IP address**, **Subnet mask**, and **Gateway address** fields.
- 6 Click **OK** to save the changes and close the **Properties** dialog box and return to the **Network Settings** screen.

- 7 If you know your DNS server IP address(es), click the **DNS** tab in the **Network Settings** window and then enter the DNS server information in the fields provided.

**Figure 183** Ubuntu 8: Network Settings > DNS



- 8 Click the **Close** button to apply the changes.

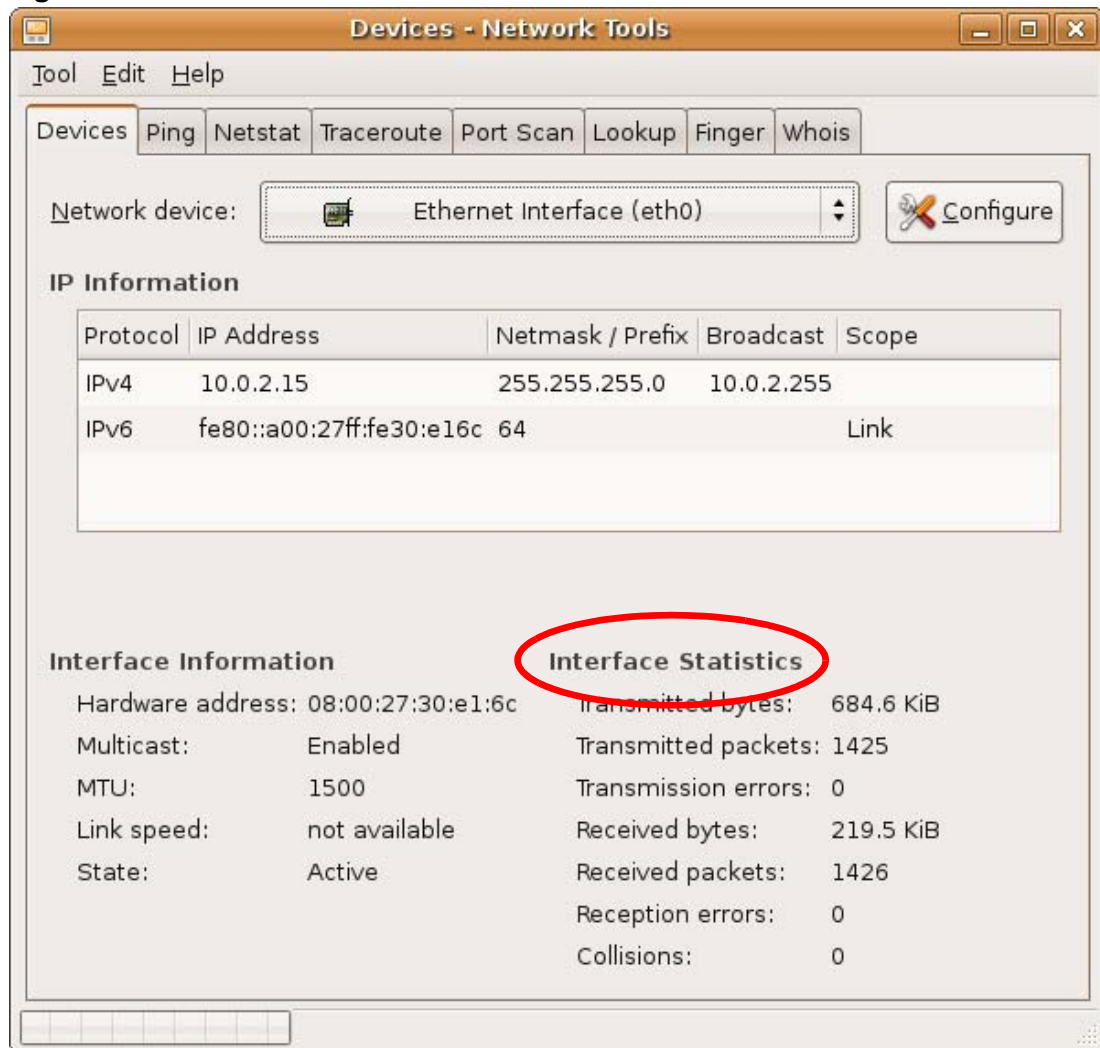
## Verifying Settings

Check your TCP/IP properties by clicking **System > Administration > Network Tools**, and then selecting the appropriate **Network device** from the **Devices**



tab. The **Interface Statistics** column shows data if your connection is working properly.

**Figure 184** Ubuntu 8: Network Tools



## Linux: openSUSE 10.3 (KDE)

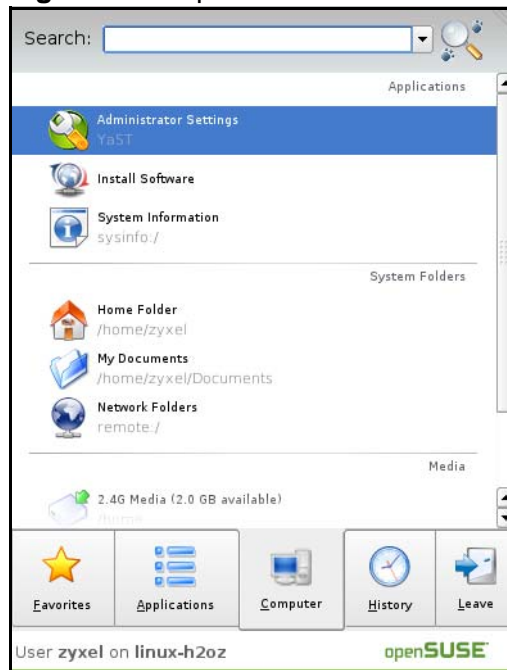
This section shows you how to configure your computer's TCP/IP settings in the K Desktop Environment (KDE) using the openSUSE 10.3 Linux distribution. The procedure, screens and file locations may vary depending on your specific distribution, release version, and individual configuration. The following screens use the default openSUSE 10.3 installation.

Note: Make sure you are logged in as the root administrator.

Follow the steps below to configure your computer IP address in the KDE:

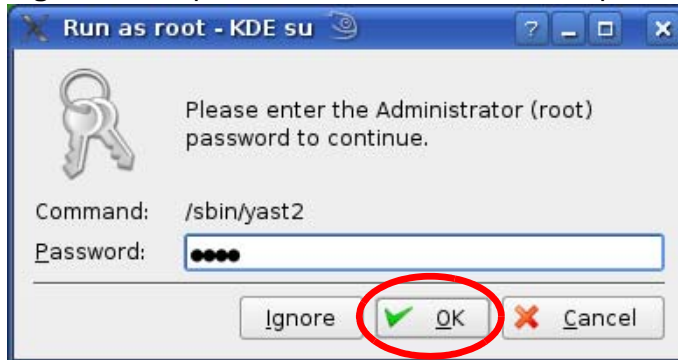
- 1 Click **K Menu > Computer > Administrator Settings (YaST)**.

**Figure 185** openSUSE 10.3: K Menu > Computer Menu



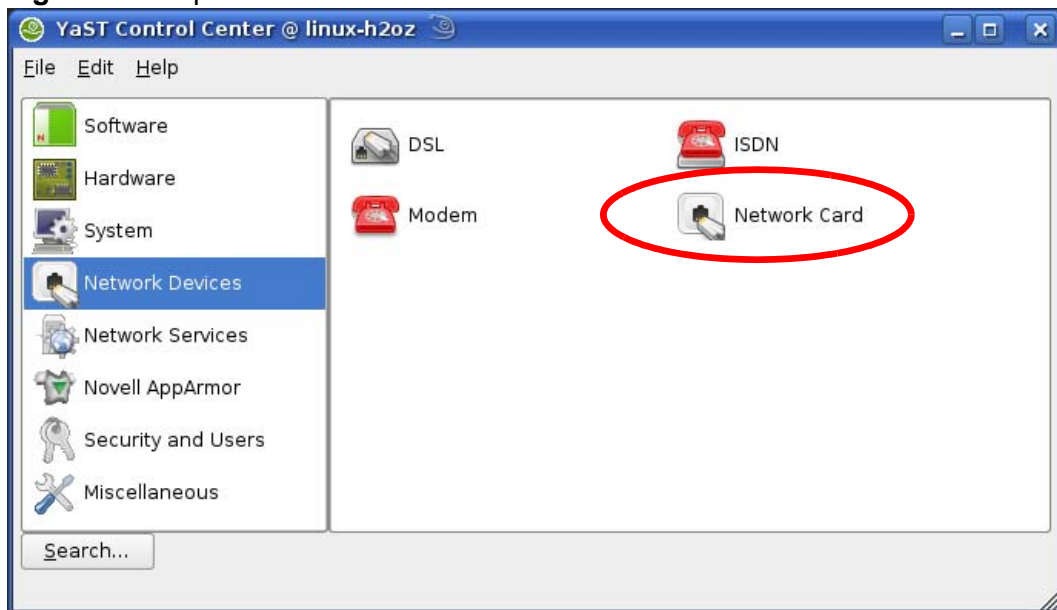
- 2 When the **Run as Root - KDE su** dialog opens, enter the admin password and click **OK**.

**Figure 186** openSUSE 10.3: K Menu > Computer Menu



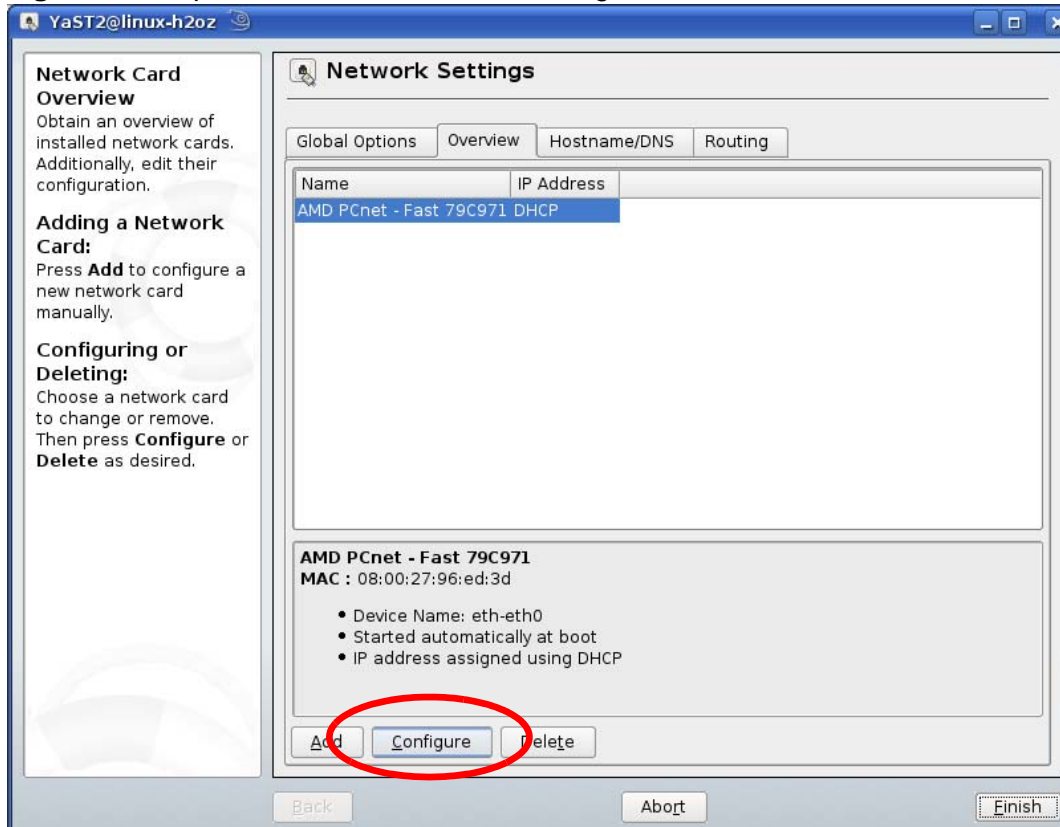
- 3 When the **YaST Control Center** window opens, select **Network Devices** and then click the **Network Card** icon.

**Figure 187** openSUSE 10.3: YaST Control Center



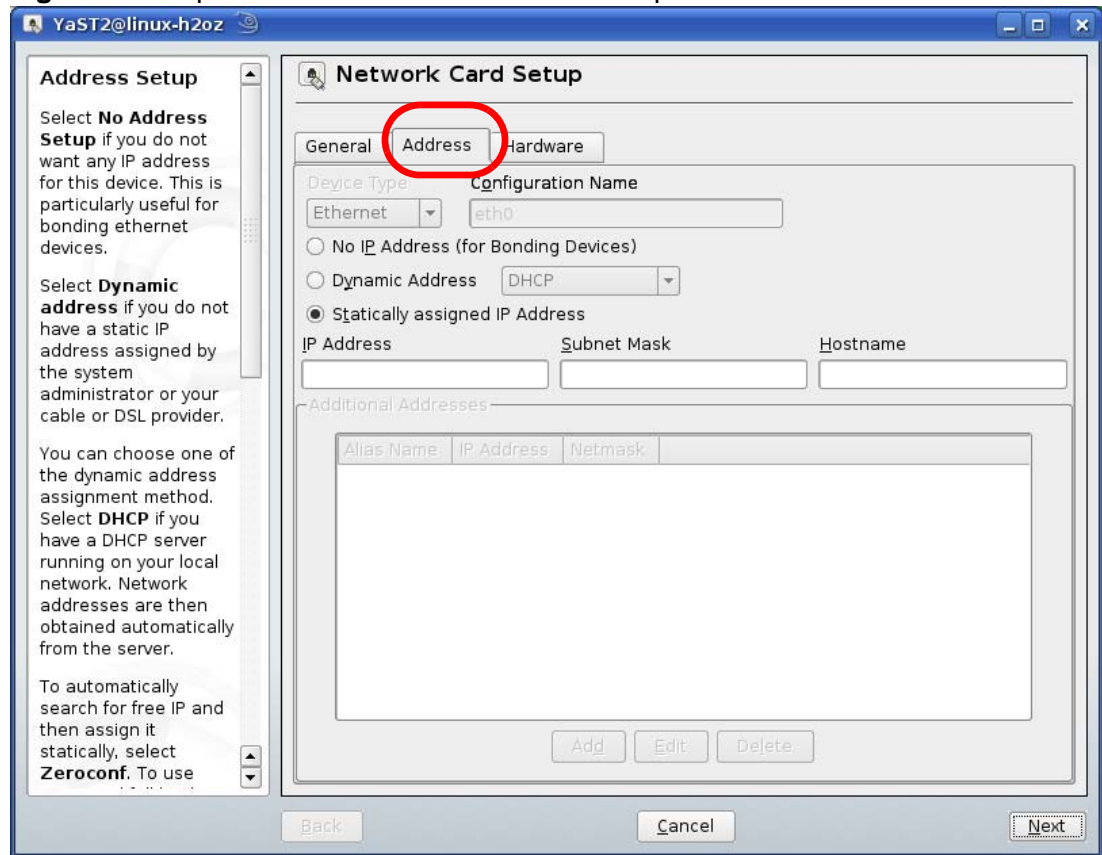
- 4 When the **Network Settings** window opens, click the **Overview** tab, select the appropriate connection **Name** from the list, and then click the **Configure** button.

**Figure 188** openSUSE 10.3: Network Settings



- 5 When the **Network Card Setup** window opens, click the **Address** tab

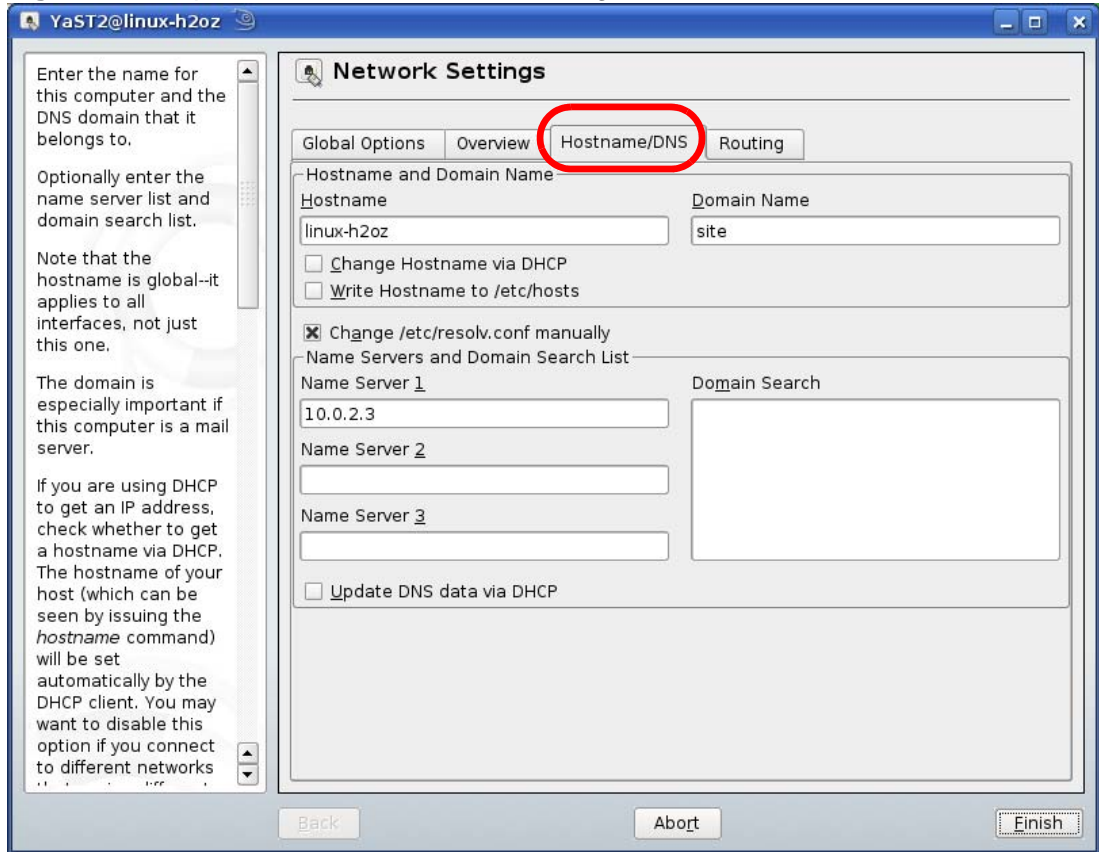
**Figure 189** openSUSE 10.3: Network Card Setup



- 6 Select **Dynamic Address (DHCP)** if you have a dynamic IP address.
- Select **Statically assigned IP Address** if you have a static IP address. Fill in the **IP address**, **Subnet mask**, and **Hostname** fields.
- 7 Click **Next** to save the changes and close the **Network Card Setup** window.

- 8 If you know your DNS server IP address(es), click the **Hostname/DNS** tab in **Network Settings** and then enter the DNS server information in the fields provided.

**Figure 190** openSUSE 10.3: Network Settings

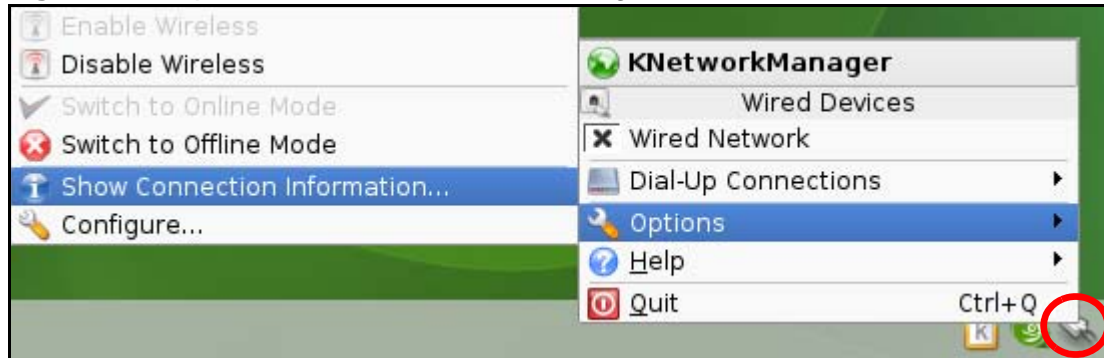


- 9 Click **Finish** to save your settings and close the window.

## Verifying Settings

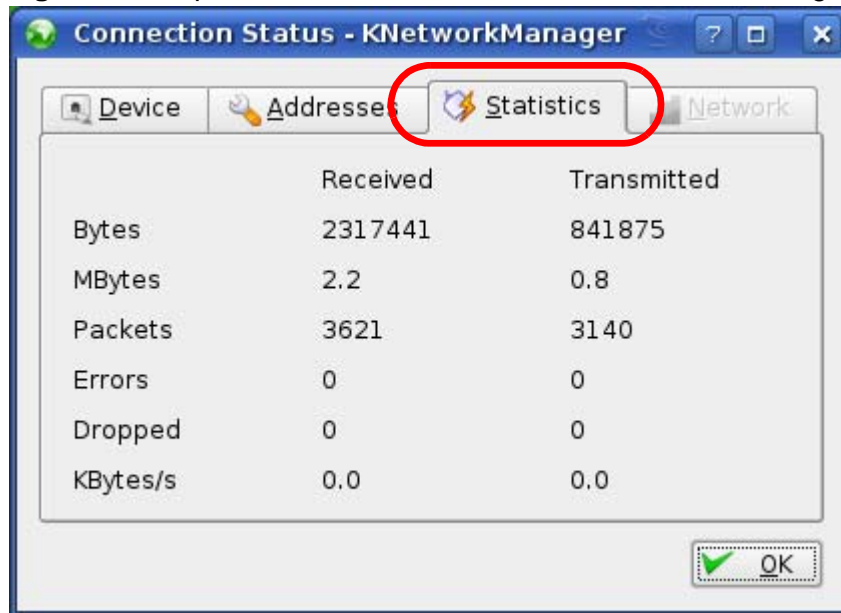
Click the **KNetwork Manager** icon on the **Task bar** to check your TCP/IP properties. From the **Options** sub-menu, select **Show Connection Information**.

**Figure 191** openSUSE 10.3: KNetwork Manager



When the **Connection Status - KNetwork Manager** window opens, click the **Statistics** tab to see if your connection is working properly.

**Figure 192** openSUSE: Connection Status - KNetwork Manager







# Pop-up Windows, JavaScripts and Java Permissions

In order to use the web configurator you need to allow:

- Web browser pop-up windows from your device.
- JavaScripts (enabled by default).
- Java permissions (enabled by default).

Note: Internet Explorer 6 screens are used here. Screens for other Internet Explorer versions may vary.

## Internet Explorer Pop-up Blockers

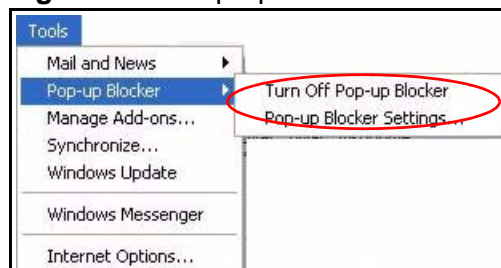
You may have to disable pop-up blocking to log into your device.

Either disable pop-up blocking (enabled by default in Windows XP SP (Service Pack) 2) or allow pop-up blocking and create an exception for your device's IP address.

### Disable Pop-up Blockers

- 1 In Internet Explorer, select **Tools, Pop-up Blocker** and then select **Turn Off Pop-up Blocker**.

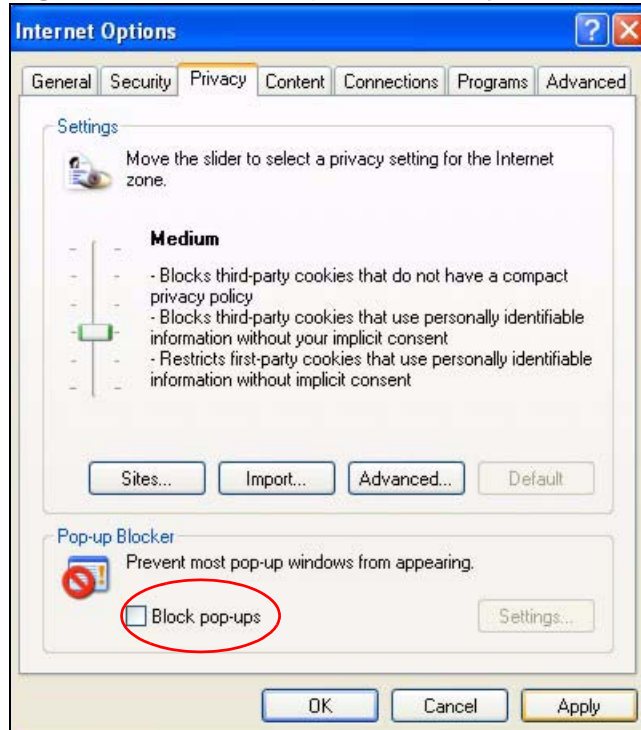
**Figure 193** Pop-up Blocker



You can also check if pop-up blocking is disabled in the **Pop-up Blocker** section in the **Privacy** tab.

- 1 In Internet Explorer, select **Tools, Internet Options, Privacy**.
- 2 Clear the **Block pop-ups** check box in the **Pop-up Blocker** section of the screen. This disables any web pop-up blockers you may have enabled.

**Figure 194** Internet Options: Privacy



- 3 Click **Apply** to save this setting.

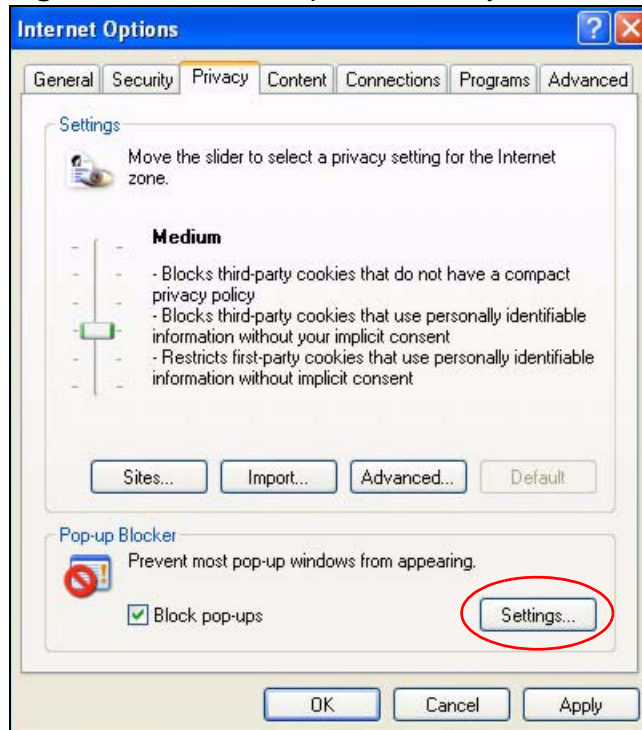
### Enable Pop-up Blockers with Exceptions

Alternatively, if you only want to allow pop-up windows from your device, see the following steps.

- 1 In Internet Explorer, select **Tools, Internet Options** and then the **Privacy** tab.

- 2 Select **Settings...** to open the **Pop-up Blocker Settings** screen.

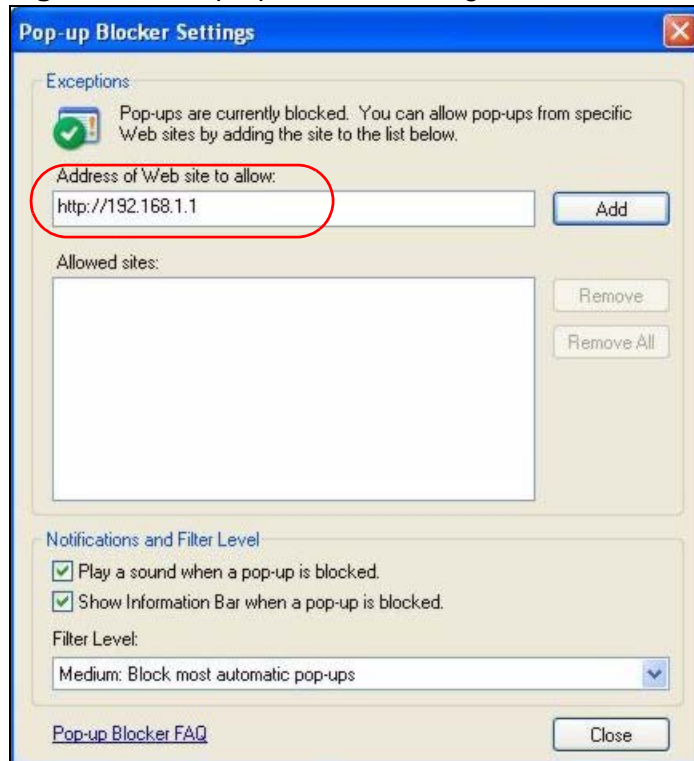
**Figure 195** Internet Options: Privacy



- 3 Type the IP address of your device (the web page that you do not want to have blocked) with the prefix "http://". For example, http://192.168.167.1.

- 4 Click **Add** to move the IP address to the list of **Allowed sites**.

**Figure 196** Pop-up Blocker Settings



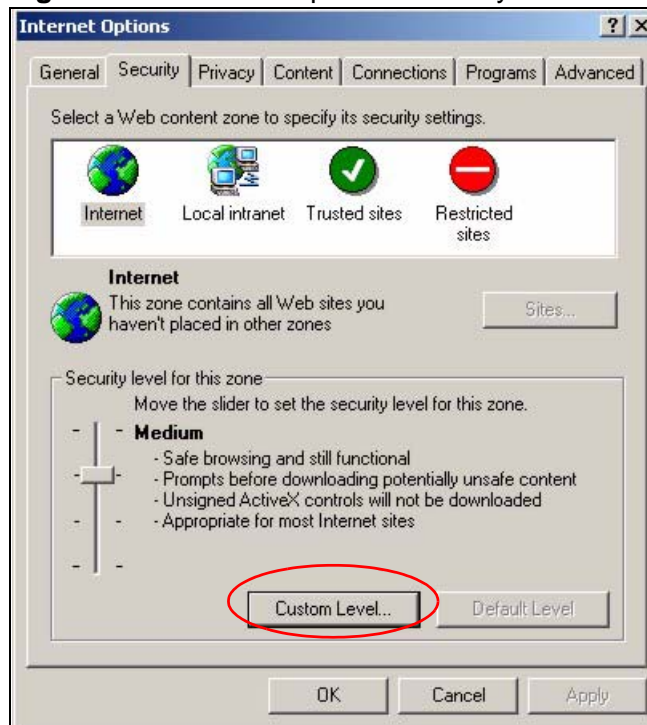
- 5 Click **Close** to return to the **Privacy** screen.
- 6 Click **Apply** to save this setting.

## JavaScripts

If pages of the web configurator do not display properly in Internet Explorer, check that JavaScripts are allowed.

- 1 In Internet Explorer, click **Tools**, **Internet Options** and then the **Security** tab.

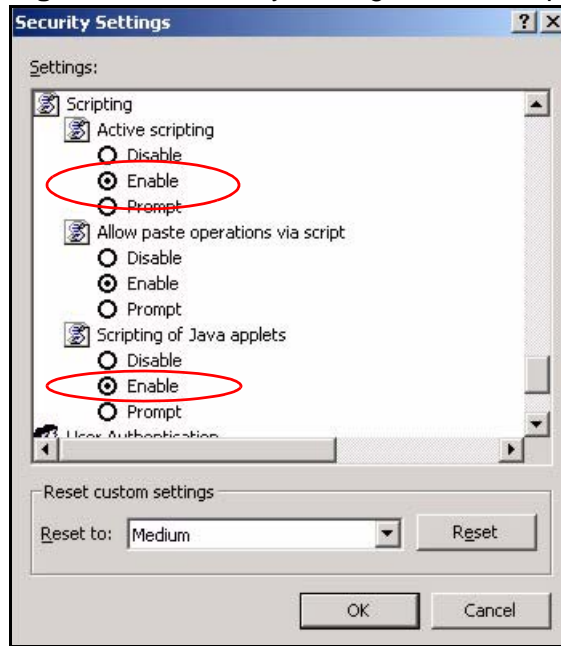
**Figure 197** Internet Options: Security



- 2 Click the **Custom Level...** button.
- 3 Scroll down to **Scripting**.
- 4 Under **Active scripting** make sure that **Enable** is selected (the default).
- 5 Under **Scripting of Java applets** make sure that **Enable** is selected (the default).

- 6 Click **OK** to close the window.

**Figure 198** Security Settings - Java Scripting

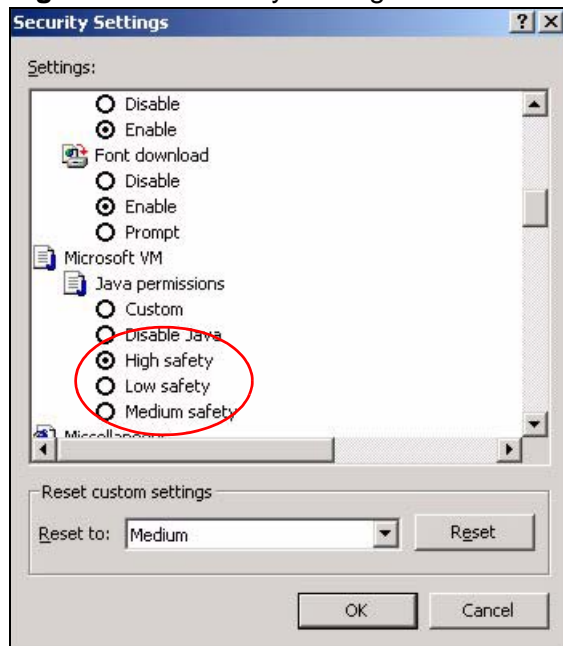


## Java Permissions

- 1 From Internet Explorer, click **Tools, Internet Options** and then the **Security** tab.
- 2 Click the **Custom Level...** button.
- 3 Scroll down to **Microsoft VM**.
- 4 Under **Java permissions** make sure that a safety level is selected.

- 5 Click **OK** to close the window.

**Figure 199** Security Settings - Java

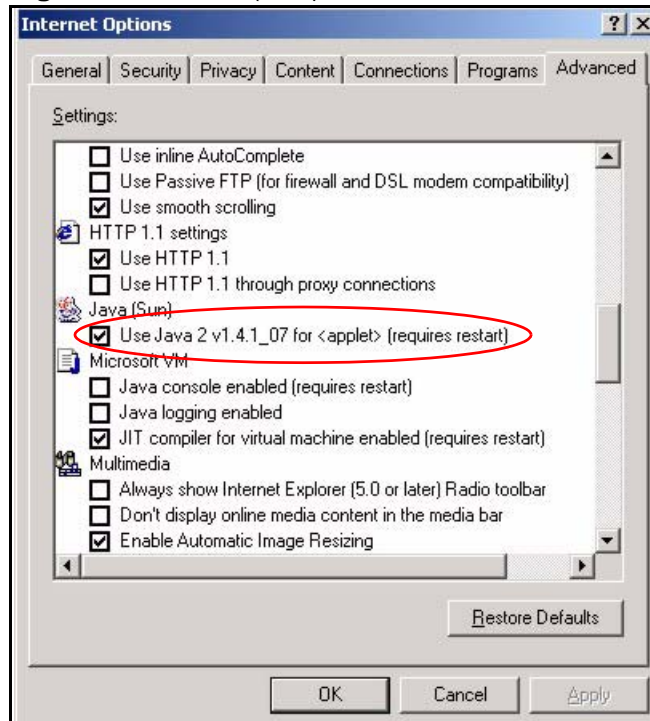


## JAVA (Sun)

- 1 From Internet Explorer, click **Tools, Internet Options** and then the **Advanced** tab.
- 2 Make sure that **Use Java 2 for <applet>** under **Java (Sun)** is selected.

- 3 Click **OK** to close the window.

**Figure 200** Java (Sun)

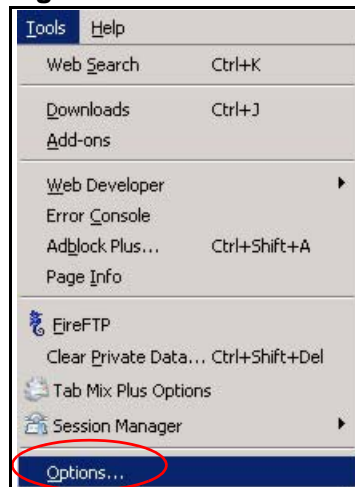


## Mozilla Firefox

Mozilla Firefox 2.0 screens are used here. Screens for other versions may vary.

You can enable Java, Javascripts and pop-ups in one screen. Click **Tools**, then click **Options** in the screen that appears.

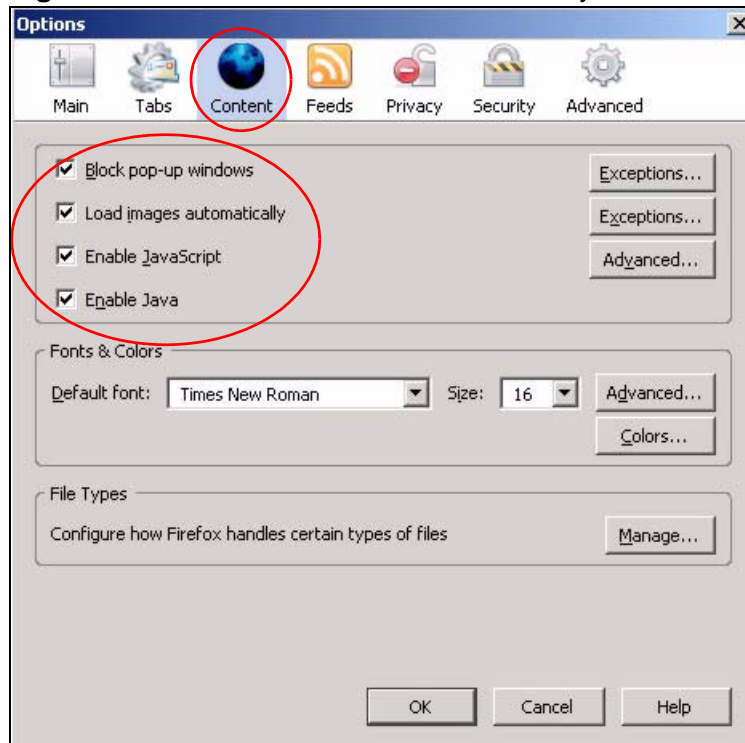
**Figure 201** Mozilla Firefox: Tools > Options





Click **Content** to show the screen below. Select the check boxes as shown in the following screen.

**Figure 202** Mozilla Firefox Content Security





# IP Addresses and Subnetting

This appendix introduces IP addresses and subnet masks.

IP addresses identify individual devices on a network. Every networking device (including computers, servers, routers, printers, etc.) needs an IP address to communicate across the network. These networking devices are also known as hosts.

Subnet masks determine the maximum number of possible hosts on a network. You can also use subnet masks to divide one network into multiple sub-networks.

## Introduction to IP Addresses

One part of the IP address is the network number, and the other part is the host ID. In the same way that houses on a street share a common street name, the hosts on a network share a common network number. Similarly, as each house has its own house number, each host on the network has its own unique identifying number - the host ID. Routers use the network number to send packets to the correct network, while the host ID determines to which host on the network the packets are delivered.

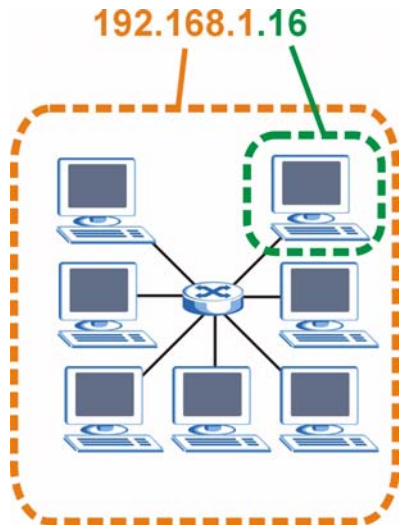
## Structure

An IP address is made up of four parts, written in dotted decimal notation (for example, 192.168.1.1). Each of these four parts is known as an octet. An octet is an eight-digit binary number (for example 11000000, which is 192 in decimal notation).

Therefore, each octet has a possible range of 00000000 to 11111111 in binary, or 0 to 255 in decimal.

The following figure shows an example IP address in which the first three octets (192.168.1) are the network number, and the fourth octet (16) is the host ID.

**Figure 203** Network Number and Host ID



How much of the IP address is the network number and how much is the host ID varies according to the subnet mask.

## Subnet Masks

A subnet mask is used to determine which bits are part of the network number, and which bits are part of the host ID (using a logical AND operation). The term “subnet” is short for “sub-network”.

A subnet mask has 32 bits. If a bit in the subnet mask is a “1” then the corresponding bit in the IP address is part of the network number. If a bit in the subnet mask is “0” then the corresponding bit in the IP address is part of the host ID.

The following example shows a subnet mask identifying the network number (in bold text) and host ID of an IP address (192.168.1.2 in decimal).

**Table 103** IP Address Network Number and Host ID Example

	<b>1ST OCTET: (192)</b>	<b>2ND OCTET: (168)</b>	<b>3RD OCTET: (1)</b>	<b>4TH OCTET (2)</b>
IP Address (Binary)	11000000	10101000	00000001	00000010
Subnet Mask (Binary)	<b>11111111</b>	<b>11111111</b>	<b>11111111</b>	00000000
Network Number	<b>11000000</b>	<b>10101000</b>	<b>00000001</b>	
Host ID				00000010

By convention, subnet masks always consist of a continuous sequence of ones beginning from the leftmost bit of the mask, followed by a continuous sequence of zeros, for a total number of 32 bits.

Subnet masks can be referred to by the size of the network number part (the bits with a “1” value). For example, an “8-bit mask” means that the first 8 bits of the mask are ones and the remaining 24 bits are zeroes.

Subnet masks are expressed in dotted decimal notation just like IP addresses. The following examples show the binary and decimal notation for 8-bit, 16-bit, 24-bit and 29-bit subnet masks.

**Table 104** Subnet Masks

	BINARY				DECIMAL
	1ST OCTET	2ND OCTET	3RD OCTET	4TH OCTET	
8-bit mask	11111111	00000000	00000000	00000000	255.0.0.0
16-bit mask	11111111	11111111	00000000	00000000	255.255.0.0
24-bit mask	11111111	11111111	11111111	00000000	255.255.255.0
29-bit mask	11111111	11111111	11111111	11111000	255.255.255.248

## Network Size

The size of the network number determines the maximum number of possible hosts you can have on your network. The larger the number of network number bits, the smaller the number of remaining host ID bits.

An IP address with host IDs of all zeros is the IP address of the network (192.168.1.0 with a 24-bit subnet mask, for example). An IP address with host IDs of all ones is the broadcast address for that network (192.168.1.255 with a 24-bit subnet mask, for example).

As these two IP addresses cannot be used for individual hosts, calculate the maximum number of possible hosts in a network as follows:

**Table 105** Maximum Host Numbers

SUBNET MASK		HOST ID SIZE		MAXIMUM NUMBER OF HOSTS
8 bits	255.0.0.0	24 bits	$2^{24} - 2$	16777214
16 bits	255.255.0.0	16 bits	$2^{16} - 2$	65534
24 bits	255.255.255.0	8 bits	$2^8 - 2$	254
29 bits	255.255.255.248	3 bits	$2^3 - 2$	6

## Notation

Since the mask is always a continuous number of ones beginning from the left, followed by a continuous number of zeros for the remainder of the 32 bit mask, you can simply specify the number of ones instead of writing the value of each octet. This is usually specified by writing a "/" followed by the number of bits in the mask after the address.

For example, 192.1.1.0 /25 is equivalent to saying 192.1.1.0 with subnet mask 255.255.255.128.

The following table shows some possible subnet masks using both notations.

**Table 106** Alternative Subnet Mask Notation

SUBNET MASK	ALTERNATIVE NOTATION	LAST OCTET (BINARY)	LAST OCTET (DECIMAL)
255.255.255.0	/24	0000 0000	0
255.255.255.128	/25	1000 0000	128
255.255.255.192	/26	1100 0000	192
255.255.255.224	/27	1110 0000	224
255.255.255.240	/28	1111 0000	240
255.255.255.248	/29	1111 1000	248
255.255.255.252	/30	1111 1100	252

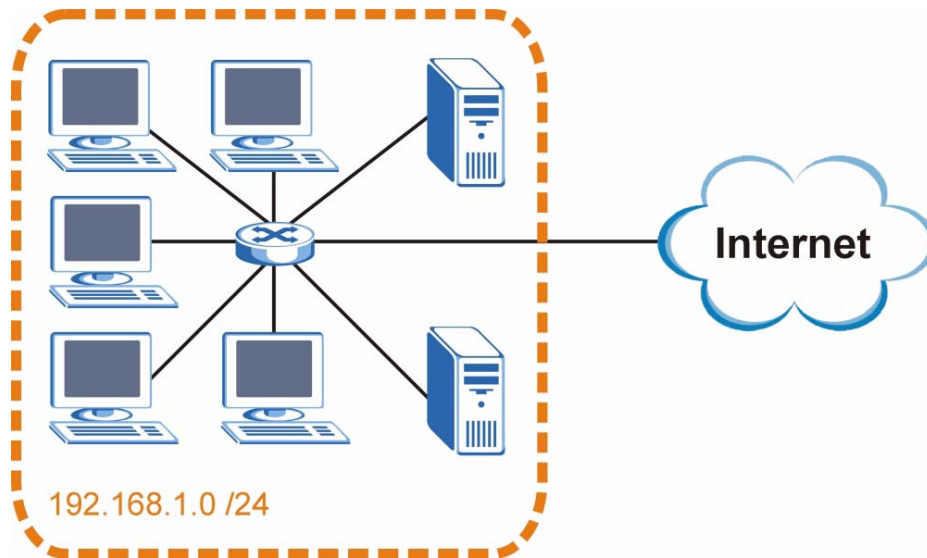
## Subnetting

You can use subnetting to divide one network into multiple sub-networks. In the following example a network administrator creates two sub-networks to isolate a group of servers from the rest of the company network for security reasons.

In this example, the company network address is 192.168.1.0. The first three octets of the address (192.168.1) are the network number, and the remaining octet is the host ID, allowing a maximum of  $2^8 - 2$  or 254 possible hosts.

The following figure shows the company network before subnetting.

**Figure 204** Subnetting Example: Before Subnetting

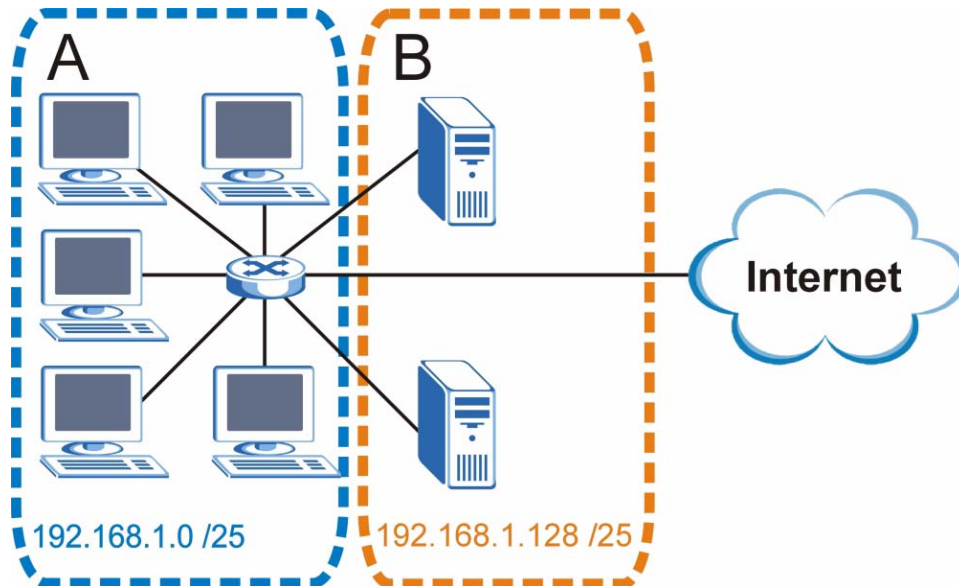


You can “borrow” one of the host ID bits to divide the network 192.168.1.0 into two separate sub-networks. The subnet mask is now 25 bits (255.255.255.128 or /25).

The “borrowed” host ID bit can have a value of either 0 or 1, allowing two subnets; 192.168.1.0 /25 and 192.168.1.128 /25.

The following figure shows the company network after subnetting. There are now two sub-networks, **A** and **B**.

**Figure 205** Subnetting Example: After Subnetting



In a 25-bit subnet the host ID has 7 bits, so each sub-network has a maximum of  $2^7 - 2$  or 126 possible hosts (a host ID of all zeroes is the subnet's address itself, all ones is the subnet's broadcast address).

192.168.1.0 with mask 255.255.255.128 is subnet **A** itself, and 192.168.1.127 with mask 255.255.255.128 is its broadcast address. Therefore, the lowest IP address that can be assigned to an actual host for subnet **A** is 192.168.1.1 and the highest is 192.168.1.126.

Similarly, the host ID range for subnet **B** is 192.168.1.129 to 192.168.1.254.

## Example: Four Subnets

The previous example illustrated using a 25-bit subnet mask to divide a 24-bit address into two subnets. Similarly, to divide a 24-bit address into four subnets, you need to "borrow" two host ID bits to give four possible combinations (00, 01, 10 and 11). The subnet mask is 26 bits (11111111.11111111.11111111.11000000) or 255.255.255.192.



Each subnet contains 6 host ID bits, giving  $2^6 - 2$  or 62 hosts for each subnet (a host ID of all zeroes is the subnet itself, all ones is the subnet's broadcast address).

**Table 107** Subnet 1

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address (Decimal)	192.168.1.	0
IP Address (Binary)	11000000.10101000.00000001.	00000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.0	Lowest Host ID: 192.168.1.1	
Broadcast Address: 192.168.1.63	Highest Host ID: 192.168.1.62	

**Table 108** Subnet 2

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	64
IP Address (Binary)	11000000.10101000.00000001.	01000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.64	Lowest Host ID: 192.168.1.65	
Broadcast Address: 192.168.1.127	Highest Host ID: 192.168.1.126	

**Table 109** Subnet 3

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	128
IP Address (Binary)	11000000.10101000.00000001.	10000000
Subnet Mask (Binary)	11111111.11111111.11111111.	11000000
Subnet Address: 192.168.1.128	Lowest Host ID: 192.168.1.129	
Broadcast Address: 192.168.1.191	Highest Host ID: 192.168.1.190	

**Table 110** Subnet 4

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
IP Address	192.168.1.	192
IP Address (Binary)	11000000.10101000.00000001. .	11000000
Subnet Mask (Binary)	11111111.11111111.11111111. .	11000000

**Table 110** Subnet 4 (continued)

IP/SUBNET MASK	NETWORK NUMBER	LAST OCTET BIT VALUE
Subnet Address: 192.168.1.192	Lowest Host ID: 192.168.1.193	
Broadcast Address: 192.168.1.255	Highest Host ID: 192.168.1.254	

## Example: Eight Subnets

Similarly, use a 27-bit mask to create eight subnets (000, 001, 010, 011, 100, 101, 110 and 111).

The following table shows IP address last octet values for each subnet.

**Table 111** Eight Subnets

SUBNET	SUBNET ADDRESS	FIRST ADDRESS	LAST ADDRESS	BROADCAST ADDRESS
1	0	1	30	31
2	32	33	62	63
3	64	65	94	95
4	96	97	126	127
5	128	129	158	159
6	160	161	190	191
7	192	193	222	223
8	224	225	254	255

## Subnet Planning

The following table is a summary for subnet planning on a network with a 24-bit network number.

**Table 112** 24-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.255.128 (/25)	2	126
2	255.255.255.192 (/26)	4	62
3	255.255.255.224 (/27)	8	30
4	255.255.255.240 (/28)	16	14
5	255.255.255.248 (/29)	32	6
6	255.255.255.252 (/30)	64	2
7	255.255.255.254 (/31)	128	1

The following table is a summary for subnet planning on a network with a 16-bit network number.

**Table 113** 16-bit Network Number Subnet Planning

NO. "BORROWED" HOST BITS	SUBNET MASK	NO. SUBNETS	NO. HOSTS PER SUBNET
1	255.255.128.0 (/17)	2	32766
2	255.255.192.0 (/18)	4	16382
3	255.255.224.0 (/19)	8	8190
4	255.255.240.0 (/20)	16	4094
5	255.255.248.0 (/21)	32	2046
6	255.255.252.0 (/22)	64	1022
7	255.255.254.0 (/23)	128	510
8	255.255.255.0 (/24)	256	254
9	255.255.255.128 (/25)	512	126
10	255.255.255.192 (/26)	1024	62
11	255.255.255.224 (/27)	2048	30
12	255.255.255.240 (/28)	4096	14
13	255.255.255.248 (/29)	8192	6
14	255.255.255.252 (/30)	16384	2
15	255.255.255.254 (/31)	32768	1

## Configuring IP Addresses

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. You must also enable Network Address Translation (NAT) on the Device.

Once you have decided on the network number, pick an IP address for your Device that is easy to remember (for instance, 192.168.1.1) but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your Device will compute the subnet mask automatically based on the IP address that

you entered. You don't need to change the subnet mask computed by the Device unless you are instructed to do otherwise.

## Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet (running only between two branch offices, for example) you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 — 10.255.255.255
- 172.16.0.0 — 172.31.255.255
- 192.168.0.0 — 192.168.255.255

You can obtain your IP address from the IANA, from an ISP, or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, Address Allocation for Private Internets and RFC 1466, Guidelines for Management of IP Address Space.

## IP Address Conflicts

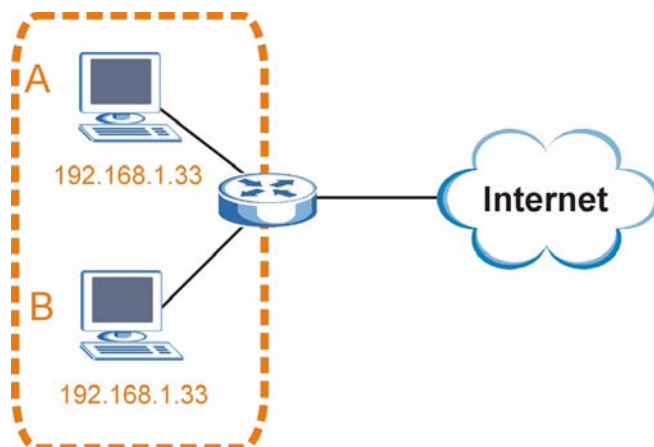
Each device on a network must have a unique IP address. Devices with duplicate IP addresses on the same network will not be able to access the Internet or other resources. The devices may also be unreachable through the network.

### Conflicting Computer IP Addresses Example

More than one device can not use the same IP address. In the following example computer **A** has a static (or fixed) IP address that is the same as the IP address that a DHCP server assigns to computer **B** which is a DHCP client. Neither can access the Internet. This problem can be solved by assigning a different static IP

address to computer **A** or setting computer **A** to obtain an IP address automatically.

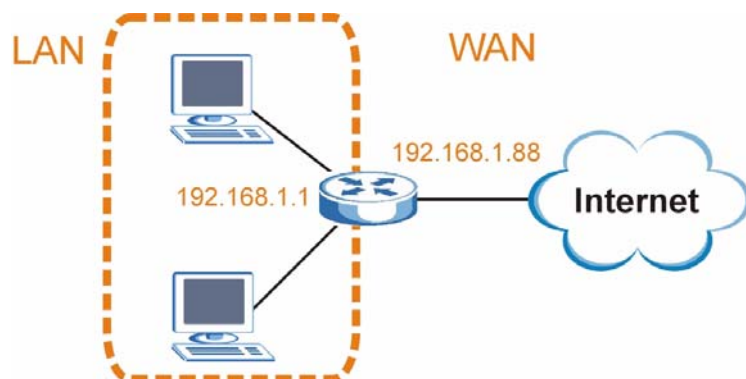
**Figure 206** Conflicting Computer IP Addresses Example



### Conflicting Router IP Addresses Example

Since a router connects different networks, it must have interfaces using different network numbers. For example, if a router is set between a LAN and the Internet (WAN), the router's LAN and WAN addresses must be on different subnets. In the following example, the LAN and WAN are on the same subnet. The LAN computers cannot access the Internet because the router cannot route between networks.

**Figure 207** Conflicting Computer IP Addresses Example

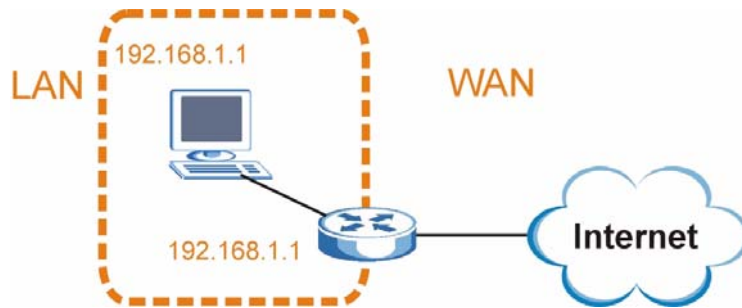


### Conflicting Computer and Router IP Addresses Example

More than one device can not use the same IP address. In the following example, the computer and the router's LAN port both use 192.168.1.1 as the IP address.

The computer cannot access the Internet. This problem can be solved by assigning a different IP address to the computer or the router's LAN port.

**Figure 208** Conflicting Computer and Router IP Addresses Example



# Wireless LANs

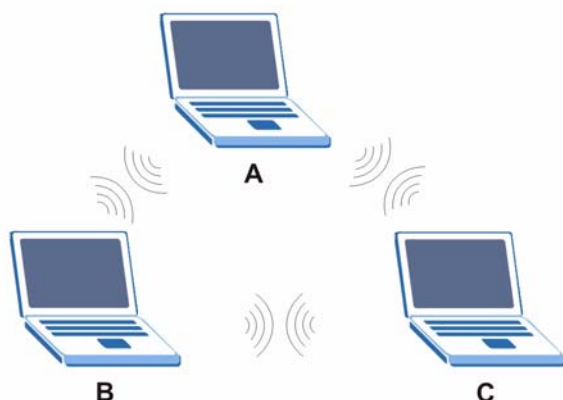
## Wireless LAN Topologies

This section discusses ad-hoc and infrastructure wireless LAN topologies.

### Ad-hoc Wireless LAN Configuration

The simplest WLAN configuration is an independent (Ad-hoc) WLAN that connects a set of computers with wireless adapters (A, B, C). Any time two or more wireless adapters are within range of each other, they can set up an independent network, which is commonly referred to as an ad-hoc network or Independent Basic Service Set (IBSS). The following diagram shows an example of notebook computers using wireless adapters to form an ad-hoc wireless LAN.

**Figure 209** Peer-to-Peer Communication in an Ad-hoc Network



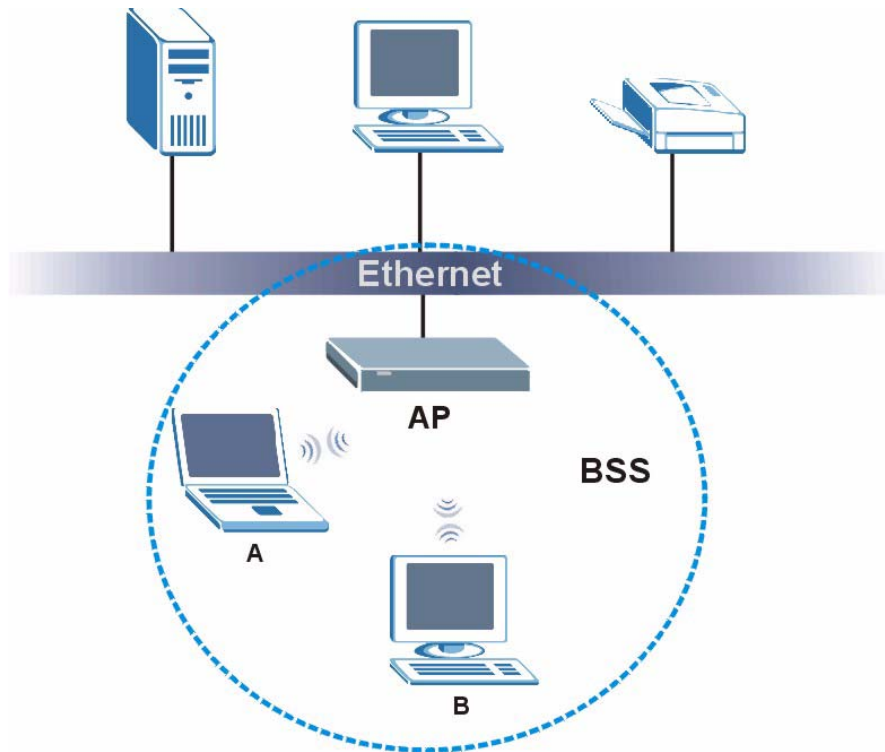
### BSS

A Basic Service Set (BSS) exists when all communications between wireless clients or between a wireless client and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless clients in the BSS. When Intra-BSS is enabled, wireless client **A** and **B** can access the wired network and communicate

with each other. When Intra-BSS is disabled, wireless client **A** and **B** can still access the wired network but cannot communicate with each other.

**Figure 210** Basic Service Set



## ESS

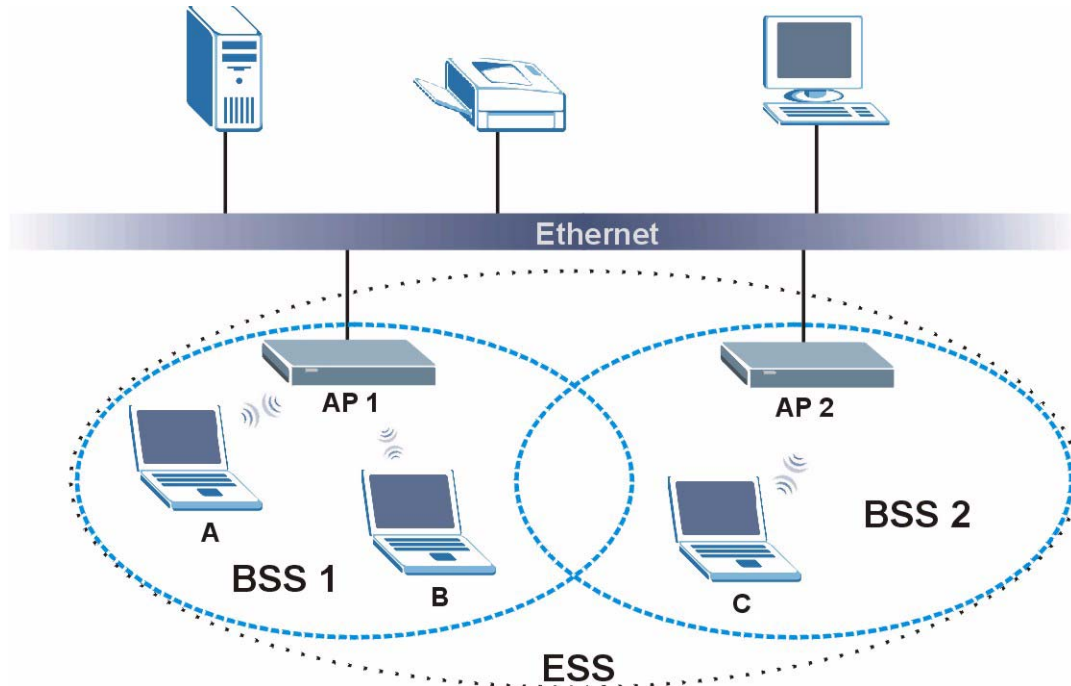
An Extended Service Set (ESS) consists of a series of overlapping BSSs, each containing an access point, with each access point connected together by a wired network. This wired connection between APs is called a Distribution System (DS).

This type of wireless LAN topology is called an Infrastructure WLAN. The Access Points not only provide communication with the wired network but also mediate wireless network traffic in the immediate neighborhood.



An ESSID (ESS IDentification) uniquely identifies each ESS. All access points and their associated wireless clients within the same ESS must have the same ESSID in order to communicate.

**Figure 211** Infrastructure WLAN



## Channel

A channel is the radio frequency(ies) used by wireless devices to transmit and receive data. Channels available depend on your geographical area. You may have a choice of channels (for your region) so you should use a channel different from an adjacent AP (access point) to reduce interference. Interference occurs when radio signals from different access points overlap causing interference and degrading performance.

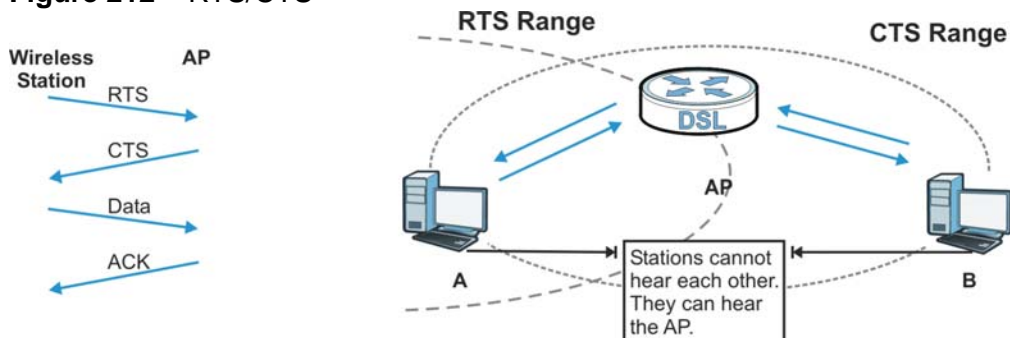
Adjacent channels partially overlap however. To avoid interference due to overlap, your AP should be on a channel at least five channels away from a channel that an adjacent AP is using. For example, if your region has 11 channels and an adjacent AP is using channel 1, then you need to select a channel between 6 or 11.

## RTS/CTS

A hidden node occurs when two stations are within range of the same access point, but are not within range of each other. The following figure illustrates a hidden node. Both stations (STA) are within range of the access point (AP) or

wireless gateway, but out-of-range of each other, so they cannot "hear" each other, that is they do not know if the channel is currently being used. Therefore, they are considered hidden from each other.

**Figure 212** RTS/CTS



When station **A** sends data to the AP, it might not know that the station **B** is already using the channel. If these two stations send data at the same time, collisions may occur when both sets of data arrive at the AP at the same time, resulting in a loss of messages for both stations.

**RTS/CTS** is designed to prevent collisions due to hidden nodes. An **RTS/CTS** defines the biggest size data frame you can send before an RTS (Request To Send)/CTS (Clear to Send) handshake is invoked.

When a data frame exceeds the **RTS/CTS** value you set (between 0 to 2432 bytes), the station that wants to transmit this frame must first send an RTS (Request To Send) message to the AP for permission to send it. The AP then responds with a CTS (Clear to Send) message to all other stations within its range to notify them to defer their transmission. It also reserves and confirms with the requesting station the time frame for the requested transmission.

Stations can send frames smaller than the specified **RTS/CTS** directly to the AP without the RTS (Request To Send)/CTS (Clear to Send) handshake.

You should only configure **RTS/CTS** if the possibility of hidden nodes exists on your network and the "cost" of resending large frames is more than the extra network overhead involved in the RTS (Request To Send)/CTS (Clear to Send) handshake.

If the **RTS/CTS** value is greater than the **Fragmentation Threshold** value (see next), then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

**Note:** Enabling the RTS Threshold causes redundant network overhead that could negatively affect the throughput performance instead of providing a remedy.

## Fragmentation Threshold

A **Fragmentation Threshold** is the maximum data fragment size (between 256 and 2432 bytes) that can be sent in the wireless network before the AP will fragment the packet into smaller data frames.

A large **Fragmentation Threshold** is recommended for networks not prone to interference while you should set a smaller threshold for busy networks or networks that are prone to interference.

If the **Fragmentation Threshold** value is smaller than the **RTS/CTS** value (see previously) you set then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

## Preamble Type

Preamble is used to signal that data is coming to the receiver. Short and long refer to the length of the synchronization field in a packet.

Short preamble increases performance as less time sending preamble means more time for sending data. All IEEE 802.11 compliant wireless adapters support long preamble, but not all support short preamble.

Use long preamble if you are unsure what preamble mode other wireless devices on the network support, and to provide more reliable communications in busy wireless networks.

Use short preamble if you are sure all wireless devices on the network support it, and to provide more efficient communications.

Use the dynamic setting to automatically use short preamble when all wireless devices on the network support it, otherwise the Device uses long preamble.

Note: The wireless devices **MUST** use the same preamble mode in order to communicate.

## IEEE 802.11g Wireless LAN

IEEE 802.11g is fully compatible with the IEEE 802.11b standard. This means an IEEE 802.11b adapter can interface directly with an IEEE 802.11g access point (and vice versa) at 11 Mbps or lower depending on range. IEEE 802.11g has

several intermediate rate steps between the maximum and minimum data rates. The IEEE 802.11g data rate and modulation are as follows:

**Table 114** IEEE 802.11g

DATA RATE (MBPS)	MODULATION
1	DBPSK (Differential Binary Phase Shift Keyed)
2	DQPSK (Differential Quadrature Phase Shift Keying)
5.5 / 11	CCK (Complementary Code Keying)
6/9/12/18/24/36/ 48/54	OFDM (Orthogonal Frequency Division Multiplexing)

## Wireless Security Overview

Wireless security is vital to your network to protect wireless communication between wireless clients, access points and the wired network.

Wireless security methods available on the Device are data encryption, wireless client authentication, restricting access by device MAC address and hiding the Device identity.

The following figure shows the relative effectiveness of these wireless security methods available on your Device.

**Table 115** Wireless Security Levels

SECURITY LEVEL	SECURITY TYPE
Least Secure	Unique SSID (Default)
	Unique SSID with Hide SSID Enabled
	MAC Address Filtering
	WEP Encryption
	IEEE802.1x EAP with RADIUS Server Authentication
	Wi-Fi Protected Access (WPA)
	WPA2
Most Secure	

Note: You must enable the same wireless security settings on the Device and on all wireless clients that you want to associate with it.

## IEEE 802.1x

In June 2001, the IEEE 802.1x standard was designed to extend the features of IEEE 802.11 to support extended authentication as well as providing additional accounting and control features. It is supported by Windows XP and a number of network devices. Some advantages of IEEE 802.1x are:

- User based identification that allows for roaming.
- Support for RADIUS (Remote Authentication Dial In User Service, RFC 2138, 2139) for centralized user profile and accounting management on a network RADIUS server.
- Support for EAP (Extensible Authentication Protocol, RFC 2486) that allows additional authentication methods to be deployed with no changes to the access point or the wireless clients.

## RADIUS

RADIUS is based on a client-server model that supports authentication, authorization and accounting. The access point is the client and the server is the RADIUS server. The RADIUS server handles the following tasks:

- Authentication  
Determines the identity of the users.
- Authorization  
Determines the network services available to authenticated users once they are connected to the network.
- Accounting  
Keeps track of the client's network activity.

RADIUS is a simple package exchange in which your AP acts as a message relay between the wireless client and the network RADIUS server.

### Types of RADIUS Messages

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user authentication:

- Access-Request  
Sent by an access point requesting authentication.
- Access-Reject  
Sent by a RADIUS server rejecting access.
- Access-Accept  
Sent by a RADIUS server allowing access.

- Access-Challenge

Sent by a RADIUS server requesting more information in order to allow access. The access point sends a proper response from the user and then sends another Access-Request message.

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user accounting:

- Accounting-Request

Sent by the access point requesting accounting.

- Accounting-Response

Sent by the RADIUS server to indicate that it has started or stopped accounting.

In order to ensure network security, the access point and the RADIUS server use a shared secret key, which is a password, they both know. The key is not sent over the network. In addition to the shared key, password information exchanged is also encrypted to protect the network from unauthorized access.

## Types of EAP Authentication

This section discusses some popular authentication types: EAP-MD5, EAP-TLS, EAP-TTLS, PEAP and LEAP. Your wireless LAN device may not support all authentication types.

EAP (Extensible Authentication Protocol) is an authentication protocol that runs on top of the IEEE 802.1x transport mechanism in order to support multiple types of user authentication. By using EAP to interact with an EAP-compatible RADIUS server, an access point helps a wireless station and a RADIUS server perform authentication.

The type of authentication you use depends on the RADIUS server and an intermediary AP(s) that supports IEEE 802.1x. .

For EAP-TLS authentication type, you must first have a wired connection to the network and obtain the certificate(s) from a certificate authority (CA). A certificate (also called digital IDs) can be used to authenticate users and a CA issues certificates and guarantees the identity of each certificate owner.

### EAP-MD5 (Message-Digest Algorithm 5)

MD5 authentication is the simplest one-way authentication method. The authentication server sends a challenge to the wireless client. The wireless client 'proves' that it knows the password by encrypting the password with the challenge and sends back the information. Password is not sent in plain text.

However, MD5 authentication has some weaknesses. Since the authentication server needs to get the plaintext passwords, the passwords must be stored. Thus someone other than the authentication server may access the password file. In addition, it is possible to impersonate an authentication server as MD5 authentication method does not perform mutual authentication. Finally, MD5 authentication method does not support data encryption with dynamic session key. You must configure WEP encryption keys for data encryption.

### **EAP-TLS (Transport Layer Security)**

With EAP-TLS, digital certifications are needed by both the server and the wireless clients for mutual authentication. The server presents a certificate to the client. After validating the identity of the server, the client sends a different certificate to the server. The exchange of certificates is done in the open before a secured tunnel is created. This makes user identity vulnerable to passive attacks. A digital certificate is an electronic ID card that authenticates the sender's identity. However, to implement EAP-TLS, you need a Certificate Authority (CA) to handle certificates, which imposes a management overhead.

### **EAP-TTLS (Tunneled Transport Layer Service)**

EAP-TTLS is an extension of the EAP-TLS authentication that uses certificates for only the server-side authentications to establish a secure connection. Client authentication is then done by sending username and password through the secure connection, thus client identity is protected. For client authentication, EAP-TTLS supports EAP methods and legacy authentication methods such as PAP, CHAP, MS-CHAP and MS-CHAP v2.

### **PEAP (Protected EAP)**

Like EAP-TTLS, server-side certificate authentication is used to establish a secure connection, then use simple username and password methods through the secured connection to authenticate the clients, thus hiding client identity. However, PEAP only supports EAP methods, such as EAP-MD5, EAP-MSCHAPv2 and EAP-GTC (EAP-Generic Token Card), for client authentication. EAP-GTC is implemented only by Cisco.

### **LEAP**

LEAP (Lightweight Extensible Authentication Protocol) is a Cisco implementation of IEEE 802.1x.

## Dynamic WEP Key Exchange

The AP maps a unique key that is generated with the RADIUS server. This key expires when the wireless connection times out, disconnects or reauthentication times out. A new WEP key is generated each time reauthentication is performed.

If this feature is enabled, it is not necessary to configure a default encryption key in the wireless security configuration screen. You may still configure and store keys, but they will not be used while dynamic WEP is enabled.

**Note:** EAP-MD5 cannot be used with Dynamic WEP Key Exchange

For added security, certificate-based authentications (EAP-TLS, EAP-TTLS and PEAP) use dynamic keys for data encryption. They are often deployed in corporate environments, but for public deployment, a simple user name and password pair is more practical. The following table is a comparison of the features of authentication types.

**Table 116** Comparison of EAP Authentication Types

	EAP-MD5	EAP-TLS	EAP-TTLS	PEAP	LEAP
Mutual Authentication	No	Yes	Yes	Yes	Yes
Certificate – Client	No	Yes	Optional	Optional	No
Certificate – Server	No	Yes	Yes	Yes	No
Dynamic Key Exchange	No	Yes	Yes	Yes	Yes
Credential Integrity	None	Strong	Strong	Strong	Moderate
Deployment Difficulty	Easy	Hard	Moderate	Moderate	Moderate
Client Identity Protection	No	No	Yes	Yes	No

## WPA and WPA2

Wi-Fi Protected Access (WPA) is a subset of the IEEE 802.11i standard. WPA2 (IEEE 802.11i) is a wireless security standard that defines stronger encryption, authentication and key management than WPA.

Key differences between WPA or WPA2 and WEP are improved data encryption and user authentication.

If both an AP and the wireless clients support WPA2 and you have an external RADIUS server, use WPA2 for stronger data encryption. If you don't have an external RADIUS server, you should use WPA2-PSK (WPA2-Pre-Shared Key) that only requires a single (identical) password entered into each access point, wireless gateway and wireless client. As long as the passwords match, a wireless client will be granted access to a WLAN.



If the AP or the wireless clients do not support WPA2, just use WPA or WPA-PSK depending on whether you have an external RADIUS server or not.

Select WEP only when the AP and/or wireless clients do not support WPA or WPA2. WEP is less secure than WPA or WPA2.

## Encryption

WPA improves data encryption by using Temporal Key Integrity Protocol (TKIP), Message Integrity Check (MIC) and IEEE 802.1x. WPA2 also uses TKIP when required for compatibility reasons, but offers stronger encryption than TKIP with Advanced Encryption Standard (AES) in the Counter mode with Cipher block chaining Message authentication code Protocol (CCMP).

TKIP uses 128-bit keys that are dynamically generated and distributed by the authentication server. AES (Advanced Encryption Standard) is a block cipher that uses a 256-bit mathematical algorithm called Rijndael. They both include a per-packet key mixing function, a Message Integrity Check (MIC) named Michael, an extended initialization vector (IV) with sequencing rules, and a re-keying mechanism.

WPA and WPA2 regularly change and rotate the encryption keys so that the same encryption key is never used twice.

The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients. This all happens in the background automatically.

The Message Integrity Check (MIC) is designed to prevent an attacker from capturing data packets, altering them and resending them. The MIC provides a strong mathematical function in which the receiver and the transmitter each compute and then compare the MIC. If they do not match, it is assumed that the data has been tampered with and the packet is dropped.

By generating unique data encryption keys for every data packet and by creating an integrity checking mechanism (MIC), with TKIP and AES it is more difficult to decrypt data on a Wi-Fi network than WEP and difficult for an intruder to break into the network.

The encryption mechanisms used for WPA(2) and WPA(2)-PSK are the same. The only difference between the two is that WPA(2)-PSK uses a simple common password, instead of user-specific credentials. The common-password approach makes WPA(2)-PSK susceptible to brute-force password-guessing attacks but it's still an improvement over WEP as it employs a consistent, single, alphanumeric password to derive a PMK which is used to generate unique temporal encryption

keys. This prevent all wireless devices sharing the same encryption keys. (a weakness of WEP)

## User Authentication

WPA and WPA2 apply IEEE 802.1x and Extensible Authentication Protocol (EAP) to authenticate wireless clients using an external RADIUS database. WPA2 reduces the number of key exchange messages from six to four (CCMP 4-way handshake) and shortens the time required to connect to a network. Other WPA2 authentication features that are different from WPA include key caching and pre-authentication. These two features are optional and may not be supported in all wireless devices.

Key caching allows a wireless client to store the PMK it derived through a successful authentication with an AP. The wireless client uses the PMK when it tries to connect to the same AP and does not need to go with the authentication process again.

Pre-authentication enables fast roaming by allowing the wireless client (already connecting to an AP) to perform IEEE 802.1x authentication with another AP before connecting to it.

## Wireless Client WPA Supplicants

A wireless client supplicant is the software that runs on an operating system instructing the wireless client how to use WPA. At the time of writing, the most widely available supplicant is the WPA patch for Windows XP, Funk Software's Odyssey client.

The Windows XP patch is a free download that adds WPA capability to Windows XP's built-in "Zero Configuration" wireless client. However, you must run Windows XP to use it.

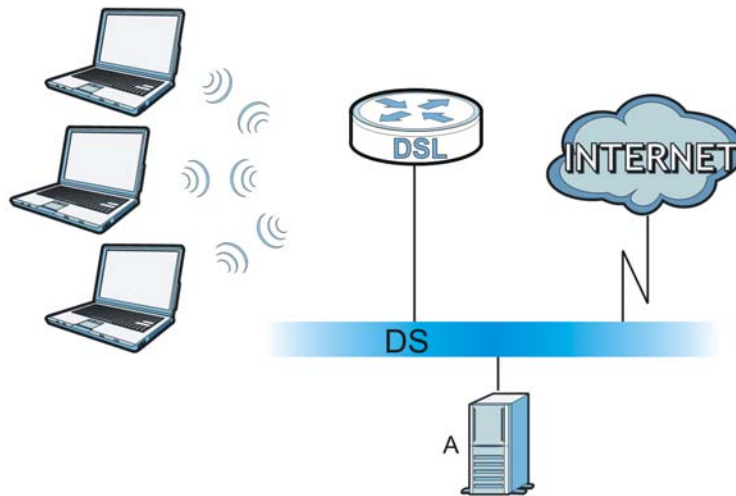
## WPA(2) with RADIUS Application Example

To set up WPA(2), you need the IP address of the RADIUS server, its port number (default is 1812), and the RADIUS shared secret. A WPA(2) application example with an external RADIUS server looks as follows. "A" is the RADIUS server. "DS" is the distribution system.

- 1 The AP passes the wireless client's authentication request to the RADIUS server.
- 2 The RADIUS server then checks the user's identification against its database and grants or denies network access accordingly.
- 3 A 256-bit Pairwise Master Key (PMK) is derived from the authentication process by the RADIUS server and the client.

- 4 The RADIUS server distributes the PMK to the AP. The AP then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys. The keys are used to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients.

**Figure 213** WPA(2) with RADIUS Application Example



### WPA(2)-PSK Application Example

A WPA(2)-PSK application looks as follows.

- 1 First enter identical passwords into the AP and all wireless clients. The Pre-Shared Key (PSK) must consist of between 8 and 63 ASCII characters or 64 hexadecimal characters (including spaces and symbols).
- 2 The AP checks each wireless client's password and allows it to join the network only if the password matches.
- 3 The AP and wireless clients generate a common PMK (Pairwise Master Key). The key itself is not sent over the network, but is derived from the PSK and the SSID.

- 4 The AP and wireless clients use the TKIP or AES encryption process, the PMK and information exchanged in a handshake to create temporal encryption keys. They use these keys to encrypt data exchanged between them.

**Figure 214** WPA(2)-PSK Authentication



## Security Parameters Summary

Refer to this table to see what other security parameters you should configure for each authentication method or key management protocol type. MAC address filters are not dependent on how you configure these security features.

**Table 117** Wireless Security Relational Matrix

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTION METHOD	ENTER MANUAL KEY	IEEE 802.1X
Open	None	No	Disable
			Enable without Dynamic WEP Key
Open	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
Shared	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
WPA	TKIP/AES	No	Enable
WPA-PSK	TKIP/AES	Yes	Disable
WPA2	TKIP/AES	No	Enable
WPA2-PSK	TKIP/AES	Yes	Disable

## Antenna Overview

An antenna couples RF signals onto air. A transmitter within a wireless device sends an RF signal to the antenna, which propagates the signal through the air. The antenna also operates in reverse by capturing RF signals from the air.

Positioning the antennas properly increases the range and coverage area of a wireless LAN.

## Antenna Characteristics

### Frequency

An antenna in the frequency of 2.4GHz (IEEE 802.11b and IEEE 802.11g) or 5GHz (IEEE 802.11a) is needed to communicate efficiently in a wireless LAN

### Radiation Pattern

A radiation pattern is a diagram that allows you to visualize the shape of the antenna's coverage area.

### Antenna Gain

Antenna gain, measured in dB (decibel), is the increase in coverage within the RF beam width. Higher antenna gain improves the range of the signal for better communications.

For an indoor site, each 1 dB increase in antenna gain results in a range increase of approximately 2.5%. For an unobstructed outdoor site, each 1dB increase in gain results in a range increase of approximately 5%. Actual results may vary depending on the network environment.

Antenna gain is sometimes specified in dBi, which is how much the antenna increases the signal power compared to using an isotropic antenna. An isotropic antenna is a theoretical perfect antenna that sends out radio signals equally well in all directions. dBi represents the true gain that the antenna provides.

## Types of Antennas for WLAN

There are two types of antennas used for wireless LAN applications.

- Omni-directional antennas send the RF signal out in all directions on a horizontal plane. The coverage area is torus-shaped (like a donut) which makes these antennas ideal for a room environment. With a wide coverage area, it is possible to make circular overlapping coverage areas with multiple access points.
- Directional antennas concentrate the RF signal in a beam, like a flashlight does with the light from its bulb. The angle of the beam determines the width of the coverage pattern. Angles typically range from 20 degrees (very directional) to 120 degrees (less directional). Directional antennas are ideal for hallways and outdoor point-to-point applications.

## Positioning Antennas

In general, antennas should be mounted as high as practically possible and free of obstructions. In point-to-point application, position both antennas at the same height and in a direct line of sight to each other to attain the best performance.

For omni-directional antennas mounted on a table, desk, and so on, point the antenna up. For omni-directional antennas mounted on a wall or ceiling, point the antenna down. For a single AP application, place omni-directional antennas as close to the center of the coverage area as possible.

For directional antennas, point the antenna in the direction of the desired coverage area.

# Common Services

The following table lists some commonly-used services and their associated protocols and port numbers. For a comprehensive list of port numbers, ICMP type/code numbers and services, visit the IANA (Internet Assigned Number Authority) web site.

- **Name:** This is a short, descriptive name for the service. You can use this one or create a different one, if you like.
- **Protocol:** This is the type of IP protocol used by the service. If this is **TCP/UDP**, then the service uses the same port number with TCP and UDP. If this is **USER-DEFINED**, the **Port(s)** is the IP protocol number, not the port number.
- **Port(s):** This value depends on the **Protocol**. Please refer to RFC 1700 for further information about port numbers.
  - If the **Protocol** is **TCP, UDP, or TCP/UDP**, this is the IP port number.
  - If the **Protocol** is **USER**, this is the IP protocol number.
- **Description:** This is a brief explanation of the applications that use this service or the situations in which this service is used.

**Table 118** Commonly Used Services

NAME	PROTOCOL	PORT(S)	DESCRIPTION
AH (IPSEC_TUNNEL)	User-Defined	51	The IPSEC AH (Authentication Header) tunneling protocol uses this service.
AIM/New-ICQ	TCP	5190	AOL's Internet Messenger service. It is also used as a listening port by ICQ.
AUTH	TCP	113	Authentication protocol used by some servers.
BGP	TCP	179	Border Gateway Protocol.
BOOTP_CLIENT	UDP	68	DHCP Client.
BOOTP_SERVER	UDP	67	DHCP Server.
CU-SEEME	TCP UDP	7648 24032	A popular videoconferencing solution from White Pines Software.
DNS	TCP/UDP	53	Domain Name Server, a service that matches web names (for example <a href="http://www.zyxel.com">www.zyxel.com</a> ) to IP numbers.

**Table 118** Commonly Used Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
ESP (IPSEC_TUNNEL)	User-Defined	50	The IPSEC ESP (Encapsulation Security Protocol) tunneling protocol uses this service.
FINGER	TCP	79	Finger is a UNIX or Internet related command that can be used to find out if a user is logged on.
FTP	TCP TCP	20 21	File Transfer Program, a program to enable fast transfer of files, including large files that may not be possible by e-mail.
H.323	TCP	1720	NetMeeting uses this protocol.
HTTP	TCP	80	Hyper Text Transfer Protocol - a client/server protocol for the world wide web.
HTTPS	TCP	443	HTTPS is a secured http session often used in e-commerce.
ICMP	User-Defined	1	Internet Control Message Protocol is often used for diagnostic or routing purposes.
ICQ	UDP	4000	This is a popular Internet chat program.
IGMP (MULTICAST)	User-Defined	2	Internet Group Management Protocol is used when sending packets to a specific group of hosts.
IKE	UDP	500	The Internet Key Exchange algorithm is used for key distribution and management.
IRC	TCP/UDP	6667	This is another popular Internet chat program.
MSN Messenger	TCP	1863	Microsoft Networks' messenger service uses this protocol.
NEW-ICQ	TCP	5190	An Internet chat program.
NEWS	TCP	144	A protocol for news groups.
NFS	UDP	2049	Network File System - NFS is a client/server distributed file service that provides transparent file sharing for network environments.
NNTP	TCP	119	Network News Transport Protocol is the delivery mechanism for the USENET newsgroup service.
PING	User-Defined	1	Packet Internet Groper is a protocol that sends out ICMP echo requests to test whether or not a remote host is reachable.
POP3	TCP	110	Post Office Protocol version 3 lets a client computer get e-mail from a POP3 server through a temporary connection (TCP/IP or other).



**Table 118** Commonly Used Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
PPTP	TCP	1723	Point-to-Point Tunneling Protocol enables secure transfer of data over public networks. This is the control channel.
PPTP_TUNNEL (GRE)	User-Defined	47	PPTP (Point-to-Point Tunneling Protocol) enables secure transfer of data over public networks. This is the data channel.
RCMD	TCP	512	Remote Command Service.
REAL_AUDIO	TCP	7070	A streaming audio service that enables real time sound over the web.
REXEC	TCP	514	Remote Execution Daemon.
RLOGIN	TCP	513	Remote Login.
RTELNET	TCP	107	Remote Telnet.
RTSP	TCP/UDP	554	The Real Time Streaming (media control) Protocol (RTSP) is a remote control for multimedia on the Internet.
SFTP	TCP	115	Simple File Transfer Protocol.
SMTP	TCP	25	Simple Mail Transfer Protocol is the message-exchange standard for the Internet. SMTP enables you to move messages from one e-mail server to another.
SNMP	TCP/UDP	161	Simple Network Management Program.
SNMP-TRAPS	TCP/UDP	162	Traps for use with the SNMP (RFC: 1215).
SQL-NET	TCP	1521	Structured Query Language is an interface to access data on many different types of database systems, including mainframes, midrange systems, UNIX systems and network servers.
SSH	TCP/UDP	22	Secure Shell Remote Login Program.
STRM WORKS	UDP	1558	Stream Works Protocol.
SYSLOG	UDP	514	Syslog allows you to send system logs to a UNIX server.
TACACS	UDP	49	Login Host Protocol used for (Terminal Access Controller Access Control System).
TELNET	TCP	23	Telnet is the login and terminal emulation protocol common on the Internet and in UNIX environments. It operates over TCP/IP networks. Its primary function is to allow users to log into remote host systems.

**Table 118** Commonly Used Services (continued)

<b>NAME</b>	<b>PROTOCOL</b>	<b>PORT(S)</b>	<b>DESCRIPTION</b>
TFTP	UDP	69	Trivial File Transfer Protocol is an Internet file transfer protocol similar to FTP, but uses the UDP (User Datagram Protocol) rather than TCP (Transmission Control Protocol).
VDOLIVE	TCP	7000	Another videoconferencing solution.

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## Certifications

### Federal Communications Commission (FCC) Interference Statement

The device complies with Part 15 of FCC rules. Operation is subject to the following two conditions:

- This device may not cause harmful interference.

- This device must accept any interference received, including interference that may cause undesired operations.

This device has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this device does cause harmful interference to radio/television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- 1 Reorient or relocate the receiving antenna.
- 2 Increase the separation between the equipment and the receiver.
- 3 Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- 4 Consult the dealer or an experienced radio/TV technician for help.



### FCC Radiation Exposure Statement

- This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.
- IEEE 802.11b or 802.11g operation of this product in the U.S.A. is firmware-limited to channels 1 through 11.
- To comply with FCC RF exposure compliance requirements, a separation distance of at least 20 cm must be maintained between the antenna of this device and all persons.

## 注意！

依據 低功率電波輻射性電機管理辦法

第十二條 經型式認證合格之低功率射頻電機，非經許可，公司、商號或使用者均不得擅自變更頻率、加大功率或變更原設計之特性及功能。

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前項合法通信，指依電信規定作業之無線電信。低功率射頻電機須忍受合法通信或工業、科學及醫療用電波輻射性電機設備之干擾。

本機限在不干擾合法電臺與不受被干擾保障條件下於室內使用。  
減少電磁波影響，請妥適使用。

## Notices

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device has been designed for the WLAN 2.4 GHz network throughout the EC region and Switzerland, with restrictions in France.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

## Viewing Certifications

- 1 Go to <http://www.zyxel.com>.
- 2 Select your product on the ZyXEL home page to go to that product's page.
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## ZyXEL Limited Warranty

ZyXEL warrants to the original end user (purchaser) that this product is free from any defects in materials or workmanship for a period of up to two years from the date of purchase. During the warranty period, and upon proof of purchase, should the product have indications of failure due to faulty workmanship and/or materials, ZyXEL will, at its discretion, repair or replace the defective products or components without charge for either parts or labor, and to whatever extent it shall deem necessary to restore the product or components to proper operating condition. Any replacement will consist of a new or re-manufactured functionally equivalent product of equal or higher value, and will be solely at the discretion of ZyXEL. This warranty shall not apply if the product has been modified, misused, tampered with, damaged by an act of God, or subjected to abnormal working conditions.

### Note

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To obtain the services of this warranty, contact your vendor. You may also refer to the warranty policy for the region in which you bought the device at [http://www.zyxel.com/web/support\\_warranty\\_info.php](http://www.zyxel.com/web/support_warranty_info.php).

### **Registration**

Register your product online to receive e-mail notices of firmware upgrades and information at [www.zyxel.com](http://www.zyxel.com).



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